

ESM-945ETX

Intel® 945GM Core™ Duo/Core™2Duo/Celeron M ETX
Module

User's Manual



1st Ed – 3 January 2008

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THIS DEVICE COMPLIES WITH PART 15 FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS:

(1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE.

(2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRE OPERATION.

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Notice

This guide is designed for experienced users to setup the system within the shortest time. For detailed information, please always refer to the electronic user's manual.

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5. Write the RMA number visibly on the outside of the package and ship it prepaid to your dealer.

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1. Getting started

1.1 Safety Precautions

Warning!



Always completely disconnect the power cord from your chassis whenever you work with the hardware. Do not make connections while the power is on. Sensitive electronic components can be damaged by sudden power surges. Only experienced electronics personnel should open the PC chassis.

Caution!



Always ground yourself to remove any static charge before touching the CPU card. Modern electronic devices are very sensitive to static electric charges. As a safety precaution, use a grounding wrist strap at all times. Place all electronic components in a static-dissipative surface or static-shielded bag when they are not in the chassis.

1.2 Packing List

Before you begin installing your single board, please make sure that the following materials have been shipped:

- 1 x ESM-945ETX Intel Core™ Duo/Core™2Duo/Celeron M ETX Module
- 1 x Quick Installation Guide
- 1 x CD-RPM or DVD-ROM contains the followings:
 - User's Manual (this manual in PDF file)
 - VGA drivers and utilities
 - Audio drivers and utilities
 - Ethernet driver and utilities



If any of the above items is damaged or missing, contact your retailer.

1.3 Document Amendment History

Revision	Date	By	Comment
1 st	Jan. 2008	Lingo Tsai	Initial Release

1.4 Manual Objectives

This manual describes in detail the Avalue Technology ESM-945ETX SOM-ETX CPU Module.

We have tried to include as much information as possible but we have not duplicated information that is provided in the standard IBM Technical References, unless it proved to be necessary to aid in the understanding of this board.




We strongly recommend that you study this manual carefully before attempting to interface with ESM-945ETX or change the standard configurations. Whilst all the necessary information is available in this manual we would recommend that unless you are confident, you contact your supplier for guidance.

Please be aware that it is possible to create configurations within the CMOS RAM that make booting impossible. If this should happen, clear the CMOS settings, (see the description of the Jumper Settings for details).

If you have any suggestions or find any errors concerning this manual and want to inform us of these, please contact our Customer Service department with the relevant details.

1.5 System Specifications

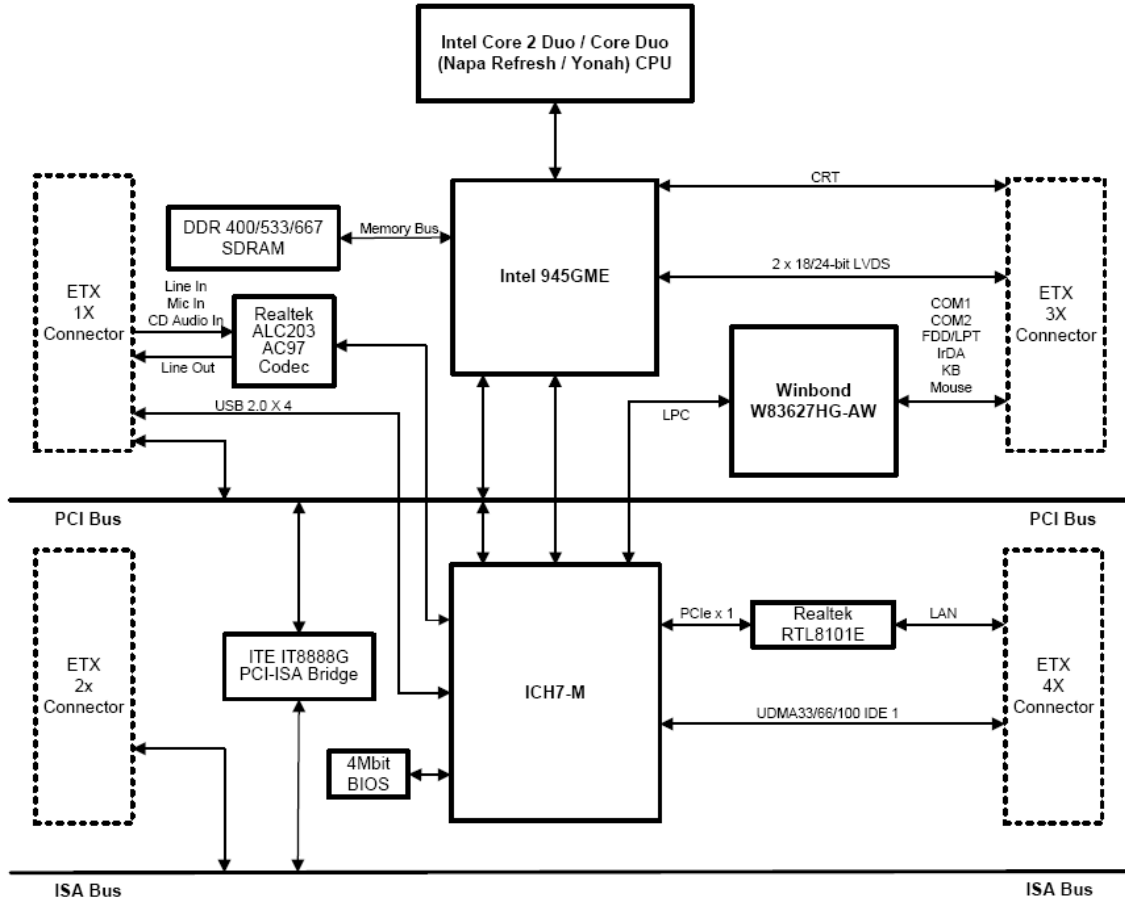
System 	
CPU	65nm Intel μ FC-PGA 478 (socket M) / μ FC-BGA 479 Core 2 Duo / Core Duo CPU
BIOS	Award 512 KB Flash BIOS
System Chipset	Intel® 945GME / ICH7-M
I/O Chip	Winbond W83627HG-AW
System Memory	One 200-pin SODIMM socket supports up to 2GB DDR 400/533/667 SDRAM
Watchdog Timer	Reset: 1 sec.~255 min. and 1 sec. or 1 min./step
Expansion	Four PCI Master bus, ISA bus
I/O 	
MIO	1 x EIDE (Ultra DMA 100), 2 x SATA, 1 x FDD/LPT, 2 x TTL Serial, 1 x K/B & Mouse
IrDA	115k bps, IrDA 1.0 compliant
USB	4 x USB 2.0 ports
Display 	
Chipset	Intel® 945GME
Display Memory	Intel® DVMT 3.0 Supports up to 224 MB video memory
Resolution	CRT mode: 2048 x 1536 @ 32 bpp (75 Hz) LCD/Simultaneous mode: 1600 x 1200 @ 16 bpp (60 Hz)
Multiple Display	CRT+LVDS
LVDS Interface	Dual channel 18/24-bit LVDS
TV-Out	Intel® 945GM integrated TV interface supports HDTV

Audio 	
Chipset	Intel® 82801GHM ICH7-M
AC97 Codec	Realtek ALC203
Audio Interface	Line in, Line out, & Mic in
Ethernet 	
Chipset	Realtek 8101E 10/100Mbps (PCI Express x1), supports Wake on LAN
Ethernet Interface	10/100Base-Tx Fast Ethernet compatible
Mechanical & Environmental 	
Power Requirement	+5 V @ 5.54 A, +12 V @ 0.18 A, 5 Vsb @ 0.19 A (with Intel® Core™2Duo 1.6 GHz & 512 MB DDR2 533 SDRAM)
Power Type	AT/ATX
Operation Temperature	0~65°C (32~149°F)
Operating Humidity	0%~90% relative humidity, non-condensing
Size (L x W)	5" x 3.7" (125 mm x 95 mm)
Weight	0.44 lbs (0.2 Kg)

1.6 Architecture Overview

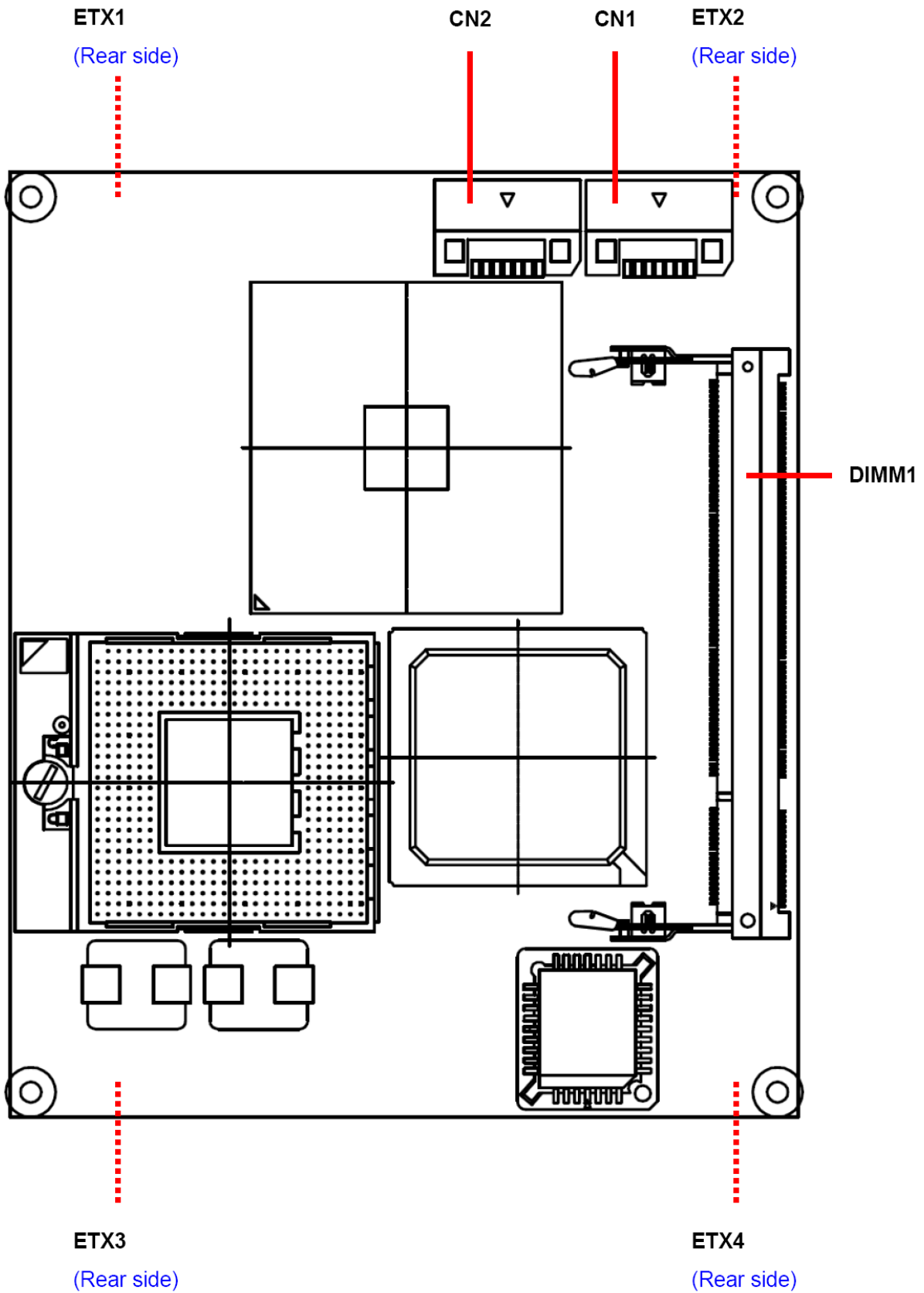
1.6.1 Block Diagram

The following block diagram shows the architecture and main components of ESM-945ETX.



2. Hardware Configuration

2.1 Product Overview



2.2 Installation Procedure

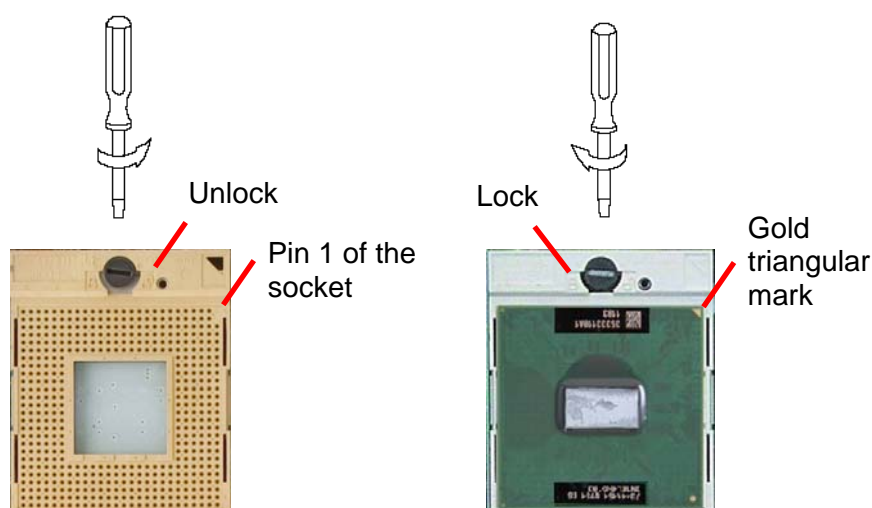
This chapter explains you the instructions of how to setup your system.

1. Turn off the power supply.
2. Insert the SODIMM module (be careful with the orientation).
3. Insert all external cables for hard disk, floppy, keyboard, mouse, USB etc. except for flat panel. A CRT monitor must be connected in order to change CMOS settings to support flat panel.
4. Connect power supply to the carrier board.
5. Turn on the power.
6. Enter the BIOS setup by pressing the delete key during boot up. Use the "LOAD BIOS DEFAULTS" feature. The **Integrated Peripheral Setup** and the **Standard CMOS Setup** Window must be entered and configured correctly to match the particular system configuration.
7. If TFT panel display is to be utilized, make sure the panel voltage is correctly set before connecting the display cable and turning on the power.

2.1.1 Processor Installation

2.2.1.1 Installing Core™ Duo/Core™ 2 Duo CPU

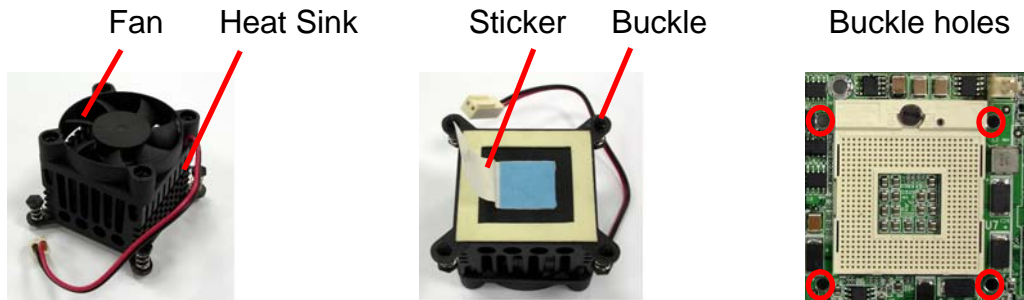
- The processor socket comes with a screw to secure the processor, please unlock the screw first.
- Position the CPU above the socket and the gold triangular mark on the CPU must align with pin 1 of the CPU socket. Then Insert the CPU gently seated in place.
- Turn the screw to the lock position.



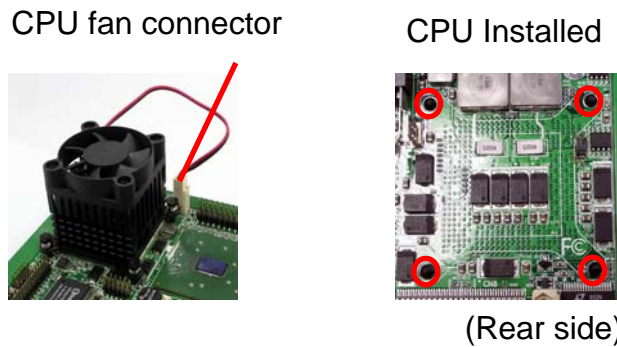
Note: Do not force the CPU into the socket. It may bend the pins and damage the CPU.

2.2.1.2 Installing the Fan and Heat Sink

- Tear the sticker off on the bottom of the CPU cooler which combined with the fan and heat sink.
- Place the CPU cooler right upon the buckle holes.



- Press the buckles down through the PCB and connect the CPU fan connector.



Note: Make sure the CPU fan and heat sink assembly and the CPU top surface are in total contact to avoid CPU overheating problem that would cause the system to hang or unstable

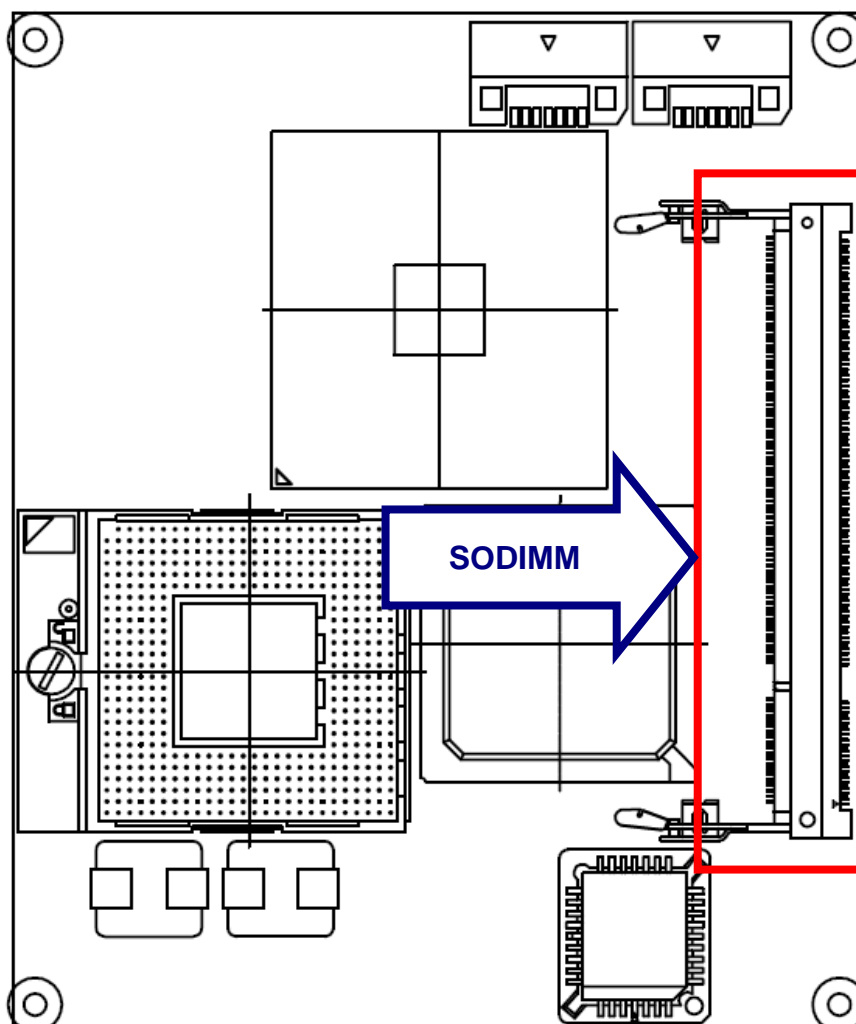
2.2.1.3 Removing CPU

- Disconnect the CPU fan connector.
- Remove the CPU cooler first.
- Unlock the Pentium M processor.
- Carefully lift up the existing CPU to remove it from the socket.

Follow the steps of installing a CPU to change to another one.

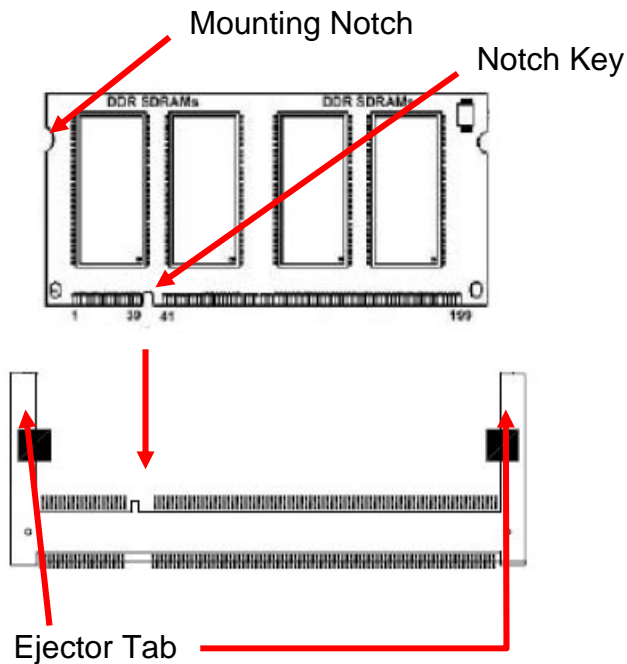
2.1.2 Main Memory

ESM-945ETX provides one 200-pin SODIMM sockets to support DDR SDRAM. The total maximum memory size is 2GB.



Make sure to unplug the power supply before adding or removing SODIMM or other system components. Failure to do so may cause severe damage to both the board and the components.

- Locate the SODIMM socket on the board.
- Hold two edges of the SODIMM module carefully. Keep away of touching its connectors.
- Align the notch key on the module with the rib on the slot.
- Firmly press the modules into the socket automatically snaps into the mounting notch. Do not force the DIMM module in with extra force as the SODIMM module only fit in one direction.



200-pin SODIMM

- To remove the SODIMM modules, push the two ejector tabs on the slot outward simultaneously, and then pull out the SODIMM module.

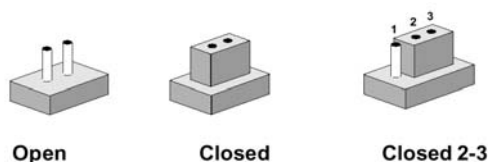


- Note:** (1) Please do not change any DDR SDRAM parameter in BIOS setup to increase your system's performance without acquiring technical information in advance.
- (2) Static electricity can damage the electronic components of the computer or optional boards. Before starting these procedures, ensure that you are discharged of static electricity by touching a grounded metal object briefly.

2.3 Jumper and Connector List

You can configure your board to match the needs of your application by setting jumpers. A jumper is the simplest kind of electric switch.

It consists of two metal pins and a small metal clip (often protected by a plastic cover) that slides over the pins to connect them. To “close” a jumper you connect the pins with the clip. To “open” a jumper you remove the clip. Sometimes a jumper will have three pins, labeled 1, 2, and 3. In this case, you would connect either two pins.



The jumper settings are schematically depicted in this manual as follows:



A pair of needle-nose pliers may be helpful when working with jumpers.

Connectors on the board are linked to external devices such as hard disk drives, a keyboard, or floppy drives. In addition, the board has a number of jumpers that allow you to configure your system to suit your application.

If you have any doubts about the best hardware configuration for your application, contact your local distributor or sales representative before you make any changes.

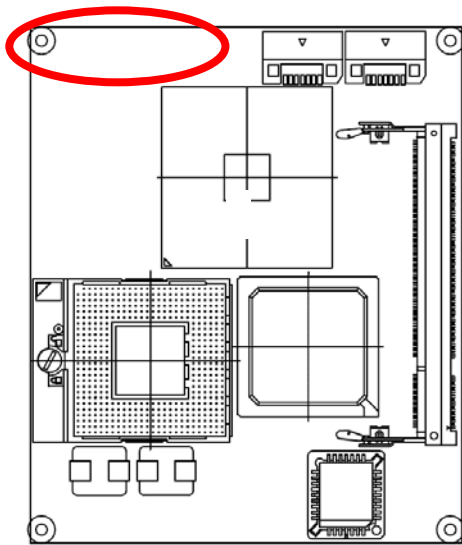
The following tables list the function of each of the board's jumpers and connectors.

