

ZETTLER DISPLAYS

XIAMEN ZETTLER ELECTRONICS CO., LTD.

SPECIFICATIONS FOR LIQUID CRYSTAL DISPLAY

CUSTOMER APPROVAL			
※ PART NO.: ACM2004F-FL-YBW-XBR8(ZETTLER DISPLAYS)			
APPROVAL		COMPANY CHOP	
CUSTOMER COMMENT			

ZETTLER DISPLAYS ENGINEERING APPROVAL		
DESIGN BY	CHECKED BY	APPROVED BY
Jacky Li	LIU HANG	GU ZH

REVISION RECORD

REVISION	REVISION DATE	PAGE	CONTENTS
VER1.0	2015-05-22		FIRST ISSUE

※ CONTENTS

- 1.0 GENERAL SPECS
- 2.0 ABSOLUTE MAXIMUM RATINGS
- 3.0 ELECTRICAL CHARACTERISTICS
- 4.0 OPTICAL CHARACTERISTICS
- 5.0 BLOCK DIAGRAM
- 6.0 PIN ASSIGNMENT
- 7.0 POWER SUPPLY
- 8.0 TIMING CHARACTERISTICS
- 9.0 MECHANICAL DIAGRAM
- 10.0 RELIABILITY TEST
- 11.0 DISPLAY INSTRUCTION TABLE
- 12.0 STANDARD CHARACTER PATTERNS
- 13.0 APPEARANCE CRITERIA
- 14.0 PRECAUTION FOR USING LCM

1.0 GENERAL SPECS

1. Display Format	20*4 Character
2. Power Supply	5.0V(Single power supply without DC-DC,adjustable Vop)
3. Overall Module Size	146.0mm(W) x 62.5mm(H) x max 13.7mm(D)
4. Viewing Area(W*H)	123.0mm(W) x 42.5mm(H)
5. Dot Size (W*H)	0.93mm(W) x 1.11mm(H)
6. Dot Pitch (W*H)	0.98mm(W) x 1.16mm(H)
7. Character Size (W*H)	4.85mm(W) x 9.23mm(H)
8. Character Pitch (W*H)	6.01mm(W) x 9.76mm(H)
9. Viewing Direction	6:00 O'Clock
10. Driving Method	1/16Duty,1/5Bias
11. Controller IC	ST7066U-0B OR EQUIV
12. LC Fluid Options	STN (Y-G) /Positive
13. Polarizer Options	Transflective
14. Backlight Options	LED-BOTTOM(Y-G)
15. Operating temperature	-20°C ~ 70°C
16. Storage temperature	-30°C ~ 80°C
17. ROHS	ROHS compliant

2.0 ABSOLUTE MAXIMUM RATINGS

Item	Symbol	Min	Typ	Max	Unit
Operating temperature	Top	-20	-	70	°C
Storage temperature	Tst	-30	-	80	°C
Input voltage	Vin	Vss-0.3	--	Vdd+0.3	V
Supply voltage for logic	Vdd- Vss	2.7	-	5.5	V
Supply voltage for LCD drive	Vdd- Vo	3.0	-	8.0	V

3.0 ELECTRICAL CHARACTERISTICS

3.1 Electrical Characteristics Of LCM

Item	Symbol	Condition	Min	Typ	Max	Unit
Power Supply Voltage	Vdd	25°C	--	5.0	--	V
Power Supply Current	Idd	Vdd=5.0V, fosc=270kHz	--	1.5	2.5	mA
Input voltage (high)	Vih	H level	0.8Vdd	--	Vdd	V
Input voltage (low)	Vil	L level	0	--	0.2Vdd	V
Recommended LC Driving Voltage	Vdd -Vo	-20°C	--	--	--	V
		25°C	4.3	4.5	4.7	
		70°C	--	--	---	

3.2 The Characteristics Of LED Backlight

3.2.1 Electrical-Optical Characteristics Of LED Backlight (Ta=25°C)

Item	Symbol	Condition	Min	Typ	Max	Unit
Forward Voltage ⁽¹⁾	Vf	If=540mA	4.0	4.2	4.4	V
Reverse Voltage	Vr	-	--	--	8	V
Luminance ⁽²⁾	Lv	If=540mA	100	120	--	cd/m ²
Uniformity ⁽³⁾	Δ	(Lvmin/Lvmax)%	70%	--	--	-
Peak wave length	λ p	If=540mA	570	--	575	nm
Lifetime ⁽⁴⁾	-	If=540mA	-	20000	-	Hours

NOTE:

(1) Forward voltage means voltage applied directly to the LED, please refer to the backlight diagram.

