# **ZETTLER DISPLAYS**

# SPECIFICATIONS FOR LIQUID CRYSTAL DISPLAY

	<b>CUSTOMER APP</b>	ROVAL	
<b>※ PART NO.:</b>	ACM1602BJ-FL-YBW	(ZETTLER DIS	PLAYS) VER1.0
APPROVAL		COMPANY CHOP	,
CUSTOMER	,		
COMMENT S			

ZETTLER DISPLAYS ENGINEERING APPROVAL					
DESIGNED BY	CHECKED BY	APPROVED BY			
WJQ	LJF	GU ZH			

#### **REVISION RECORD**

REVISION	REVISION DATE	PAGE	CONTENTS
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#### **\* CONTENTS**

- 1.0 GENERAL SPECS
- 2.0 ABSOLUTE MAXIMUM RATINGS
- 3.0 ELECTRICAL CHARACTERISTICS
- 4.0 OPTICAL CHARACTERISTICS
- 5.0 BLOCK DIAGRAM
- 6.0 PIN ASSIGNMENT
- 7.0 POWER SUPPLY
- 8.0 TIMING CHARACTERISTICS
- 9.0 MECHANICAL DIAGRAM
- 10.0 RELIABILITY TEST
- 11.0 DISPLAY INSTRUCTION TABLE
- 12.0 STANDARD CHARACTER PATTERNS
- 13.0 APPEARANCE CRITERIA
- 14.0 PRECAUTION FOR USING LCM

#### 1.0 GENERAL SPECS

1.	Display Format	16*2 Character
2.	Power Supply	5.0V(Single power supply without DC-DC,adjustable Vop)
3.	Module Outline Dimension	84.0mm(W) x 44.0mm(H) x max 13.5mm(D)
1.	Viewing Area(W*H)	64.5mm(W) x 16.4mm(H)
2.	Dot Size (W*H)	0.56mm(W) x 0.61mm(H)
3.	Dot Pitch (W*H)	0.61mm(W) x 0.66mm(H)
4.	Character Size (W*H)	3.00mm(W) x 5.23mm(H)
5.	Character Pitch (W*H)	3.51mm(W) x 5.75mm(H)
6.	Viewing Direction	6:00 O'Clock
7.	Driving Method	1/16Duty,1/4Bias
8.	Control IC	ST7066U-0A or Compatible
9.	Display Mode	STN(Y-G) /Positive/Transflective
10	. Backlight	Yellow-Green LED/Bottom
11	. Operating Temperature	-20°C ~ 70°C
12	. Storage Temperature	-30°C ~ 80°C
13	. RoHS	RoHS compliant

# 2.0 ABSOLUTE MAXIMUM RATINGS

Item	Symbol	Min	Тур	Max	Unit
Operating temperature	Тор	-20		70	°C
Storage temperature	Tst	-30		80	°C
Input voltage	Vin	Vss-0.3		Vdd+0.3	V
Supply voltage for logic	Vdd- Vss	2.7		5.5	V
Supply voltage for LCD driving	Vdd- V0	3.0		8.0	V
UV Ray transmittance at 380nm				1.0	%

#### 3.0 ELECTRICAL CHARACTERISTICS

#### 3.1 Electrical Characteristics Of LCM

Item	Symbol	Condition	Min	Тур	Max	Unit
Power Supply Voltage	Vdd	25°C	4.8	5.0	5.2	V
Power Supply Current	ldd	Vdd=5.0V, fosc=270kHz		1.5	2.0	mA
Input voltage (high)	Vih	Pins:(E,RS,R/W,DB0-DB7)	2.5		Vdd	V
Input voltage (low)	Vil	VDD=5V	-0.3		0.6	V
		-20°C				
Recommended LC Driving Voltage	Vdd –V0	25°C	3.7	3.9	4.1	V
5 1 139		70°C				