Connectors

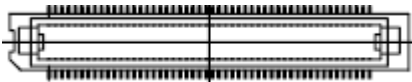
Label	Function	Note
CN1	Serial ATA connector 1	
CN2	Serial ATA connector 2	
DIMM1	200-pin DDR2 SODIMM socket	
ETX1	ETX connector X1	HIROSE FX8-100P-SV
ETX2	ETX connector X2	HIROSE FX8-100P-SV
ETX3	ETX connector X3	HIROSE FX8-100P-SV
ETX4	ETX connector X4	HIROSE FX8-100P-SV

2.4 Setting Jumpers & Connectors

2.4.1 ETX Connector X1 (ETXA)



(Rear side)



Signal	PIN	PIN	Signal
GND	1	2	GND
PCICLK3	3	4	PCICLK4
GND	5	6	GND
PCICLK1	7	8	PCICLK2
REQ3#	9	10	GNT3#
GNT2#	11	12	+3.3V
REQ2#	13	14	GTN1#
REQ1#	15	16	+3.3V
GNT0#	17	18	NC
+5V	19	20	+5V
SIRQ	21	22	REQ0#
AD0	23	24	+3.3V
AD1	25	26	AD2
AD4	27	28	AD3
AD6	29	30	AD5
CBE0#	31	32	AD7
AD8	33	34	AD9
GND	35	36	GND
AD10	37	38	AUXAL
AD11	39	40	MIC
AD12	41	42	AUXAR
AD13	43	44	ASVCC
AD14	45	46	SNDL
AD15	47	48	ASGND
CBE1#	49	50	SNDR
+5V	51	52	+5V
PAR	53	54	SERR#
GPERR#	55	56	NC
PME#	57	58	USB2#
LOCK#	59	60	DEVSEL#
TRDY#	61	62	USB3#
IRDY#	63	64	STOP#
FRAME#	65	66	USB2
GND	67	68	GND
AD16	69	70	CBE2#
AD17	71	72	USB3
AD19	73	74	AD18
AD20	75	76	USB0#
AD22	77	78	AD21
AD23	79	80	USB1#
AD24	81	82	CBE3#
+5V	83	84	+5V
AD25	85	86	AD26
AD28	87	88	USB0
AD27	89	90	AD29
AD30	91	92	USB1
PCIRST#	93	94	AD31
INTC#	95	96	INTD#
INTA#	97	98	INTB#
GND	99	100	GND

2.4.2 Signal Description – ETX Connector X1 (ETXA)

2.4.3.1 PCI Signals

Signal	Signal Description
PCICLK [1:4]	<i>PCI clock outputs</i> for up to 4 external PCI slots or devices. The baseboard designer should route these clocks for 1300pS total delay from the ETX connector pin to the clock pin of the PCI device. See the ETX Design Guide for typical route length calculations.
REQ [0:3]#	<i>Bus Request signals</i> for up to 4 external bus mastering PCI devices. When asserted, a PCI device is requesting PCI bus ownership from the arbiter.
GNT [0:3]#	<i>Grant signals</i> to PCI Masters. When asserted by the arbiter, the PCI master has been granted ownership of the PCI bus.
AD [0:31]	<i>PCI Address and Data Bus Lines</i> . These lines carry the address and data information for PCI transactions.
CBE [0:3]#	<i>PCI Bus Command and Byte Enables</i> . Bus command and byte enables are multiplexed in these lines for address and data phases, respectively.
PAR	<i>Parity bit</i> for the PCI bus. Generated as even parity across AD [31:0] and CBE [3:0]#.
SERR#	<i>System Error</i> . Asserted for hardware error conditions such as parity errors detected in DRAM.
PERR#	<i>Parity Error</i> . For PCI operation per exception granted by PCI 2.1 Specification.
LOCK#	<i>Lock Resource Signal</i> . This pin indicates that either the PCI master or the bridge intends to run exclusive transfers.
DEVSEL#	<i>Device Select</i> . When the target device has decoded the address as its own cycle, it will assert DEVSEL#.
TRDY#	<i>Target Ready</i> . This pin indicates that the target is ready to complete the current data phase of a transaction.
IRDY#	<i>Initiator Ready</i> . This signal indicates that the initiator is ready to complete the current data phase of a transaction.
STOP#	<i>Stop</i> . This signal indicates that the target is requesting that the master stop the current transaction.
FRAME#	<i>Cycle Frame</i> of PCI Buses. This indicates the beginning and duration of a PCI access. The access will be either an output driven by the Northbridge on behalf of the CPU, or an input during PCI master access.
PCIRST#	<i>PCI Bus Reset</i> . This is an output signal to reset the entire PCI Bus. This signal is asserted during system reset.
INTRA#, INTRB#, INTRC#, INTRD#	<i>PCI interrupts</i> . These interrupts are sharable and are typically wired in rotation to PCI slots or devices.
IDSEL	This pin is not present on the ESM-945ETX/945ETX module connector, but it is present on each PCI slot connector or device. IDSEL is an input to the device that is used to set the device's configuration address for PCI configuration cycles. The IDSEL pin of each device is typically connected to one of the AD lines in order to set a unique configuration address. In ETX systems, the four external bus slots or devices are assumed to use AD[19:22] for IDSEL connections.
PME#	Power management event..

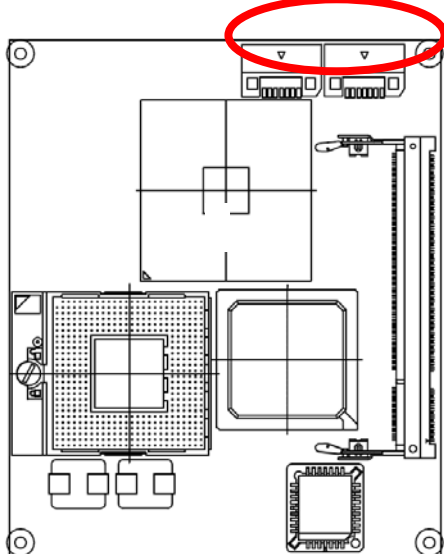
2.4.3.2 Audio Signals

Signal	Signal Description
SNDL/ SNDR	<i>Line-level stereo output left/ right.</i> These outputs have a nominal level of 1 volt RMS into a 10K impedance load. These outputs cannot drive low-impedance speakers directly.
AUXAL/ AUXAR	<i>Auxiliary A input left/ right.</i> Normally intended for connection to an internal or external CDROM analog output or a similar line-level audio source. Minimum input impedance is 5KOhm. Nominal input level is 1 volt RMS.
MIC	<i>Microphone input.</i> Minimum input impedance is 5KOhm, max. Input voltage is 0.15 Vp-p.
ASGND	<i>Analog ground for sound controller.</i> Use this signal ground for an external amplifier in order to achieve lowest audio noise levels.
ASVCC	<i>Analog supply voltage for sound controller.</i> This is an output which is used for production test only. Do not make external connections to this pin.

2.4.3.3 USB Signals

Signal	Signal Description
USB [0:3]	<i>Universal Serial Bus Port [0:3] positive signal.</i> These are the serial data pairs for USB Port N-and Port N#.
USB [0:3]-	<i>Universal Serial Bus Port [0:3] negative signal.</i> These are the serial data pairs for USB Port N-and Port N#.

2.4.3 ETX Connector X2 (FTXB)



(Rear side)



Signal	PIN	PIN	Signal
GND	1	2	GND
SD14	3	4	SD15
SD13	5	6	MASTER#
SD12	7	8	DREQ7
SD11	9	10	DACK7#
SD10	11	12	DREQ6
SD9	13	14	DACK6#
SD8	15	16	DREQ5
MEMW#	17	18	DACK5#
MEMR#	19	20	DREQ0
LA17	21	22	DACK0#
LA18	23	24	IRQ14
LA19	25	26	IRQ15
LA20	27	28	IRQ12
LA21	29	30	IRQ11
LA22	31	32	IRQ10
LA23	33	34	IO16#
GND	35	36	GND
SBHE#	37	38	M16#
SA0	39	40	OSC
SA1	41	42	BALE
SA2	43	44	TC
SA3	45	46	DACK2#
SA4	47	48	IRQ3
SA5	49	50	IRQ4
+5V	51	52	+5V
SA6	53	54	IRQ5
SA7	55	56	IRQ6
SA8	57	58	IRQ7
SA9	59	60	SYSCLK
SA10	61	62	REFSH#
SA11	63	64	DREQ1
SA12	65	66	DACK#
GND	67	68	GND
SA13	69	70	DREQ3
SA14	71	72	DACK3#
SA15	73	74	IOR#
SA16	75	76	IOW#
SA18	77	78	SA17
SA19	79	80	SMEMR#
IOCHRDY	81	82	AEN
+5V	83	84	+5V
SD0	85	86	SMEMW#
SD2	87	88	SD1
SD3	89	90	NOWS#
DREQ2	91	92	SD4
SD5	93	94	IRQ9
SD6	95	96	SD7
IOCHK#	97	98	RSTDRV
GND	99	100	GND

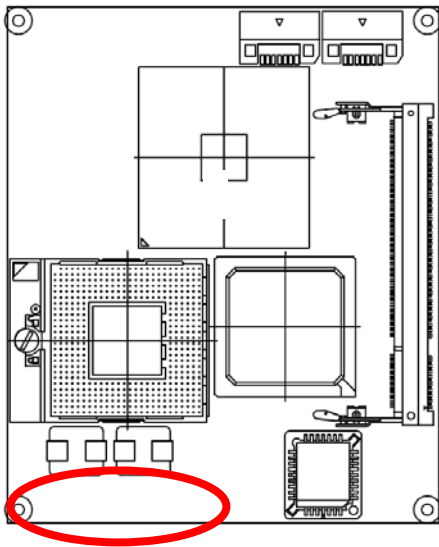
2.4.4 Signal Description – ETX Connector X2 (ETXB)

2.4.5.1 ISA Signals

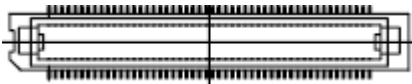
Signal	Signal Description
SD[0:15]	These signals provide data bus bits 0 to 15 for any peripheral devices. All 8-bit devices use SD[0:7] for data transfers. 16-bit devices use SD[0:15]. To support 8-bit devices, the data on SD[8:15] is gated to SD[0:7] during 8-bit transfers to these devices. 16-bit CPU cycles will be automatically converted into two 8-bit cycles for 8-bit peripherals.
SA[0:19]	Address bits 0 through 15 are used to address I/O devices. Address bits 0 through 19 are used to address memory within the system. These 20 address lines, in addition to LA[17:23] allow access of up to 16MB of memory. SA[0:19] are gated on the ISA-bus when BALE is high and latched on to the falling edge of BALE.
SBHE#	<i>Bus High Enable</i> indicates a data transfer on the upper byte of the data bus SD[8:15]. 16-bit I/O devices use SBHE# to enable data bus buffers on SD[8:15].
BALE	BALE is an active-high pulse generated at the beginning of any bus cycle initiated by a CPU module. It indicates when the SA[0:19], LA17.23, AEN, and SBHE# signals are valid.
AEN	AEN is an active-high output that indicates a DMA transfer cycle. Only resources with a active DACK# signal should respond to the command lines when AEN is high.
MEMR#	MEMR# instructs memory devices to drive data onto the data bus. MEMR# is active for all memory read cycles.
SMEMR#	SMEMR# instructs memory devices to drive data onto the data bus. SMEMR# is active for memory read cycles to addresses below 1MB.
MEMW#	MEMW# instructs memory devices to store the data present on the data bus. MEMW# is active for all memory write cycles.
SMEMW#	SMEMW# instructs memory devices to store the data present on the data bus. SMEMW# is active for all memory write cycles to address below 1MB.
IOR#	I/O read instructs an I/O device to drive its data onto the data bus. It may be driven by the CPU or by the DMA controller. IOR# is inactive (high) during refresh cycles.
IOW#	I/O write instructs an I/O device to store the data present on the data bus. It may be driven by the CPU or by the DMA controller. IOW# is inactive (high) during refresh cycles.
IOCHK#	IOCHK# is an active-low input signal that indicates that an error has occurred on the module bus. If I/O checking is enabled on the CPU module, an IOCHK# assertion by a peripheral device sends a NMI to the processor.
IOCHRDY	The I/O Channel Ready is pulled low in order to extend the read or write cycles of any bus access when required. The CPU, DMA controllers or refresh controller can initiate the cycle. Any peripheral that cannot present read data or strobe in write data within this amount of time use IOCHRDY to extend these cycles. This signal should not be held low for more than 2.5 μ s for normal operation. Any extension to more than 2.5 μ s does not guarantee proper DRAM memory content due to the fact that memory refresh is disabled while IOCHRDY is low.
M16#	The M16# signal determines when a 16-bit to 8-bit conversion is needed for memory bus cycles. A conversion is done any time the CPU module requests a 16-bit memory cycle while the M16# line is high. If M16# is high, 16-bit CPU cycles are automatically converted on the bus into two 8-bit cycles. If M16# is low, an access to peripherals is done 16 bits wide.
IO16#	The IO16# signal determines when a 16-bit to 8-bit conversion is needed for I/O bus cycles. A conversion is done any time the CPU module requests a 16-bit I/O cycle while the IO16# line is high. If IO16# is high, 16-bit CPU cycles are automatically converted on the bus into two 8-bit cycles. If IO16# is low, an access to peripherals is done at 16 bit width.

Signal	Signal Description
REFSH#	REFSH# is pulled low whenever a refresh cycle is initiated. A refresh cycle is activated every 15.6 us in order to prevent loss of DRAM data.
NOWS#	The Zero wait state signal tells the CPU to complete the current bus cycle without inserting the default wait states. By default the CPU inserts 4 wait states for 8-bit transfers and 1 wait state for 16-bit transfers.
MASTER#	This signal is used with a DRQ line to gain control of the system bus. A processor or a DMA controller on the I/O channel may issue a DRQ to a DMA channel in cascade mode and receive a DACK#. Upon receiving the DACK#, a bus master may pull MASTER# low, which will allow it to control the system address, data and control lines. After MASTER# is low, the bus master must wait one system clock period before driving the address and data lines, and two clock periods before issuing a read or write command. If this signal is held low for more than 15 us, system memory may be lost as memory refresh is disabled during this process.
SYSCLK	SYSCLK is supplied by the CPU module and has a nominal frequency of about 8 MHz with a duty cycle of 40-60 percent. The frequency supplied by different CPU modules may vary. This signal is supplied at all times except when the CPU module is in sleep mode.
OSC	OSC is supplied by the CPU module. It has a nominal frequency of 14.31818 MHz and a duty cycle of 40-60 percent. This signal is supplied at all times except when the CPU module is in sleep mode.
RESETDRV	This active-high output is system reset generated from CPU modules. It is responsible for resetting external devices.
DREQ [0, 1, 2, 3, 5, 6, 7]	The asynchronous DMA request inputs are used by external devices to indicate when they need service from the CPU modules DAM controllers. DREQ0..3 are used for transfers between 8-bit I/O adapters and system memory. DREQ5..7 are used for transfers between 16-bit I/O adapters and system memory. DRQ4 is not available externally. All DRQ pins have pull-up resistors on the CPU modules.
DACK [0, 1, 2, 3, 5, 6, 7]#	DMA acknowledge 0..3 and 5.7 are used to acknowledge DMA requests. They are active-low.
TC	The active-high output TC indicates that one of the DMA channels has transferred all data.
IRQ [3:7, 9,15]	These are the asynchronous interrupt request lines. IRQ0, 1, 2 and 8 are not available as external interrupts because they are used internally on the CPU module. All IRQ signals are active-high. The interrupt requests are prioritized. IRQ9 through IRQ12 and IRQ14 through IRQ15 have the highest priority (IRQ9 is the highest). IRQ3 through IRQ7 have the lowest priority (IRQ7 is the lowest). An interrupt request is generated when an IRQ line is raised from low to high. The line must be held high until the CPU acknowledges the interrupt request (interrupt service routine).

2.4.5 ETX Connector X3 (ETXC)



(Rear side)



Signal	PIN	PIN	Signal
GND	1	2	GND
R	3	4	B
HSY	5	6	G
VSY	7	8	DDCK
NC	9	10	DDDA
LCDDO16/B4	11	12	LCDDO18
LCDDO17/B5	13	14	LCDDO19
GND	15	16	GND
LCDDO13/B1	17	18	LCDDO15
LCDDO12/B0	19	20	LCDDO14
GND	21	22	GND
LCDDO8/G2	23	24	LCDDO11
LCDDO9/G3	25	26	LCDDO10
GND	27	28	GND
LCDDO4/R4	29	30	LCDDO7
LCDDO5/R5	31	32	LCDDO6
GND	33	34	GND
LCDDO1/R1	35	36	LCDDO3
LCDDO0/R0	37	38	LCDDO2
+5V	39	40	+5V
I ² C_DAT	41	42	NC
I ² C_CLK	43	44	ENBKL#
BIASON	45	46	DIGON
COMP	47	48	Y
NC	49	50	C
NC	51	52	NC
+5V	53	54	GND
STB#	55	56	AFD#
NC	57	58	PD7
IRRX	59	60	ERR#
IRTX	61	62	PD6
RXD2	63	64	INIT#
GND	65	66	GND
RTS2#	67	68	PD5
DTR2#	69	70	SLIN#
DCD2#	71	72	PD4
DSR2#	73	74	PD3
CTS2#	75	76	PD2
TXD2#	77	78	PD1
RI2#	79	80	PD0
+5V	81	82	+5V
RXD1	83	84	ACK#
RTS1#	85	86	BUSY#
DTR1#	87	88	PE
DCD1#	89	90	SLCT#
DSR1#	91	92	MSCLK
CTS1#	93	94	MSDAT
TXD1	95	96	KBCLK
RI1#	97	98	KBDAT
GND	99	100	GND

2.4.6 Signal Description – ETX Connector X3 (ETXC)

2.4.7.1 LVDS Flat Panel Interface Signals

Signal	1 Pixel / Clock LVDS Mode	2 Pixel / Clock LVDS Mode
LCDDO0	Txout0#	Odd Txout0#
LCDDO1	Txout0	Odd Txout0
LCDDO2	Txout1#	Odd Txout1#
LCDDO3	Txout1	Odd Txout1
LCDDO4	Txout2#	Odd Txout2#
LCDDO5	Txout2	Odd Txout2
LCDDO6	Txclk#	Odd Txclk#
LCDDO7	Txclk	Odd Txclk
LCDDO8	Txout3#	Odd Txout3#
LCDDO9	Txout3	Odd Txout3
LCDDO10	-	Even Txout0#
LCDDO11	-	Even Txout0
LCDDO12	-	Even Txout1#
LCDDO13	-	Even Txout1
LCDDO14	-	Even Txout2#
LCDDO15	-	Even Txout2
LCDDO16	-	Even Txclk#
LCDDO17	-	Even Txclk
LCDDO18	-	Even Txout3#
LCDDO19	-	Even Txout3
BIASON	Controls panel contrast voltage.	
DIGON	Controls panel digital power.	
ENBKL#	Controls backlight power enable.	
I ² C_DAT, I ² C_CLK	I ² C interface for panel parameter EEPROM. This EEPROM is mounted on the LVDS receiver. The data in the EEPROM allows the EXT module to automatically set the proper timing parameters for a specific LCD panel.	

2.4.7.2 IrDA (SIR) Signals

Signal	Signal Description
IRTX, IRRX	Infrared transmit and receive pins.

2.4.7.3 Parallel Port Signals

Signal	Signal Description
STB#	This active-low signal is used to strobe the printer data into the printer.
AFD#	This active-low output tells the printer to automatically feed the next single line after each preceding line has been printed.
PD[0:7]	This bi-directional parallel data bus is used to transfer information between the CPU and the peripherals.
ERR#	This active-low signal indicates an error situation has occurred at the printer.
INIT#	This active-low signal is used to initiate the printer when low.
SLIN#	This active-low signal selects the printer.
ACK#	This active-low output from the printer indicates that it has received the previous data and that it is ready to receive new data.

2.4.7.4 PS/2 Keyboard and Mouse Signals

Signal	Signal Description
KBDAT	Bi-directional keyboard data signal.
KBCLK	Keyboard clock signal.
MSDAT	Bi-directional mouse data signal.
MSCLK	Mouse clock signal.

2.4.7.5 Serial Port Signals

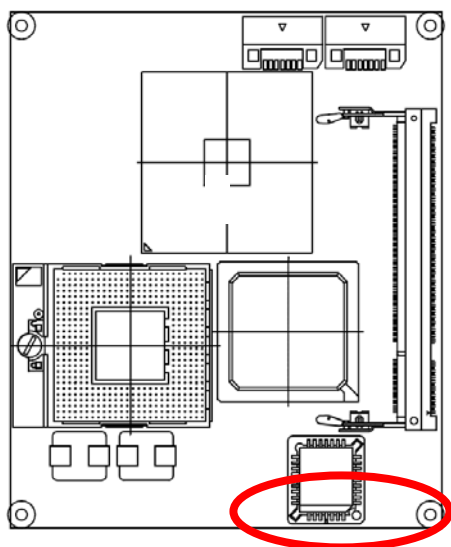
Note that all serial port signals on ESM-945ETX/945ETX connectors are logic level signals. External transceiver devices are necessary for the conversion of the logic level signals to the desired physical interface such as RS232, RS422, or RS485.

Signal	Signal Description
DTR1#, DTR2#	Active-low data terminal ready outputs for the serial port. Handshake output signal notifies the modem that the UART is ready to establish a data communication link.
RI1#, RI2#	Active-low input is for the serial port. Handshake signals notify the UART when a telephone ring signal is detected by the modem.
TXD1, TXD2	Transmitter serial data output from serial port.
RXD1, RXD2	Receiver serial data input.
CTS1#, CTS2#	Active-low input for serial ports. Handshake signals notify the UART when the modem is ready to receive data.
RTS1#, RTS2#	Active-low output for serial port. Handshake signals notify the modem when the UART is ready to transmit data.
DCD1#, DCD2#	Active-low input for serial port. Handshake signals notify the UART when a carrier signal is detected by the modem.
DSR1#, DSR2#	This active-low input is for serial port. Handshake signals are use to notify the UART that the modem is ready to establish the communication link.

2.4.7.6 VGA Signals

Signal	Signal Description
HSY	<i>Horizontal Sync</i> : This output supplies the horizontal synchronization pulse to the CRT monitor.
VSX	<i>Vertical Sync</i> : This output supplies the vertical synchronization pulse to the CRT monitor.
R, G, B	Red, green and blue analog video output signals for CRT monitors. These lines should be terminated with 75 ohms to ground at the video connector.
DDCK, DDDA	These two pins can be used for a DDC interface between the graphics controller chip and the CRT monitor.