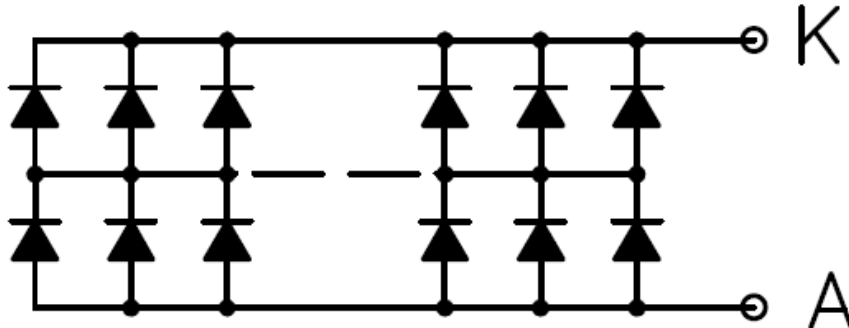
(2) The luminance is the average value of 5 points, The measurement instrument is BM-7 luminance colorimeter. The diameter of aperture is Φ5mm

(3) Luminance means the backlight brightness without LCD.

(4) Backlight lifetime means luminance value larger than half of the original after 20000 hours' continuous working.

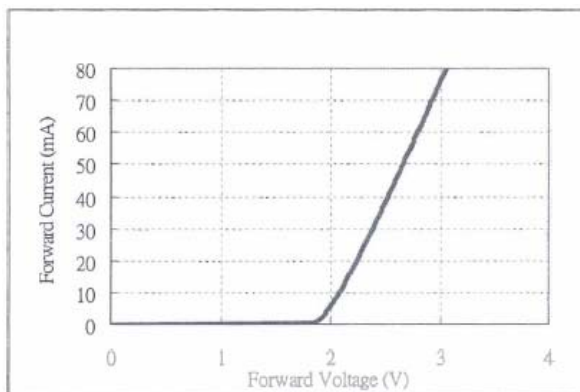
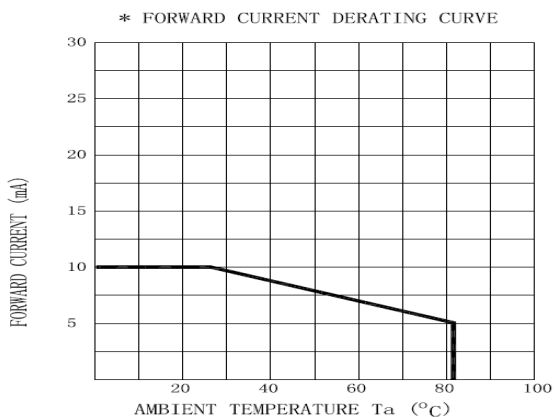
(5) Please apply the backlight current as the table recommend. If LCM surface luminance is acceptable, please apply the driving current as lower as possible. Any time, do not apply the driving current higher than 210mA.

3.2.2 Backlight Circuit (LED:54X2=108 PCS)



3.2.3 LED Typical Electro-Optical Characteristics Curve (For single LED) :

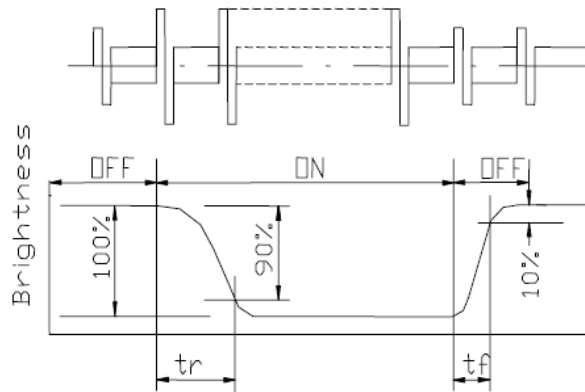
1. Forward current vs. Ambient temperature
2. Forward current vs. Forward voltage



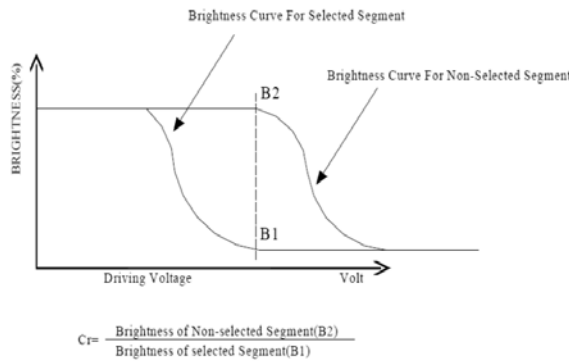
4.0 OPTICAL CHARACTERISTICS (Ta=25°C, Vdd= 5.0V±0.25V)