#### 3.2 The Characteristics Of LED Backlight

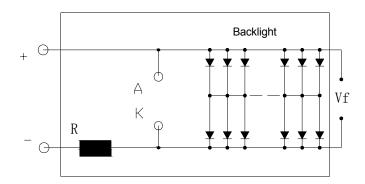
#### 3.2.1 Electrical-Optical Characteristics Of LED Backlight (Ta=25°C)

Item	Symbol	Condition	Min	Тур	Max	Unit
Forward Voltage <sup>(1)</sup>	Vf	If=120mA <sup>(5)</sup>	3.9	4.2	4.5	V
Reverse Voltage	Vr	-			8	V
Luminance <sup>(2,3)</sup>	Lv	If=120mA	100	120		cd/m²
Uniformity	Δ	(Lvmin/Lvmax)%	70%			-
Peak wave length	λр	If=120mA	570		575	nm
Lifetime <sup>(4)</sup>	-	If=120mA	-	20000	-	Hours

#### NOTE:

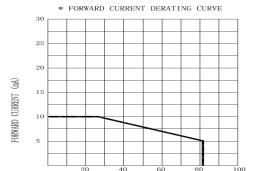
- (1) Forward voltage means voltage applied directly to the LED, please refer to the backlight diagram.
- (2)Luminance means the backlight brightness without LCD.
- (3)The luminance is the average value of 5 points, The measurement instrument is BM-7 luminance colorimeter. The diameter of aperture is  $\Phi$ 5mm,
- (4) Backlight lifetime means luminance value larger than half of the original after 20000 hours' continuous working.
- (5) Please apply the backlight current as the table recommend. If LCM surface luminance is acceptable, please apply the driving current as lower as possible. Any time, do not apply the driving current higher than 160mA.

#### 3.2.2 Backlight Control Circuit for LCM (2x12=24 pcs LED)



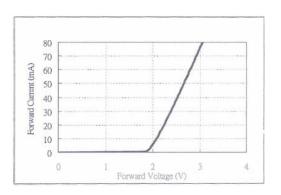
#### 3.2.3 LED Typical Electro-Optical Characteristics Curve (for single led)

1. Forward current vs. Ambient temperature



AMBIENT TEMPERATURE Ta (°C)

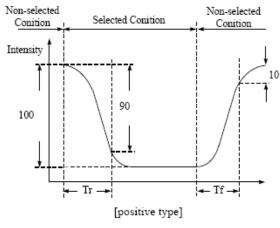
2. Forward current vs. Forward voltage

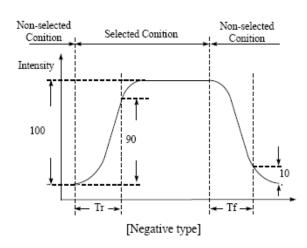


# 4.0 OPTICAL CHARACTERISTICS (Ta=25°C)

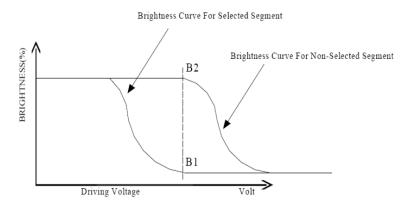
Item	Symbol	Condition	Min	Тур	Max	Unit
Viewing angle (Left - right)	θ2	Cr ≥ 2.0	-35	-	35	deg
Viewing angle (Up-down)	θ1	Cr ≥ 2.0	-25	-	40	deg
Contrast Ratio	Cr	θ1=0°, θ2=0°	-	6	-	
Response time (rise)	Tr	θ1=0°, θ2=0°	-	180	300	ms
Response time (fall)	Tf	θ1=0°, θ2=0°	-	150	250	ms

