

## **DATA IMAGE** CORPORATION

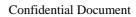
## **LCD Module Specification**

ITEM NO.: CM16022ASFAYBG02

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| Customer Companies | R&D Dept. | Q.C. Dept.   | Eng. Dept.  | Prod. Dept.  |
|--------------------|-----------|--------------|-------------|--------------|
|                    | JACK      | ERIC         | KEN         | HELEN        |
| Approved by        | Version:  | Issued Date: | Sheet Code: | Total Pages: |
|                    | Α         | 2005/8/30    |             | 26           |





| DATA IMAGE  2. RECORD OF REVISION  Confidential Document |      |           |                |  |  |  |
|--|------|-----------|----------------|--|--|--|
| Date   | Item | Page      | Comment        |  |  |  |
| 2005/8/30  |      |           | New Release.   |  |  |  |
|  | Date | Date Item | Date Item Page |  |  |  |



| Display Format :                | 16characters (\                  | W) ×    | 2lines (H     | <del>l</del> )                         |           |
|---------------------------------|----------------------------------|---------|---------------|--|-----------|
| Character Size :                | 2.95 (\                          | W) ×    | 5.55 (H       | 1)                                     | mm        |
| View Area :                     | 62.2 (\                          | W) ×    | 17.9 (H       | 1)                                     | mm        |
| General Dimensions :            | 80 (\                            | W) ×    | 36 (H         | H) × 14.5 (T                           | ) mm Max. |
| Weight:                         | 40 g max.                        |         |               |  |           |
| LCD Type &<br>Background Color: | STN Gray                         | V STI   | N<br>ow Green | FSTN                                   |           |
| Polarizer mode :                | Reflective                       | V Tra   | nsflective    | )                                      |           |
|                                 | Transmissive                     | Ne      | gative        |  |           |
| View Angle :                    | V 6 O'clock                      | 12      | O'clock       | Others                                 |           |
| Backlight :                     | VLED                             | EL      |               | CCFL                                   |           |
| Backlight Color :               | V Yellow green                   | Am      | ber           | Blue G                                 | reen      |
|                                 | White                            | Oth     | ners          |  |           |
| Controller / Driver :           | NT3881DH-0T07                    | 74      |               |  |           |
| Temperature Range :             | Normal Operating 0 to Storage -2 |         | Оре           | e Temperaterations rating -20 rage -30 |           |
| Remark                          | : J2,J4,J6,J8 Shor               | t.      |               |  |           |
| Pixel Color: Blue               |                                  |         |               |  |           |
| REMARK:                         |                                  |         |               |  |           |
| Our components and              | l processes are co               | mpliant | to RoHS       | standard                               |           |



### 4. ABSOLUTE MAXIMUM RATINGS

### 4.1 ELECTRICAL ABSOLUTE MAXIMUM RATINGS

| $V_{SS}=$ | 0V. | Ta = | 25°C |
|-----------|-----|------|------|
|           |     |      |      |

|                                |         |      | , 55 0 1, |      |
|--------------------------------|---------|------|-----------|------|
| Item                           | Symbol  | Min. | Max.      | Unit |
| Supply Voltage<br>(Logic)      | VDD-VSS | 0    | 7         | V    |
| Supply Voltage<br>(LCD Driver) | VDD -VO | -0.3 | 13.5      | V    |
| Input Voltage                  | Vı      | Vss  | Vdd       | V    |
| Operating Temperature          | Тор     | -20  | 70        | °C   |
| Storage Temperature            | Tstg    | -30  | 80        | °C   |

