

### **DATA IMAGE** CORPORATION

# **TFT Module Specification Preliminary**

ITEM NO.: FG080051DSSWBG01

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Customer Companies	R&D Dept.	Q.C. Dept.	Eng. Dept.	Prod. Dept.
	JACK	ERIC	KEN	HUANG
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### 2. RECORD OF REVISION

Rev	Date	Item	Page	Comment
1	19/MAY/08			Initial preliminary
2	4/JUL/08	15	17	Modify OUTLINE DRAWING from Rev. 1 to Rev. 2



### 3. APPLICATION

DVD player, Car TV, UMPC, POS

### 4. GENERAL SPECIFICATIONS

Parameter	Specifications	Unit
Screen Size	8 (diagonal)	inch
Display Format	800(H) x (R,G,B) x 480(V)	dot
Active Area	173.4(H) x 104.04 (V)	mm
Dot Pitch	0.0736 (H) x 0.2070 (V)	mm
Pixel Configuration	Stripe	
Outline Dimension	192.8(W) x 120(H) x 6.4 (D)	mm
Surface treatment	Anti-glare and hard coating	
Back-light	LED	
Display mode	Normally white	
Weight	TBD	g
View Angle direction	6 o'clock	
Our components and proces	ses are compliant to RoHS standard	

### **5. ABSOLUTE MAXIMUM RATINGS**

GND=0V

Pa	rameter	Symbol	MIN.	Unit	Remark	
Power s	Power supply voltage		-0.3	7	V	T05°C
Logic i	nput voltage	VI	-0.3	V <sub>CC</sub> +0.3	V	Ta=25°C
Operatin	g temperature	Тор	-20	70	°C	Module surface*
Storage	temperature	Tst	-30	80	°C	-
Humidity	Operation	20%~90% relative humidity Ta<				
Hulfillulty	Non Operation		5%~90% rela	ative humidity		Ta<=38°C

### 6. ELECTRICAL CHARACTERISTICS

### **6.1 Operating Conditions**

GND=0V, fH=31.5KHz, fV=60Hz, fCLK=33.26MHz,Ta=25°C

Parameter	Symbol	MIN.	Тур.	MAX.	Unit	Remark
Power Supply voltage	V <sub>CC</sub>	3.0	3.3	3.6	V	
Power Supply Current	I <sub>cc</sub>		TBD	TBD	mA	$V_{CC} = 3.3V$
Ripple voltage	$V_{RF}$	-	-	100	mV <sub>P-P</sub>	
"H" level logical input voltage	V <sub>IH</sub>	0.7Vcc		Vcc	V	
"L" level logical input voltage	V <sub>IL</sub>	0		0.3Vcc	V	

### **6.2 Backlight Driving Consumption**

Ta= 25 °C

Parameter	Symbol	Min.	Тур.	Max.	Unit	Remark
VLED voltage	$V_{L}$		TBD		V	Note1
LED current	IL	-	200	-	mA	
LED life time		TBD			hr	Note2,3

Note1: VL=LEDA-LEDK

Note2: Ta= 25 °C

Note3: Brightness is decreased to 50% of the initial value that I∟=200mA.



### 7. INPUT SIGNAL CHARACTERISTICS

### 7.1 AC Characteristics

### 7.1.1 AC Electrical Characteristics

ITEM	SYMBOL	MIN.	TYP.	MAX.	UNIT
HS setup time	Thst	6	-	-	ns
HS hold time	Thhd	6	-	-	ns
VS setup time	T <sub>vst</sub>	6	-	-	ns
VS hold time	Tvhd	6	-	-	ns
Data setup time	T <sub>dsu</sub>	6	-	-	ns
Data hold time	Tdhd	6	-	-	ns
DE setup time	Tesu	6	-	-	ns

### 7.1.2 Resolution

### • sync mode

ITEM	SYMBOL	MIN.	TYP.	MAX.	UNIT
CLK frequency	Fcph	-	33.26	-	MHz
CLK period	Тсрн	-	30.06	-	ns
CLK pulse duty	Tcwn	40	50	60	%
HS period	Тн	-	1056	-	Тсрн
HS pulse width	Тwн	1	128	-	Тсрн
HS-first horizontal data time	Ths		216		Тсрн
HS Active Time	Тна	-	800	-	Тсрн
VS period	Τv	-	525	-	Тн
VS pulse width	Twv	1	2	-	Тн
VS-DE time	Tvs		35		Тн
VS Active Time	Tva	-	480	1	Тн