# (1). Definition of Optical Response Time



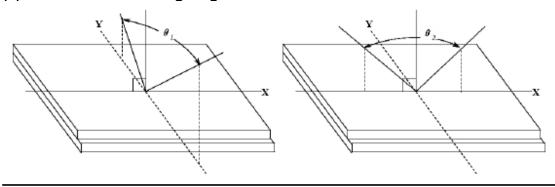


# (2). Definition of Contrast Ratio

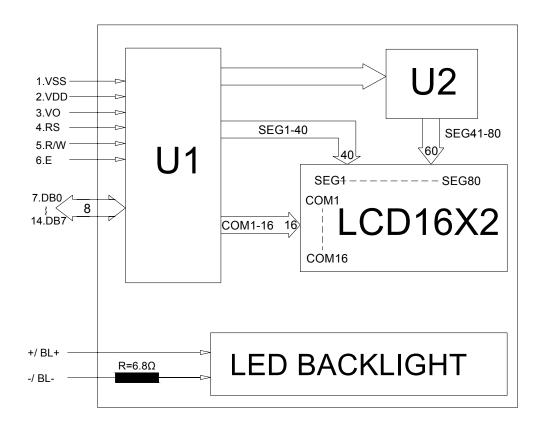


Cr= Brightness of Non-selected Segment(B2)
Brightness of selected Segment(B1)

# (3). Definition of Viewing Angle $\theta 2$ and $\theta 1$



#### **5.0 BLOCK DIAGRAM**



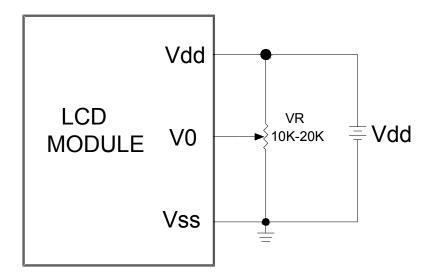
#### **6.0 PIN ASSIGNMENT**

Pin No.	Symbol	Function
1	Vss	Ground
2	Vdd	+5.0V
3	V0	LCD contrast adjust
4	RS	Register select
5	R/W	Read / Write Signal
6	Е	Enable Signal
7	DB0	Data bit 0
8	DB1	Data bit 1
9	DB2	Data bit 2
10	DB3	Data bit 3
11	DB4	Data bit 4
12	DB5	Data bit 5
13	DB6	Data bit 6
14	DB7	Data bit 7
-	BL-	Power Supply for BL-0v
+	BL+	Power Supply for BL+5.0v

Pin15 and pin 16 location according to the PCB silk-screen.

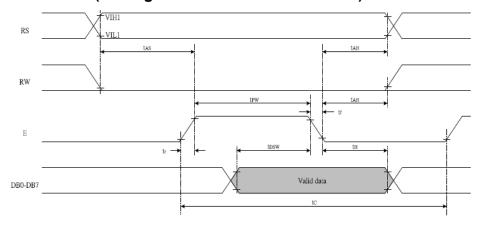
	Power source	Jumper setting
LED	VDD/VSS	RA5=0Ω,RA6=0Ω
LED	15A/16K	RA2=0Ω,RA4=0Ω
	15K/16A	RA1=0Ω,RA3=0Ω