#### 4.2 ENVIRONMENTAL ABSOLUTE MAXIMUM RATINGS

| Item         | Operating |                      | Sto     | rage                 | Comment              |  |
|--------------|-----------|----------------------|---------|----------------------|----------------------|--|
| item         | (Min.)    | (Max.)               | (Min.)  | (Max.)               | Comment              |  |
| Ambient Temp | -20       | 70                   | -30 80  |                      | Note (1)             |  |
| Humidity     | Note      | ⊖ (2)                | Note(2) |                      | Without Condensation |  |
| Vibration    |           | 4.9M/S <sup>2</sup>  |         | 19.6M/S <sup>2</sup> | XYZ Direction        |  |
| Shock        |           | 29.4M/S <sup>2</sup> |         | 490M/S <sup>2</sup>  | XYZ Direction        |  |

Note(1) Ta =  $0^{\circ}$ C : 50Hr Max. Note(2) Ta  $\leq 40^{\circ}$ C : 90% RH Max.

Ta  $\geq 40^{\circ}\text{C}$ : Absolute humidity must be lower than the humidity

of 90% at 40°C.

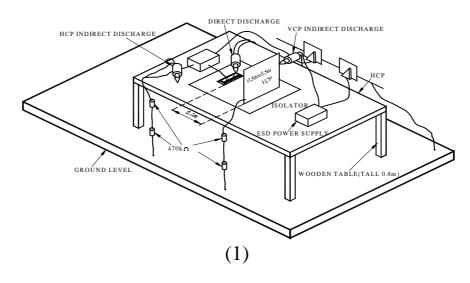


## 4. 3 Electronic Static Discharge maximum rating

ESD test method: IEC1000-4-2

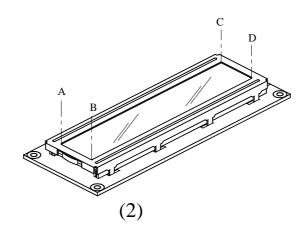
| Item                | Description   |                                   |  |  |  |
|---------------------|---|-----------------------------------|--|--|--|
| Testing environment | Ambient temperature :15°C to 35 °C                          |                                   |  |  |  |
|                     | Humidity: 30%   | Humidity: 30% to 60 %             |  |  |  |
|                     | LCM (E.U.T)   | ): Power up                       |  |  |  |
| Testing equipment   | Manufacture: 1  | Noise Ken, Model No. ESD-100L     |  |  |  |
| Testing condition   | See drawing 1   |                                   |  |  |  |
| Direct discharge    | $0 \text{ to } \pm 6 \text{ KV}$                            | Discharge point, see drawing 2    |  |  |  |
| Indirect discharge  | $0 \text{ to } \pm 12\text{KV}$                             | Discharge point, see drawing 1    |  |  |  |
| Pass condition      | No malfunction of unit. Temporary malfunction of unit which |                                   |  |  |  |
|                     | can be recovered by system reset                            |                                   |  |  |  |
| Fail condition      | Non. Recovera   | able malfunction of LCM or system |  |  |  |

#### FIG 1 ESD TESTING EQUIPMENT



### DIRECT CONTACT DISCHARGE

CONTACT POINT: A.B.C.D





### 5. ELECTRICAL CHARACTERISTICS

| Item                    | Symbol  | Condition    | Min. | Тур. | Max. | Unit |
|-------------------------|---------|--------------|------|------|------|------|
| Supply Voltage (Logic)  | VDD-VSS |              | 2.7  | 5.0  | 5.5  | V    |
| 0 1 1/4 1/4             |         | -20°C        | 4.0  | 4.3  | 4.7  |      |
| Supply Voltage (LCD)    | VDD-V0  | 25°C         | 3.8  | 4.1  | 4.2  | V    |
| (LOD)                   |         | 70°C         | 3.3  | 3.7  | 3.9  |      |
| Input Voltage           | ViH     | VDD =4.5~5.5 | 2.2  |      | VDD  | V    |
| Input voltage           | VIL     | VDD =4.5~5.5 | -0.3 |      | 0.8  | V    |
| Logic Supply<br>Current | IDD     | VDD-VSS=5V   |      |      | 2.0  | mA   |

