

# **DATA IMAGE** CORPORATION

# **LCD Module Specification**

ITEM NO.: CM160230SFAYDG04

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	А	2009/1/15		26





2.	DATA IMAGE RECORI	) OF I	REVI SI (	Confidential Document
Rev	Date	Item	Page	Comment
Α	2009/1/15			New Release.



# 3. GENERAL SPECIFICATION

Display Format :	16 characters (	(W) ×	2 lines (H)	
Character Size :	4.07 (	(W) ×	7.76 (H)	mm
View Area :	80 (	(W) ×	20.4 (H)	mm
General Dimensions :	100 (	(W) ×	38.8 (H) × 13	3.3 (T) mm Max.
Weight:	50 g max.			
LCD Type & Background Color:	STN Gray	V STN Yello	N ow Green FS	STN
Polarizer mode :	Reflective	V Trai	nsflective	
	Transmissive	· Neg	gative	
View Angle :	6 O'clock	V 12 (	O'clock Ot	hers
Backlight :	VLED	EL		CFL
Backlight Color :	V Yellow green	Aml	ber Bl	ue Green
	White	Oth	ers	
Controller / Driver :	ST7066U-0A			
Temperature Range :	Normal Operating 0 Storage -2	to 50°C 20 to 70°C		oerature -20 to 70°C -30 to 80°C
Pixel Color: Blue	Otorago _	.0 10 10 1	o otorago	
Pixel Color: Blue				
Our components and	processes are cor	npliant to	RoHS standar	d.



# 4. ABSOLUTE MAXIMUM RATINGS

### 4.1 ELECTRICAL ABSOLUTE MAXIMUM RATINGS

			Vss = 0V,	$Ta = 25^{\circ}C$
Item	Symbol	Min.	Max.	Unit
Supply Voltage (Logic)	VDD-VSS	-0.3	7	V
Supply Voltage (LCD Driver)	VDD-VO	-0.3	10	V
Input Voltage	Vı	-0.3	VDD+0.3	V
Operating Temperature	Тор	-20	70	°C
Storage Temperature	Tstg	-30	80	°C

# 4.2 ENVIRONMENTAL ABSOLUTE MAXIMUM RATINGS

Item	Operating		Storage		Comment	
item	(Min.)	(Max.)	(Min.)	(Max.)	Comment	
Ambient Temp	-20	70	-30	80	Note (1)	
Humidity	Note (2)		Note(2)		Without Condensation	
Vibration		4.9M/S <sup>2</sup>		19.6M/S <sup>2</sup>	XYZ Direction	
Shock		29.4M/S <sup>2</sup>		490M/S <sup>2</sup>	XYZ Direction	

Note(1) Ta =  $0^{\circ}$ C : 50Hr Max. Note(2) Ta  $\leq 40^{\circ}$ C : 90% RH Max.

Ta  $\geq 40$ °C: Absolute humidity must be lower than the humidity

of 90% RH at 40°C.

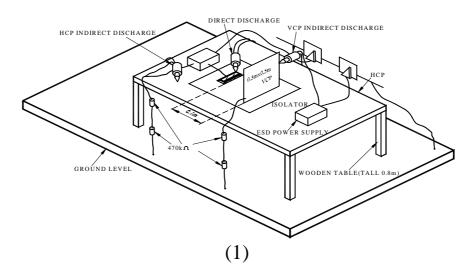


# 4. 3 Electronic Static Discharge maximum rating

ESD test method: IEC1000-4-2

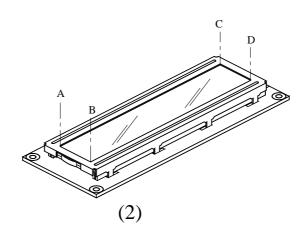
Item	Description			
Testing environment	Ambient tempe	erature :15°C to 35 °C		
	Humidity: 30%	% to 60 %		
	LCM (E.U.T)	: Power up		
Testing equipment	Manufacture: Noise Ken, Model No. ESD-100L			
Testing condition	See drawing 1			
Direct discharge	$0 \text{ to } \pm 6 \text{ KV}$	Discharge point, see drawing 2		
Indirect discharge	$0 \text{ to } \pm 12\text{KV}$	Discharge point, see drawing 1		
Pass condition	No malfunction of unit. Temporary malfunction of unit which			
	can be recovered by system reset			
Fail condition	Non. Recovera	ble malfunction of LCM or system		