# 7.0 POWER SUPPLY

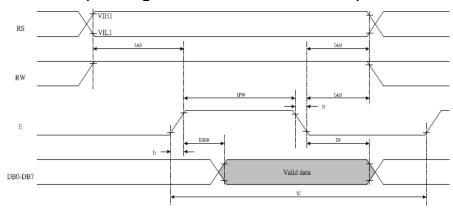


#### 8.0 TIMING CHARACTERISTICS

# Write mode (Writing Data from MPU to ST7066U)



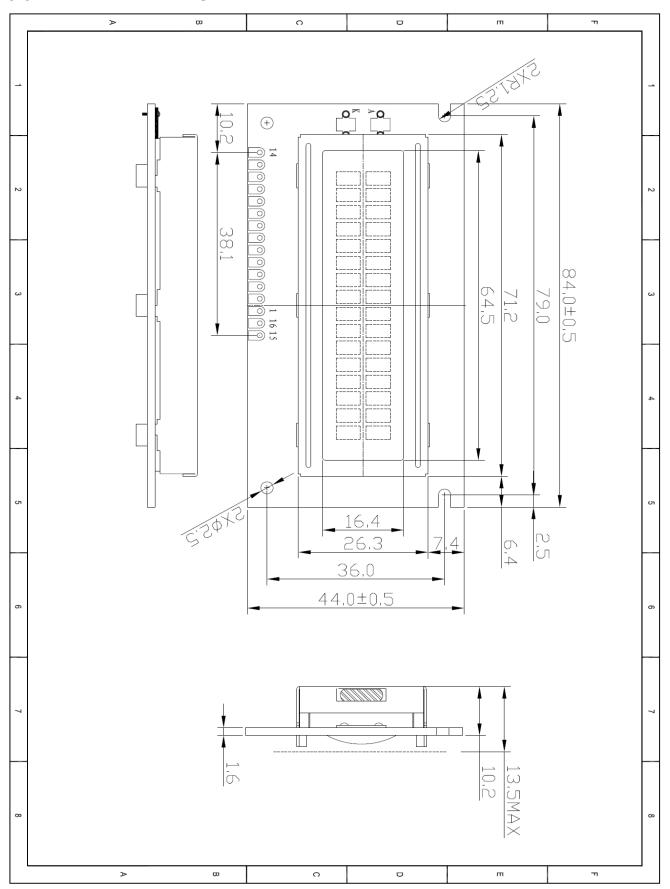
# Read mode (Reading Data from ST7066U to MPU)



	Write Mode (Writing data from MPU to ST7066U)						
Tc	Enable Cycle Time	Pin E	1200	ı	-	ns	
$T_{PW}$	Enable Pulse Width	Pin E	140	-	-	ns	
$T_R, T_F$	Enable Rise/Fall Time	Pin E	-	ı	25	ns	
T <sub>AS</sub>	Address Setup Time	Pins: RS,RW,E	0	-	-	ns	
T <sub>AH</sub>	Address Hold Time	Pins: RS,RW,E	10	ı	-	ns	
$T_{DSW}$	Data Setup Time	Pins: DB0 - DB7	40	1	-	ns	
T <sub>H</sub>	Data Hold Time	Pins: DB0 - DB7	10	-	-	ns	
	Read Mode	(Reading Data from ST70	66U to N	1PU)			
T <sub>C</sub>	Enable Cycle Time	Pin E	1200	-	-	ns	
$T_{PW}$	Enable Pulse Width	Pin E	140	-	-	ns	
$T_R, T_F$	Enable Rise/Fall Time	Pin E	-	-	25	ns	
T <sub>AS</sub>	Address Setup Time	Pins: RS,RW,E	0	-	-	ns	
T <sub>AH</sub>	Address Hold Time	Pins: RS,RW,E	10	-	-	ns	
T <sub>DDR</sub>	Data Setup Time	Pins: DB0 - DB7	-	-	100	ns	
T <sub>H</sub>	Data Hold Time	Pins: DB0 - DB7	10	-	-	ns	

For more details, please refer to IC specification.

#### 9.0 MECHANICAL DIAGRAM



#### **10.0 RELIABILITY TEST**

NO	Te	st Item	Description	Test Condition	Remark
1		High temperature storage	Applying the high storage temperature Under normal humidity for a long time Check normal performance	80 °C 96hrs	
2		Low temperature storage	Applying the low storage temperature Under normal humidity for a long time Check normal performance	-30°C 96hrs	
3		High temperature Operation	Apply the electric stress(Voltage and current) Under high temperature for a long time	70 °C 96hrs	Note1
4	Environmental Test	Low temperature Operation	Apply the electric stress Under low temperature for a long time	-20°C 96hrs	Note1 Note2
5	Test	High temperature/High Humidity Storage	Apply high temperature and high humidity storage for a long time	90% RH 40 <b>°</b> C 96hrs	Note2
6		Temperature Cycle	Apply the low and high temperature cycle -30°C <> 25°C <> 80°C <> 25°C 30min 10min 30min 10min  1 cycle Check normal performance	-30°C/80°C 10 cycle	
7	Mechanical Test	Vibration test(Package state)	Applying vibration to product check normal performance	Freq:10~55~10Hz Amplitude:0.75mm 1cycle time:1min X.Y.Z every direction for 15 cycles	
8		Shock test(package state)	Applying shock to product check normal performance	Drop them through 70cm height to strike horizontal plane	
9	Other			_	