#### 6. ELECTRO-OPTI CAL CHARACTERI STI CS

| ITEM            | Symbol | Condition | Min. | Тур. | Max. | Unit | Ref.     |
|-----------------|--------|-----------|------|------|------|------|----------|
| Rise Time       | Tr     | -20°C     | 873  | 2640 | 8120 | ma   |          |
| Rise Tille      | 11     | 25°C      | 42   | 120  | 351  | ms   | Note (1) |
| Fall Time       | Tf     | -20°C     | 896  | 2820 | 8350 | me   | Note (1) |
| raii Tiille     | 11     | 25°C      | 59   | 150  | 420  | ms   |          |
| Contrast        | CR     | 25°C      | 10   |      | 14   |      | Note (3) |
| View Angle      | θ1~θ2  | 25°C &    | 55   |      | 65   |      | Note (2) |
| view Aligie     | Ø1, Ø2 | CR≥3      | 65   | -    | 75   |      | Note (2) |
| Frame Frequency | Ff     | 25°C      |      | 64   |      | Hz   |          |

Note (1) & (2) : See next page

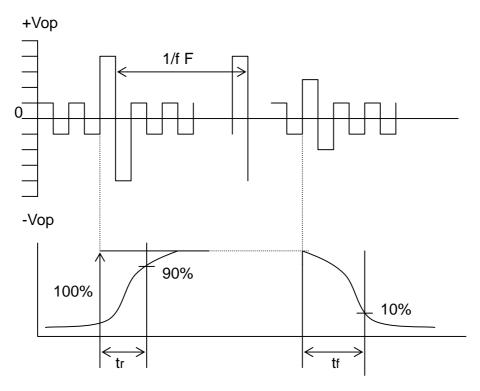
Note (3): Contrast ration is defined under the following condition:

# CR= Brightness of non-selected condition Brightness of selected condition

- (a). Temperature ----- 25°C
- (b). Frame frequency ---- 64Hz
- (c). Viewing angle -----  $\theta$ = 0°,  $\varnothing$  = 0°
- (d). Operating voltage --- 4.1V



Note (1) Response time is measured as the shortest period of time possible between the change in state of an LCD segment as demonstrated below:

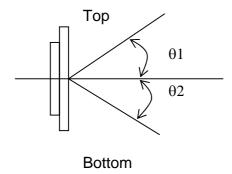


#### Condition:

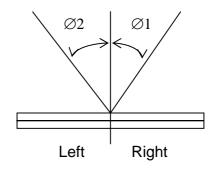
- (a). Temperature -----25°C
- (b). Frame frequency ----- 64Hz
- ( c ) . View Angle -----  $\theta = 0^{\circ}, \varnothing = 0^{\circ}$
- (d). Operating voltage ----- 4.1V

Note (2) Definition of View Angle

Top – Bottom direction



Right -- Left direction





#### 6.1 LED ELECTRO-OPTICAL CHARACTERISTIC

Ta = 25°C

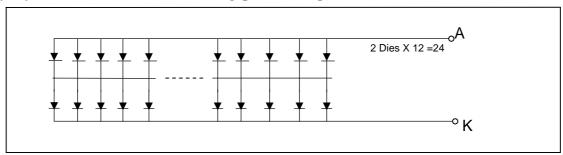
|                    |        |                            |      |      |      | 1a = 25 C         |
|--------------------|--------|----------------------------|------|------|------|-------------------|
| Item               | Symbol | Condition                  | Min. | Тур. | Max. | Unit              |
| Forward Voltage    | VF     | IF =120mA<br>Yellow Green  |      | 4.1  | 4.2  | V                 |
| Luminous Intensity | Iv     | IF = 120mA<br>Yellow Green | 55   | 90   |      | cd/m <sup>2</sup> |
| Peak Emission      | λΡ     | IF = 120mA<br>Yellow Green |      | 573  |      | nm                |
| Spectrum Radiation | Δλ     | IF = 120mA<br>Yellow Green |      | 30   |      | nm                |
| Reverse Current    | IR     | VR = 8V<br>Yellow Green    |      |      | 0.2  | mA                |

Note: Measured at the bared LED backlight unit.