#### FIG 1 ESD TESTING EQUIPMENT



# DIRECT CONTACT DISCHARGE

CONTACT POINT: A.B.C.D





# ELECTRI CAL CHARACTERI STI CS

Item	Symbol	Condition	Min.	Тур.	Max.	Unit	
Supply Voltage (Logic)	VDD-VSS		2.7	5.0	5.5	V	
0 1 1/ //		-20°C	4.6	4.8	5.1		
Supply Voltage (LCD)	VDD-V0	25°C	4.2	4.5	4.8	V	
		70°C	4.0	4.2	4.4		
Input Voltage	VIH	VDD=4.5~5.5	2.2		Vdd	V	
Input voltage	VIL	VDD=4.5~5.5	-0.3		0.6	V	
Logic Supply Current	IDD	VDD-VSS=5V		80		mA	

# 6. ELECTRO-OPTI CAL CHARACTERI STI CS

ITEM	Symbol	Condition	Min.	Тур.	Max.	Unit	Ref.
Rise Time	Tr	-20°C		-	10000	mo	
Rise Tille	11	25°C			250	ms	Note (1)
Fall Time	Tf	-20°C			10000	me	Note (1)
raii Iiiiie	11	25°C	1		250	ms	
Contrast	CR	25°C	4				Note (3)
Viou Anglo	θ1~θ2	25°C &	-20		35		Note (2)
View Angle	Ø1, Ø2	CR≥3	-30		30		Note (2)
Frame Frequency	Ff	25°C	32	64	200	Hz	

Note (1) & (2): See next page

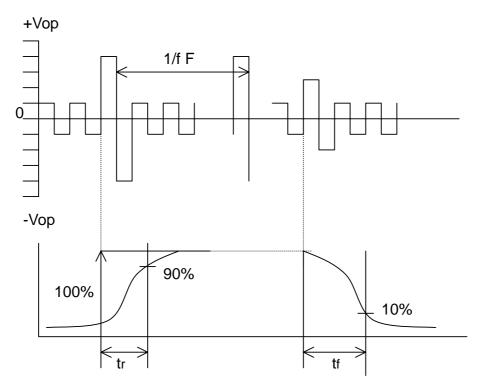
Note (3): Contrast ration is defined under the following condition:

# CR= Brightness of non-selected condition Brightness of selected condition

- (a). Temperature ----- 25°C
- (b). Frame frequency ---- 64Hz
- (c). Viewing angle -----  $\theta = 0^{\circ}$ ,  $\emptyset = 0^{\circ}$
- (d). Operating voltage --- 4.5V



Note (1) Response time is measured as the shortest period of time possible between the change in state of an LCD segment as demonstrated below:

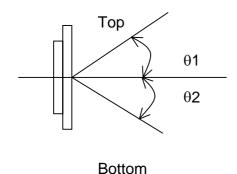


#### Condition:

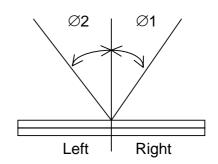
- (a). Temperature -----25°C
- (b). Frame frequency ----- 64Hz
- (c). View Angle -----  $\theta = 0^{\circ}$ ,  $\varnothing = 0^{\circ}$
- (d). Operating voltage ----- 4.5V

Note (2) Definition of View Angle

Top – Bottom direction



Right -- Left direction





### 6.1 LED ELECTRO-OPTICAL CHARACTERISTIC

Ta = 25°C

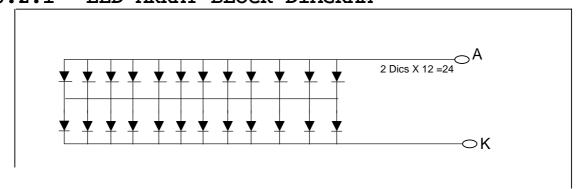
						<u> </u>
Item	Symbol	Condition	Min.	Тур.	Max.	Unit
Forward Voltage	VF	IF = 120mA Yellow Green		4.1	4.3	V
Luminous Intensity	Iv	IF = 120mA Yellow Green	140	200		cd/m <sup>2</sup>
Peak Emission	λΡ	IF = 120mA Yellow Green		568		nm
Spectrum line half-width	Δλ	IF = 120mA Yellow Green		30		nm
Reverse Current	IR	VR = 8V Yellow Green			0.2	mA

Note: Measured at the bared LED backlight unit.