#### Remark

Note1:Normal operations condition (25°C±5°C).

Note2:Pay attention to keep dewdrops from the module during this test.

# 11.0 DISPLAY INSTRUCTION TABLE

		Instruction Code									5	Execution time (Temp = 25°C)			
Instruction	RS	RW	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	Description	Fosc=	Fosc=	Fosc=	
	11.3			-	003	004	003	002	-	-		190KHz	270KHz	350KHz	
Clear Display	0	0	0	0	0	0	0	0	0	1	Write "20H" to DDRAM and set DDRAM address to "00H" from AC	2.16ms	1.52ms	1.18ms	
Return Home	0	0	0	0	0	0	0	0	1	-	Set DDRAM address to "00H" from AC and return cursor to its original position if shifted. The contents of DDRAM are not changed.	2.16ms	1.52ms	1.18ms	
Entry Mode Set	0	0	0	0	0	0	0	1	I/D	s	Assign cursor moving direction and enable the shift of entire display	53μs	38µs	29μs	
Display ON/ OFF Control	0	0	0	0	0	0	1	D	С	В	Set display (D), cursor(C), and blinking of cursor(B) on/off control bit.	53μs	38μs	29µs	
Cursor or Display Shift	0	0	0	0	0	1	S/C	R/L	-	-	Set cursor moving and display shift control bit, and the direction, without changing of DDRAM data.	53μs	38μs	29µs	
Function Set	0	0	0	0	1	DL	N	F	-	-	Set interface data length (DL: 8-bit/4-bit), numbers of display line (N: 2-line/1-line) and, display font type (F:5x10 dots/5x8 dots)	53μs	38µs	29μs	
Set CGRAM Address	0	0	0	1	AC5	AC4	AC3	AC2	AC1	AC0	Set CGRAM address in address counter.	53µs	38µs	29µs	
Set DDRAM Address	0	0	1	AC6	AC5	AC4	AC3	AC2	AC1	AC0	Set DDRAM address in address counter	53μs	38µs	29μs	
Read Busy Flag and Address Counter	0	1	BF	AC6	AC5	AC4	AC3	AC2	AC1	AC0	Whether during internal operation or not can be known by reading BF. The contents of address counter can also be read.				
Write Data to RAM	1	0	D7	D6	D5	D4	D3	D2	D1	D0	Write data into internal RAM (DDRAM/CGRAM).	53μs	38µs	29µs	
Read Data from RAM	1	1	D7	D6	D5	D4	D3	D2	D1	D0	Read data from internal RAM (DDRAM/CGRAM).	53µs	38µs	29μs	