### 6.2 LED MAXIMUM OPERATING RANGE

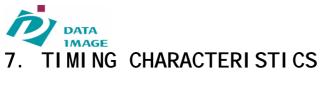
| Item              | Symbol | Yellow Green | Unit |
|-------------------|--------|--------------|------|
| Power Dissipation | Pad    | 0.76         | W    |
| Forward Current   | IAF    | 180          | mA   |
| Reverse Voltage   | VR     | 8            | V    |

#### 6.2.1 LED ARRAY BLOCK DIAGRAM



### 6.2.2 LED POWER SOURCE

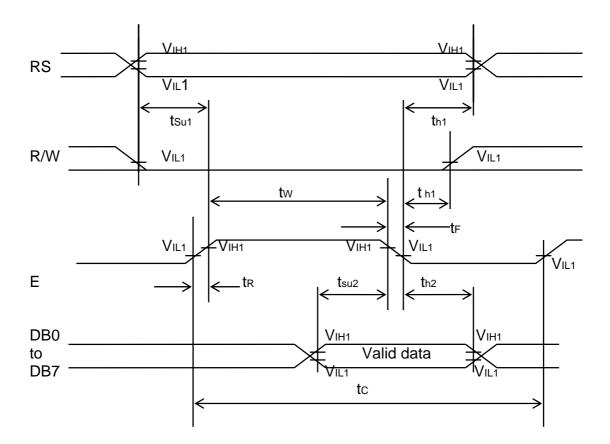
|      | Power source | Jumper setting | Mark |
|------|--------------|----------------|------|
|      | VDD/VSS      | J1,J3,R9       |      |
| LED  | 15K/16A      | J2,J5,J7       |      |
|      | A/K          | NONE           |      |
|      | 15A/16K      | J2,J4,J6       | V    |
| GND  | BZL GND      | J8             | V    |
| GIND | FRM GND      | J9             |      |



### 7.1 WRITE TIMING

AC characteristics (VDD=4.5v~5.5v,Ta=-30~85°C)

|                                     |          | ( )       |                                     | ,    | ,    |
|-------------------------------------|----------|-----------|-------------------------------------|------|------|
| Item                                | Symbol   | Condition | Min.                                | Max. | Unit |
| E cycle time                        | tcycE    |           | 500                                 |      |      |
| E pulse width (high level)          | tWEH     |           | 300                                 |      |      |
| E rise/fall time                    | tER, tEF |           |                                     | 20   |      |
| Address set-up<br>time(RS,R/W,to E) | tAS      | VDD = 5V  | 60 <sup>1</sup><br>100 <sup>2</sup> |      | ns   |
| Address hold time                   | Tah      |           | 10                                  |      |      |
| Data set-up time                    | tDSW     |           | 100                                 |      |      |
| Data hold time                      | tH2      |           | 10                                  |      |      |

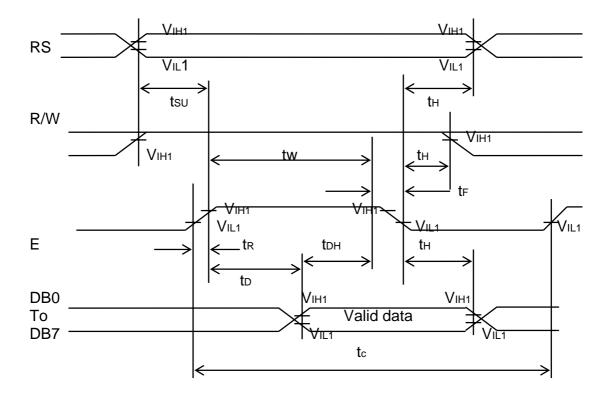




#### 7.2 READ TIMING

AC characteristics (VDD=4.5v~5.5v,Ta=-30~85°C)