# 6.2 LED MAXIMUM OPERATING RANGE

Item	Symbol	Yellow Green	Unit
Power Dissipation	Pad	0.774	W
Forward Current	IAF	180	mA
Reverse Voltage	VR	8	V

#### 6.2.1 LED ARRAY BLOCK DIAGRAM



# 6.2.2 LED POWER SOURCE

	Power source Jumper setting		
	VDD/VSS	J1,J3,R10	V
LED	15K/16A	J2,J5,J7	
	A/K	NONE	
	15A/16K	J2,J4,J6	
GND	BZL GND	J8	
GIND	FRM GND	J9	



# DATA IMAGE . TIMING CHARACTERISTICS

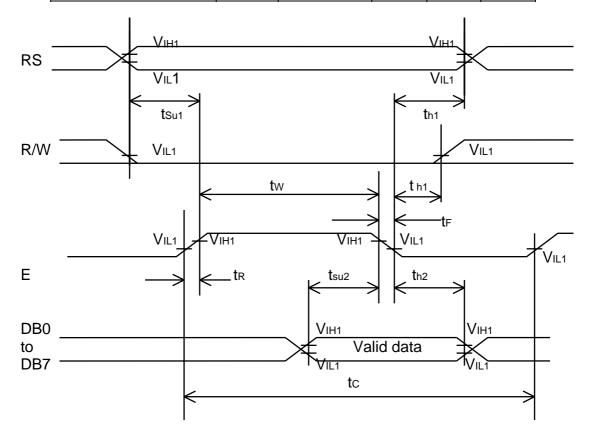
# 7.1 WRITE TIMING

AC characteristics (VDD=4.5v~5.5v,Ta=-30~85°C)

		`			,
Item	Symbol	Condition	Min.	Max.	Unit
E cycle time	tc		1200		
E pulse width (high level)	tw		140		
E rise/fall time	tR, tF			25	
R/W and RS Setup time	tsu1	VDD = 5V	0		ns
R/W and RS Hold time	tH1		10		
Data setup time	tsu2		40		
Data hold time	tH2		10		

#### AC characteristics (VDD=2.7v~4.5v,Ta=-30~85°C)

Item	Symbol	Condition	Min.	Max.	Unit
E cycle time	tc		1200		
E pulse width (high level)	tw		460		
E rise/fall time	tR, tF			25	
R/W and RS Setup time	tsu1	VDD = 3V	0		ns
R/W and RS Hold time	tH1		10		
Data setup time	tsu2		80		
Data hold time	tH2		10		





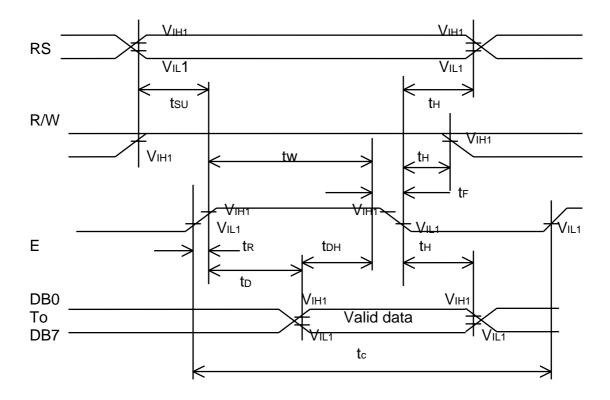
### 7.2 READ TIMING

#### AC characteristics (VDD=4.5v~5.5v,Ta=-30~85°C)

Item	Symbol	Condition	Min.	Max.	Unit
E cycle time	tc		1200		
E pulse width (high level)	tw		140		
E rise/fall time	tR, tF			25	
R/W and RS shetup time	tsu	VDD = 5V	0		nc
R/W and RS hold time	tH		10		ns
Data output delay time	tD			100	
Data hold time	tDH		10		1

#### AC characteristics (VDD=2.7v~4.5v,Ta=-30~85°C)

Item	Symbol	Condition	Min.	Max.	Unit
E cycle time	tc	Condition	1200		O i iii
E pulse width (high level)	tw		480		1
E rise/fall time	tR, tF			25	
R/W and RS setup time	tsu	VDD = 3V	0		ns
R/W and RS hold time	tH		10		
Data output delay time	tD			320	
Data hold time	tDH		10		