### • DE mode

ITEM	SYMBOL	MIN.	TYP.	MAX.	UNIT
CLK frequency	Fсрн	-	33.26	-	MHz
CLK period	Тсрн	-	30.06	-	ns
CLK pulse duty	Тсwн	40	50	60	%
DE period	TDEH+TDEL	1000	1056	1200	Тсрн
DE pulse width	Трн	-	800	-	Тсрн
DE frame blanking	Ths	10	45	110	TDEH+TDEL
DE frame width	TEP	-	480	-	TDEH+TDEL

ITEM	SYMBOL	MIN.	TYP.	MAX.	UNIT
OEV pulse width	Toev	-	150	-	Тсрн
CKV pulse width	Тски	-	133	-	Тсрн
DE(internal)-STV time	<b>T</b> 1	-	4	-	Тсрн
DE(internal)-CKV time	T <sub>2</sub>	-	40	-	Тсрн
DE(internal)-OEV time	Тз	-	23	-	Тсрн
DE(internal)-POL time	T <sub>4</sub>	-	157	-	Тсрн
STV pulse width	-	-	1	-	Тн

<sup>(</sup>i). Ths+Tha<Th



## 7.2 Timing Controller Timing Chart 7.2.1 Clock and Data input waveforms

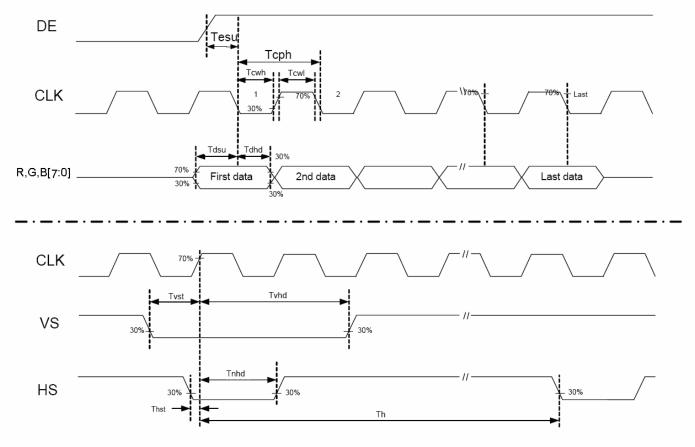
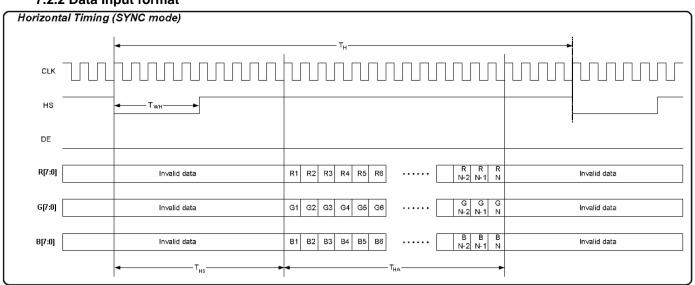


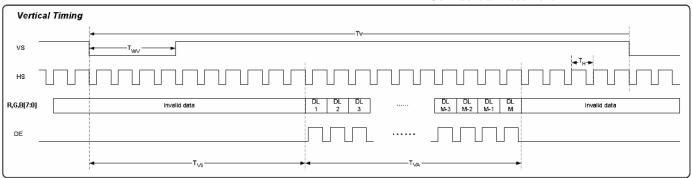
Figure 1 Clock and Data input waveforms.