#### 12.0 STANDARD CHARACTER PATTERNS

linnan 4							I									
Lower Bits 4 Bits	0000	0001	0010	0011	0100	0101	0110	0111	1000	1001	1010	1011	1100	1101	1110	1111
xxxx0000	CG RAM (1)			0	<u>a</u>		*	<b></b> -				2222	<b>.</b>	=== === ====	œ	p
xxxx0001	(2)		i				-==	-==				7	<b>;</b>	<u></u>	-===	9
xxxx0010	(3)		II	•****				<b>!-"-</b>			•	4	ij	×	₽	8
xxxx0011	(4)		#				<b></b> .				!	ņ		1	===-	2-3
xxxx0100	(5)		#		D			<b>†</b>			•	I	ļ.	†	<b> </b>	25
xxxx0101	(6)		<b>.</b>					Ļ			#	7	. <del> </del> -		<b></b>	ü
xxxx0110	(7)					Ų	+	Ų				Ħ				
xxxx0111	(8)							W				#	×	<b></b> ;		T
xxxx1000	(1)		Ç			X	<b>!</b>	×			-¶*	<b>7</b>	<del></del>	Ļ	.J	<b>.</b> *.
xxxx1001	(2)		)		I	Y						<b>'</b> T	, <b>j</b>	<u>IL</u>	I	닠
xxxx1010	(3)		#:	#	J.		j						1 1	Ŀ		7
xxxx1011	(4)			;	K		k	4			<del></del>	<b>#</b>			×	Fi
xxxx1100	(5)		;	<.		#					17	<u>.</u> ,i	_,i	<b>!</b> ]	ф.	H
xxxx1101	(6)						m	}				Z	^,	,;	<b>±</b> _	
xxxx1110	(7)		==	<u>&gt;</u>	1-1		r					t	#	•••	Fi	
xxxx1111	(8)			•****	0	2000		-			"11	ý	~;		Ö	

Note: The character generator RAM is the RAM with which the user can rewrite character patterns by program.

# 13.0 APPEARANCE CRITERIA

Item	Description	Picture	Specification				МА	MI	Inspection Method
Dot defects	Scratches		≤0.1		Ignored				Visual/
(black/whi te dot)	black dot white dot on	Ь	0.1< ∮ ≤0.20		2	J>5			contrast by Inspection standard film
	the polarizer dirty spot and	$\dot{\Phi} = \frac{a+b}{2}$	0.20< ∮ ≤0.25		1	J>10	•		
	bubble between the polarizer and	J:the distance	0.25< ∮ ≤0.30		0				TIIITI
	glass in the display area.	between dot and dot.	0φ>0.3		0				
black/white	Fibres in	<b>★</b> .W	W≤0.01		Ignored				Visual/
line defect (straight	active area, scratches		W≤0.02 L≤5		2	J>5			contrast by Inspection standard film
line or	and black line on the		W≤0.03 L≤4		1	J>10			
curve etc. Line type	glass or	L	W≤0.04 L≤3		0	J>10			
defects)	polarizer.	J:the distance between dot and dot.	W≤0.05 L≤2		0		1		
Chip on corner	sidestep on the lower	1	Y≤1/2L, X≤1		Ignored				Visual/ contrast
	glass	Y:width of chip X:length of chip L:width of sidestep J:distance between electrode and the farthermost edge.	Y≤1/2L, X≤2		2		•		by Inspection standard film
			Y≤1/2L, X≤3		1			•	
			Y≤1/2L, X≤1/3	J	0	J≪3			
			Y≤1/2L, X≤2/3	J	0	J≪3			
Crack			Y≤1/5L X≤5 ≤1/2T	Z	Ignored				Visual/ contrast
		Y:width of crack X:length of crack L:width of sidestep T:deepth of crack Z:thickness of single glass	Y≤1/4L X≤5 ≤1/2T	Z	2				by Inspection standard
			Y≤1/3L X≤5 Z 1/2T	<u>7</u> ≤	1			•	film
			Y≤1/3L X≤10 ≤1/2T	Z	0				
			Y≤1/3L X≤15 ≤1/2T	Z	0				
Crack			Cracks in any area	rejed	cted		•		Visual
Polarizer			≤0.8	Acc	epted			•	Visual/