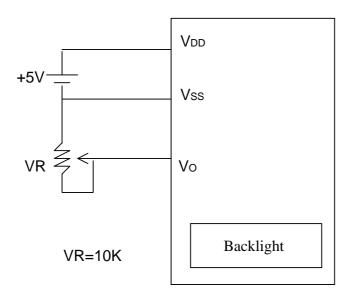




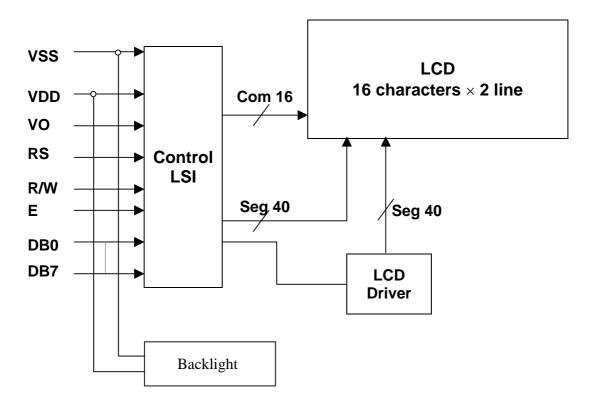
# 8. PIN CONNECTIONS

No.	Symbol	Function
1	VSS	Ground, 0V
2	VDD	Logic power supply, +5V
3	VO	Voltage for LCD drive
4	RS	Data / Instruction register select
5	R/W	Read / Write
6	E	Enable signal, start data read/write
7	DB0	
8	DB1	
9	DB2	
10	DB3	Data Bus Line
11	DB4	
12	DB5	
13	DB6	
14	DB7	
15	LED K	LED Cathode, Ground 0V
16	LED A	LED Anode, Power Supply+

# 9. POWER SUPPLY









# 10.1 INSTRUCTIONS

la atmination				Instr	ucti	on C	Code	)			DECORIDATION	Executed
Instruction	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	DESCRIPTION	Time( fosc =270KHz)
Clear Display	0	0	0	0	0	0	0	0	0	1	Write "20H" to DDRAM and set DDRAM address to "00H" from AC	1.52mS
Cursor At Home	0	0	0	0	0	0	0	0	1	-	Set DDRAM address to "00H" from AC and return cursor to its original Position if shifted. The contents of DDRAM are not changed.	1.52mS
Entry Mode Set	0	0	0	0	0	0	0	1	I/D	SH	Assign cursor moving direction and enable the shift of entire display.	37μS
Display On/Off Control	0	0	0	0	0	0	1	D	С	В	Set display (D), cursor(C), and Blinking of cursor(B) ON/OFF control bit.	37μS
Cursor or Display Shift	0	0	0	0	0	1	S/C	R/L	-	-	Set cursor moving and display shifts cursor bit, and the direction, without changing of DDRAM data.	37μS
Function Set	0	0	0	0	1	DL	N	F	-	-	Sets interface data length (DL:8-BIT/4-BIT), number of display lines(N:2-line/1-line) and, display font type (F:5x11dots/5x8 dots).	37μS
Set CGRAM Address	0	0	0	1	AC5	AC4	AC3	AC2	AC1	AC0	Set CGRAM address in address counter.	37μS
Set DDRAM Address	0	0	1	AC6	AC5	AC4	AC3	AC2	AC1	AC0	Set DDRAM address in address counter.	37μS
Read Busy Flag and Address	0	1	BF	AC6	AC5	AC4	AC3	AC2	AC1	AC0	Whether during internal operation or not can be known by reading BF. The contents of address counter can also be read.	0μS
Write Data to RAM	1	0	D7	D6	D5	D4	D3	D2	D1	D0	Write data into internal RAM (DDRAM / CGRAM)	37μS
Read Data from RAM	1	1	D7	D6	D5	D4	D3	D2	D1	D0	Reads data from internal RAM (DDRAM / CGRAM).	37μS

<sup>\*&</sup>quot;-":don't care

NOTE: When an MPU program with checking the Busy Flag(DB7) is made, it must be necessary 1/2Fosc is necessary for executing the next instruction by the falling edge of the 'E' signal after the Busy Flag(DB7)goes to "LOW".



# 10.2 8-Bit Operation,8-Digit×2-Line Display Example

Step					Instru	ıction						
No	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	Display	Operation
1		_	pply o	•		initia	lized	by th	e			Initialized. No display.
2	Fun 0	ction 0	set 0	0	1	1	1	0	*	*		Sets to 8-bit operation and selects 2-line display and 5×8 dot character font.
3	Disp	olay o	n/off c	contro	ol							Turns on display and cursor.
	0	0	0	0	0	0	1	1	1	0		All display is in space mode because of initialization.
4	Ent:	ry mo 0	de set 0	0	0	0	0	1	1	0	-	Sets mode to increment the address by one and to shift the cursor to the right at the time of write to the DD/CGRAM.
5	Wri	te dat	a to C	CGRA	M/DI	ORAN	1					Display is not shifted. Writes H. DDRAM has already
	1	0	0	1	0	0	1	0	0	0	H_	been selected by initialization when the power was turned on. The cursor is incremented by one and shifted to the right
6											: : :	
7	Wri	te dat	a to C	CGRA	M/DI	DRAN	1				НІТАСНІ	Writes I.
	1	0	0	1	0	0	1	0	0	1	_	
8	Set	DDRA	AM ad	ldress	3						HITACHI	Sets DDRAM address so that
	0	0	1	1	0	0	0	0	0	0	_	The cursor is positioned at the Head of the second line.
9	Wri 1	te dat 0	a to C	GRA 1	M/DI 0	ORAN 0	1 1	1	0	1	HITACHI M_	Writes M.
10											: : :	
11	Wri	te dat	a to C	CGRA	M/DI	DRAN	1				HITACHI	Writes O.
	1	0	0	1	0	0	1	1	1	1	MICROCO_	
12		•	de set 0		0	0	0	1	1	1	HITACHI MICROCO_	Sets mode to shift display at the time of write.
13	Wri		a to C	CGRA			1				ITACHI	Writes M. Display is shifted to the left. The first and second
	1	0	0	1	0	0	1	1	0	1	ICROCOM_	lines both shift at the same time.
14											:	
15	Ret	urn ho	ome								<u>н</u> ітасні	Returns both display and cursor to the original position
	0	0	0	0	0	0	0	0	1	0	MICROCOM	(address 0).