2.4.7 ETX Connector X4 (ETXD)



(Rear side)



Signal	PIN	PIN	Signal
GND	1	2	GND
5V_SB	3	4	PWGIN
PS_ON	5	6	SPEAKER
PWRBTN#	7	8	BATT
KBINH	9	10	LILED
RSMRST#	11	12	ACTLED
NC	13	14	SPEEDLED
NC	15	16	I ² CLK
+5V	17	18	+5V
OVCR#	19	20	NC
EXTSMI#	21	22	I ² DAT
SMBCLK	23	24	SMBDATA
SIDE_CS3#	25	26	NC
SIDE_CS1#	27	28	DASP_S
SIDE_A2	29	30	PIDE_CS3#
SIDE_A0	31	32	PIDE_CS1#
GND	33	34	GND
PDIAG_S	35	36	PIDE_A2
SIDE_A1	37	38	PIDE_A0
SIDE_INTRQ	39	40	PIDE_A1
BATLOW	41	42	GPE1#
SIDE_AK#	43	44	PIDE_INTRQ
SIDE_RDY	45	46	PIDE_AK#
SIDE_IOR#	47	48	PIDE_RDY
+5V	49	50	+5V
SIDE_IOW#	51	52	PIDE_IOR#
SIDE_DRQ	53	54	PIDE_IOW#
SIDE_D15	55	56	PIDE_DRQ
SIDE_D0	57	58	PIDE_D15
SIDE_D14	59	60	PIDE_D0
SIDE_D1	61	62	PIDE_D14
SIDE_D13	63	64	PIDE_D1
GND	65	66	GND
SIDE_D2	67	68	PIDE_D13
SIDE_D12	69	70	PIDE_D2
SIDE_D3	71	72	PIDE_D12
SIDE_D11	73	74	PIDE_D3
SIDE_D4	75	76	PIDE_D11
SIDE_D10	77	78	PIDE_D4
SIDE_D5	79	80	PIDE_D10
+5V	81	82	+5V
SIDE_D9	83	84	PIDE_D5
SIDE_D6	85	86	PIDE_D9
SIDE_D8	87	88	PIDE_D6
GPE2	89	90	CBLID_P#
RXD#	91	92	PIDE_D8
RXD	93	94	SIDE_D7
TXD#	95	96	PIDE_D7
TXD	97	98	HDRST#
GND	99	100	GND

2.4.8 Signal Description – ETX Connector X4 (ETXD)

2.4.9.1 Ethernet Signals

Signal	Signal Description
TXD#, TXD	Ethernet Transmit Differential Pair. These pins transmit the serial bit stream on the Unshielded Twisted Pair (UTP) cable. The current-driven differential driver can be two-level (10BASE-T) or three-level (100BASE-TX) signals depending on the mode of operation. These signals interface to the Ethernet cable through an isolation transformer.
RXD#, RXD	Ethernet Receive Differential Pair. These pins receive the serial bit stream from the isolation transformer. The bit stream can be transmitted in either two-level (10BASE-T) or three-level (100BASE-TX) signals depending on the mode of operation. These signals interface to the Ethernet cable through an isolation transformer.
ACTLED	The Activity LED pin indicates either transmitted or received data activity on the Ethernet port. This pin is asserted low when activity is detected. It can sink 5mA to ground through an external LED and a limiting resistor to a 3.3V source.
LILED	The Link Integrity LED pin indicates link integrity. This pin is asserted low when the link is valid. It can sink 5mA to ground through an external LED and a limiting resistor to a 3.3V source.
SPEEDLED	The Speed LED pin indicates high speed operation. This LED is not supported by ESM-945ETX. This pin is asserted low when a 100Mbps link is detected, and is not asserted for a 10Mbps link. It can sink 5mA to ground through an external LED and a limiting resistor to a 3.3V source.

2.4.9.2 IDE Signals

Signal	Signal Description
PIDE_D[0:15]/ SIDE_D[0:15]	IDE Data Bus.
PIDE_A[0:2]/ SIDE_A[0:2]	IDE Address Bus.
PIDE_CS1#/ SIDE_CS1#	IDE Chip Select 1. This is the Chip Select 1 command output pin that enables the IDE device to watch the Read/Write Command.
PIDE_CS3#/ SIDE_CS3#	IDE Chip Select 3. This is the Chip Select 3 command output pin that enables the IDE device to watch the Read/Write Command.
PIDE_DRQ/ SIDE_DRQ	IDE DMA Request for IDE Master. This signal is asserted by an IDE device. It will be active-high in DMA or Ultra-33 mode and always be inactive-low in PIO mode.
PIDED_AK#/ SIDED_AK#	IDE DACK# for IDE Master. This signal grants the IDE DMA request to begin the IDE Master Transfer in DMA or Ultra-33 mode.
PIDE_RDY/ SIDE_RDY	IDE Ready. This is the input pin from the IDE Channel. It indicates that the IDE device is ready to terminate the IDE command in PIO mode. The IDE device can de-assert this input to expand the IDE command if the device is not ready. In Ultra-33 mode, this pin has different functions.
PIDE_IOR#/ SIDE_IOR#	IDE IOR# Command. This is the IOR# command output pin used to tell the IDE device to assert the Read Data in PIO and DMA mode. In Ultra-33 mode, this pin has different functions.
PIDE_IOW#/ SIDE_IOW#	IDE IOW# Command. This is the IOW# command output pin used to notify the IDE device that the available Write Data is already asserted by the IDE Busmaster in PIO and DMA mode. In Ultra-33 mode, this pin has different functions.
PIDE_INTRQ/ SIDE_INTRQ	Interrupt request signal from the IDE device.
HDRST#	Low-active hardware reset (RSTDRV inverted).
DASP_S	Time-multiplexed, open collector output that indicates that a drive is active. Also used for Master/Slave negotiation on the Secondary IDE channel.
PDIAG_S	The signal is used for Master/Slave negotiation on the Secondary IDE channel. It is asserted by the Slave to indicate to a master that the slave has passed its internal Diagnostic command. If an IDE device such as a Flash Disk exists onboard the ETX module, this signal must be connected to the PDIAG_S pin of any other device connected to the Secondary IDE channel. On ETX modules that support DMA66 or DMA100, this pin may additionally be used to detect the presence of the 80 conductor IDE cable which is required to support these modes.
CBLID_P#	On ETX modules that support DMA66 or DMA100, this pin may be used to detect the presence of an 80 conductor IDE cable on the primary IDE channel. This allows BIOS or system software to determine whether to enable high-speed transfer modes.

2.4.9.3 Miscellaneous Signals

Signal	Signal Description
SPEAKER	PC speaker output signal. This logic-level signal can be connected to an external transistor in order to drive a piezoelectric or dynamic speaker.
BATT	3V backup cell input. BATT is typically connected to a 3V lithium backup cell for RTC operation and CMOS register non-volatility in the absence of system power.
I ² CLK, I ² DAT	These clock and data lines implement an I ² C-bus which supports external slave devices only. Data rate is approximate 1-10kHz. This interface is intended for support of EEPROMs and other simple I/O-devices.
SMBDATA, SMBCLK	System Management Bus clock and data lines. May be used to support external SMBUS devices such as temperature and battery monitoring chips. The addresses of external SMBUS devices must be chosen so they do not conflict with addresses used internally on the ETX module.
KBINH	Keyboard Inhibit. Asserting this pin disables data input from the keyboard.
OVCR#	<i>Over-current detect</i> input. Used to monitor the USB power over-current. Pull with open collector to GND if over-current is detected.

2.4.9.4 Power Control Signals

Signal	Signal Description
5V_SB	Power input for the internal suspends and power control circuitry. Connect to a 5V, 100mA stand-by power source available. May be a no-connect if a standby supply is not available.
PS_ON	Active-low output from ESM-945ETX. Can be connected to the PS_ON input of an ATX power supply in order to switch the main output. In order for this pin to function, 5V_SB must be supplied to the ESM-945ETX.
PWRBTN#	Power Button Input. Connect to GND with momentary-contact switch or open collector driver to implement ATX power button control of PS_ON. In order for this pin to function, 5V_SB must be supplied to the ESM-945ETX.

2.4.9.5 Power Management Signals

Signal	Signal Description
RSMRST#	<i>Resume Reset input</i> . This input may be driven low by external circuitry in order to reset the power management logic on the ETX module.
EXTSMI	System management interrupt input. May be driven low by external circuitry to initiate an SMI.
GPE2#	General purpose power management event input 2. May be driven low by external circuitry to signal an external power management event. Within the ETX module, this pin is commonly connected to the chipset's RING# input.

3. BIOS Setup



Note: Installation procedures and screen shots in this section are for your reference and may not be exactly the same as shown on your screen.

3.1 Starting Setup

The AwardBIOS™ is immediately activated when you first power on the computer. The BIOS reads the system information contained in the CMOS and begins the process of checking out the system and configuring it. When it finishes, the BIOS will seek an operating system on one of the disks and then launch and turn control over to the operating system.

While the BIOS is in control, the Setup program can be activated in one of two ways:

By pressing immediately after switching the system on, or

By pressing the key when the following message appears briefly at the bottom of the screen during the POST (Power On Self Test).

Press DEL to enter SETUP

If the message disappears before you respond and you still wish to enter Setup, restart the system to try again by turning it OFF then ON or pressing the "RESET" button on the system case. You may also restart by simultaneously pressing <Ctrl>, <Alt>, and <Delete> keys. If you do not press the keys at the correct time and the system does not boot, an error message will be displayed and you will again be asked to.

Press F1 to Continue, DEL to enter SETUP

3.2 Using Setup

In general, you use the arrow keys to highlight items, press <Enter> to select, use the PageUp and PageDown keys to change entries, press <F1> for help and press <Esc> to quit. The following table provides more detail about how to navigate in the Setup program using the keyboard.

Button	Description
↑	Move to previous item
↓	Move to next item
←	Move to the item in the left hand
→	Move to the item in the right hand
Esc key	Main Menu -- Quit and not save changes into CMOS Status Page Setup Menu and Option Page Setup Menu -- Exit current page and return to Main Menu
PgUp key	Increase the numeric value or make changes
PgDn key	Decrease the numeric value or make changes
+ key	Increase the numeric value or make changes
- key	Decrease the numeric value or make changes
F1 key	General help, only for Status Page Setup Menu and Option Page Setup Menu
(Shift) F2 key	Change color from total 16 colors. F2 to select color forward, (Shift) F2 to select color backward
F3 key	Calendar, only for Status Page Setup Menu
F4 key	Reserved
F5 key	Restore the previous CMOS value from CMOS, only for Option Page Setup Menu
F6 key	Load the default CMOS value from BIOS default table, only for Option Page Setup Menu
F7 key	Load the default
F8 key	Reserved
F9 key	Reserved
F10 key	Save all the CMOS changes, only for Main Menu

- **Navigating Through The Menu Bar**

Use the left and right arrow keys to choose the menu you want to be in.



Note: Some of the navigation keys differ from one screen to another.

- **To Display a Sub Menu**

Use the arrow keys to move the cursor to the sub menu you want. Then press <Enter>. A “➤” pointer marks all sub menus.

3.3 Getting Help

Press F1 to pop up a small help window that describes the appropriate keys to use and the possible selections for the highlighted item. To exit the Help Window press <Esc> or the F1 key again.

3.4 In Case of Problems

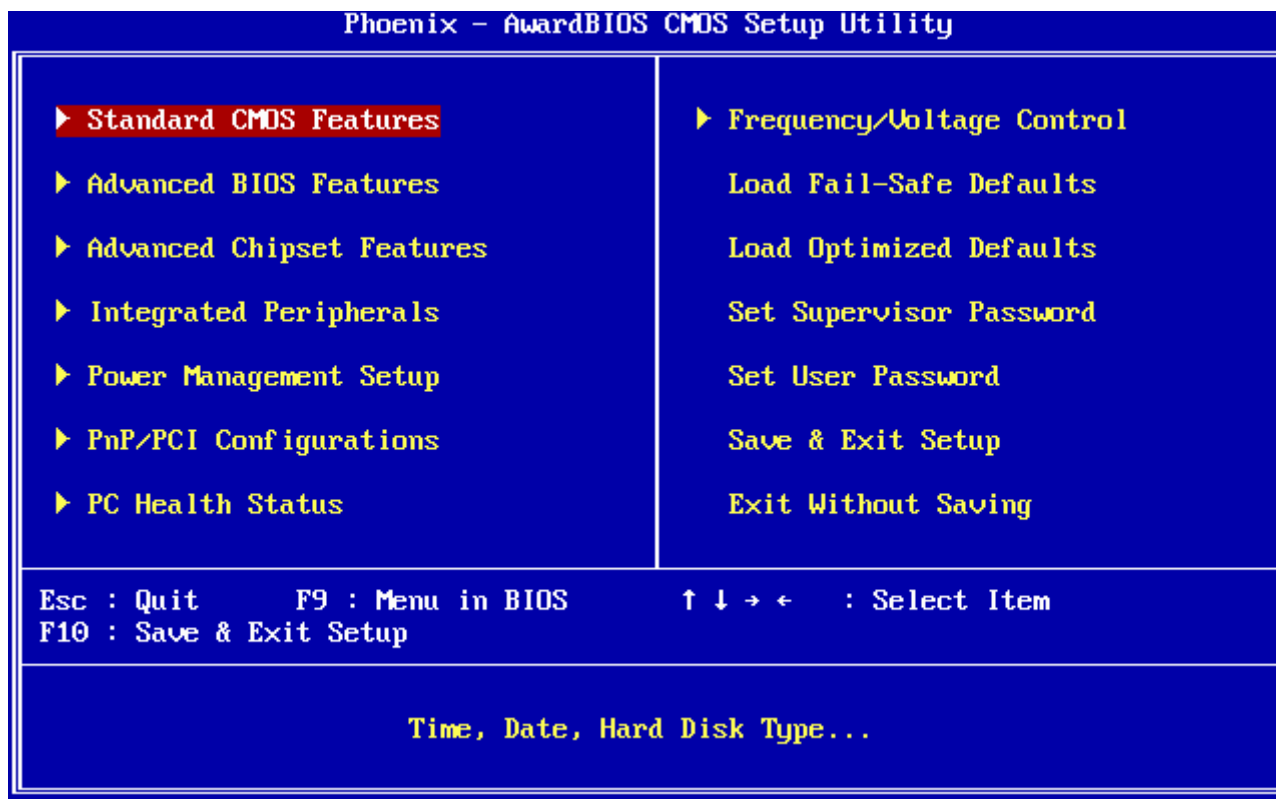
If, after making and saving system changes with Setup, you discover that your computer no longer is able to boot, the AwardBIOS™ supports an override to the CMOS settings which resets your system to its defaults.

The best advice is to only alter settings which you thoroughly understand. To this end, we strongly recommend that you avoid making any changes to the chipset defaults. These defaults have been carefully chosen by both Award and your systems manufacturer to provide the absolute maximum performance and reliability. Even a seemingly small change to the chipset setup has the potential for causing you to use the override.

3.5 Main Menu

Once you enter the AwardBIOS™ CMOS Setup Utility, the Main Menu will appear on the screen. The Main Menu allows you to select from several setup functions and two exit choices. Use the arrow keys to select among the items and press <Enter> to accept and enter the sub-menu.

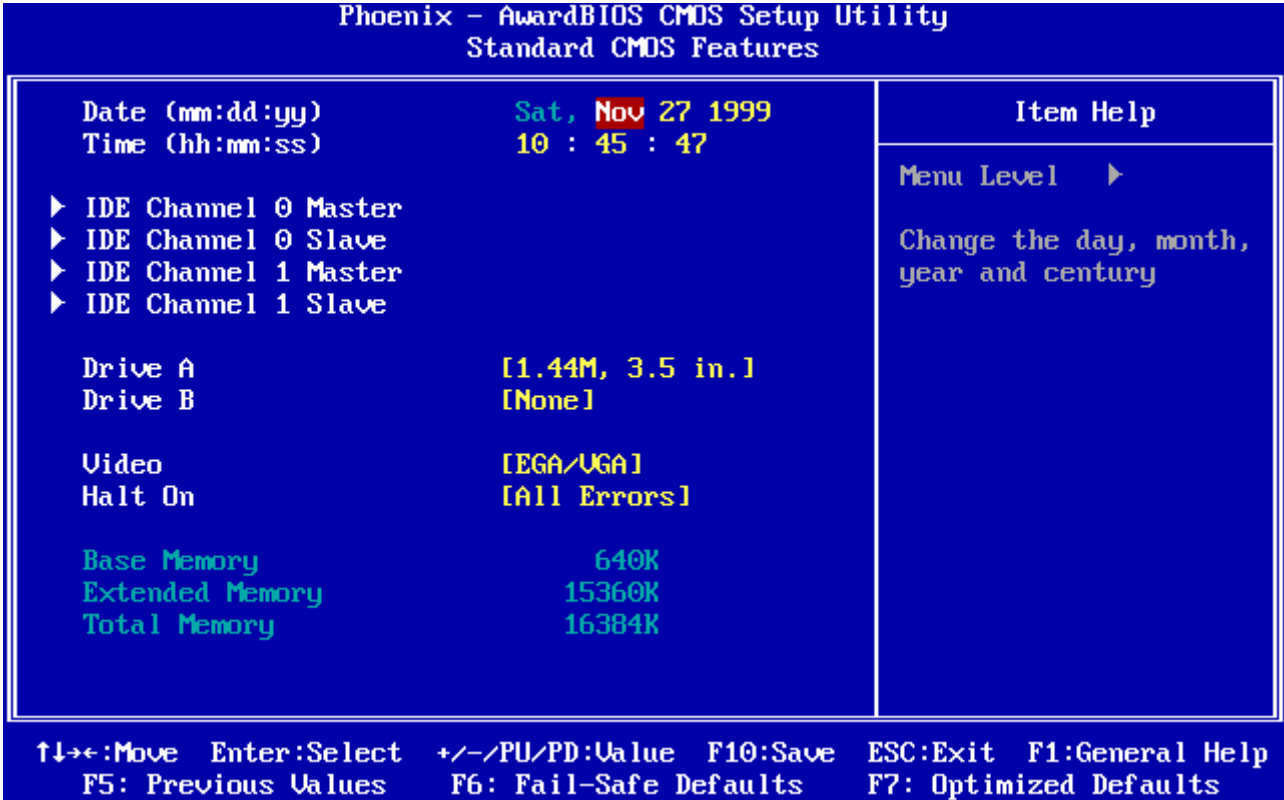
Note that a brief description of each highlighted selection appears at the bottom of the screen.



Note: The BIOS setup screens shown in this chapter are for reference purposes only, and may not exactly match what you see on your screen. Visit the Avalue website (www.avalue.com.tw) to download the latest product and BIOS information.

3.5.1 Standard CMOS Features

The items in Standard CMOS Setup Menu are divided into few categories. Each category includes no, one or more than one setup items. Use the arrow keys to highlight the item and then use the <PgUp> or <PgDn> keys to select the value you want in each item.



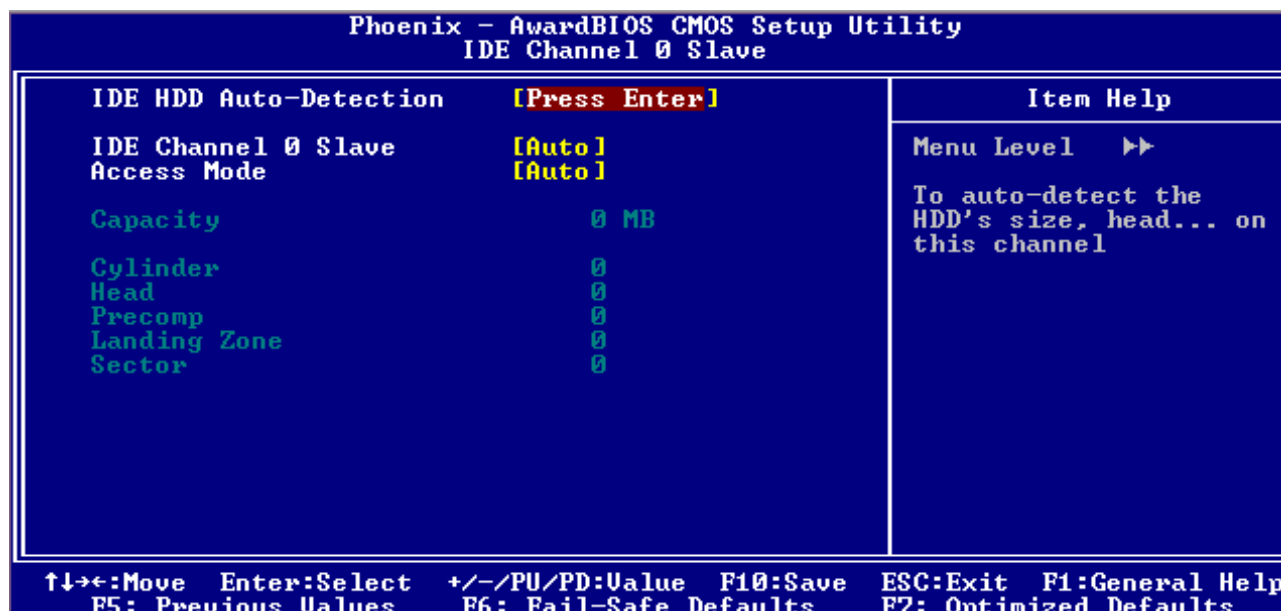
3.5.1.1 Main Menu Selection

This table shows the selections that you can make on the Main Menu.

Item	Options	Description
Date	MM DD YYYY	Set the system date. Note that the 'Day' automatically changes when you set the date
Time	HH : MM : SS	Set the system time
IDE Channel 0 Master IDE Channel 0 Slave IDE Channel 1 Master IDE Channel 1 Slave	Options are in its sub menu	Press <Enter> to enter the sub menu of detailed options
Drive A Drive B	None 360K, 5.25 in 1.2M, 5.25 in 720K, 3.5 in 1.44M, 3.5 in 2.88M, 3.5 in	Select the type of floppy disk drive installed in your system
Video	EGA/VGA CGA 40 CGA 80 MONO	Select the default video device
Halt On	All Errors No Errors All, but Keyboard All, but Diskette All, but Disk/Key	Select the situation in which you want the BIOS to stop the POST process and notify you

3.5.1.2 IDE Adapter Setup

The IDE adapters control the hard disk drive. Use a separate sub menu to configure each hard disk drive. The below Figure will shows the IDE primary master sub menu.

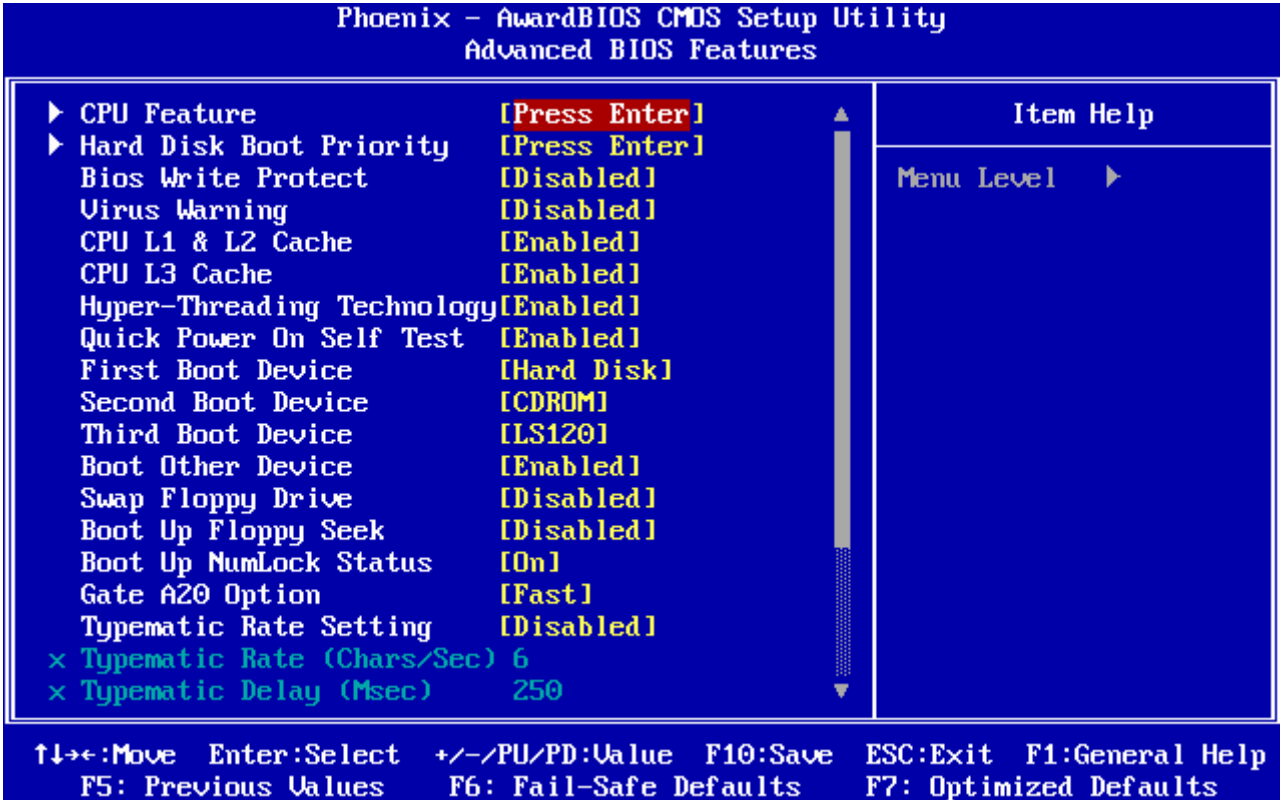


Use the following table to configure the hard disk.