### 7.2.2 Data Input format



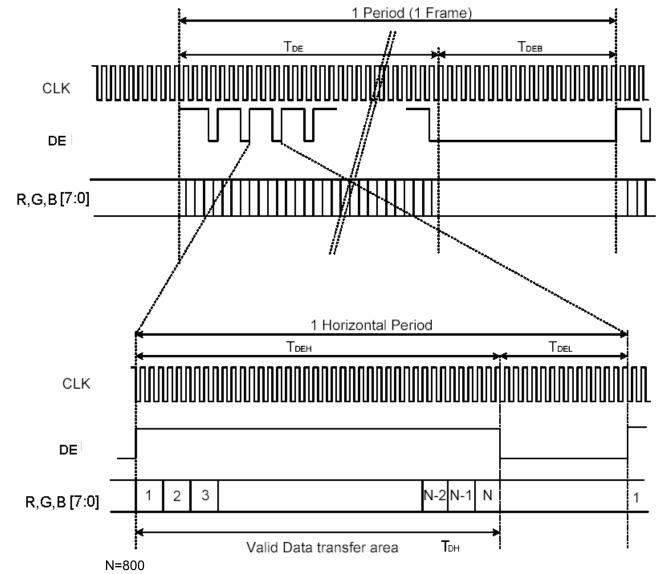
**Figure 2 SYNC Mode Horizontal Data Format** 





**Figure 3 SYNC Mode Vertical Data Format** 

### 7.2.3 DE Mode Data Format



**Figure 4 DE Mode Data Format** 



### 7.3 Color Data Input Assignment

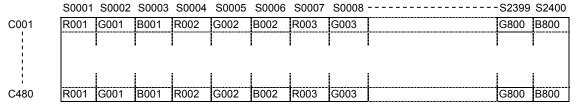
												DA	TA S	SIGN	<b>N</b> AL											GRAY
COLOR	DISPLAY				RE	ED							GRE	EN							BL	UE				SCALE
		R0	R1	R2	R3	R4	R5	R6	R7	G0	G1	G2	G3	G4	G5	G6	G7	В0	В1	В2	ВЗ	В4	В5	В6	В7	LEVEL
	BLACK	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-
	BLUE	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	-
	GREEN	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	-
BASIC	CYAN	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	-
COLOR	RED	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-
	MAGENTA	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	-
	YELLOW	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	-
	WHITE	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	-
	BLACK	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	R0
		1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	R1
GRAY	DARK	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	R2
SCALE OF RED	1	:	:	:	:	:	:	:	:	:	:	:	:			:	:		:	:	:	:	:	:	:	R3~R25
	1.	:	:	:		:	-	:	-:	:	:	:	:	:		:	:		:	:	:	:	:	:	:	R3~R25
	LIGHT	1	0	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	R253
		0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	R254
	RED	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	R255
	BLACK	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	G0
		0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	G1
GRAY	DARK	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	G2
SCALE	T	:			:	:	:	:	:	:			:	:	:	:	:				:	:	:	:	:	G3~G25
OF	1	:			:	:	:	:	:	:			:	:		:	:				:	:	:	:	:	G5~G25
GREEN	LIGHT	0	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	0	0	0	0	0	0	0	0	G253
		0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	G254
	GREEN	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	G255
	BLACK	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	В0
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	B1
GRAY	DARK	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	B2
SCALE	1	:	:	:	:	:	-	:	-	:	=	:	:	:		:	:	:	:	:	:	:	:	:	:	B3~B25
OF	Т	:	:	:	:	:	-	:	:	:	:	:	:	:		:	:		:	:	:	:	:	:	:	D3~D25
BLUE	LIGHT	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	B253
	LIGHT	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	B254
	BLUE	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	B255

Note) Definition of Gray:

Rn: Red Gray, Gn: Green Gray, Bn: Blue Gray (n = Gray level)