Item	Symbol	Condition	Min	Typ	Max	Unit
Viewing angle (horizontal)	θ	$Cr \geq 2.0$	-35	-	35	deg
Viewing angle (vertical)	ϕ	$Cr \geq 2.0$	-25	-	40	deg
Contrast Ratio	Cr	$\phi=0^\circ, \theta=0^\circ$	-	6	-	
Response time (rise)	Tr	$\phi=0^\circ, \theta=0^\circ$	-	180	300	ms
Response time (fall)	Tf	$\phi=0^\circ, \theta=0^\circ$	-	150	250	ms

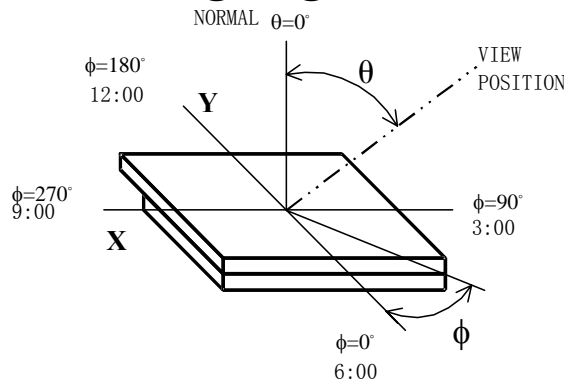
(1). Definition of Optical Response Time