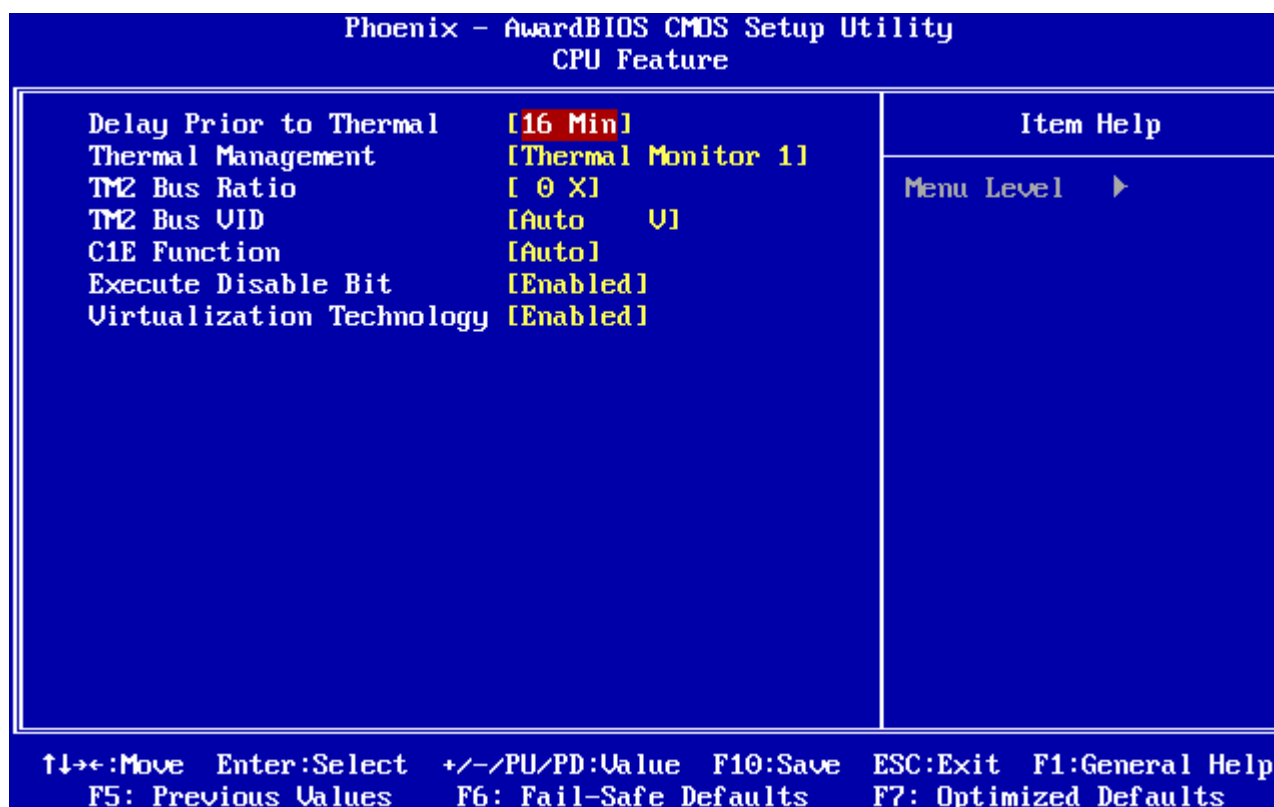
Item	Options	Description
IDE HDD Auto-detection	Press Enter	Press Enter to auto-detect the HDD on this channel. If detection is successful, it fills the remaining fields on this menu.
IDE Channel 0 Master IDE Channel 0 Slave, IDE Channel 1 Master, IDE Channel 1 Slave	None Auto Manual	Selecting 'manual' lets you set the remaining fields on this screen. Selects the type of fixed disk. "User Type" will let you select the number of cylinders, heads, etc. Note: PRECOMP=65535 means NONE !
Access Mode	Normal LBA Large Auto	Choose the access mode for this hard disk
Capacity	Auto Display your disk drive size	Disk drive capacity (Approximated). Note that this size is usually slightly greater than the size of a formatted disk given by a disk checking program.
The following options are selectable only if the 'IDE Channel ...' item is set to 'Manual'		
Cylinder	Min = 0 Max = 65535	Set the number of cylinders for this hard disk.
Head	Min = 0 Max = 255	Set the number of read/write heads
Precomp	Min = 0 Max = 65535	**** Warning: Setting a value of 65535 means no hard disk
Landing zone	Min = 0 Max = 65535	****
Sector	Min = 0 Max = 255	Number of sectors per track

3.5.2 Advanced BIOS Features

This section allows you to configure your system for basic operation. You have the opportunity to select the system's default speed, boot-up sequence, keyboard operation, shadowing and security.



3.5.2.1 CPU Feature



This item allows you to setup the CPU thermal management function.

Item	Options	Description
Delay Prior to Thermal	4, 8, 16, 32 Min	Allow the Thermal Monitor to be activated of certain minutes in automatic mode after the system boots.
Thermal Management	Thermal Monitor 1 Thermal Monitor 2	Allow to choose the thermal management method of the monitor.
TM2 Bus Ratio	0	Represents the frequency. Bus ratio of the throttled performance state that will be initiated when the on-die sensor goes from not hot to hot.
TM2 Bus VID	0.700 ~ 1.708	Represents the voltage of the throttled performance state that will be initiated when the on-die sensor goes from not hot to hot.
C1E Function	Auto, Disabled	The C1E function enables the Core 2 Extreme to throttle back to its standard clock rate under light load
Execute Disable Bit	Enabled, Disabled	It can help prevent certain classes of malicious buffer overflow attacks when combined with a supporting operating system.

3.5.2.2 Hard Disk Boot Priority

This item allows you to set the boot priority of the hard drives installed in the system.

Item	Description
Pri./Sec. Master/Slave	Boot up from IDE Primary/Secondary Master/Slave Hard Disk

USBHDD 0/1/2	Boot up from 1st/2nd/3rd USB Hard Disk
Bootable Add-in Cards	Boot up from other Add-In Card Hard Disk Device.

3.5.2.3 BIOS Write Protect

This is a setting to choose if you want to update BIOS. The default is disabled.

The settings: Disabled, Enabled.

3.5.2.4 Virus Warning

Allows you to choose the VIRUS Warning feature for IDE Hard Disk boot sector protection. If this function is enabled and someone attempt to write data into this area, BIOS will show a warning message on screen and alarm beep.

Item	Description
Enabled	Activates automatically when the system boots up causing a warning message to appear when anything attempts to access the boot sector or hard disk partition table.
Disabled	No warning message will appear when anything attempts to access the boot sector or hard disk partition table.

3.5.2.5 CPU L1 & L2 Cache

This item allows you to speed up memory access. However, it depends on CPU design.

Item	Description
Enabled	Enable cache
Disabled	Disable cache

3.5.2.6 CPU L3 Cache

This is the extra cache that sits on the motherboard between the processor and main memory, since the processor already contains L1 and L2 cache and starting to ship with L3 cache built-in as well to speed up memory operations further. However, it depends on CPU design.

Item	Description
Enabled	Enable cache
Disabled	Disable cache

3.5.2.7 Hyper-Threading Technology

The item allows you to enable HT Technology. However, it depends on CPU design.

Item	Description
Enabled	Enable cache
Disabled	Disable cache

3.5.2.8 Quick Power On Self Test

This category speeds up Power On Self Test (POST) after you power up the computer. If it is set to Enable, BIOS will shorten or skip some check items during POST.

Item	Description
Enabled	Enable quick POST
Disabled	Normal POST

3.5.2.9 First/Second/Third/Other Boot Device

The BIOS attempts to load the operating system from the devices in the sequence selected in these items.

Item	Description
Floppy	Floppy Device
LS120	LS120 Device
HDD-0	First Hard Disk Device
CDROM	CDROM Device
HDD-1	Secondary Hard Disk Device
HDD-2	Third Hard Disk Device
HDD-3	Fourth Hard Disk Device
ZIP100	ZIP-100 Device
USB-FDD	USB Floppy Device
USB-ZIP	USB ZIP Device
USB-CDROM	USB CDROM Device
Legacy LAN	Network Device
Disabled	Disabled any boot device

3.5.2.10 Swap Floppy Drive

This field is effective only in systems with two floppy drives. Selecting Enabled assigns physical drive B to logical drive A, and physical drive A to logical drive B.

Item	Description
Enabled	Enable cache
Disabled	Disable cache

3.5.2.11 Book Up Floppy Seek

Seeks disk drives during boot up. Disabling seeds boot up.

Item	Description
Enabled	Enable Floppy Seek
Disabled	Disable Floppy Seek

3.5.2.12 Boot Up NumLock Status

Select power on state for NumLock.

Item	Description
On	Enable NumLock
Off	Disable NumLock

3.5.2.13 Gate A20 Option

Select if chipset or keyboard controller should control Gate A20.

Item	Description
Normal	A pin in the keyboard controller controls GateA20
Fast	Lets chipset control GateA20

3.5.2.14 Typematic Rate Setting

Key strokes repeat at a rate determined by the keyboard controller. When enabled, the typematic rate and typematic delay can be selected.

The choice: Enabled/Disabled.

3.5.2.15 Typematic Rate (Chars/Sec)

When the typematic rate setting is enabled, you can select a typematic rate (the rate at which character repeats when you hold down a key) of 6, 8, 10, 15, 20, 24 or 30 characters per second.

The choice: 6, 8, 10, 12, 15, 20, 24 or 30 characters.

3.5.2.16 Typematic Delay

When the typematic rate setting is enabled, you ca select a typematic delay (the delay before key strokes begin to repeat) of 250, 500, 750 or 1000 milliseconds.

The choice: 250, 500, 750, 1000.

3.5.2.17 Security Option

Select whether the password is required every time the system boots or only when you enter setup.

Item	Description
System	The system will not boot and access to Setup will be denied if the correct password is not entered at the prompt.
Setup	The system will boot, but access to Setup will be denied if the correct password is not entered at the prompt.



Note: To disable security, select PASSWORD SETTING at Main Menu and then you will be asked to enter password. Do not type anything and just press <Enter>, it will disable security. Once the security is disabled, the system will boot and you can enter Setup freely.

3.5.2.18 APIC Mode

The BIOS supports versions 1.4 of the Intel multiprocessor specification. When enabled, the MPS Version 1.4 Control for OS can be activated.

The choice: Enabled/Disabled.

3.5.2.19 MPS Version Control For OS

This feature is to indicate the version of Multi-Processor Specification (MPS) that is using.

The choice: 1.1, 1.4

3.5.2.20 OS Select for DRAM > 64MB

Select the operating system that is running with greater than 64MB of RAM on the system.

The choice: Non-OS2, OS2.

3.5.2.21 Report No FDD For WIN 95

The original Windows95 requires the presence of a floppy. Unless the BIOS tells it to disregard the absence of the drive, it will generate an error message. For other operating systems as Win98 etc this field is without relevance.

Item	Description
No	Don't generate error message
Yes	Generate error message

3.5.2.22 Small Logo (EPA) Show

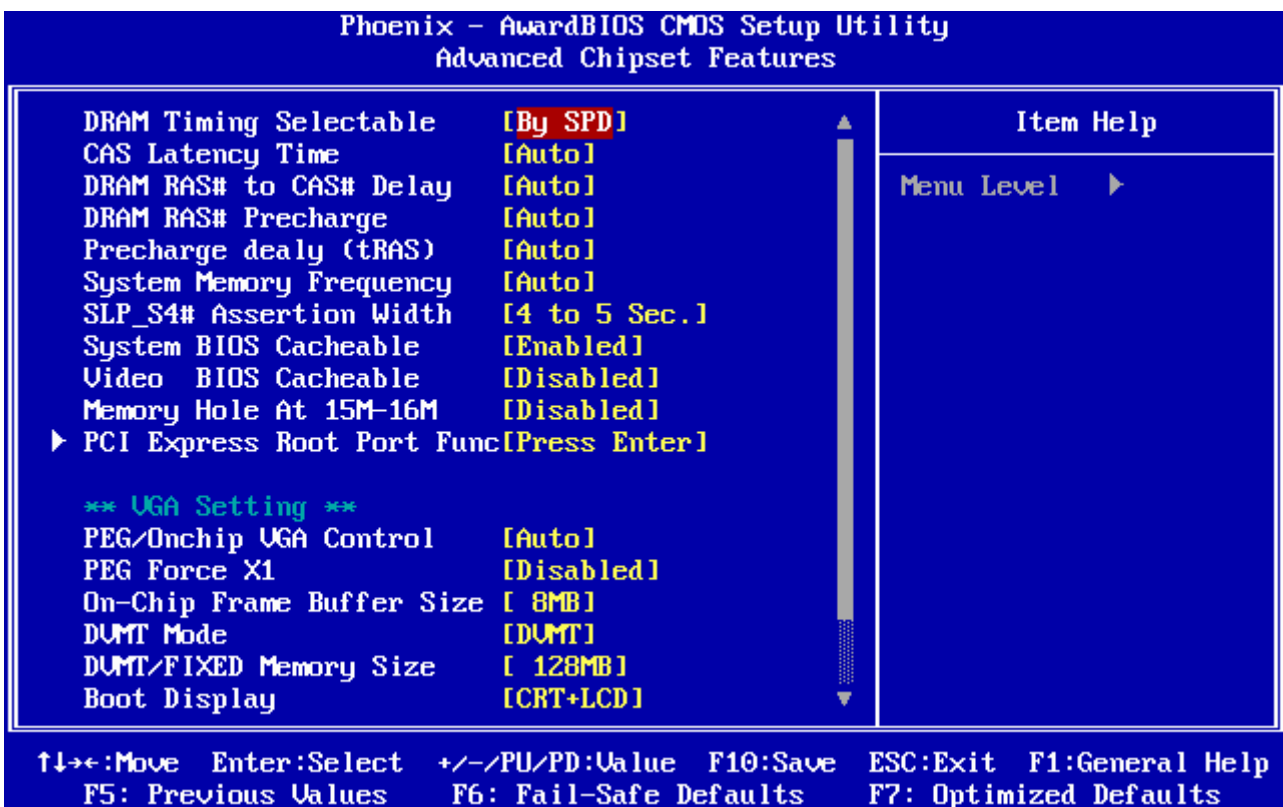
This item allows you enabled/disabled the small EPA logo show on screen at the POST step.

Item	Description
Enabled	EPA Logo show is enabled
Disabled	EPA Logo show is disabled

3.5.3 Advanced Chipset Features

This section allows you to configure the system based on the specific features of the installed chipset. This chipset manages bus speeds and access to system memory resources, such as DRAM and the external cache. It also coordinates communications between the conventional ISA bus and the PCI bus. It must be stated that these items should never need to be altered. The default settings have been chosen because they provide the best operating conditions for your system. The only time you might consider making any changes would be if you discovered that data was being lost while using your system.

The first chipset settings deal with CPU access to dynamic random access memory (DRAM). The default timings have been carefully chosen and should only be altered if data is being lost. Such a scenario might well occur if your system had mixed speed DRAM chips installed so that greater delays may be required to preserve the integrity of the data held in the slower memory chips.



3.5.3.1 DRAM Timing Selectable

This item allows you to select the DRAM timing value by SPD data or Manual by yourself. The choice: Manual, By SPD.

3.5.3.2 CAS Latency Time

This item controls the time delay (in clock cycles - CLKs) that passes before the SDRAM starts to carry out a read command after receiving it. This also determines the number of CLKs for the completion of the first part of a burst transfer. In other words, the lower the

latency, the faster the transaction.

The Choices: Auto, 5, 4, 3, 6.

3.5.3.3 DRAM RAS# to CAS# Delay

This option allows you to insert a delay between the RAS (Row Address Strobe) and CAS (Column Address Strobe) signals. This delay occurs when the SDRAM is written to, read from or refreshed. Naturally, reducing the delay improves the performance of the SDRAM while increasing it reduces performance.

The Choices: Auto, 2, 3, 4, 5, 6.

3.5.3.4 DRAM RAS# Precharge

This option sets the number of cycles required for the RAS to accumulate its charge before the SDRAM refreshes. Reducing the precharge time to **2** improves SDRAM performance but if the precharge time of **2** is insufficient for the installed SDRAM, the SDRAM may not be refreshed properly and it may fail to retain data

So, for better SDRAM performance, set the **SDRAM RAS Precharge Time** to **2** but increase it to **3** if you face system stability issues after reducing the precharge time.

The Choices: Auto, 2, 3, 4, 5, 6.

3.5.3.5 Precharge Delay (tRAS)

It allows controlling the memory bank's minimum row active time (tRAS). This constitutes the time when a row is activated until the time the same row can be deactivated. If the tRAS period is too long, it can reduce performance by unnecessarily delaying the deactivation of active rows. Reducing the tRAS period allows the active row to be deactivated earlier.

If the tRAS period is too short, there may not be enough time to complete a burst transfer.

This reduces performance and data may be lost or corrupted.

The choices: Auto, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15.

3.5.3.6 System Memory Frequency

It allows controlling the system memory frequency. The memory frequency will either be equal to or less than the processor system bus frequency.

The choices: Auto, 400, 533MHz, 667MHz.

3.5.3.7 SLP_S4# Assertion Width

This item allows you to set the SLP_S4# Assertion Width.

The choices: 4 to 5 Sec., 3 to 4 Sec., 2 to 3 Sec., 1 to 2 Sec...

3.5.3.8 System BIOS Cacheable

This feature is only valid when the system BIOS is shadowed. It enables or disables the caching of the system BIOS ROM at **F0000h-FFFFFh** via the L2 cache. This greatly speeds up accesses to the system BIOS. However, this does **not** translate into better system performance because the OS does not need to access the system BIOS much.

The Choice: Disabled, Enabled.

3.5.3.9 Video BIOS Cacheable

This feature is only valid when the video BIOS is shadowed. It enables or disables the caching of the video BIOS ROM at **C0000h-C7FFFh** via the L2 cache. This greatly speeds up accesses to the video BIOS. However, this does **not** translate into better system performance because the OS bypasses the BIOS using the graphics driver to access the video card's hardware directly.

The Choice: Enabled, Disabled.

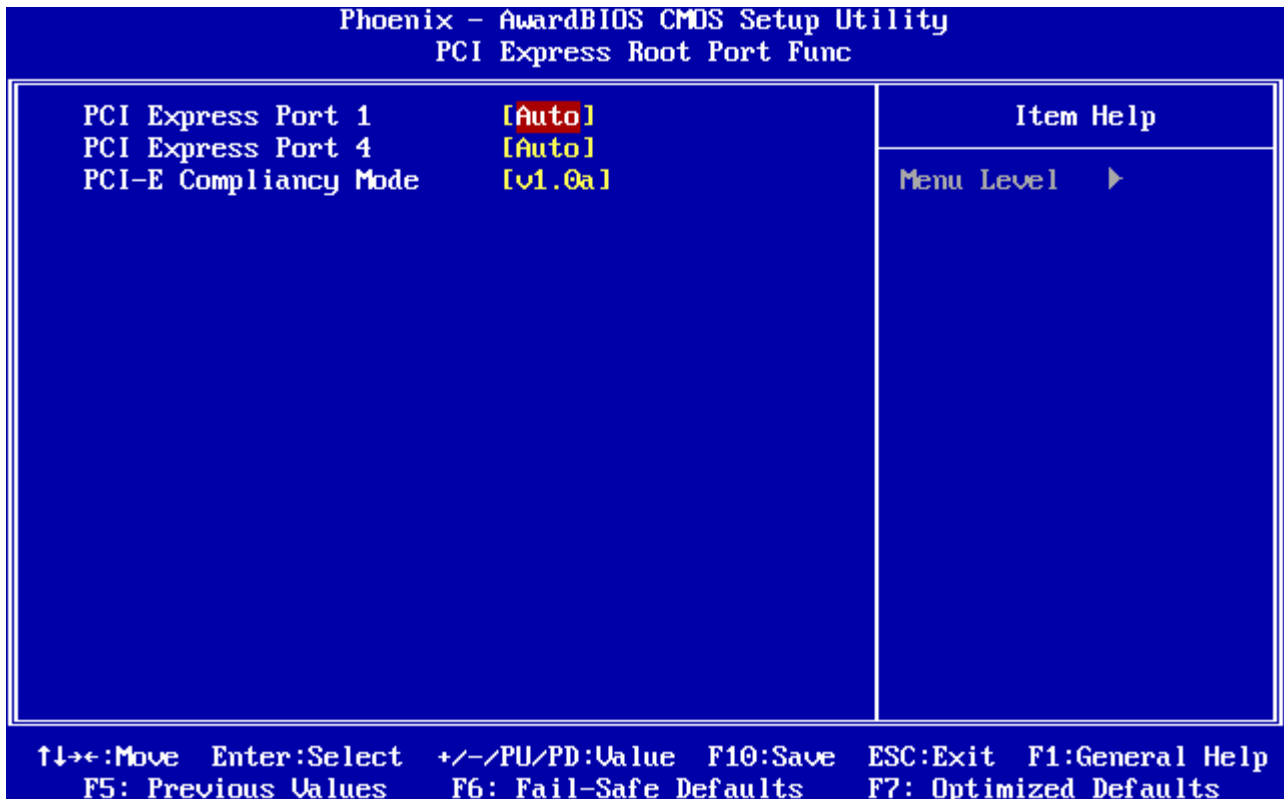
3.5.3.10 Memory Hole At 15M-16M

Enabling this feature reserves 15MB to 16MB memory address space to ISA expansion cards that specifically require this setting. This makes the memory from 15MB and up unavailable to the system. Expansion cards can only access memory up to 16MB.

The choice: Enabled, Disabled.

3.5.3.11 PCI Express Root

For the PCI Express root ports, the assignment of a function number to a root port is not fixed. This item allows you to re-assign the function numbers on a port by port basis. You can disable/hide any root port and have still have functions 0 thru N-1 where N is the total number of enabled root ports.



The choices: Auto, Enabled, Disabled.

3.5.3.12 PCI-E Compliancy Mode

This feature is used to select the compliancy mode for PCI-E.