Input Signal: 0 = Low level voltage, 1 = High level voltage

Correspondence between Data and Display Position





### 8. OPTICAL CHARACTERISTIC

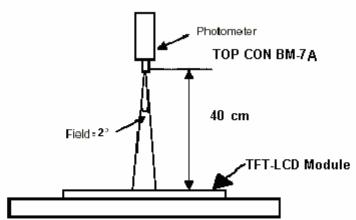
Parameter		Symbol	Condition	MIN.	TYP.	MAX.	Unit	Remarks
	Horizontal	$\theta_{x}$ +		55	65		deg	Note 1,4
Viewing		$\theta_{x}$ -	Center	55	65			
Angle	Vertical	θ <sub>Y</sub> +	CR≥10	35	45			
		θ <sub>Y</sub> -		55	65			
Contrast Ratio			at optimized					Note 1,3
		CR	viewing	250	300			
			angle					
Response time	Rise	Tr	Center		5		ms	Note 1,7
ixesponse unie	Fall	Tf	θ <b>x</b> =θ <b>y</b> =0°		15		ms	
Uniformity		B-uni	θ <b>x</b> =θ <b>y</b> =0°	70	75		%	Note1,6
Brightness		L	θ <b>x</b> =θ <b>y</b> =0°	320	400		cd/m²	Note 1,2
		X <sub>W</sub>			TBD			Note 1,7
Chromaticity		y <sub>W</sub>			TBD			
		X <sub>R</sub>			TBD			
		УR	Center		TBD			
		X <sub>G</sub>	$\theta x = \theta y = 0^{\circ}$		TBD			
		У <sub>G</sub>			TBD			
		X <sub>B</sub>			TBD			
		Ув	]		TBD			
Image sticking		tis	2 hours			2	Sec	Note 8

The following optical specifications shall be measured in a darkroom or equivalent state(ambient luminance ≤1 lux, and at room temperature).

The operation temperature is 25°C±2°C and LED IL =200mA.

The measurement method is shown in Note1.

Note1: The method of optical measurement:





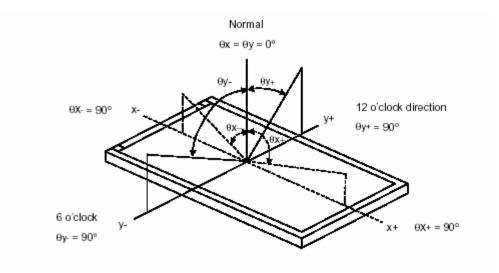
Note2: Measured at the center area of the panel and at the viewing angle of the  $\theta x = \theta y = 0^{\circ}$  when all the input terminals of LCD panel are electrically opened.

Note3: Definition of Contrast Ratio (CR):

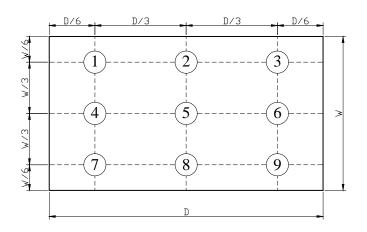
CR = Luminance with all pixels in white state

Luminance with all pixels in Black state

Note4: Definition of Viewing Angle



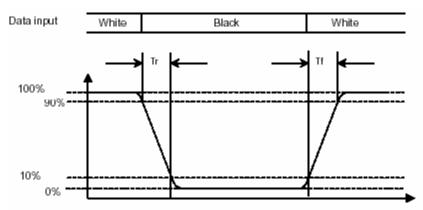
Note 5: Definition of Brightness Uniformity (B-uni):



B-uni =  $\frac{\text{Minimum luminance of 9 points}}{\text{Maximum luminance of 9points}}$  (Note 5).

Note6: Definition of Response Time:

The Response Time is set initially by defining the "Rising Time (Tr)" and the "Falling Time (Tf)" respectively. Tr and Tf are defined as following figure.



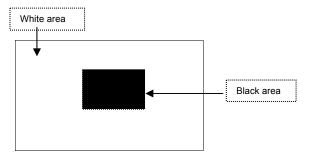
### Note 7: Definition of Chromaticity:

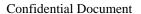
The color coordinates  $(x_W,y_W)$ , $(x_R,y_R)$ , $(x_G,y_G)$ ,and  $(x_B,y_B)$  are obtained with all pixels in the viewing field at white, red, green, and blue states, respectively.