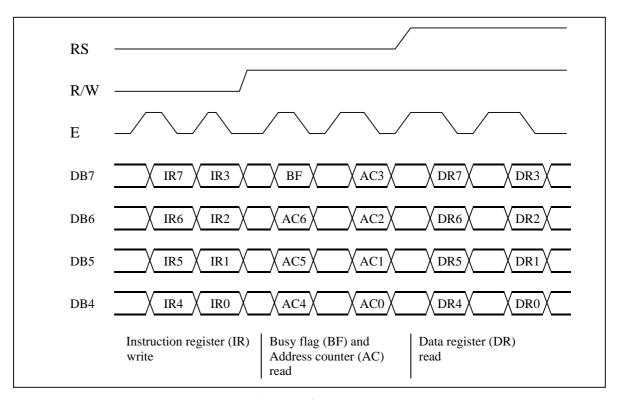


# 10.3 Interfacing to the MPU

The IC can send data in either two 4-bit operations, thus allowing interfacing with 4- or 8-bit MPUs.

• For 4-bit interface data, only four bus lines (DB4 to DB7) are used for transfer. Bus lines DB0 to DB3 are disabled. The data transfer between the IC and the MPU is completed after the 4-bit data has been transferred twice. As for the order of data transfer, the four high order bits (for 8-bit operation, DB4 to DB7) are transferred before the four low order bits (for 8-bit operation, DB0 to DB3).

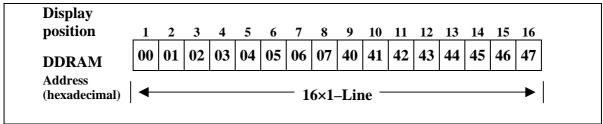
The busy flag must be checked (one instruction) after the 4-bit data has been transferred twice. Two more 4-bit operations then transfer the busy flag and address counter data.



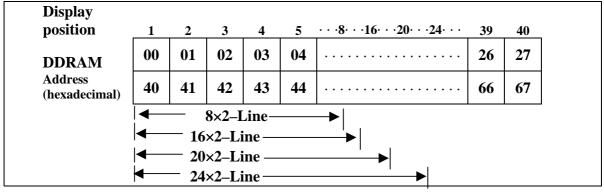
4-Bit Transfer Example



# 1-Line Display



# 2-Line Display



# 4-Line Display

Display						
position	1	2	3		15	16
DDRAM	00	01	02		<b>0E</b>	0F
Address (hexadecimal)	40	41	42		<b>4E</b>	<b>4F</b>
	14	15	16		1E	1F
	54	55	56		5E	<b>5</b> F
	<del></del>			16×4 Line		<b></b>

Display position	1	2	3		19	20
DDRAM	00	01	02		12	13
Address (hexadecimal)	40	41	42		52	53
	14	15	16		26	27
	54	55	56		66	67
	<b>—</b>			20×4 Line		<b></b>



#### 10.5 CGRAM

Relationship between CGRAM Addresses, Character Codes (DDRAM) and Patterns (CGRAM Data)