		be applicable for	0.8 <l≤1.0< th=""><th>Rejected</th><th>contrast</th></l≤1.0<>	Rejected	contrast
		up/bottom polarizer	1.0 <l≤1.5< td=""><td>Rejected</td><td>Inspection standard</td></l≤1.5<>	Rejected	Inspection standard
			1.5 <l≤2.0< td=""><td>Rejected</td><td>film</td></l≤2.0<>	Rejected	film
			Any seeable pola excursion in activ	arizer slanting or ve area will be rejected.	
				ge should be even and ntion within 1/3 of ill be rejected.	
			incorrect sticking	missing or extra, for polarizer and dirty on polarizer will be	
			seeable black sil	kscreen line from the cepted.	
			Refer to the drav	ving size requirement.	
End seal			UV glue of seal on the glass surface	Rejected	Visual/ contrast by
		L:The distance from the block to edge of glass.	The UV glue of seal overflow into the active area.	Rejected	Inspection standard film
			Direction of end seal is different from the drawing.	Rejected	
			Glue capacity of end seal < (1/3)*L	Rejected	
			the height and length of end seal is out of the drawing requirements.	Rejected	
Silkscreen line			silkscreen line overflow into the active area.	Rejected	Visual/ contrast by Inspection
			silkscreen line deviated in active area.	Rejected	standard
			bubble of silkscreen line ≥ 1/3 witdth of silkscreen line	Rejected	

PIN		Glue on PIN: there is glue on the PIN without pin clip will be rejected. PIN glue solidification: PIN glue doesn't solidify completely. The sunken or glue stain by touching will be rejected.  PIN deflection: if deflection angle >± 5°, rejected; contrarily, please refer to the drawing requirement. Without continuous glue on pins will be rejected.  PIN glue stains on polarizer or inleakage polarizer and glass, rejected.  PIN glue exceeds the up polarizer, rejected.  Missing or extra, broken pin, rejected.  PIN loosen: no permission for pin loose or drop. Clip  PIN:pin center exceeds 1/3 ITO width, rejected. No pin glue, rejected. UV glue range: UV glue must be exceeded over 1~1.5 pin distance from both side. if not, rejected. PIN length and direction must be same with the drawing requirements.				Visual/ contrast by Inspection standard film
Protective film		LCD protective filit polarizer and the raised ≤1/3 lengt from same direction length should be can be accepted.		•	Visual	
Rainbow		rainbow is not in active area.	Accepted			Visual/co ntrast by
		Rainbow in active area.	Rejected		•	golden sample
		with obvious discoloration and uneven color.	Rejected			
backgroud color		There are obvious different background color from the same product lot.	Rejected		•	Visual/co ntrast by golden sample

# NOTE:

Inspection condition:

Viewing distance for cosmetic inspection is 30cm with bare eyes, and under an environment of 800 lux(20W\*2---40W) light intensity, all directions for inspecting the sample should be within 45° against perpendicular

#### 14.0 PRECAUTION FOR USING LCM

- 1. When design the product with this LCD Module, make sure the viewing angle matches to its purpose of usage.
- 2. As LCD panel is made of glass substrate, Dropping the LCD module or banging it against hard objects may cause cracking or fragmentation. Especially at corners and edges.
- 3. Although the polarizer of this LCD Module has the anti-glare coating, always be careful not to scratch its surface. Use of a plastic cover is recommended to protect the surface of polarizer.
- 4. If the LCD module is stored at below specified temperature, the LC material may freeze and be deteriorated. If it is stored at above specified temperature, the molecular orientation of the LC material may change to Liquid state and it may not revert to its original state. Excessive temperature and humidity could cause polarizer peel off or bubble. Therefore, the LCD module should always be stored within specified temperature range.
- 5. Saliva or water droplets must be wiped off immediately as those may leave stains or cause color changes if remained for a long time. Water vapor will cause corrosion of ITO electrodes.
- 6. If the surface of LCD panel needs to be cleaned, wipe it swiftly with cotton or other soft cloth. If it is not still clean enough, blow a breath on the surface and wipe again.
- 7. The module should be driven according to the specified ratings to avoid malfunction and permanent damage. Applying DC voltage cause a rapid deterioration of LC material. Make sure to apply alternating waveform by continuous application of the M signal. Especially the power ON/OFF sequence should be kept to avoid latch-up of driver LSIs and DC charge up to LCD panel.
- 8. Mechanical Considerations
  - a) LCM are assembled and adjusted with a high degree of precision. Avoid excessive shocks and do not make any alterations or modifications. The following should be noted.
  - b) Do not tamper in any way with the tabs on the metal frame.
  - Do not modify the PCB by drilling extra holes, changing its outline, moving its components or modifying its pattern.
  - d) Do not touch the elastomer connector; especially insert a backlight panel (for example, EL).
  - e) When mounting a LCM makes sure that the PCB is not under any stress such as bending or twisting. Elastomer contacts are very delicate and missing pixels could result from slight dislocation of any of the elements.
  - f) Avoid pressing on the metal bezel, otherwise the elastomer connector could be deformed and lose contact, resulting in missing pixels.
- 9. Static Electricity
  - a) Operator