The choices: v.1.0a, v1.0

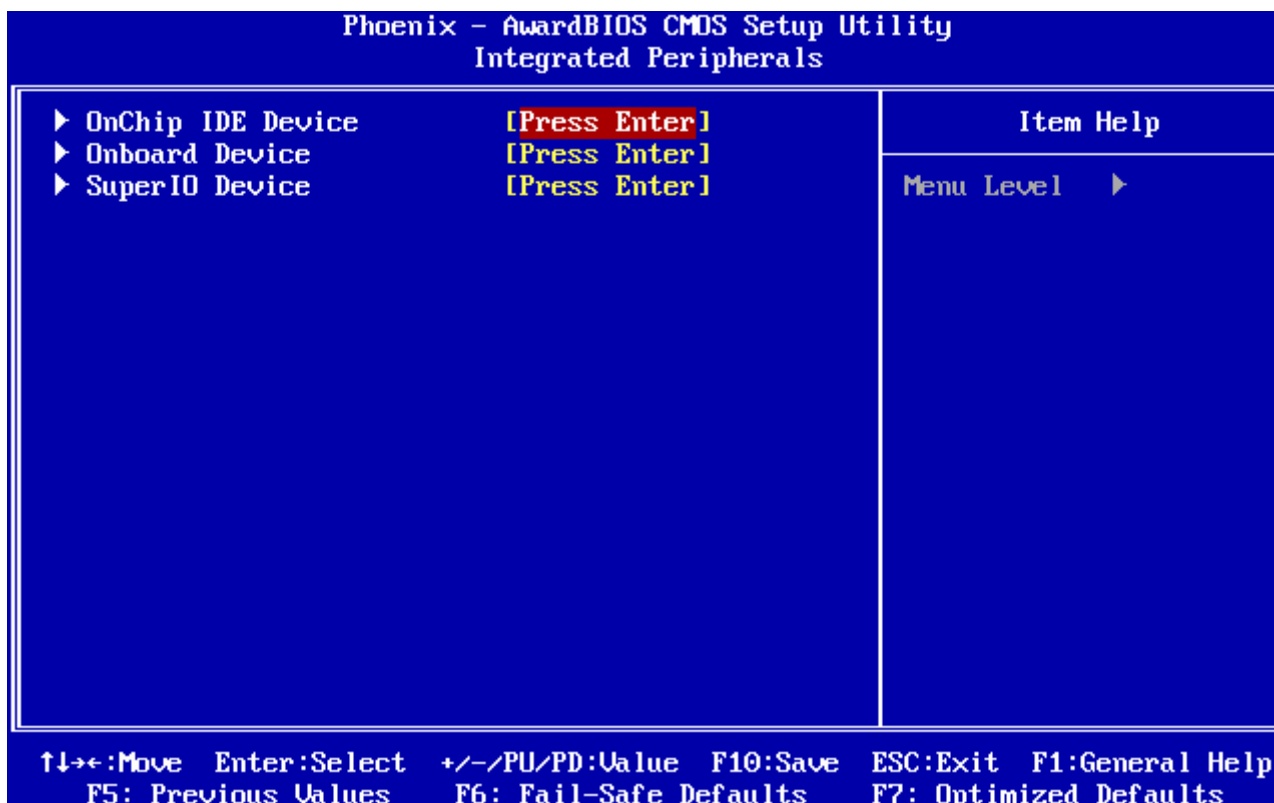
3.5.3.12.1 VGA Setting

Item	Options	Description
PEG/Onchip VGA Control	Onchip VGA PEG Port Auto	<p>This feature allows you to select whether to use the onboard graphics processor or the PCI Express card.</p> <p>When set to Onchip VGA, the motherboard boots up using the onboard graphics processor, even when a PCI Express graphics card is installed.</p> <p>When set to PEG Port, the motherboard boots up using the PCI Express graphics card, if one is installed. Otherwise, it defaults to the onboard graphics processor.</p> <p>When set to Auto, the BIOS checks to see if a PCI Express graphics card is installed. If it detects that a PCI Express graphics card is present, the motherboard boots up using that card. Otherwise, it defaults to the onboard graphics processor.</p> <p>If you have a PCI Express graphics card installed in your system, you should set this BIOS feature to PEG Port. This skips the detection process, which may speed up the booting process.</p> <p>If you do not have a PCI Express graphics card installed in your system, you should set this BIOS feature to Onchip VGA. This skips the detection process, which may speed up the booting process.</p> <p>If you are not sure what to select, leave the BIOS feature at its default setting of Auto.</p>
PEG Force X1	Enabled Disabled	This BIOS feature allows you to convert a PCI Express X16 slot into a PCI Express X1 slot.
On-Chip Frame Buffer Size	1MB 8MB	This item is to select the amount of system memory that will be utilized as internal graphics device memory.
DVMT Mode	FIXED DVMT BOTH	This feature allows you to select the Dynamic Video Memory Technology (DVMT) operating mode.
DVMT/FIXED Memory Size	64MB 128MB 224MB	This feature allows you to select the memory size of DVMT/BOTH operating mode.
Boot Display	CRT, LCD CRT+LCD, TV	This feature allows you to select the display device when you boot up the system.

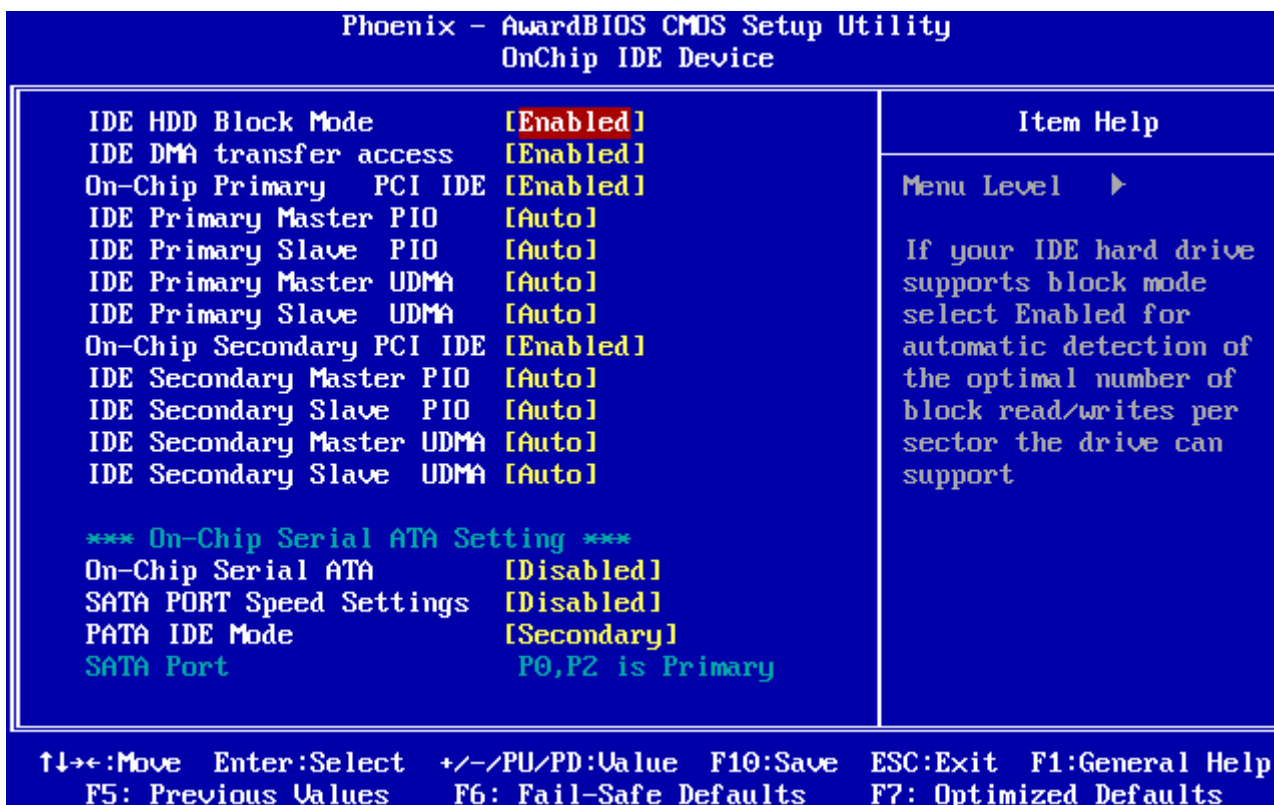
Item	Options	Description
Panel Number	640x480 1x18B, 800x600 1x18B, 1024x768 1x18B, 1280x1024 2x24B, 1400x1050 1x24B, 1440x900, 2x24B, 1600x1200 1x24B, 1280x768 1x24B, 1680x1050 2x24B, 1920x1080 2x24B, 1024x768 1x24B, 1024x768 2x18B, 800x480 1x18B, 1280x800 1x18B, 1280x720 1x24B, 1366x768 1x24B	This feature allows you to select Panel Resolution that will be displayed depending on the LCD Panel.
TV Standard	Off, NTSC, PAL, SECAM	This feature allows you to select an analog TV standard system.
Video Connector	Automatic, Composite, Component, Both.	This feature allows you to select the output video connector style.
TV Format	Auto, NTSC_M, NTSC_M_J, NTSC_433, NTSC_N, PAL_B, PAL_G, PAL_D, PAL_H, PAL_I, PAL_M, PAL_N, PAL_60, SECAM_L, SECAM_L1, SECAM_B, SECAM_D, SECAM_G, SECAM_H, SECAM_K, SECAM_K1.	This feature allows you to select the TV format.

3.5.4 Integrated Peripherals

Use this menu to specify your settings for integrated peripherals.



3.5.4.1 OnChip IDE Device

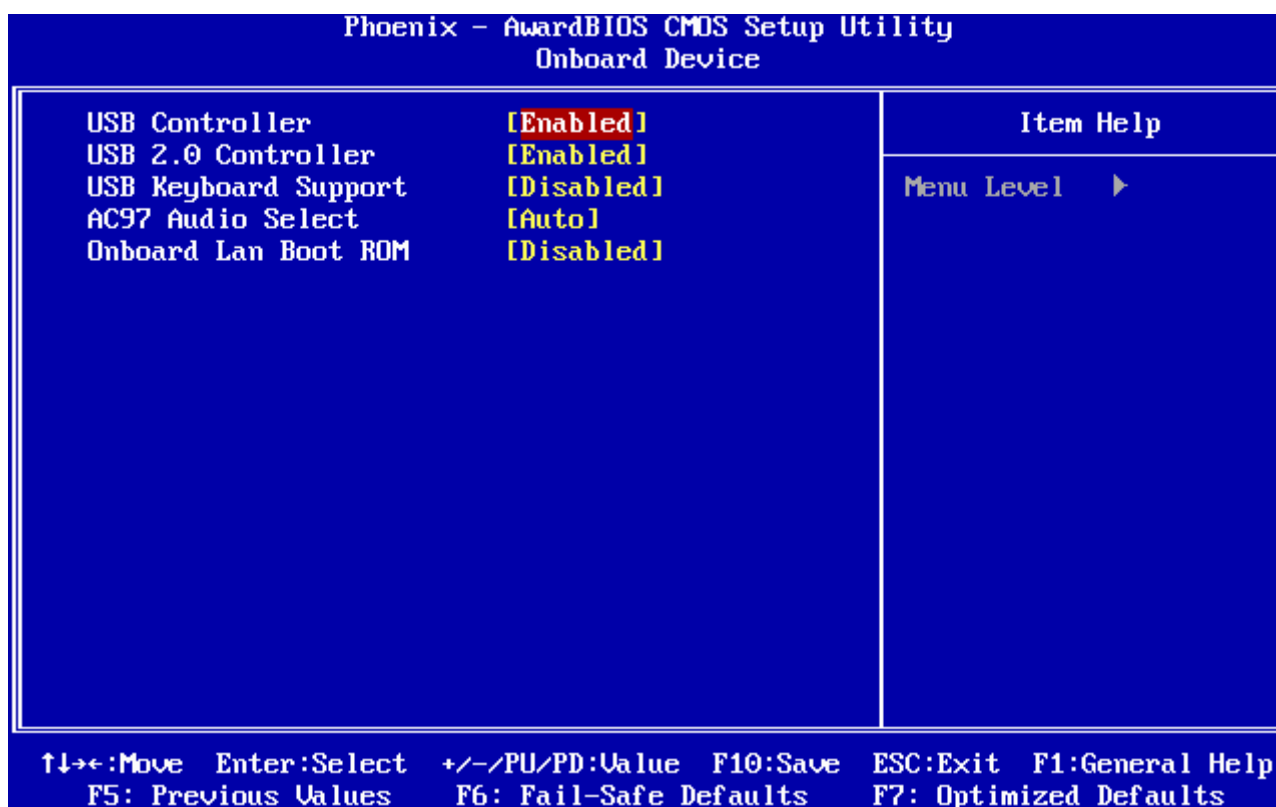


The chipset contains a PCI IDE interface with support for one IDE channel and two SATA

channels. Select Enabled to activate the primary IDE interface. Select Disabled to deactivate this interface.

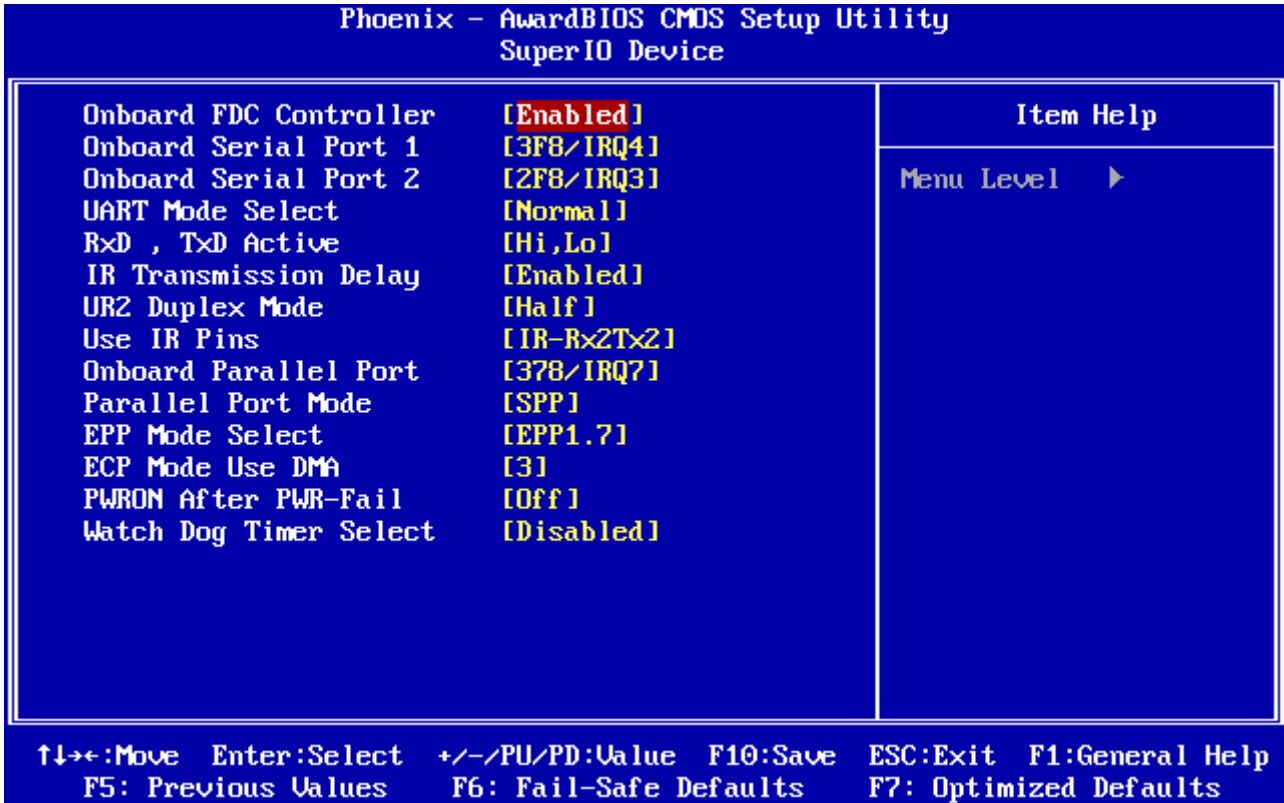
Item	Options	Description
IDE HDD Block Mode	Enabled Disabled	Speeds up HDD access by transferring data from multiple sectors at once instead of using the old single sector transfer mode if the HDD supports block transfers and configure the proper block transfer settings for it. Up to 64KB of data can be transferred per interrupt with IDE HDD Block Mode enabled. (Virtually all HDDs now support block transfers.)
IDE DMA transfer access	Enabled Disabled	It allows you to enable or disable DMA (Direct Memory Access) support for all IDE devices. If you disable this BIOS feature, the BIOS will disable DMA transfers for all IDE drives. They will revert to PIO mode transfers. If you enable this BIOS feature, the BIOS will enable DMA transfers for all IDE drives. The proper DMA mode will be detected at boot-up. If the drive does not support DMA transfers, then it will use PIO mode instead.
On-Chip Primary PCI IDE On-Chip Secondary PCI IDE	Enabled Disabled	The chipset contains a PCI IDE interface with support for two IDE channels. Select Enabled to activate the primary/secondary IDE interface. Select Disabled to deactivate this interface.
IDE Primary Master PIO IDE Primary Slave PIO IDE Secondary Master PIO IDE Secondary Slave PIO	Auto Mode 0 Mode 1 Mode 2 Mode 3 Mode 4	The IDE PIO (Programmed Input/Output) fields let you set a PIO mode (0-4) for each of the four IDE devices that the onboard IDE interface supports. Modes 0 through 4 provide successively increased performance. In Auto mode, the system automatically determines the best mode for each device.
IDE Primary Master UDMA IDE Primary Slave UDMA IDE Secondary Master UDMA IDE Secondary Slave UDMA	Auto Disabled	Ultra DMA implementation is possible only if your IDE hard drive supports it and the operating environment includes a DMA driver (Windows 95 OSR2 or a third-party IDE bus master driver). If the hard drive and the system software both support Ultra DMA, select Auto to enable BIOS support.
On-Chip Serial ATA	Disabled, Auto, Combined Mode, Enhanced Mode, SATA Only	It allows you to select the operation mode for SATA controller.
SATA Port Speed Settings	Disabled, Force GEN I, Force GEN II	It allows you to select the speed setting for SATA Port. The Force GEN I can up to 150 MB/s, and the Force GEN II is up to 300 MB/s

3.5.4.2 Onboard Device



Item	Options	Description
USB Controller	Enabled Disabled	This item allows you to set the USB Controller.
USB 2.0 Controller	Disabled Enabled	This item allows you to set the USB 2.0 Controller.
USB Keyboard Support	Enabled Disabled	This item allows you to set the system's USB keyboard to Enabled/Disabled.
AC97 Audio Select	Auto Disabled	This item allows you to select the Audio codec.
Onboard Lan Boot ROM	Enabled Disabled	This item allows you to decide if you want to remote start up your system or not.

3.5.4.3 Super IO Device



3.5.4.3.1 Onboard FDC Controller

Select Enabled if your system has a floppy disk controller (FDC) installed on the system board and you wish to use it. If you install and-in FDC or the system has no floppy drive, select Disabled in this field.

The Choice: Enabled, Disabled.

3.5.4.3.2 Onboard Serial Port 1 / 2

Select an address and corresponding interrupt for the first and second serial ports.

The Choice: Auto, 3F8/IRQ4, 2F8/IRQ3, 3E8/IRQ4, 2E8/IRQ3, Disabled.

3.5.4.3.3 UART Mode Select

Select UART 2 mode as standard serial port or IR port.

The Choice: IrDA, ASKIR, Normal..

3.5.4.3.4 RxD , TxD Active

This item allows you to determine the active of RxD, TxD level.

The Choice: Hi,Hi , Hi,Lo , Lo,Hi , Lo,Lo

3.5.4.3.5 IR Transmission Delay

This item allows you to enable/disable the IR Transmission Delay.

The Choice: Enabled, Disabled.

3.5.4.3.6 UR2 Duplex Mode.

Select the value required by the IR device connected to the IR port. Full-duplex mode permits simultaneous two-direction transmission. Half-duplex mode permits transmission in one direction only at a time.

The choice: Half, Full.

3.5.4.3.7 Use IR Pins

This item allows you to determine the pin definition.

The Choice: RxD2,TxD2, IR-Rx2Tx2.

3.5.4.3.8 Onboard Parallel Port

Select a logical LPT port name and matching address for the physical parallel (printer) port.

The choice: 378/IRQ7, 278/IRQ5, 3BC/IRQ7, Disabled, Floppy.

3.5.4.3.9 Parallel Port Mode

Select an operating mode for the parallel port. Select Compatible or Extended unless you are certain both your hardware and software support EPP or ECP mode.

The choice: SPP, EPP, ECP, ECP+EPP, Normal.

3.5.4.3.10 EPP Mode Select

Select EPP port type 1.7 or 1.9.

The choice: EPP1.7, EPP1.9.

3.5.4.3.11 ECP Mode Use DMA

Select a DMA channel for the port.

The choice: 3, 1.

3.5.4.3.12 PWRON After POW-Fail

When ATX power supply is used, this item is to set whether the system should reboot after a power failure.

The choices: Off, On, Former-Sts.

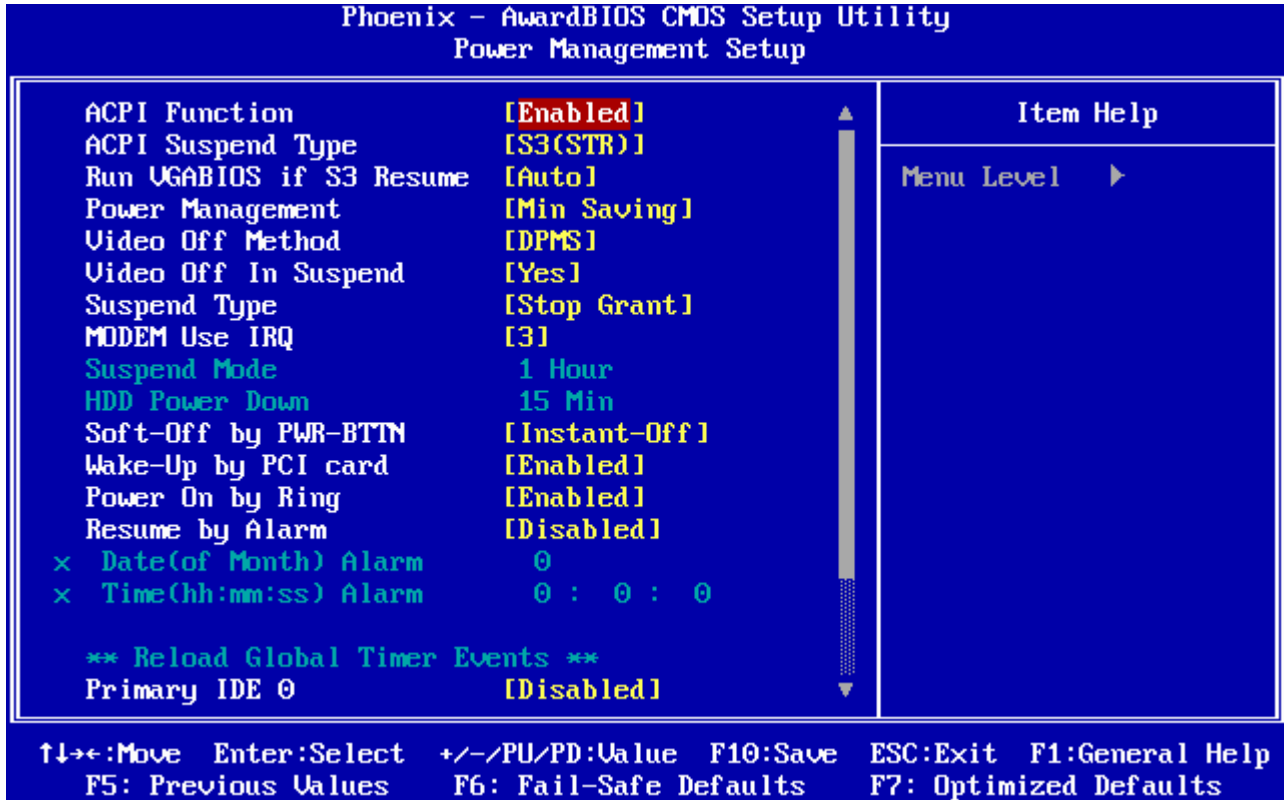
3.5.4.4 Watch Dog Timer Select

This option will determine watch dog timer.

The choices: Disabled,10 ,20 ,30 ,40 Sec,1,2,4 Min.

3.5.4 Power Management Setup

The Power Management Setup allows you to configure you system to most effectively save energy while operating in a manner consistent with your own style of computer use.



3.5.5.1 ACPI Function

This item allows you to enable/disable the ACPI function.

The choice: Enable, Disable.

3.5.5.2 ACPI Suspend Type

This item will set which ACPI suspend type will be used.

The choice: S1(POS), S3(STR).S1&S3.

3.5.5.3 Run VGABIOS if S3 Resume

This item allows the system to initialize the VGA BIOS from S3 (Suspend to RAM) sleep state.

The choice: Auto, Yes, No.

3.5.5.4 Power Management

There are three selections for Power Management, and each of them has fixed mode settings.