For 5×8 dot character patterns

Character Codes GCDAN

Character Codes (DDRAM data)	CGRAM	I Address	Character Patterns (CGRAM data)	
7 6 5 4 3 2 1 0	5 4 3	2 1 0	7 6 5 4 3 2 1 0	
High Low	High	Low	High Low	
		0 0 0	* * * 1 1 1 1 0	)
		$\begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$	$\begin{array}{ c c c c c c } \hline & & & & & & & & & & & & & & & & & & $	
		$\begin{bmatrix} 0 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix}$	$\begin{array}{ c c c c c c c c c c c c c c c c c c c$	Character
0 0 0 0 * 0 0 0	0 0 0	$\begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 0 \end{bmatrix}$		Pattern (1)
		1 0 1	1 0 0 1 0	J
		1 1 0	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	
		1 1 1		} Cursor position
		0 0 0	* * * 1 0 0 0 1	1
		0 0 1	T 01010	
		$\begin{bmatrix} 0 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix}$	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	Character
0 0 0 0 * 0 0 1	0 0 1	1 0 0		Pattern (2)
		$\begin{bmatrix} 1 & 0 & 0 \\ 1 & 0 & 1 \end{bmatrix}$	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	
		1 1 0	0 0 1 0 0	)
		1 1 1	* * * 0 0 0 0 0	} Cursor position
		0 0 0	* * *	
		0 0 1		
	ı		<u>'</u>	l
0 0 0 0 * 1 1 1	1 1 1	1 0 0		
		$\begin{bmatrix} 1 & 0 & 0 \\ 1 & 0 & 1 \end{bmatrix}$		
		1 1 0	▼	
		1 1 1	* * *	

Notes: 1. Character code bits 0 to 2 correspond to CGRAM address bits 3 to 5 (3 bits: 8 types).

- 2. CGRAM address bits 0 to 2 designate the character pattern line position. The 8th line is the cursor position and its display is formed by a logical OR with the cursor. Maintain the 8th line data, corresponding to the cursor display position, at 0 as the cursor display.
  - If the 8th line data is 1, 1 bits will light up the 8th line regardless of the cursor presence.
- 3. Character pattern row positions correspond to CGRAM data bits 0 to 4 (bit 4 being at the left).
- 4. As shown Table 5, CGRAM character patterns are selected when character code bits 4 to 7 are all 0. However, since character code bit 3 has no effect, the R display example above can be selected by either character code 00H or 08H.
- 5. 1 for CGRAM data corresponds to display selection and 0 to non-selection.
- \* Indicates no effect.



# 10.6 Correspondence between Character Codes and Character Patterns

ь і	$\sim$	<b>T</b> (	00	0.1	O 0
IN	U.	71	пn	n-I	OA.

NO.7	<u> </u>	UA														
67-64 63-60	0000	0001	0010	0011	0100	0101	0110	0111	1000	1001	1010	1011	1100	1101	1110	1111
0000	CG RAM (1)															
0001	(2)															
0010	(3)															
0011	(4)															
0100	(5)															
0101	(6)															
0110	(7)															
0111	(8)															
1000	(1)															
1001	(2)															
1010	(3)															
1011	(4)															
1100	(5)															
1101	(6)															
1110	(7)															
1111	(8)															



# 11. QUALITY ASSURANCE

#### 11.1 Test Condition

11.1.1 Temperature and Humidity(Ambient Temperature)

Temperature :  $20 \pm 5$ °C Humidity :  $65 \pm 5$ %

#### 11.1.2 Operation

Unless specified otherwise, test will be conducted under function state.

#### 11.1.3 Container

Unless specified otherwise, vibration test will be conducted to the product itself without putting it in a container.

#### 11.1.4 Test Frequency

In case of related to deterioration such as shock test. It will be conducted only once.

#### 11.1.5 Test Method

No.	Parameter	Conditions	Regulations
1	High Temperature Operating	70 ± 2 °C	Note 3
2	Low Temperature Operating	-20 ± 2 °C	Note 3
3	High Temperature Storage	80 ± 2 °C	Note 3
4	Low Temperature Storage	-30 ± 2 °C	Note 3
5	Vibration Test (Non-operation state)	Total fixed amplitude: 1.5mm Vibration Frequency: 10 ~ 55Hz One cycle 60 seconds to 3 directions of X.Y.Z. for each 15 minutes	Note 3
6	Damp Proof Test (Non-operation state)	40°C ± 2°C, 90~95%RH, 96h	Note 1,2
7	Shock Test (Non-operation state)	To be measured after dropping from 60cm high once concrete surface in packing state	Note 3

Note 1: Returned under normal temperature and humidity for 4 hrs.

Note 2: No dew condensation to be observed.

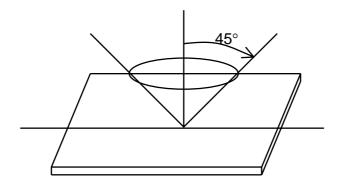
Note 3: No change on display and in operation under the test condition



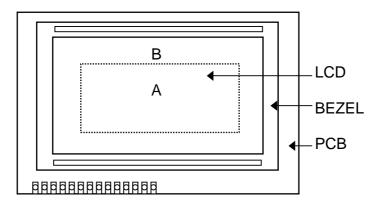
# 11.2 Inspection condition

### 11.2.1 Inspection conditions

The LCD shall be inspected under 40W white fluorescent light.