### Note 8: Definition of Image sticking (tis):

Continuously display the test pattern shown in the figure below for 2 hours. Then display a completely white screen. The previous image shall not persist more than 2 sec at 25  $^{\circ}$ C

### Image sticking pattern







### 9. PIN CONNECTIONS

### 9.1 TFT-LCD panel driving section

	i i Lob panci ai	9
Pin NO.	SYMBOL	DESCRIPTION
1	GND	Power Ground
2	GND	Power Ground
3	VCC	Power Supply
4	VCC	Power Supply
5	R0	Red Data 0 (LSB)
6	R1	Red Data 1
7	R2	Red Data 2
8	R3	Red Data 3
9	R4	Red Data 4
10	R5	Red Data 5
11	R6	Red Data 6
12	R7	Red Data 7 (MSB)
13	G0	Green Data 0 (LSB)
14	G1	Green Data 1
15	G2	Green Data 2
16	G3	Green Data 3
17	G4	Green Data 4
18	G5	Green Data 5
19	G6	Green Data 6
20	G7	Green Data 7 (MSB)
21	В0	Blue Data 0 (LSB)
22	B1	Blue Data 1
23	B2	Blue Data 2
24	B3	Blue Data 3
25	B4	Blue Data 4
26	B5	Blue Data 5
27	B6	Blue Data 6
28	B7	Blue Data 7 (MSB)
29	GND	Power Ground
30	CLK	Clock Signals ; Latch Data at the Falling Edge
31	NC	No connection
32	HS	Horizontal synchronous signal
33	VS	Vertical synchronous signal
34	DE	Data Enable Signal
35	NC	No connection
36	NC	No connection
37	GND	Power Ground
38	GND	Power Ground
39	NC	No connection
40	NC	No connection

### 9.2 Backlight Unit Section

Pin No.	Symbol	I/O	Function	Remark
1	LED A	Р	Power supply for backlight unit	Red
2	LED K	Р	Ground for backlight unit	White

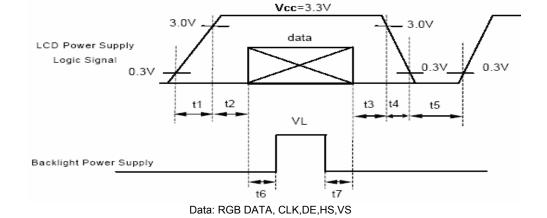


### 9.3 POWER OFF/ON SEQUENCE

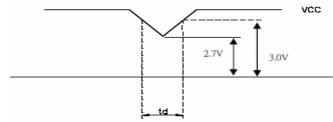
\*1) Power Signal sequence:

 $t1 \le 10ms$  ;  $1 \sec \le t5$   $50ms \le t2$  ;  $200ms \le t6$  $0 < t3 \le 50ms$  ;  $200ms \le t7$ 

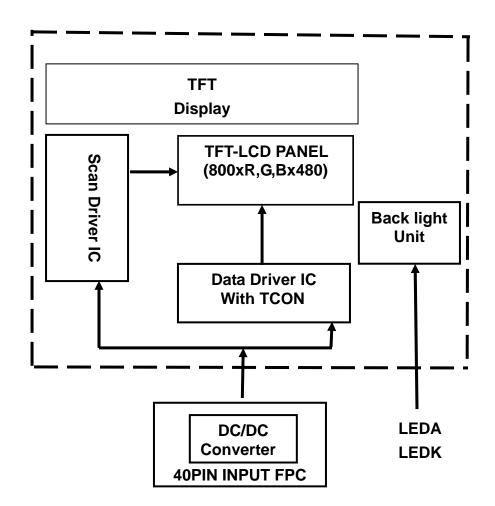
0<t4 ≤10ms



- \*2) VCC-dip condition:
- (1)  $2.7 \text{ V} \leq VCC < 3.0 \text{ V}, td \leq 10 \text{ ms}$
- (2) VCC>3.0V,VCC-dip condition should be the same with VCC-turn-on condition.









### 11. QUALITY ASSURANCE 11.1 Test Condition

### 11.1.1 Temperature and Humidity(Ambient Temperature)

Temperature :  $25 \pm 5^{\circ}$ C : 65 ± 5% Humidity

### 11.1.2 Operation

Unless specified otherwise, test will be conducted under function state.

### 11.1.3 Container

Unless specified otherwise, vibration test will be conducted to the product itself without putting it in a container.

### 11.1.4 Test Frequency

In case of related to deterioration such as shock test. It will be conducted only once.