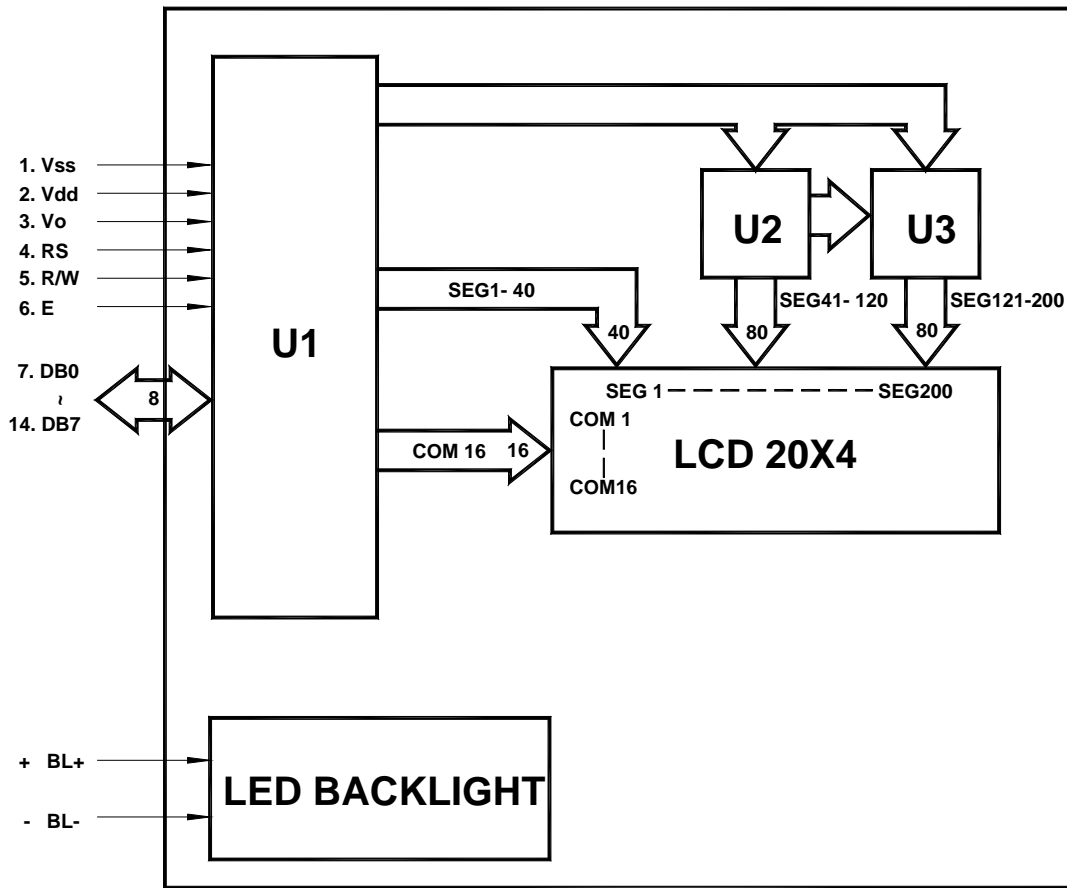
(2). Definition of Contrast Ratio



(3). Definition of Viewing Angle θ and Φ



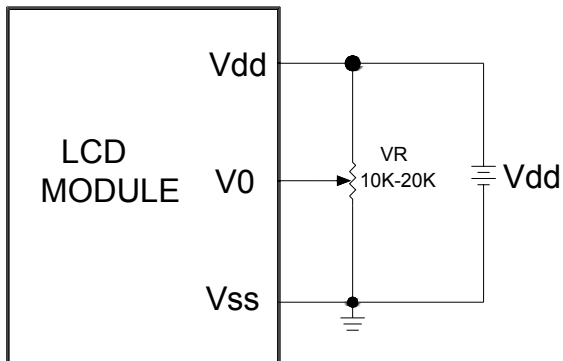
5.0 BLOCK DIAGRAM



6.0 PIN ASSIGNMENT

Pin No.	Symbol	Function
1	V _{ss}	Ground
2	V _{dd}	+5.0V
3	V _o	LCD contrast adjust
4	RS	Register select
5	R/W	Read / Write Signal
6	E	Enable Signal
7	DB0	Data bit 0
8	DB1	Data bit 1
9	DB2	Data bit 2
10	DB3	Data bit 3
11	DB4	Data bit 4
12	DB5	Data bit 5
13	DB6	Data bit 6
14	DB7	Data bit 7
15	BL+	Power Supply for BL+4.2V
16	BL-	Power Supply for BL- 0V

7.0 POWER SUPPLY



8.0 TIMING CHARACTERISTICS

Item	Symbol	Test Condition	Min.	Typ.	Max.	Unit
Enable cycle time	t_c	Fig. a, Fig. b	500	-	-	ns
Enable pulse width	t_w	Fig. a, Fig. b	230	-	-	ns
Enable rise/fall time	t_r, t_f	Fig. a, Fig. b	-	-	20	ns
RS, R/W set up time	t_{su}	Fig. a, Fig. b	40	-	-	ns
RS, R/W hold time	t_h	Fig. a, Fig. b	10	-	-	ns
Data delay time	t_d	Fig. b	-	-	120	ns
Data set up time	t_{dsu}	Fig. a	80	-	-	ns
Data hold time	t_{dh}	Fig. a, Fig. b	10	-	-	ns

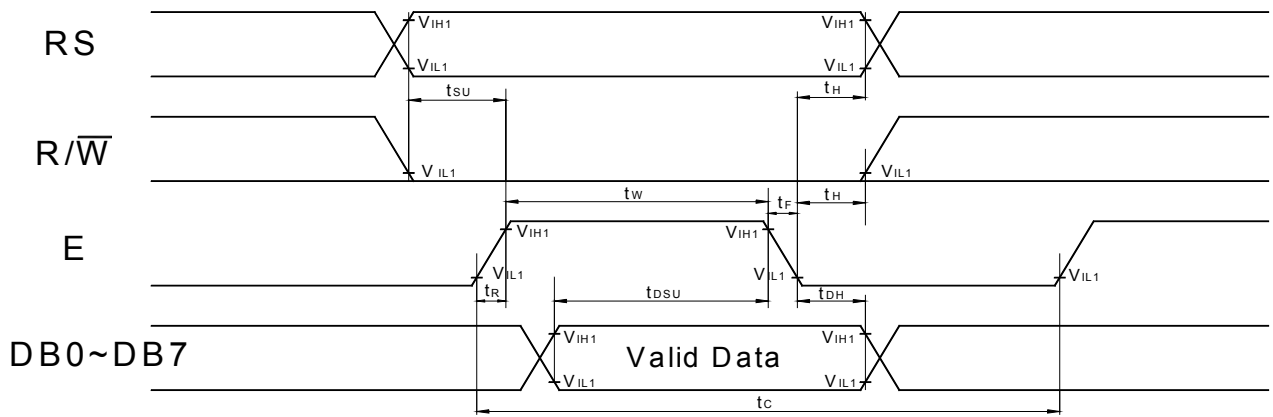


Fig. a Interface timing (data write)

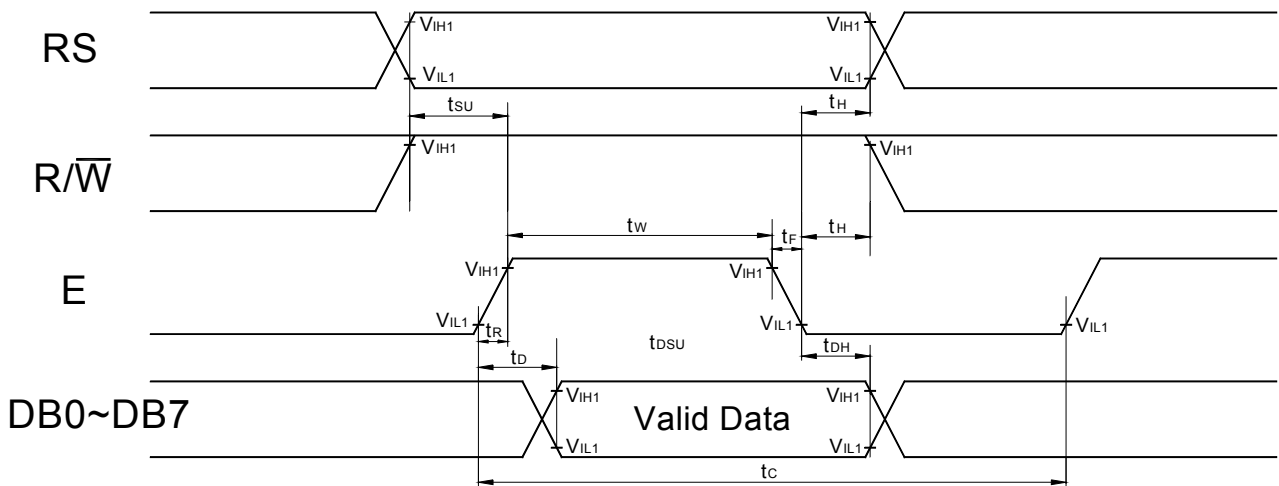
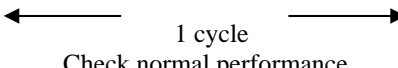