Item	Description
Min. Power Saving	Minimum power management, HDD Power Down = 15 Min,
Max. Power Saving	Maximum power management, HDD Power Down =1 Min,
User Defined	Allows you to set each mode individually. When not disabled, each of the ranges are from 1 min. to 1 hr. except for HDD Power Down which ranges from 1 min. to 15 min. and disable.

3.5.5.5 Video Off Method

This determines the manner in which the monitor is blanked.

The choice: Blank Screen, V/H SYNC+Blank, DPMS.

3.5.5.6 Video Off In Suspend

This determines the manner in which the monitor is in suspend mode.

The choice: No, Yes.

3.5.5.7 Suspend Type

Select the suspend type.

The choice: Stop Grant, PwrOn Suspend.

3.5.5.8 MODEM Use IRQ

This determines the IRQ in which the MODEM can use.

The choice: 3, 4, 5, 7, 9, 10, 11, or NA.

3.5.5.9 Suspend Mode

Select the suspend type.

The choice: Disabled, 1, 2, 4, 8, 12, 20, 30, 40 Min, 1 Hour.

3.5.5.10 HDD Power Down

After the selected period of drive inactivity, any system IDE devices compatible with the ATA-2 specified timeout and then waking themselves up when accessed..

The choice: Disabled, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15 Min.

3.5.5.11 Soft-Off by PWR-BTTN

Pressing the power button for more than 4 seconds forces the system to enter the Soft-Off state when the system has "hung".(Only could working on ATX Power supply)

The choice: Delay 4 Sec, Instant-Off.

3.5.5.12 Wake-Up by LAN/PCI card

This will enable the system to wake up through LAN/PCI Card peripheral.

The choice: Enable, Disabled.

3.5.5.13 Power On by Ring

This determines whether the system boot up if there's an incoming call from the Modem.

The choice: Enable, Disabled.

3.5.5.14 Resume by Alarm

This function is for setting date and time for your computer to boot up.

The choice: Enable, Disabled.

3.5.5.15 Primary IDE 0/1,Secondary IDE 0/1,FDD,COM,LPT PORT,PCI PIRQ[A-D]#

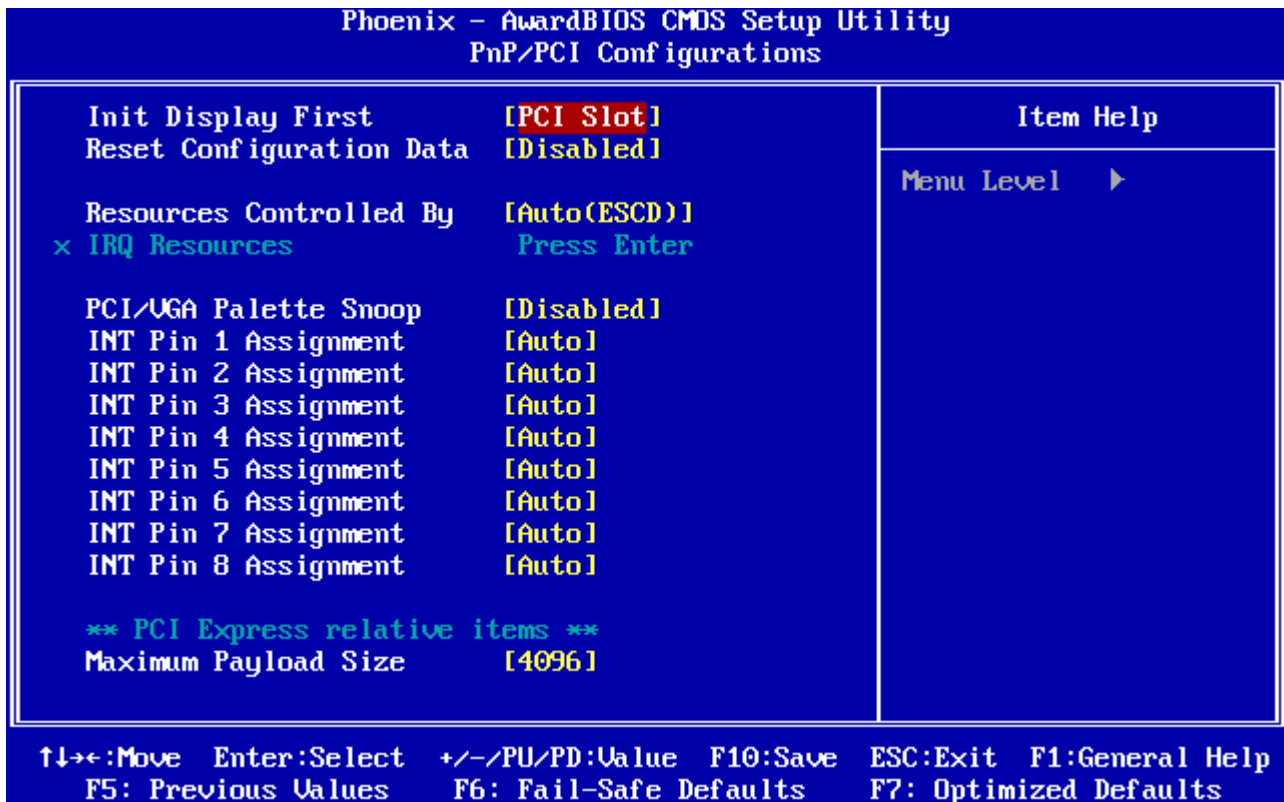
Reload Global Timer events are I/O events whose occurrence can prevent the system from entering a power saving mode or can awake the system from such a mode. In effect ,the system remain alert for anything which occurs to a device which is configured as

Enabled ,even when the system is in a power down mode.

The choice: Enable, Disabled.

3.5.5 PnP / PCI Configuration

This section describes configuring the PCI bus system. PCI, or **Personal Computer Interconnect**, is a system which allows I/O devices to operate at speeds nearing the speed the CPU itself uses when communicating with its own special components. This section covers some very technical items and it is strongly recommended that only experienced users should make any changes to the default settings.



3.5.6.1 Init Display First

It allows you to select whether to boot the system using the AGP graphics card or the PCI graphics card. This is particularly important if you have AGP and PCI graphics cards but only one monitor.

The choices: PCI Slot, Onboard, PCIEx.

3.5.6.2 Reset Configuration Data

Normally, you leave this field Disabled. Select Enabled to reset Extended System Configuration Data (ESCD) when you exit Setup if you have installed a new add-on and the system reconfiguration has caused such a serious conflict that the operating system cannot boot.

The choice: Enabled, Disabled.

3.5.6.3 Resources Controlled By

The Award Plug and Play BIOS has the capacity to automatically configure all of the boot and Plug and Play compatible devices. However, this capability means absolutely nothing unless you are using a Plug and Play operating system such as Windows®95. If you set

this field to “manual” choose specific resources by going into each of the sub menu that follows this field (a sub menu is preceded by a “>”).

The choice: Auto, Manual.

3.5.6.4 PCI / VGA Palette Snoop

Leave this field at Disabled.

The choices: Enabled, Disabled.

3.5.6.5 INT Pin 1/2/3/4/5/6/7/8 Assignment

This feature allows you to assign the PCI IRQ numbers for PCI slots. Selecting the default, Auto, allows the PCI controller to automatically allocate the IRQ numbers.

The choices: Auto, 3, 4, 5, 7, 9, 10, 11, 12, 14, 15.

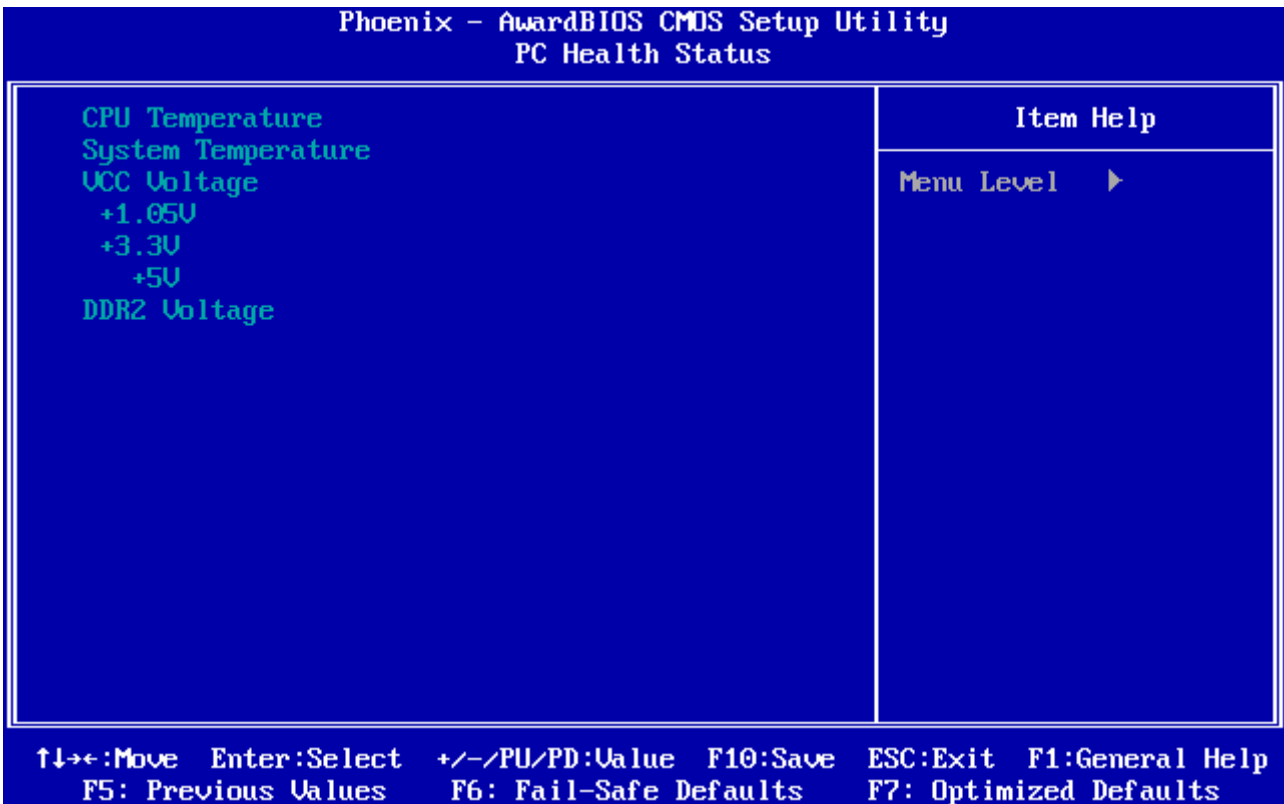
3.5.6.6 Maximum Payload Size

This setting defines the maximum payload size.

The choices: 128, 256, 512, 1024, 2048, 4096.

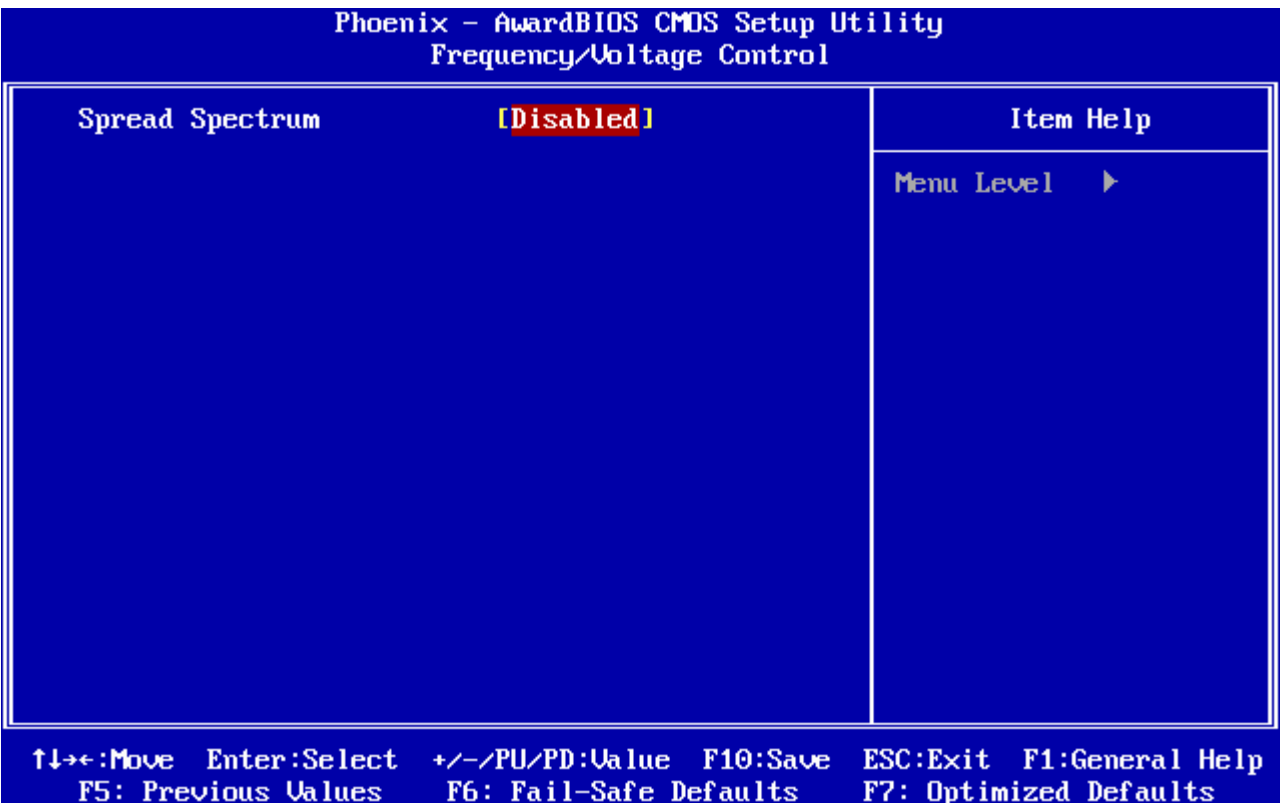
3.5.6 PC Health Status

This section shows the status of your CPU, Fan & System.



3.5.7 Frequency / Voltage Control

This menu specifies your setting for frequency/voltage control.



3.5.8.1 Spread Spectrum

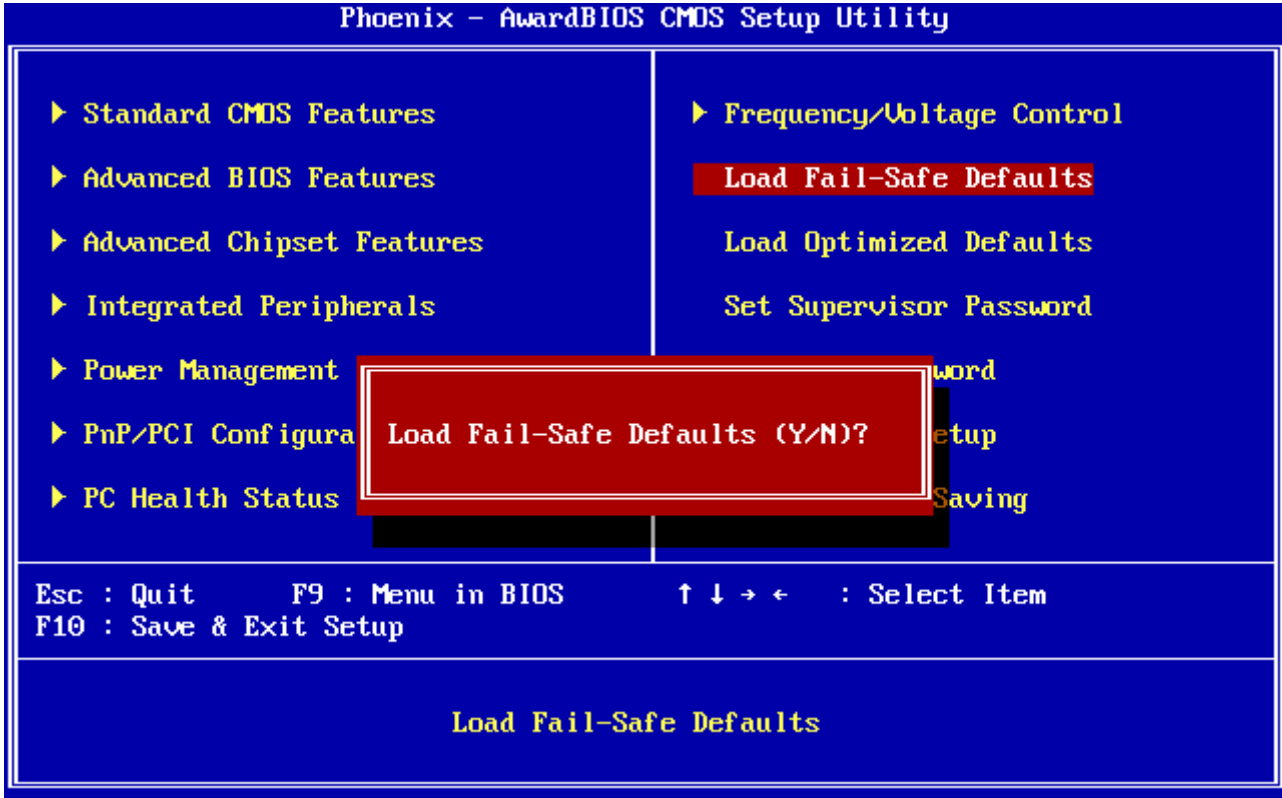
These options allow you to set Spread Spectrum and CPU Host/3V66/PCI clock into various types of frequencies.

The choice: Enabled, Disabled.

3.5.8 Load Fail-Safe Defaults

Use this menu to load the BIOS default values for the minimal/stable performance for your system to operate.

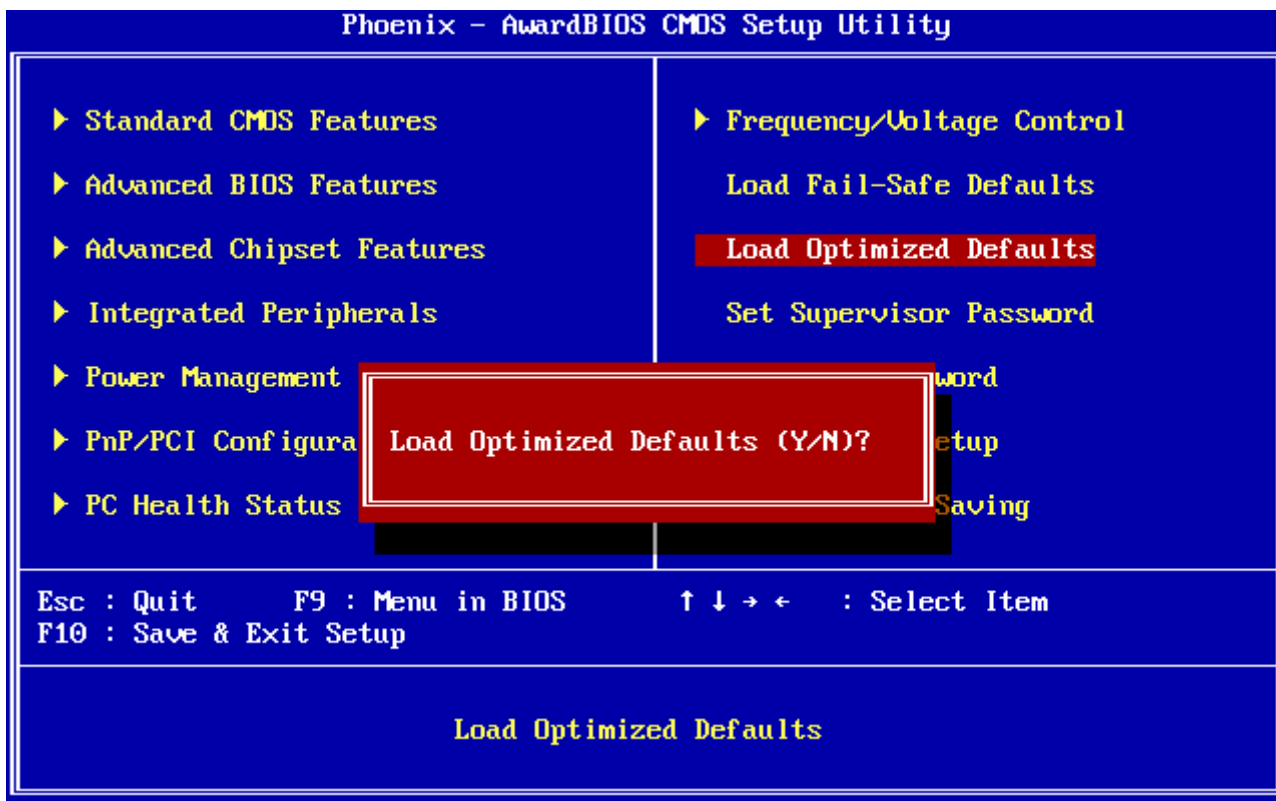
Press <Y> to load the BIOS default values for the most stable, minimal-performance system operations.



3.5.9 Load Optimized Defaults

Use this menu to load the BIOS default values that are factory settings for optimal performance system operations. While Award has designed the custom BIOS to maximize performance, the factory has the right to change these defaults to meet their needs.

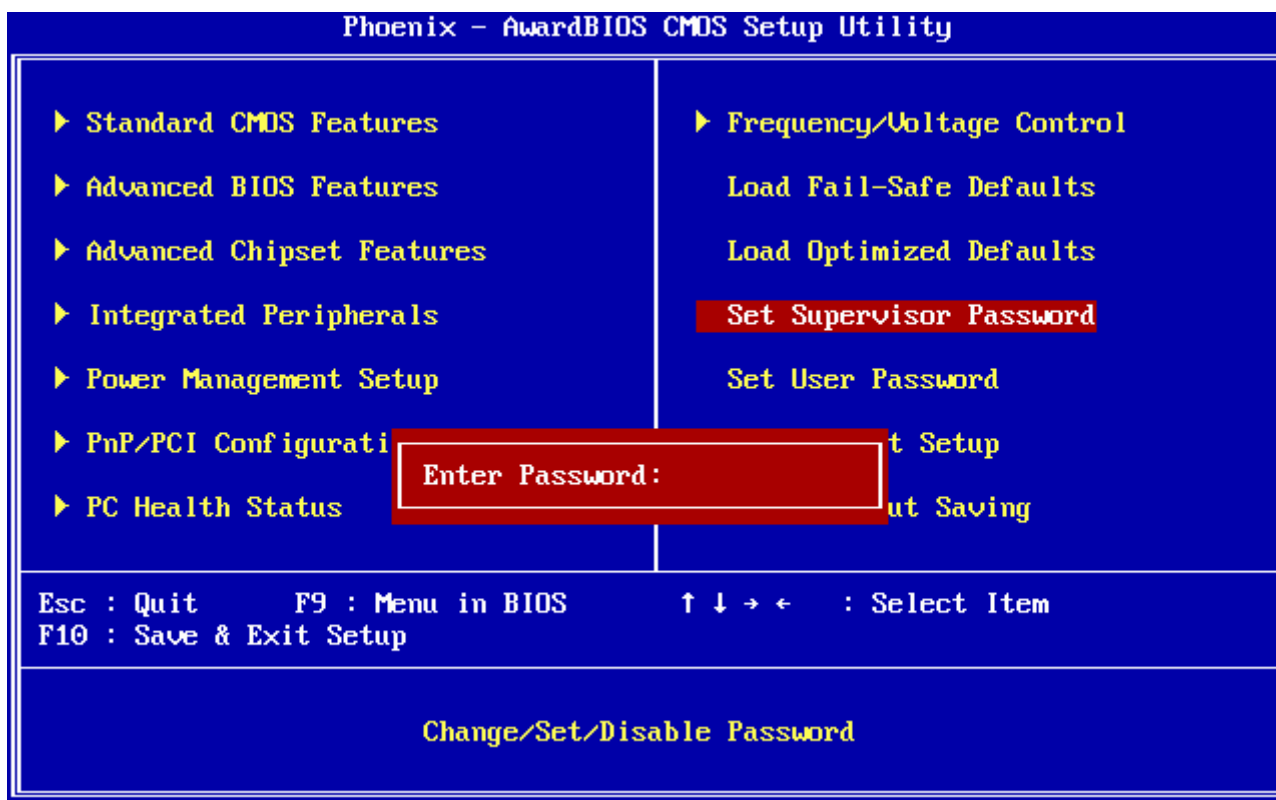
Press <Y> to load the default values setting for optimal performance system operations.