### 11.1.5 Test Method

Reliability Test Item & Level		Test Level		
No.	Test Item			
1	High Temperature Storage Test	T=80 ,240hrs		
2	Low Temperature Storage Test	T=-30 ,240hrs		
3	High Temperature Operation Test	T=70 ,240hrs		
4	Low Temperature Operation Test	T=-20 ,240hrs		
5	High Temperature and High Humidity (No operation)	T=38 ,90%RH,240hrs		
6	Thermal Cycling Test (No operation)	$-20 \rightarrow +25 \rightarrow +70$ , 100 Cycles 30 min 5 min 30 min		
7	Vibration Test (No operation)	Frequency :10 ~ 55 H <sub>Z</sub> Amplitude :1.5 mm Sweep time : 11 mins Test Period: 6 Cycles for each direction of X, Y, Z		
8	Shock Test (No operation)	100G, 6ms Direction: ±X, ±Y, ±Z Cycle: 3 times		

### 11.2 Judgment standard

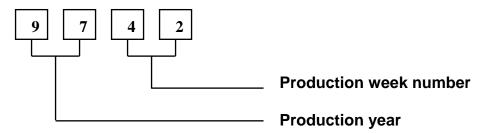
The Judgment of the above test should be made as follow:

Pass: Normal display image with no obvious non-uniformity and no line defect. Partial transformation of the module parts should be ignored.

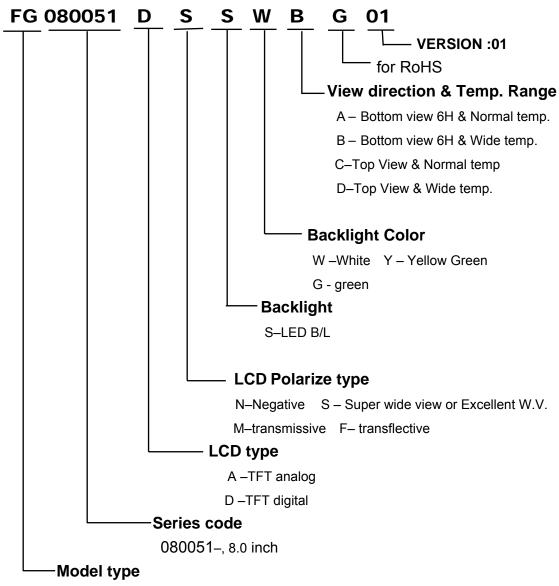
Fail: No display image, obvious non-uniformity, or line defect.



### 12. LOT NUMBERING SYSTEM



### 13. LCM NUMBERING SYSTEM



FG-Standard TFT Module

**FX-Custom TFT Module** 





### 14. PRECAUTION IN USE LCM

### 1. LIQUID CRYSTAL DISPLAY (LCD)

LCD is made up of glass, organic sealant, organic fluid, and polymer based polarizers. The following precautions should be taken when handing,

- (1). Keep the temperature within range of use and storage. Excessive temperature and humidity could cause polarization degradation, polarizer peel off or bubble.
- (2). Do not contact the exposed polarizers with anything harder than an HB pencil lead. To clean dust off the display surface, wipe gently with cotton, chamois or other soft material soaked in petroleum benzin.
- (3). Wipe off saliva or water drops immediately. Contact with water over a long period of time may cause polarizer deformation or color fading, while an active LCD with water condensation on its surface will cause corrosion of ITO electrodes.
- (4). Glass can be easily chipped or cracked from rough handling, especially at corners and edges.
- (5). Do not drive LCD with DC voltage.

### 2. Liquid Crystal Display Modules

### 2.1 Mechanical Considerations

LCM are assembled and adjusted with a high degree of precision. Avoid excessive shocks and do not make any alterations or modifications. The following should be noted.

- (1). Do not tamper in any way with the tabs on the metal frame.
- (2). Do not modify the PCB by drilling extra holes, changing its outline, moving its components or modifying its pattern.
- (3). Do not touch the elastomer connector, especially insert an backlight panel (for example, EL).
- (4). When mounting a LCM make sure that the PCB is not under any stress such as bending or twisting . Elastomer contacts are very delicate and missing pixels could result from slight dislocation of any of the elements.
- (5). Avoid pressing on the metal bezel, otherwise the elastomer connector could be deformed and lose contact, resulting in missing pixels.