Ware the electrostatics shielded clothes because human body may be statically charged if not ware shielded clothes. Never touch any of the conductive parts such as the LSI pads; the copper leads on the PCB and the interface terminals with any parts of the human body.

b) Equipment

There is a possibility that the static electricity is charged to the equipment, which has a function of peeling or friction action (ex: conveyer, soldering iron, working table). Earth the equipment through proper resistance (electrostatic earth: 1x10<sup>8</sup> ohm).

Only properly grounded soldering irons should be used.

If an electric screwdriver is used, it should be well grounded and shielded from commutator sparks.

The normal static prevention measures should be observed for work clothes and working benches; for the latter conductive (rubber) mat is recommended.

c) Floor

Floor is the important part to drain static electricity, which is generated by operators or equipment.

There is a possibility that charged static electricity is not properly drained in case of insulating floor. Set the electrostatic earth (electrostatic earth: 1x10<sup>8</sup> ohm).

d) Humidity

Proper humidity helps in reducing the chance of generating electrostatic charges. Humidity should be kept over 50%RH.

e) Transportation/storage

The storage materials also need to be anti-static treated because there is a possibility that the human body or storage materials such as containers may be statically charged by friction or peeling.

The modules should be kept in antistatic bags or other containers resistant to static for storage.

f) Soldering

Solder only to the I/O terminals. Use only soldering irons with proper grounding and no leakage.

Soldering temperature : 280 $^{\circ}$  C  $\pm$  10 $^{\circ}$  C

Soldering time: 3 to 4 sec.

Use eutectic solder with resin flux fill.

If flux is used, the LCD surface should be covered to avoid flux spatters. Flux residue should be removed afterwards.

g) Others

The laminator (protective film) is attached on the surface of LCD panel to prevent it from scratches or stains. It should be peeled off slowly using static eliminator.

Static eliminator should also be installed to the workbench to prevent LCD module from static charge.

- 10. Operation
  - a) Driving voltage should be kept within specified range; excess voltage shortens display life.
  - b) Response time increases with decrease in temperature.
  - c) Display may turn black or dark blue at temperatures above its operational range; this is (however not pressing on the viewing area) may cause the segments to appear "fractured".
  - d) Mechanical disturbance during operation (such as pressing on the viewing area) may cause the segments to appear "fractured".
- 11. If any fluid leaks out of a damaged glass cell, wash off any human part that comes into contact with soap and water. The toxicity is extremely low but caution should be exercised at all the time.
- 12. Disassembling the LCD module can cause permanent damage and it should be strictly avoided.
- 13. LCD retains the display pattern when it is applied for long time (Image retention). To prevent image retention, do not apply the fixed pattern for a long time. Image retention is not a deterioration of LCD. It will be removed after display pattern is changed.
- 14. Do not use any materials, which emit gas from epoxy resin (hardener for amine) and silicone adhesive agent (dealcohol or deoxym) to prevent discoloration of polarizer due to gas.
- 15. Avoid the exposure of the module to the direct sunlight or strong ultraviolet light for a long time.