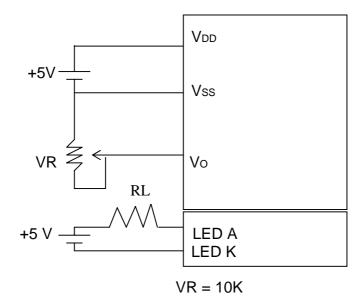
| Item                                | Symbol   | Condition | Min.                                | Max. | Unit |
|-------------------------------------|----------|-----------|-------------------------------------|------|------|
| E cycle time                        | tcycE    |           | 500                                 |      |      |
| E pulse width (high level)          | tWEH     |           | 300                                 |      |      |
| E rise/fall time                    | tER, tEF |           |                                     | 25   |      |
| Address set-up<br>time(RS,R/W,to E) | tAS      | VDD = 5V  | 60 <sup>1</sup><br>100 <sup>2</sup> |      | ns   |
| Address hold time                   | Tah      |           | 10                                  |      |      |
| Data set-up time                    | tDSW     |           | 100                                 |      |      |
| Data hold time                      | tH2      |           | 10                                  |      |      |





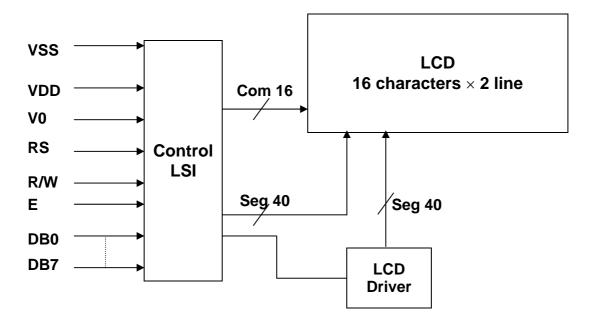
| No. | Symbol | Function                             |
|-----|--------|--------------------------------------|
| 1   | VSS    | Ground, 0V                           |
| 2   | VDD    | Logic power supply, +5V              |
| 3   | VO     | Voltage for LCD drive                |
| 4   | RS     | Data / Instruction register select   |
| 5   | R/W    | Read / Write                         |
| 6   | E      | Enable signal, start data read/write |
| 7   | DB0    |                                      |
| 8   | DB1    |                                      |
| 9   | DB2    |                                      |
| 10  | DB3    | Data Bus Line                        |
| 11  | DB4    |                                      |
| 12  | DB5    |                                      |
| 13  | DB6    |                                      |
| 14  | DB7    |                                      |
| 15  | LED A  | LED Anode, power supply +            |
| 16  | LED K  | LED Cathode, ground 0V               |

### 9. POWER SUPPLY



RL: External current limit resistor.