Fig. b Interface timing (data read)

10.0 RELIABILITY TEST

NO	Test Item	Description	Test Condition	Remark	
1	Environmental 1 Test	High temperature storage	Applying the high storage temperature Under normal humidity for a long time Check normal performance	80 °C 96hrs	
2		Low temperature storage	Applying the low storage temperature Under normal humidity for a long time Check normal performance	-30°C 96hrs	
3		High temperature Operation	Apply the electric stress(Voltage and current) Under high temperature for a long time	70 °C 96hrs	Note1
4		Low temperature Operation	Apply the electric stress Under low temperature for a long time	-20°C 96hrs	Note1 Note2
5		High temperature/High Humidity Storage	Apply high temperature and high humidity storage for a long time	90% RH 40°C 96hrs	Note2
6		Temperature Cycle	Apply the low and high temperature cycle -30°C <> 25°C <> 80°C <> 25°C 30min 10min 30min 10min  Check normal performance	-30°C/80°C 10 cycle	
7	Mechanical Test	Vibration test(Package state)	Applying vibration to product check normal performance	Freq:10-55Hz Max Acceleration 5G 1cycle time:1min time X.Y.Z direction for 15 mins	
8		Shock test(package state)	Applying shock to product check normal performance	Drop them through 70cm height to strike horizontal plane	
9	Other				

Remark

Note1:Normal operations condition (25°C±5°C).

Note2:Pay attention to keep dewdrops from the module during this test.

11.0 DISPLAY INSTRUCTION TABLE

COMMAND	R S	R/ W	DB 7	DB 6	DB 5	DB 4	DB 3	DB 2	DB 1	DB 0	DESCRIPTION	Executing time fosc=270khz
Clear Display	0	0	0	0	0	0	0	0	0	1	Clears Display & Returns to Address 0.	1.52ms
Cursor at Home	0	0	0	0	0	0	0	0	1	x	Returns Cursor to Address 0. Also returns the display being shifted to the original position. DDRAM contents remain unchanged.	1.52ms
Entry Mode Set	0	0	0	0	0	0	0	1	I/D	S	I/D: Set Cursor Moving Direction I/D=1: Increment I/D=0: Decrement S: Specify Shift of Display S=1: The display is shifted S=0: The display is not shifted	38μs
Display ON/OFF Control	0	0	0	0	0	0	1	D	C	B	Display D=1: Display on D=0: Display off Cursor C=1: Cursor on C=0: Cursor off Brink B=1: Brink on B=0: Brink off	38μs
Cursor / Display Shift	0	0	0	0	0	1	S/C	R/L	x	x	Moves cursor or shifts the display w/o changing DD RAM contents S/C=0: Cursor Shift (RAM unchanged) S/C=1: Display Shift (RAM unchanged) R/L=1: Shift to the Right R/L=0: Shift to the Left	38μs
Function Set	0	0	0	0	1	DL	N	F	x	x	Sets data bus length (DL), # of display lines (N), and character fonts (F). DL=1: 8 bits F=0: 5x7 dots DL=0: 4 bits F=1: 5x10 dots N=0: 1 line display N=1: 2 lines display	38μs
Set CG RAM Address	0	0	0	1	Character Generator (CG) RAM Address					Sets CG RAM address. CG RAM data is sent and received after this instruction.		38μs
Set DD RAM Address	0	0	1	Display Data (DD) RAM Address / Cursor Address					Sets DD RAM address. DD Ram data is sent and received after this instruction.		38μs	
Busy Flag / Address Read	0	1	B F	Address counter used for both DD & CG RAM address					Reads Busy Flag (BF) and address counter contents.			
Write Data	1	0	Write Data					Writes data into DDRAM or CGRAM.		38μs		
Read Data	1	1	Read Data					Reads data from DDRAM or CGRAM.		38μs		

x: Don't Care.