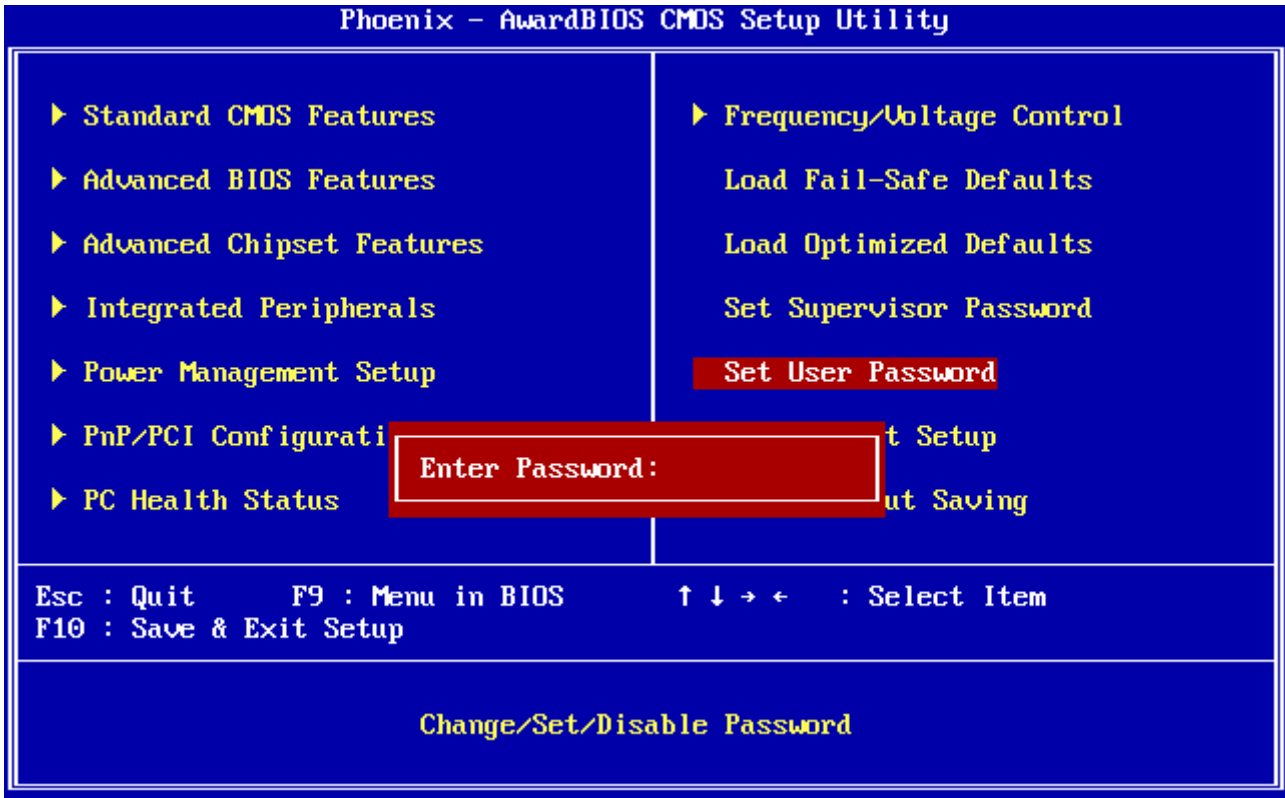
3.5.10 Set Supervisor / User Password

You can set either supervisor or user password, or both of them.

Supervisor Password: able to enter/change the options of setup menus.



User Password: able to enter but no right to change the options of setup menus.



Type the password, up to eight characters in length, and press <Enter>. The password typed now will clear any previously entered password from CMOS memory. You will be asked to confirm the password. Type the password again and press <Enter>. You may also press <Esc> to abort the selection and not enter a password. To disable a password, just press <Enter> when you are prompted to enter the password. A message will confirm the password will be disabled. Once the password is disabled, the system will boot and you can enter Setup freely.

PASSWORD DISABLED.

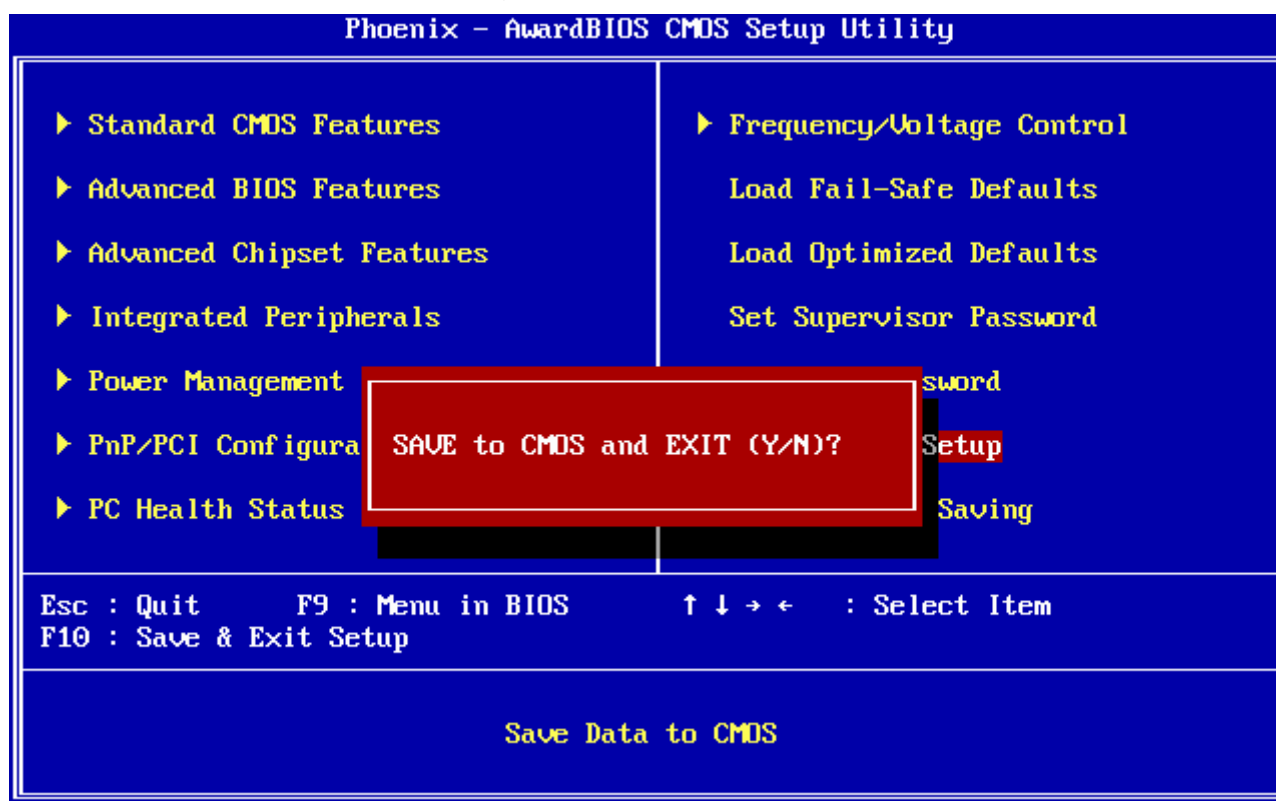
When a password has been enabled, you will be prompted to enter it every time you try to enter Setup. This prevents an unauthorized person from changing any part of your system configuration. Additionally, when a password is enabled, you can also require the BIOS to request a password every time your system is rebooted. This would prevent unauthorized use of your computer. You determine when the password is required within the BIOS Features Setup Menu and its Security option (see Section 3). If the Security option is set to "System", the password will be required both at boot and at entry to Setup. If set to "Setup", prompting only occurs when trying to enter Setup

3.5.11 Save & Exit Setup

Save CMOS value changes to CMOS and exit setup.

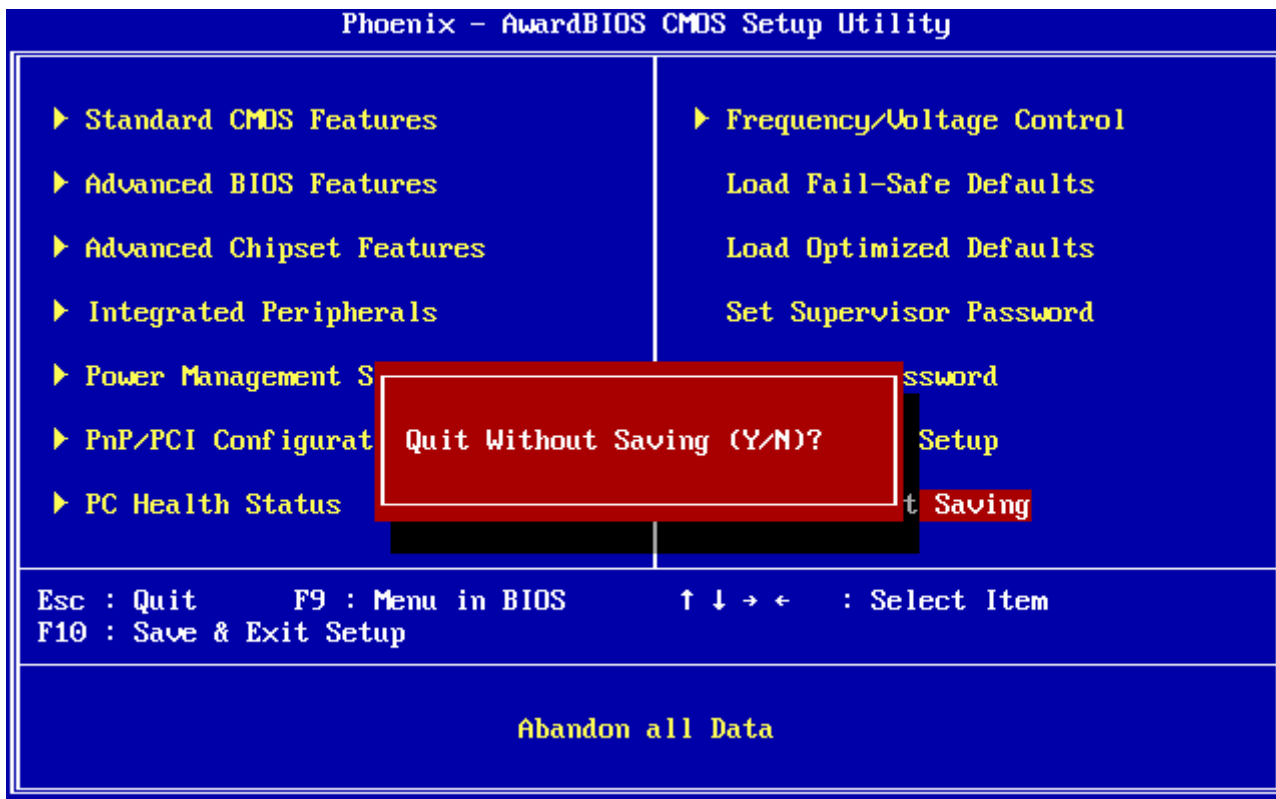
Enter <Y> to store the selection made in the menus in CMOS, a special section in memory that stays on after turning the system off. The BIOS configures the system according to the Setup selection stored in CMOS when boot the computer next time.

The system is restarted after saving the values.



3.5.12 Exit Without Save

Abandon all CMOS value changes and exit setup, and the system is restarted after exiting.



4. Drivers Installation



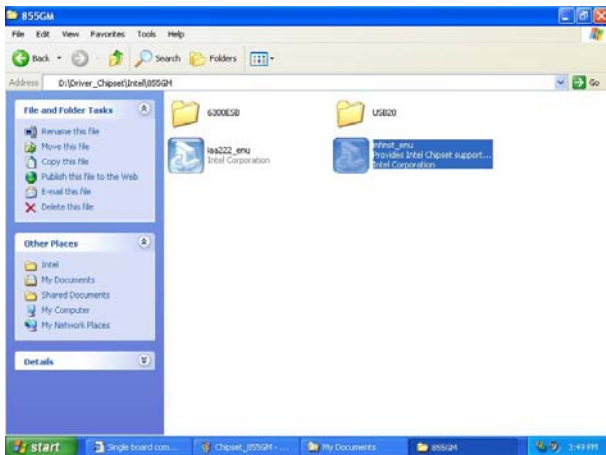
Note: Installation procedures and screen shots in this section are for your reference and may not be exactly the same as shown on your screen.

4.1 Install Chipset Driver (For Intel 945GME)

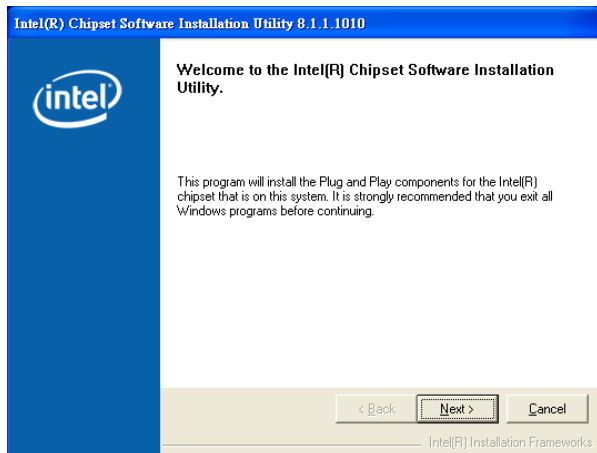
Insert the Supporting DVD-ROM to DVD-ROM drive, and it should show the index page of Avalue's products automatically. If not, locate Index.htm and choose the product from the menu left, or link to \Driver_Chipset\Intel\ 945GM.



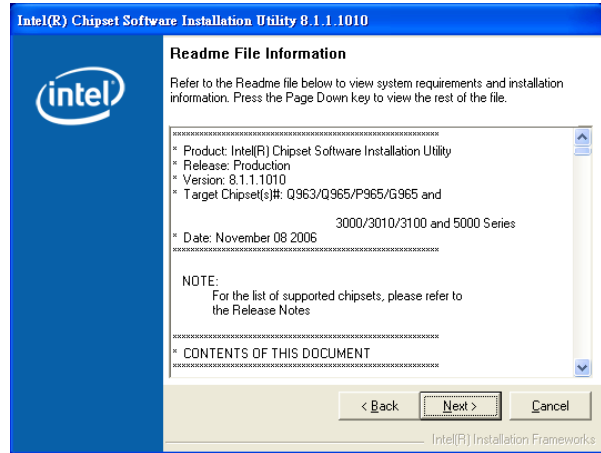
Note: The installation procedures and screen shots in this section are based on Windows XP operation system. If the warning message appears while the installation process, click Continue to go on.



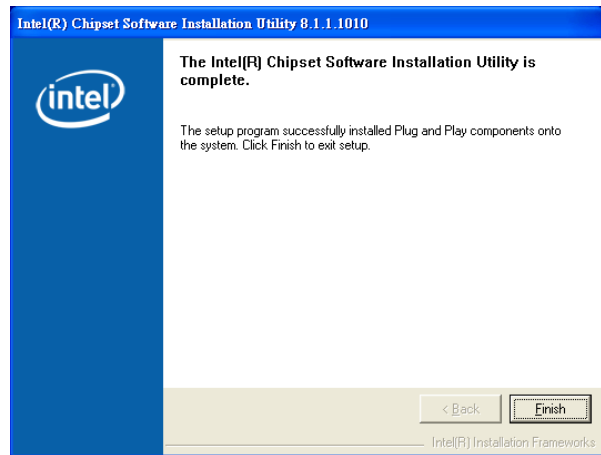
Step1. Locate 「\Driver_Chipset\Intel\ 945GM\ \inst_autol.exe」 .



Step 2. Click **Next**.



Step 3. Click **Next**.



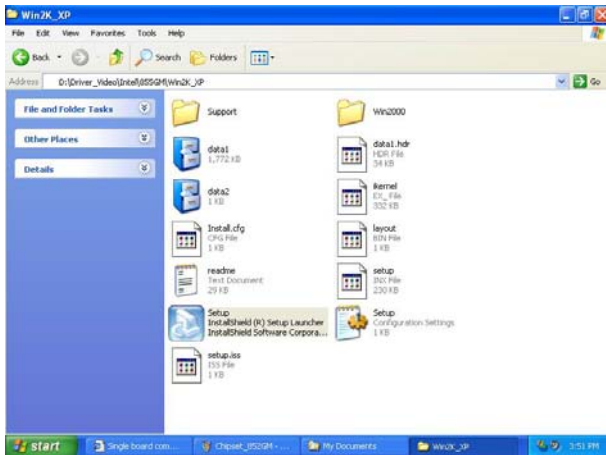
Step 4. Click **Finish** to complete setup.

4.2 Install Display Driver (For Intel 945GME)

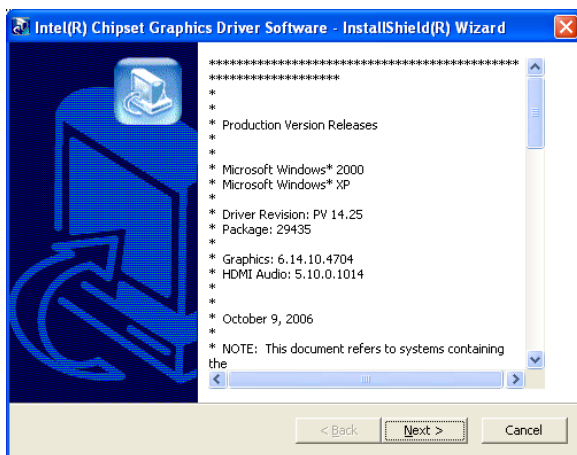
Insert the Supporting DVD-ROM to DVD-ROM drive, and it should show the index page of Avalue's products automatically. If not, locate Index.htm and choose the product from the menu left, or link to \Driver_Video\Intel\945GME\.



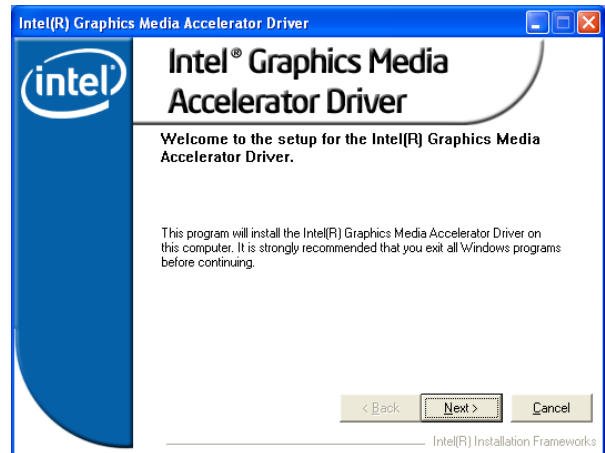
Note: The installation procedures and screen shots in this section are based on Windows XP operation system.



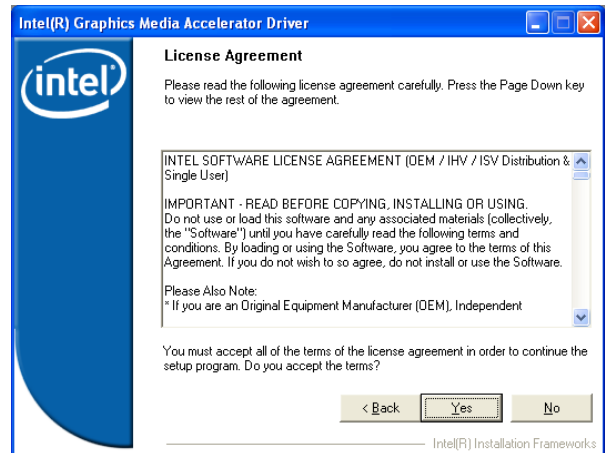
Step 1. Locate 「 Driver_Video\Intel\945GME\Win2K_XP\win2k_xp14311.exe 」.



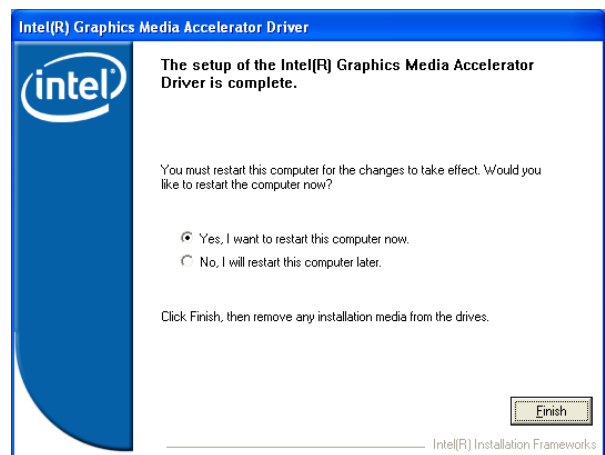
Step 2. Click **Next**.



Step 3. Click **Next**.



Step 4. Click **Yes**.



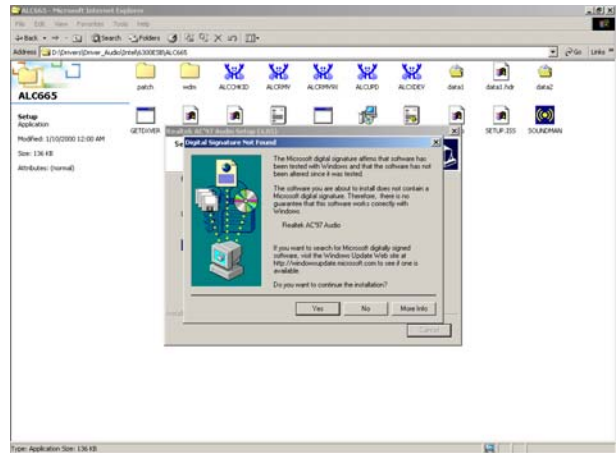
Step 5. Click **Finish** to complete setup.

4.3 Install Audio Driver (For ALC 203)

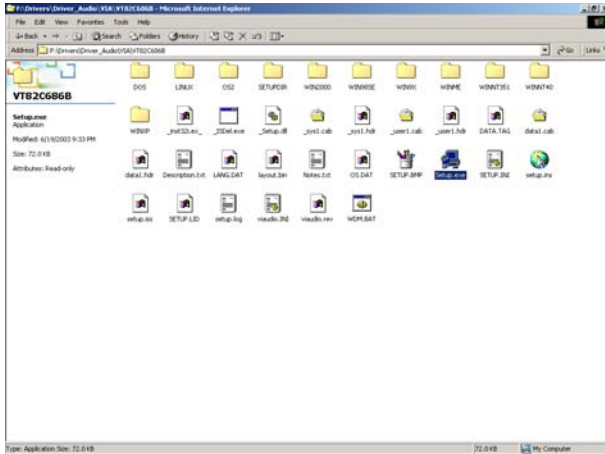
Insert the Supporting DVD-ROM to DVD-ROM drive, and it should show the index page of Avalue's products automatically. If not, locate Index.htm and choose the product from the menu left, or link to \Driver_Audio\Realtek \ALC203.



Note: The installation procedures and screen shots in this section are based on Windows 2000 operation system.