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#### 10.1 INSTRUCTIONS

| T                          |    |     |                 |                  | СО       | DE  |     |                                 |      |     | DECOMPTION   | Executed                 |
|----------------------------|----|-----|-----------------|------------------|----------|-----|-----|---------------------------------|------|-----|--|--------------------------|
| Instruction                | RS | R/W | DB7             | DB6              | DB5      | DB4 | DB3 | DB2                             | DB1  | DB0 | DESCRIPTION  | Time(max)<br>focs=250KHz |
| Clear Display              | 0  | 0   | 0               | 0                | 0        | 0   | 0   | 0                               | 0    | 1   | Clear all display and returns the cursor to the home position (Address 0)  | 1.64mS                   |
| Cursor At Home             | 0  | 0   | 0               | 0                | 0        | 0   | 0   | 0                               | 1    | *   | Returns the cursor to the home position (Address 0). Also returns the display being shifted to the original position DDRAM contents remain unchanged | 1.64mS                   |
| Entry Mode Set             | 0  | 0   | 0               | 0                | 0        | 0   | 0   | 1                               | I/D  | S   | Sets the cursor move direction and specifies or not to shift the display. These operations are performed during data write and read.                 |                          |
| Display On/Off<br>Control  | 0  | 0   | 0               | 0                | 0        | 0   | 1   | D                               | С    | В   | Sets the ON/OFF of all display (D) cursor ON/OFF (C), and blink of cursor position character (B)   | 40μS                     |
| Cursor/Display<br>Shift    | 0  | 0   | 0               | 0                | 0        | 1   | S/C | R/L                             | *    | *   | Moves the cursor and shifts the display without changing DDRAM contents  | 40μS                     |
| Function Set               | 0  | 0   | 0               | 0                | 1        | DL  | N   | F                               | *    | *   | Sets interface data length (DL), number of display lines(N) and character font (F).  | 40μS                     |
| CGRAM Address<br>Set       | 0  | 0   | 0               | 1                | $A_{CG}$ | ł   |     |                                 |      |     | Sets the CGRAM, data is sent and received after this setting.  | 40μS                     |
| DDRAM Address<br>Set       | 0  | 0   | 1               | ${ m A}_{ m DD}$ | 1        |     |     |                                 |      |     | Sets the CGRAM, data is sent and received after this setting.  | 40μS                     |
| Busy Flag/<br>Address Read | 0  | 1   | BF              | AC               |          |     |     |                                 |      |     | Reads Busy flag (BF) indicating internal operation is being performed and reads address counter contents.  | 0μS                      |
| CGRAM/DDRAM<br>Data Write  | 1  | 0   | $W_{RI}$        | TE D             | ATA      |     |     | Writes data into DDRAM or CGRAM | 40μS |     |  |                          |
| CGRAM/DDRAM<br>Data Read   | 1  | 1   | R <sub>EA</sub> | D D              | ΛTA      |     |     |                                 |      |     | Reads data into DDRAM or CGRAM   | 40μS                     |

|  | Code   |   | Description  | Executed Time (max.) |
|--|--|---|--|----------------------|
| I/D=1: Increment I/D=0: Decrement S=1: With display shift S/C=1: Display shift S/C=0: Cursor movement R/L=1: Shift to the right R/L=0: Shift to the left DL=1: 8-bit, DL=0:4-bit | N=1:2Iines, N=0: 1 line 1/16 duty 1/8 duty, 1/11 duty F= 1: 5x10 dots F=0: 5x7 dots BF=1: Internal Operation is being performed BF=0: Instruction acceptable | DDRAM:<br>CGRAM:<br>ACG:<br>ADD:<br>AC: | Character Generator RAM<br>CGRAM Address<br>DDRAM Address<br>Corresponds to cursor address<br>Address Counter, used for both | •                    |

#### Note:—indicates no effect.

c After execution of the CGRAM/DDRAM data write or read instruction, the RAM address counter is incremented or decremented by 1. The RAM address counter is updated after the busy flag turns off. In Figure 1, t<sub>ADD</sub> is the time elapsed after the busy flag turns off until the address counter is updated.