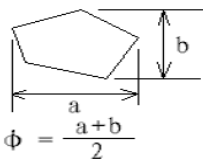
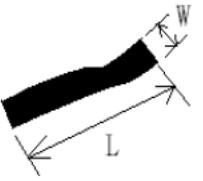
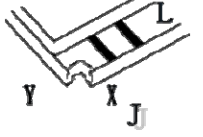
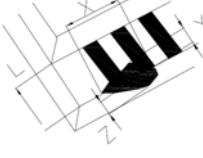
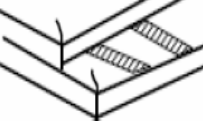

12.0 STANDARD CHARACTER PATTERNS

NO.7066-0B

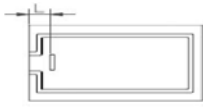
b7-b4 b0-b0	0000	0001	0010	0011	0100	0101	0110	0111	1000	1001	1010	1011	1100	1101	1110	1111
0000	CG RAM (1)	±	∅	∅	P	^	F	G	E	À	∅	∅	∅	∅	∅	∅
0001	(2)	≡	!	1	A	Q	a	9	Q	æ	i	∅	J	†	y	∅
0010	(3)	∅	"	2	B	R	b	r	E	E	∅	∅	∅	∅	∅	∅
0011	(4)	∅	#	3	C	S	c	s	∅	∅	∅	∅	∅	∅	∅	∅
0100	(5)	∅	\$	4	D	T	d	t	∅	∅	∅	∅	∅	∅	∅	∅
0101	(6)	∅	%	5	E	U	e	u	∅	∅	∅	∅	∅	∅	∅	∅
0110	(7)	∅	&	6	F	V	f	v	∅	∅	∅	∅	∅	∅	∅	∅
0111	(8)	∅	'	7	G	W	w	∅	∅	∅	∅	∅	∅	∅	∅	∅
1000	(1)	∅	(8	H	X	h	x	∅	∅	∅	∅	∅	∅	∅	∅
1001	(2)	∅)	9	I	Y	i	y	∅	∅	∅	∅	∅	∅	∅	∅
1010	(3)	∅	*	:	J	Z	j	z	∅	∅	∅	∅	∅	∅	∅	∅
1011	(4)	∅	+	;	K	C	k	c	∅	∅	∅	∅	∅	∅	∅	∅
1100	(5)	∅	,	<	L	\	l	∅	∅	∅	∅	∅	∅	∅	∅	∅
1101	(6)	∅	-	=	M	I	m	∅	∅	∅	∅	∅	∅	∅	∅	∅
1110	(7)	∅	.	>	N	^	n	∅	∅	∅	∅	∅	∅	∅	∅	∅
1111	(8)	∅	/	?	O	_	o	∅	∅	∅	∅	∅	∅	∅	∅	∅

Note: The character generator RAM is the RAM with which the user can rewrite character patterns by program.

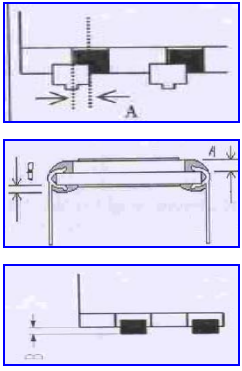
13.0 PRECAUTION FOR USING LCM

Item	Description	Picture	Specification			MA	MI	Inspection Method
Dot defects (black/white dot)	Scratches black dot white dot on the polarizer dirty spot and bubble between the polarizer and glass in the display area.	 <p>$\phi = \frac{a+b}{2}$</p> <p>J:the distance between dot and dot.</p>	≤ 0.1	Ignored		●		Visual/ contrast by Inspection standard film
			$0.1 < \phi \leq 0.20$	2	J > 5			
			$0.20 < \phi \leq 0.25$	1	J > 10			
			$0.25 < \phi \leq 0.30$	0				
			$0.3 < \phi$	0				
black/white line defect (straight line or curve etc. Line type defects)	Fibres in active area, scratches and black line on the glass or polarizer.	 <p>J:the distance between dot and dot.</p>	$W \leq 0.01$	Ignored		●		Visual/ contrast by Inspection standard film
			$W \leq 0.02 \quad L \leq 5$	2	J > 5			
			$W \leq 0.03 \quad L \leq 4$	1	J > 10			
			$W \leq 0.04 \quad L \leq 3$	0	J > 10			
			$W \leq 0.05 \quad L \leq 2$	0				
Chip on corner	sidestep on the lower glass	 <p>Y:width of chip X:length of chip L:width of sidestep J:distance between electrode and the farthermost edge.</p>	$Y \leq 1/2L, X \leq 1$	Ignored		●		Visual/ contrast by Inspection standard film
			$Y \leq 1/2L, X \leq 2$	2				
			$Y \leq 1/2L, X \leq 3$	1				
			$Y \leq 1/2L, X \leq 1/3J$	0	J ≤ 3			
			$Y \leq 1/2L, X \leq 2/3J$	0	J ≤ 3			
Crack		 <p>Y:width of crack X:length of crack L:width of sidestep T:depth of crack Z:thickness of single glass</p>	$Y \leq 1/5L, X \leq 5, Z \leq 1/2T$	Ignored		●		Visual/ contrast by Inspection standard film
			$Y \leq 1/4L, X \leq 5, Z \leq 1/2T$	2				
			$Y \leq 1/3L, X \leq 5, Z \leq 1/2T$	1				
			$Y \leq 1/3L, X \leq 10, Z \leq 1/2T$	0				
			$Y \leq 1/3L, X \leq 15, Z \leq 1/2T$	0				
Crack			Cracks in any area	rejected		●		Visual
Polarizer			≤ 0.8	Accepted		●		Visual/