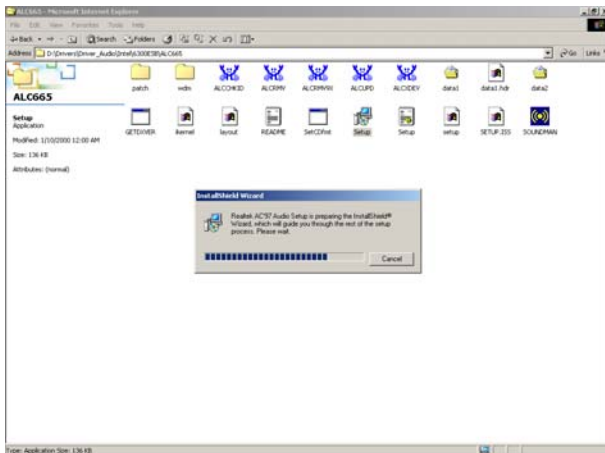
Step 3. Select **Yes** to the next step.



Step 1. Locate 「\Driver_Audio\Realtek\ALC203\setup.exe」.



Step 4. Click **Finish** to complete the setup.



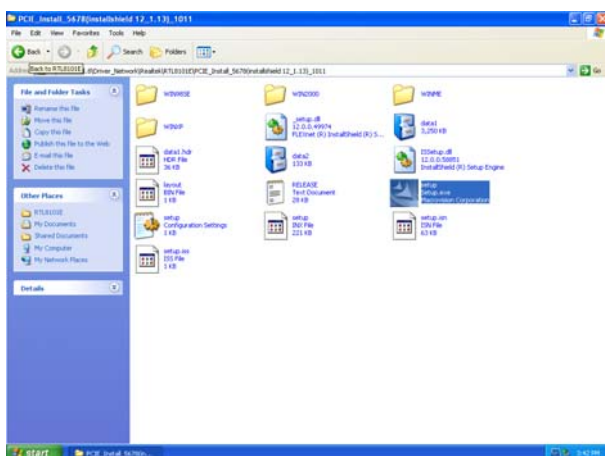
Step 2. The program executes the Setup automatically.

4.4 Install Ethernet Driver (For Realtek RTL8101E)

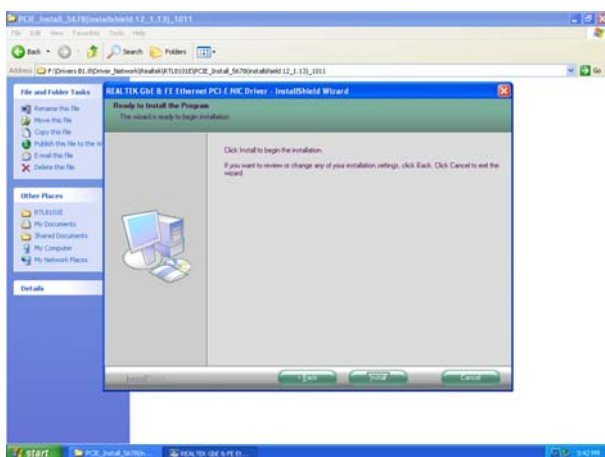
Insert the Supporting CD-ROM to CD-ROM drive, and it should show the index page of Avalue's products automatically. If not, locate Index.htm and choose the product from the menu left, or link to \Driver_Network\Realtek\RTL8101E.



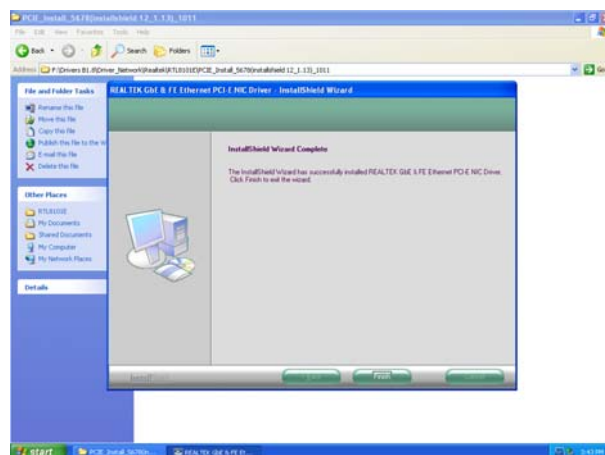
Note: The installation procedures and screen shots in this section are based on Windows XP operation system.



Step 1. Locate \Driver_Network\Realtek\RTL8101E\PCIE_Install_5678(installshield 12_1_13)_1011\Setup.exe.

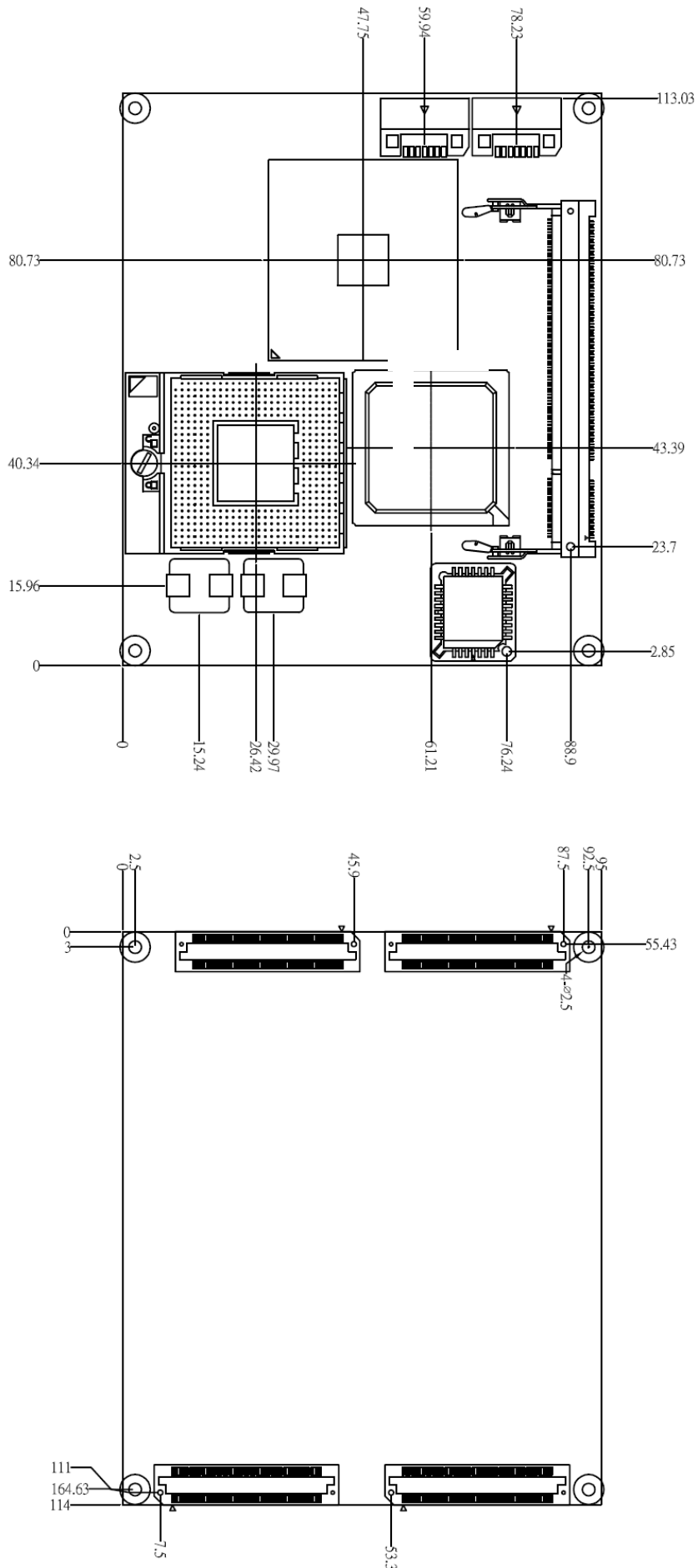


Step 2. Setup executing.



Step 3. Click **Finish** to complete the setup.

5. Mechanical Drawing



Unit: mm)

Appendix A: BIOS Revisions

BIOS Rev.

New Features

Bugs/Problems Solved

Known Problems

Appendix B:

AWARD BIOS POST

Messages

Overview

During the Power On Self-Test (POST), if the BIOS detects an error requiring you to do something to fix, it will either sound a beep code or display a message.

If a message is displayed, it will be accompanied by:

PRESS F1 TO CONTINUE, CTRL-ALT-ESC OR DEL TO ENTER SETUP

Post Beep

Currently there are two kinds of beep codes in BIOS. This code indicates that a video error has occurred and the BIOS cannot initialize the video screen to display any additional information. This beep code consists of a single long beep followed by two short beeps. The other code indicates that your DRAM error has occurred. This beep code consists of a single long beep repeatedly.

Error Messages

One or more of the following messages may be displayed if the BIOS detects an error during the POST. This list includes messages for both the ISA and the EISA BIOS.

1. CMOS BATTERY HAS FAILED

CMOS battery is no longer functional. It should be replaced.

2. CMOS CHECKSUM ERROR

Checksum of CMOS is incorrect. This can indicate that CMOS has become corrupt. This error may have been caused by a weak battery. Check the battery and replace if necessary.

3. DISK BOOT FAILURE, INSERT SYSTEM DISK AND PRESS ENTER

No boot device was found. This could mean that either a boot drive was not detected or the drive does not contain proper system boot files. Insert a system disk into Drive A: and press <Enter>. If you assumed the system would boot from the hard drive, make sure the controller is inserted correctly and all cables are properly attached. Also be sure the disk is formatted as a boot device. Then reboot the system.

4. DISKETTE DRIVES OR TYPES MISMATCH ERROR - RUN SETUP

Type of diskette drive installed in the system is different from the CMOS definition. Run Setup to reconfigure the drive type correctly.

5. DISPLAY SWITCH IS SET INCORRECTLY

Display switch on the motherboard can be set to either monochrome or color. This indicates the switch is set to a different setting than indicated in Setup. Determine which setting is correct, and then either turn off the system and change the jumper, or enter Setup and change the VIDEO selection.

6. DISPLAY TYPE HAS CHANGED SINCE LAST BOOT

Since last powering off the system, the display adapter has been changed. You must configure the system for the new display type.

7. EISA Configuration Checksum Error**PLEASE RUN EISA CONFIGURATION UTILITY**

The EISA non-volatile RAM checksum is incorrect or cannot correctly read the EISA slot. This can indicate either the EISA non-volatile memory has become corrupt or the slot has been configured incorrectly. Also be sure the card is installed firmly in the slot.

8. EISA Configuration Is Not Complete**PLEASE RUN EISA CONFIGURATION UTILITY**

The slot configuration information stored in the EISA non-volatile memory is incomplete.



Note: When either of these errors appears, the system will boot in ISA mode, which allows you to run the EISA Configuration Utility.

9. ERROR ENCOUNTERED INITIALIZING HARD DRIVE

Hard drive cannot be initialized. Be sure the adapter is installed correctly and all cables are correctly and firmly attached. Also be sure the correct hard drive type is selected in Setup.

10. ERROR INITIALIZING HARD DISK CONTROLLER

Cannot initialize controller. Make sure the cord is correctly and firmly installed in the bus. Be sure the correct hard drive type is selected in Setup. Also check to see if any jumper needs to be set correctly on the hard drive.

11. FLOPPY DISK CNTRLR ERROR OR NO CNTRLR PRESENT

Cannot find or initialize the floppy drive controller. Make sure the controller is installed correctly and firmly. If there are no floppy drives installed, be sure the Diskette Drive selection in Setup is set to NONE.

12. Invalid EISA Configuration

PLEASE RUN EISA CONFIGURATION UTILITY

The non-volatile memory containing EISA configuration information was programmed incorrectly or has become corrupt. Re-run EISA configuration utility to correctly program the memory.



Note: When either of these errors appears, the system will boot in ISA mode, which allows you to run the EISA Configuration Utility.

13. KEYBOARD ERROR OR NO KEYBOARD PRESENT

Cannot initialize the keyboard. Make sure the keyboard is attached correctly and no keys are being pressed during the boot.

If you are purposely configuring the system without a keyboard, set the error halt condition in Setup to HALT ON ALL, BUT KEYBOARD. This will cause the BIOS to ignore the missing keyboard and continue the boot.

14. Memory Address Error at ...

Indicates a memory address error at a specific location. You can use this location along with the memory map for your system to find and replace the bad memory chips.

15. Memory parity Error at ...

Indicates a memory parity error at a specific location. You can use this location along with the memory map for your system to find and replace the bad memory chips.

16. MEMORY SIZE HAS CHANGED SINCE LAST BOOT

Memory has been added or removed since the last boot. In EISA mode use Configuration Utility to reconfigure the memory configuration. In ISA mode enter Setup and enter the new memory size in the memory fields.

17. Memory Verify Error at ...

Indicates an error verifying a value already written to memory. Use the location along with your system's memory map to locate the bad chip.

18. OFFENDING ADDRESS NOT FOUND

This message is used in conjunction with the I/O CHANNEL CHECK and RAM PARITY ERROR messages when the segment that has caused the problem cannot be isolated.

19. OFFENDING SEGMENT:

This message is used in conjunction with the I/O CHANNEL CHECK and RAM PARITY ERROR messages when the segment that has caused the problem has been isolated.

20. PRESS A KEY TO REBOOT

This will be displayed at the bottom screen when an error occurs that requires you to reboot. Press any key and the system will reboot.

21. PRESS F1 TO DISABLE NMI, F2 TO REBOOT

When BIOS detects a Non-maskable Interrupt condition during boot, this will allow you to disable the NMI and continue to boot, or you can reboot the system with the NMI enabled.

22. RAM PARITY ERROR - CHECKING FOR SEGMENT ...

Indicates a parity error in Random Access Memory.

23. Should Be Empty But EISA Board Found**PLEASE RUN EISA CONFIGURATION UTILITY**

A valid board ID was found in a slot that was configured as having no board ID.



Note: When either of these errors appears, the system will boot in ISA mode, which allows you to run the EISA Configuration Utility.

24. Should Have EISA Board But Not Found**PLEASE RUN EISA CONFIGURATION UTILITY**

The board installed is not responding to the ID request, or no board ID has been found in the indicated slot.



Note: When either of these errors appears, the system will boot in ISA mode, which allows you to run the EISA Configuration Utility.

25. Slot Not Empty

Indicates that a slot designated as empty by the EISA Configuration Utility actually contains a board.



Note: When either of these errors appears, the system will boot in ISA mode, which allows you to run the EISA Configuration Utility.

26. SYSTEM HALTED, (CTRL-ALT-DEL) TO REBOOT ...

Indicates the present boot attempt has been aborted and the system must be rebooted. Press and hold down the CTRL and ALT keys and press DEL.

27. Wrong Board In Slot

PLEASE RUN EISA CONFIGURATION UTILITY

The board ID does not match the ID stored in the EISA non-volatile memory.



Note: When either of these errors appears, the system will boot in ISA mode, which allows you to run the EISA Configuration Utility.

28. FLOPPY DISK(S) fail (80) → Unable to reset floppy subsystem.

29. FLOPPY DISK(S) fail (40) → Floppy Type mismatch.

30. Hard Disk(s) fail (80) → HDD reset failed.

31. Hard Disk(s) fail (40) → HDD controller diagnostics failed.

32. Hard Disk(s) fail (20) → HDD initialization error.

33. Hard Disk(s) fail (10) → Unable to recalibrate fixed disk.

34. Hard Disk(s) fail (08) → Sector Verify failed.

35. Keyboard is locked out - Unlock the key.

BIOS detect the keyboard is locked. P17 of keyboard controller is pulled low.

36. Keyboard error or no keyboard present.

Cannot initialize the keyboard. Make sure the keyboard is attached correctly and no keys are being pressed during the boot.

37. Manufacturing POST loop.

System will repeat POST procedure infinitely while the P15 of keyboard controller is pull low. This is also used for M/B burn in test.

38. BIOS ROM checksum error - System halted.

The checksum of ROM address F0000H-FFFFFFH is bad.

39. Memory test fail.

BIOS reports the memory test fail if the onboard memory is tested error.

40. POST Codes

POST (hex)	Description
CFh	Test CMOS R/W functionality.
C0h	Early chipset initialization: -Disable shadow RAM -Disable L2 cache (socket 7 or below) -Program basic chipset registers
C1h	Detect memory -Auto-detection of DRAM size, type and ECC. -Auto-detection of L2 cache (socket 7 or below)
C3h	Expand compressed BIOS code to DRAM
C5h	Call chipset hook to copy BIOS back to E000 & F000 shadow RAM.
0h1	Expand the Xgroup codes locating in physical address 1000:0
02h	Reserved
03h	Initial Superio_Early_Init switch.
04h	Reserved
05h	1. Blank out screen 2. Clear CMOS error flag
06h	Reserved
07h	1. Clear 8042 interface 2. Initialize 8042 self-test
08h	1. Test special keyboard controller for Winbond 977 series Super I/O chips. 2. Enable keyboard interface.
09h	Reserved
0Ah	1. Disable PS/2 mouse interface (optional). 2. Auto detect ports for keyboard & mouse followed by a port & interface swap (optional). 3. Reset keyboard for Winbond 977 series Super I/O chips.
0Bh	Reserved
0Ch	Reserved
0Dh	Reserved
0Eh	Test F000h segment shadow to see whether it is R/W-able or not. If test fails, keep beeping the speaker.
0Fh	Reserved
10h	Auto detect flash type to load appropriate flash R/W codes into the run time area in F000 for ESCD & DMI support.
11h	Reserved
12h	Use walking 1's algorithm to check out interface in CMOS circuitry. Also set real-time clock power status, and then check for override.
13h	Reserved
14h	Program chipset default values into chipset. Chipset default values are MODBINable by OEM customers.

POST (hex)	Description
15h	Reserved
16h	Initial Early_Init_Onboard_Generator switch.
17h	Reserved
18h	Detect CPU information including brand, SMI type (Cyrrix or Intel) and CPU level (586 or 686).
19h	Reserved
1Ah	Reserved
1Bh	Initial interrupts vector table. If no special specified, all H/W interrupts are directed to SPURIOUS_INT_HDLR & S/W interrupts to SPURIOUS_soft_HDLR.
1Ch	Reserved
1Dh	Initial EARLY_PM_INIT switch.
1Eh	Reserved
1Fh	Load keyboard matrix (notebook platform)
20h	Reserved
21h	HPM initialization (notebook platform)
22h	Reserved
23h	<ol style="list-style-type: none"> 1. Check validity of RTC value: e.g. a value of 5Ah is an invalid value for RTC minute. 2. Load CMOS settings into BIOS stack. If CMOS checksum fails, use default value instead. 3. Prepare BIOS resource map for PCI & PnP use. If ESCD is valid, take into consideration of the ESCD's legacy information. 4. Onboard clock generator initialization. Disable respective clock resource to empty PCI & DIMM slots. 5. Early PCI initialization: <ul style="list-style-type: none"> -Enumerate PCI bus number -Assign memory & I/O resource -Search for a valid VGA device & VGA BIOS, and put it into C000:0.
24h	Reserved
25h	Reserved
26h	Reserved
27h	Initialize INT 09 buffer
28h	Reserved
29h	<ol style="list-style-type: none"> 1. Program CPU internal MTRR (P6 & PII) for 0-640K memory address. 2. Initialize the APIC for Pentium class CPU. 3. Program early chipset according to CMOS setup. Example: onboard IDE controller. 4. Measure CPU speed. 5. Invoke video BIOS.
2Ah	Reserved
2Bh	Reserved
2Ch	Reserved

POST (hex)	Description
2Dh	1. Initialize multi-language 1. Put information on screen display, including Award title, CPU type, CPU speed
2Eh	Reserved
2Fh	Reserved
30h	Reserved
31h	Reserved
32h	Reserved
33h	Reset keyboard except Winbond 977 series Super I/O chips.
34h	Reserved
35h	Reserved
36h	Reserved
37h	Reserved
38h	Reserved
39h	Reserved
3Ah	Reserved
3Bh	Reserved
3Ch	Test 8254
3Dh	Reserved
3Eh	Test 8259 interrupt mask bits for channel 1.
3Fh	Reserved
40h	Test 8259 interrupt mask bits for channel 2.
41h	Reserved
42h	Reserved
43h	Test 8259 functionality.
44h	Reserved
45h	Reserved
46h	Reserved
47h	Initialize EISA slot
48h	Reserved
49h	1. Calculate total memory by testing the last double word of each 64K page. 2. Program writes allocation for AMD K5 CPU.
4Ah	Reserved
4Bh	Reserved
4Ch	Reserved
4Dh	Reserved
4Eh	1. Program MTRR of M1 CPU 2. Initialize L2 cache for P6 class CPU & program CPU with proper cacheable range. 3. Initialize the APIC for P6 class CPU. 4. On MP platform, adjust the cacheable range to smaller one in case the cacheable ranges between each CPU are not identical.
4Fh	Reserved
50h	Initialize USB

POST (hex)	Description
51h	Reserved
52h	Test all memory (clear all extended memory to 0)
53h	Reserved
54h	Reserved
55h	Display number of processors (multi-processor platform)
56h	Reserved
57h	1. Display PnP logo 2. Early ISA PnP initialization -Assign CSN to every ISA PnP device.
58h	Reserved
59h	Initialize the combined Trend Anti-Virus code.
5Ah	Reserved
5Bh	(Optional Feature) Show message for entering AWDFLASH.EXE from FDD (optional)
5Ch	Reserved
5Dh	1. Initialize Init_Onboard_Super_IO switch. 2. Initialize Init_Onboard_AUDIO switch.
5Eh	Reserved
5Fh	Reserved
60h	Okay to enter Setup utility; i.e. not until this POST stage can users enter the CMOS setup utility.
61h	Reserved
62h	Reserved
63h	Reserved
64h	Reserved
65h	Initialize PS/2 Mouse
66h	Reserved
67h	Prepare memory size information for function call: INT 15h ax=E820h
68h	Reserved
69h	Turn on L2 cache
6Ah	Reserved
6Bh	Program chipset registers according to items described in Setup & Auto-configuration table.
6Ch	Reserved
6Dh	1. Assign resources to all ISA PnP devices. 2. Auto assign ports to onboard COM ports if the corresponding item in Setup is set to "AUTO".
6Eh	Reserved
6Fh	1. Initialize floppy controller 2. Set up floppy related fields in 40:hardware.
70h	Reserved
71h	Reserved
72h	Reserved

POST (hex)	Description
73h	(Optional Feature) Enter AWDFLASH.EXE if : -AWDFLASH is found in floppy drive. -ALT+F2 is pressed
74h	Reserved
75h	Detect & install all IDE devices: HDD, LS120, ZIP, CDROM.....
76h	Reserved
77h	Detect serial ports & parallel ports.
78h	Reserved
79h	Reserved
7Ah	Detect & install co-processor
7Bh	Reserved
7Ch	Reserved
7Dh	Reserved
7Eh	Reserved
7Fh	1. Switch back to text mode if full screen logo is supported. -If errors occur, report errors & wait for keys -If no errors occur or F1 key is pressed to continue: ♦Clear EPA or customization logo.
80h	Reserved
81h	Reserved
82h	1. Call chipset power management hook. 2. Recover the text font used by EPA logo (not for full screen logo) 3. If password is set, ask for password.
83h	Save all data in stack back to CMOS
84h	Initialize ISA PnP boot devices
85h	1. USB final Initialization 2. NET PC: Build SYSID structure 3. Switch screen back to text mode 4. Set up ACPI table at top of memory. 5. Invoke ISA adapter ROMs 6. Assign IRQs to PCI devices 7. Initialize APM 8. Clear noise of IRQs.
86h	Reserved
87h	Reserved
88h	Reserved
89h	Reserved
90h	Reserved
91h	Reserved
92h	Reserved
93h	Read HDD boot sector information for Trend Anti-Virus code

POST (hex)	Description
94h	1. Enable L2 cache 1. Program boot up speed 2. Chipset final initialization. 3. Power management final initialization 4. Clear screen & display summary table 5. Program K6 write allocation 6. Program P6 class write combining
95h	1. Program daylight saving 1. Update keyboard LED & typematic rate
96h	1. Build MP table 2. Build & update ESCD 3. Set CMOS century to 20h or 19h 4. Load CMOS time into DOS timer tick 5. Build MSIRQ routing table.
FFh	Boot attempt (INT 19h)