### 11.2.2 Definition of applicable Zones



A : Display Area B : Non-Display Area



# 11.2.3 Inspection Parameters

	mopeodon i didinetero				
No.	Parameter	Criteria			
1	Black or White spots				
		$D \le 0.3 \qquad 0 \qquad 1 \qquad   \qquad \qquad D = (Long + Short) / 2 \qquad * : Disregard$			
2	Scratch, Substances	$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$			
3	Air Bubbles	X : Length Y : Width * : Disregard Total defects should not exceed 4/module			
	(between glass & polarizer)	Zone Acceptable Class of AQL Level Dimension A B Defects			
		$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$			
4	Uniformity of Pixel	(1) Pixel shape (with Dent) 0.152			



IMAGE		Confidential Documen
4 Uniformity of Pixel		(2) Pixel shape ( with Projection)
		Should not be connected to next pixel  0.152
		(3) Pin hole
		$\begin{array}{c c} X \\ \hline \\$
		(4) Deformation
		$X (X+Y)/2 \le 0.3$ mm  X $X (X+Y)/2 \le 0.3$ mm  Total acceptable number : 1/pixel, 5/cell
Major AQL 0.65% AQL 1.00%	Definition	
		It is a defect that is likely to result in failure or to reduce materially the usability of the product for the intended function.
	AQL 1.00%	It is a defect that is likely to assembly size and not
Minor	AQL 2.5%	result in functioning problem.  It is a defect that will not result in functioning problem with deviation classified.
	Major	Major AQL 0.65% AQL 1.00%

# 11.3 Sampling Condition

Unless otherwise agree in written, the sampling inspection shall be applied to the incoming inspection of customer.

Lot size: Quantity of shipment lot per model.

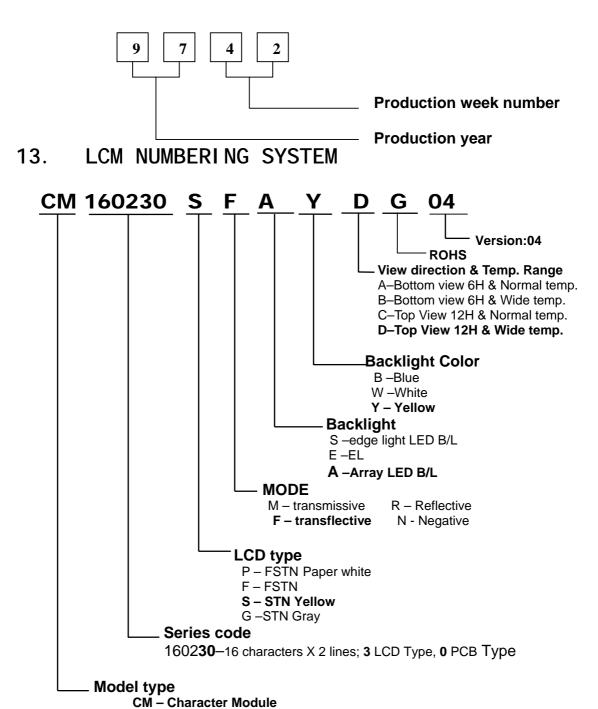
Sampling type: normal inspection, single sampling

Sampling table: MIL-STD-105E

Inspection level: Level II



# 12. LOT NUMBERING SYSTEM



GM - Graphic Module

# DATA IMAGE 14. PRECAUTION FOR USING LCM

#### Confidential Document

#### 1. LIQUID CRYSTAL DISPLAY (LCD)

LCD is made up of glass, organic sealant, organic fluid, and polymer based polarizers. The following precautions should be taken when handing.

- (1). Keep the temperature within range of use and storage. Excessive temperature and humidity could cause polarization degredation, polarizer peel off or bubble.
- (2). Do not contact the exposed polarizers with anything harder than an HB pencil lead. To clean dust off the display surface, wipe gently with cotton, chamois or other soft material soaked in petroleum benzin.
- (3). Wipe off saliva or water drops immediately. Contact with water over a long period of time may cause polarizer deformation or color fading, while an active LCD with water condensation on its surface will cause corrosion of ITO electrodes.
- (4). Glass can be easily chipped or cracked from rough handling, especially at corners and edges.
- (5). Do not drive LCD with DC voltage.

#### 2. Liquid Crystal Display Modules

#### 2.1 Mechanical Considerations

LCM are assembled and adjusted with a high degree of precision. Avoid excessive shocks and do not make any alterations or modifications. The following should be noted.