ACM2004F-FL-YBW-XBR8(ZETTLER DISPLAYS) CHARACTER MODULE VER1.0

		be applicable for up/bottom polarizer	0.8<L≤1.0	Rejected			contrast by Inspection standard film
			1.0<L≤1.5	Rejected			
			1.5<L≤2.0	Rejected			
			Any seeable polarizer slanting or excursion in active area will be rejected. The polarizer edge should be even and be line. Any indentation within 1/3 of silkscreen line will be rejected. Wrong direction, missing or extra, incorrect sticking for polarizer and dirty surface(grease) on polarizer will be rejected. seeable black silkscreen line from the arond can be accepted. Refer to the drawing size requirement.				
End seal		 <p>L:The distance from the block to edge of glass.</p>	UV glue of seal on the glass surface	Rejected	●		Visual/contrast by Inspection standard film
			The UV glue of seal overflow into the active area.	Rejected			
			Direction of end seal is different from the drawing.	Rejected			
			Glue capacity of end seal < (1/3)*L	Rejected			
			the height and length of end seal is out of the drawing requirements.	Rejected			
Silkscreen line			silkscreen line overflow into the active area.	Rejected	●		Visual/contrast by Inspection standard film
			silkscreen line deviated in active area.	Rejected			
			bubble of silkscreen line ≥ 1/3 width of silkscreen line	Rejected			

ACM2004F-FL-YBW-XBR8(ZETTLER DISPLAYS) CHARACTER MODULE VER1.0

PIN			<p>Glue on PIN: there is glue on the PIN without pin clip will be rejected. PIN glue solidification: PIN glue doesn't solidify completely. The sunken or glue stain by touching will be rejected.</p> <p>PIN deflection: if deflection angle $> \pm 5^\circ$, rejected; contrarily, please refer to the drawing requirement. Without continuous glue on pins will be rejected.</p> <p>PIN glue stains on polarizer or inleakage polarizer and glass, rejected.</p> <p>PIN glue exceeds the up polarizer, rejected.</p> <p>Missing or extra, broken pin, rejected.</p> <p>PIN loosen: no permission for pin loose or drop. Clip</p> <p>PIN:pin center exceeds 1/3 ITO width, rejected. No pin glue, rejected. UV glue range: UV glue must be exceeded over 1~1.5 pin distance from both side. if not, rejected. PIN length and direction must be same with the drawing requirements.</p>		●	Visual/contrast by Inspection standard film	
Protective film			<p>LCD protective film can not stick on the polarizer and the product protective film raised $\leq 1/3$ length or width of polarizer from same direction of axis and its total length should be $\leq 15\text{mm}$. This defect can be accepted.</p>		●	Visual	
Rainbow			rainbow is not in active area.	Accepted		●	Visual/contrast by golden sample
			Rainbow in active area.	Rejected		●	
			with obvious discoloration and uneven color.	Rejected		●	
background color			There are obvious different background color from the same product lot.	Rejected		●	Visual/contrast by golden sample

NOTE:

Inspection condition:

Viewing distance for cosmetic inspection is 30cm with bare eyes, and under an environment of 800 lux(20W*2---40W) light intensity, all directions for inspecting the sample should be within 45° against perpendicular