#### 2.2. Static Electricity

LCM contains CMOS LSI's and the same precaution for such devices should apply, namely

- (1). The operator should be grounded whenever he/she comes into contact with the module. Never touch any of the conductive parts such as the LSI pads, the copper leads on the PCB and the interface terminals with any parts of the human body.
- (2). The modules should be kept in antistatic bags or other containers resistant to static for storage.
- (3). Only properly grounded soldering irons should be used.
- (4). If an electric screwdriver is used, it should be well

- (5) The normal static prevention measures should be observed for work clothes and working benches; for the latter conductive (rubber) mat is recommended.
- (6). Since dry air is inductive to statics, a relative humidity of 50-60% is recommended.

### 2.3 Soldering

- (1). Solder only to the I/O terminals.
- (2). Use only soldering irons with proper grounding and no leakage.
- (3). Soldering temperature :  $280^{\circ}\text{C} \pm 10^{\circ}\text{C}$
- (4). Soldering time: 3 to 4 sec.
- (5). Use eutectic solder with resin flux fill.
- (6). If flux is used, the LCD surface should be covered to avoid flux spatters. Flux residue should be removed after wards.

### 2.4 Operation

- (1). The viewing angle can be adjusted by varying the LCD driving voltage V0.
- (2). Driving voltage should be kept within specified range; excess voltage shortens display life.
- (3). Response time increases with decrease in temperature.
- (4). Display may turn black or dark blue at temperatures above its operational range; this is (however not pressing on the viewing area) may cause the segments to appear "fractured".
- (5). Mechanical disturbance during operation (such as pressing on the viewing area) may cause the segments to appear "fractured".

### 2.5 Storage

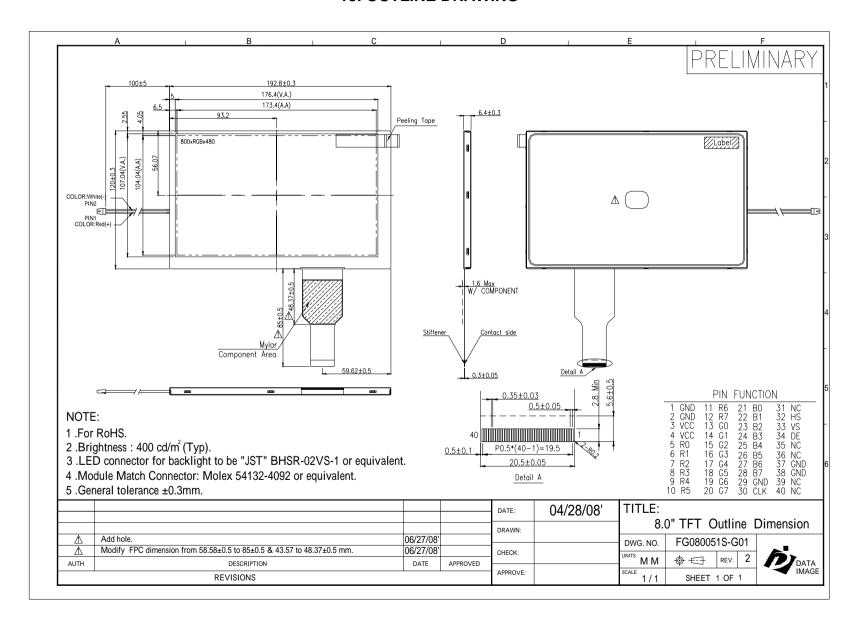
If any fluid leaks out of a damaged glass cell, wash off any human part that comes into contact with soap and water. Never swallow the fluid. The toxicity is extremely low but caution should be exercised at all the time.

### 2.6 Limited Warranty

Unless otherwise agreed between DATA IMAGE and customer, DATA IMAGE will replace or repair any of its LCD and LCM which is found to be defective electrically and visually when inspected in accordance with DATA IMAGE acceptance standards, for a period on one year from date of shipment. Confirmation of such date shall be based on freight documents. The warranty liability of DATA IMAGE is limited to repair and/or replacement on the terms set forth above. DATA



### 15. OUTLINE DRAWING





### 16. PACKAGE INFORMATION

TBD

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