- (1). Do not tamper in any way with the tabs on the metal frame.
- (2). Do not modify the PCB by drilling extra holes, changing its outline, moving its components or modifying its pattern.
- (3). Do not touch the elastomer connector, especially insert an backlight panel (for example, EL).
- (4). When mounting a LCM make sure that the PCB is not under any stress such as bending or twisting. Elastomer contacts are very delicate and missing pixels could result from slight dislocation of any of the elements.
- (5). Avoid pressing on the metal bezel, otherwise the elastomer connector could be deformed and lose contact, resulting in missing pixels.

#### 2.2. Static Electricity

LCM contains CMOS LSI's and the same precaution for such devices should apply, namely

- (1). The operator should be grounded whenever he/she comes into contact with the module. Never touch any of the conductive parts such as the LSI pads, the copper leads on the PCB and the interface terminals with any parts of the human body.
- (2). The modules should be kept in antistatic bags or other containers resistant to static for storage.
- (3). Only properly grounded soldering irons should be used
- (4). If an electric screwdriver is used, it should be well grounded and shielded from commutator sparks.

- (5) The normal static prevention measures should be observed for work clothes and working benches; for the latter conductive (rubber) mat is recommended.
- (6). Since dry air is inductive to statics, a relative humidity of 50-60% is recommended.

#### 2.3 Soldering

- (1). Solder only to the I/O terminals.
- (2). Use only soldering irons with proper grounding and no leakage.
- (3). Soldering temperature :  $280^{\circ}\text{C} \pm 10^{\circ}\text{C}$
- (4). Soldering time: 3 to 4 sec.
- (5). Use eutectic solder with resin flux fill.
- (6). If flux is used, the LCD surface should be covered to avoid flux spatters. Flux residue should be removed after wards.

#### 2.4 Operation

- (1). The viewing angle can be adjusted by varying the LCD driving voltage V0.
- (2). Driving voltage should be kept within specified range; excess voltage shortens display life.
- (3). Response time increases with decrease in temperature.
- (4). Display may turn black or dark blue at temperatures above its operational range; this is (however not pressing on the viewing area) may cause the segments to appear "fractured".
- (5). Mechanical disturbance during operation (such as pressing on the viewing area) may cause the segments to appear "fractured".

#### 2.5 Storage

If any fluid leaks out of a damaged glass cell, wash off any human part that comes into contact with soap and water. Never swallow the fluid. The toxicity is extremely low but caution should be exercised at all the time.

#### 2.6 Limited Warranty

Unless otherwise agreed between DATA IMAGE and customer, DATA IMAGE will replace or repair any of its LCD and LCM which is found to be defective electrically and visually when inspected in accordance with DATA IMAGE acceptance standards, for a period on one year from date of shipment. Confirmation of such date shall be based on freight documents. The warranty liability of DATA IMAGE is limited to repair and/or replacement on the terms set forth above. DATA IMAGE will not responsible for any subsequent or consequential events.

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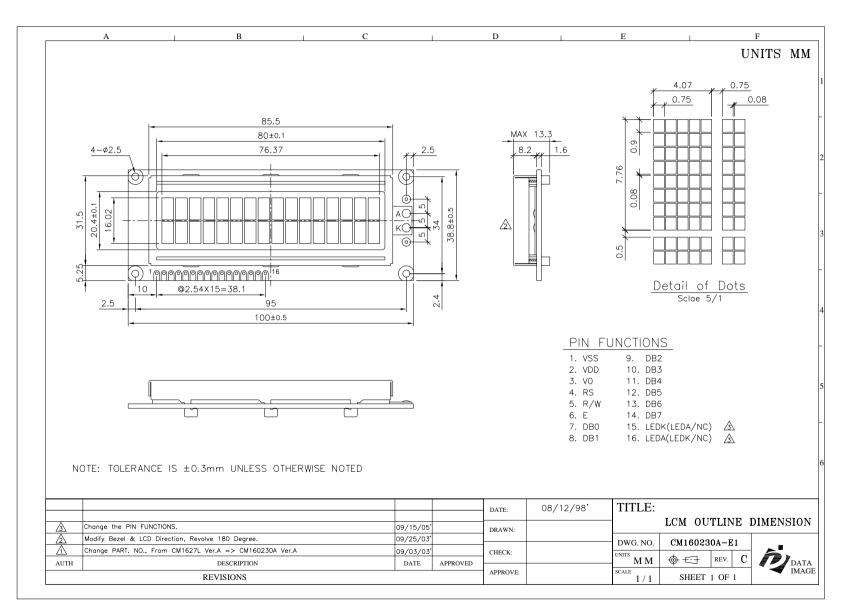
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15. Confidential Document

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# 16. PACKAGE INFORMATION