14.0 PRECAUTION FOR USING LCM

1. When design the product with this LCD Module, make sure the viewing angle matches to its purpose of usage.
2. As LCD panel is made of glass substrate, Dropping the LCD module or banging it against hard objects may cause cracking or fragmentation. Especially at corners and edges.
3. Although the polarizer of this LCD Module has the anti-glare coating, always be careful not to scratch its surface. Use of a plastic cover is recommended to protect the surface of polarizer.
4. If the LCD module is stored at below specified temperature, the LC material may freeze and be deteriorated. If it is stored at above specified temperature, the molecular orientation of the LC material may change to Liquid state and it may not revert to its original state. Excessive temperature and humidity could cause polarizer peel off or bubble. Therefore, the LCD module should always be stored within specified temperature range.
5. Saliva or water droplets must be wiped off immediately as those may leave stains or cause color changes if remained for a long time. Water vapor will cause corrosion of ITO electrodes.
6. If the surface of LCD panel needs to be cleaned, wipe it swiftly with cotton or other soft cloth. If it is not still clean enough, blow a breath on the surface and wipe again.
7. The module should be driven according to the specified ratings to avoid malfunction and permanent damage. Applying DC voltage cause a rapid deterioration of LC material. Make sure to apply alternating waveform by continuous application of the M signal. Especially the power ON/OFF sequence should be kept to avoid latch-up of driver LSIs and DC charge up to LCD panel.
8. Mechanical Considerations
 - a) LCM are assembled and adjusted with a high degree of precision. Avoid excessive shocks and do not make any alterations or modifications. The following should be noted.
 - b) Do not tamper in any way with the tabs on the metal frame.
 - c) Do not modify the PCB by drilling extra holes, changing its outline, moving its components or modifying its pattern.
 - d) Do not touch the elastomer connector; especially insert a backlight panel (for example, EL).
 - e) When mounting a LCM makes sure that the PCB is not under any stress such as bending or twisting. Elastomer contacts are very delicate and missing pixels could result from slight dislocation of any of the elements.
 - f) Avoid pressing on the metal bezel, otherwise the elastomer connector could be deformed and lose contact, resulting in missing pixels.
9. Static Electricity
 - a) Operator

Wear the electrostatics shielded clothes because human body may be statically charged if not wear shielded clothes. Never touch any of the conductive parts such as the LSI pads; the copper leads on the PCB and the interface terminals with any parts of the human body.

b) Equipment

There is a possibility that the static electricity is charged to the equipment, which has a function of peeling or friction action (ex: conveyer, soldering iron, working table). Earth the equipment through proper resistance (electrostatic earth: 1×10^8 ohm).

Only properly grounded soldering irons should be used.

If an electric screwdriver is used, it should be well grounded and shielded from commutator sparks.

The normal static prevention measures should be observed for work clothes and working benches; for the latter conductive (rubber) mat is recommended.

c) Floor

Floor is the important part to drain static electricity, which is generated by operators or equipment.

There is a possibility that charged static electricity is not properly drained in case of insulating floor. Set the electrostatic earth (electrostatic earth: 1×10^8 ohm).

d) Humidity

Proper humidity helps in reducing the chance of generating electrostatic charges. Humidity should be kept over 50%RH.

e) Transportation/storage

The storage materials also need to be anti-static treated because there is a possibility that the human body or storage materials such as containers may be statically charged by friction or peeling.

The modules should be kept in antistatic bags or other containers resistant to static for storage.

f) Soldering

Solder only to the I/O terminals. Use only soldering irons with proper grounding and no leakage.

Soldering temperature : $355^{\circ} \text{C} \pm 10^{\circ} \text{C}$

ACM2004F-FL-YBW-XBR8(ZETTLER DISPLAYS) CHARACTER MODULE VER1.0

Soldering time: 3 to 4 sec.

Use eutectic solder with resin flux fill.

If flux is used, the LCD surface should be covered to avoid flux spatters. Flux residue should be removed afterwards.

g) Others

The laminator (protective film) is attached on the surface of LCD panel to prevent it from scratches or stains. It should be peeled off slowly using static eliminator.

Static eliminator should also be installed to the workbench to prevent LCD module from static charge.

10. Operation

- a) Driving voltage should be kept within specified range; excess voltage shortens display life.
 - b) Response time increases with decrease in temperature.
 - c) Display may turn black or dark blue at temperatures above its operational range; this is (however not pressing on the viewing area) may cause the segments to appear "fractured".
 - d) Mechanical disturbance during operation (such as pressing on the viewing area) may cause the segments to appear "fractured".
11. If any fluid leaks out of a damaged glass cell, wash off any human part that comes into contact with soap and water. The toxicity is extremely low but caution should be exercised at all the time.
 12. Disassembling the LCD module can cause permanent damage and it should be strictly avoided.
 13. LCD retains the display pattern when it is applied for long time (Image retention). To prevent image retention, do not apply the fixed pattern for a long time. Image retention is not a deterioration of LCD. It will be removed after display pattern is changed.
 14. Do not use any materials, which emit gas from epoxy resin (hardener for amine) and silicone adhesive agent (dealcohol or deoxym) to prevent discoloration of polarizer due to gas.
 15. Avoid the exposure of the module to the direct sunlight or strong ultraviolet light for a long time.