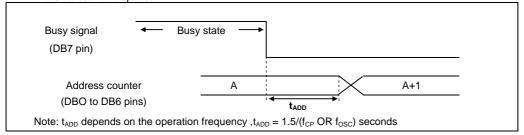


Figure 1 Address Counter Update



## 10.2 8-Bit Operation,8-Digit×2-Line Display Example

| Step |          |                   |          |        | Instru |             |     |                          |     |     |                     |   |
|------|----------|-------------------|----------|--------|--------|-------------|-----|--------------------------|-----|-----|---------------------|---|
| No   | RS       | R/W               | DB7      | DB6    | DB5    | DB4         | DB3 | DB2                      | DB1 | DB0 | Display             | Operation   |
| 1    |          | er suj<br>ernal r |          | •      |        | initia      |     | Initialized. No display. |     |     |                     |   |
| 2    | Fun<br>0 | ction 0           | set<br>0 | 0      | 1      | 1           | 1   | 0                        | *   | *   |                     | Sets to 8-bit operation and selects 2-line display and 5×8 dot character font.                                    |
| 3    | _        | olay o            |          |        |        |             |     |                          |     |     |                     | Turns on display and cursor.<br>All display is in space mode  |
|      | 0        | 0                 | 0        | 0      | 0      | 0           | 1   | 1                        | 1   | 0   |                     | because of initialization.  |
| 4    | Ent      | ry mo             | de set   |        |        |             |     |                          |     |     |                     | Sets mode to increment the  |
|      | 0        | 0                 | 0        | 0      | 0      | 0           | 0   | 1                        | 1   | 0   |                     | address by one and to shift the cursor to the right at the time of write to the DD/CGRAM. Display is not shifted. |
| 5    | Wri      | te dat            | a to C   | GRA    | M/DI   | DRAN        | 1   |                          |     |     | Н                   | Writes H. DDRAM has already   |
|      | 1        | 0                 | 0        | 1      | 0      | 0           | 1   | 0                        | 0   | 0   | <u> </u>            | been selected by initialization<br>when the power was turned  |
|      |          | •                 |          | _      | •      | v           |     | •                        |     | v   |                     | on. The cursor is incremented<br>by one and shifted to the right  |
| 6    |          |                   |          |        |        | :           |     |                          |     |     | :<br>:<br>:         |   |
| 7    | Wri      | te dat            | a to C   | CGRA   | M/DI   | DRAN        | 1   |                          |     |     | HITACHI             | Writes I.   |
|      | 1        | 0                 | 0        | 1      | 0      | 0           | 1   | 0                        | 0   | 1   | mracm_              |   |
| 8    | Set      | DDRA              | M ad     | ldress | 5      |             |     |                          |     |     | HITACHI             | Sets DDRAM address so that  |
|      | 0        | 0                 | 1        | 1      | 0      | 0           | 0   | 0                        | 0   | 0   | _                   | The cursor is positioned at the Head of the second line.  |
| 9    | Wri      | ite dat           | a to C   | CGRA   | M/DI   | DRAN        | 1   |                          |     |     | НІТАСНІ             | Writes M.   |
|      | 1        | 0                 | 0        | 1      | 0      | 0           | 1   | 1                        | 0   | 1   | M_                  |   |
| 10   |          |                   |          |        |        | ·<br>·<br>· |     |                          |     |     | :<br>:<br>:         |   |
| 11   | Wri      | ite dat           | a to C   | CGRA   | M/DI   | DRAN        | 1   |                          |     |     | НІТАСНІ             | Writes O.   |
|      | 1        | 0                 | 0        | 1      | 0      | 0           | 1   | 1                        | 1   | 1   | MICROCO_            |   |
| 12   | Ent      | ry mo             | de set   |        |        |             |     |                          |     |     | TTTT A COURT        | Sets mode to shift display at   |
|      | 0        | 0                 | 0        | 0      | 0      | 0           | 0   | 1                        | 1   | 1   | HITACHI<br>MICROCO_ | the time of write.  |
| 13   | Wri      | te dat            | a to C   | CGRA   | M/DI   | DRAN        | 1   |                          |     |     | ITACHI              | Writes M. Display is shifted to   |
|      | 1        | 0                 | 0        | 1      | 0      | 0           | 1   | 1                        | 0   | 1   | ICROCOM_            | the left. The first and second lines both shift at the same time.   |
| 14   |          |                   |          |        |        | ·<br>·<br>· |     |                          |     |     | :                   |   |
| 15   | Ret      | urn ho            | ome      |        |        |             |     |                          |     |     | HITACHI             | Returns both display and  |
|      | 0        | 0                 | 0        | 0      | 0      | 0           | 0   | 0                        | 1   | 0   | MICROCOM            | cursor to the original position (address 0).  |

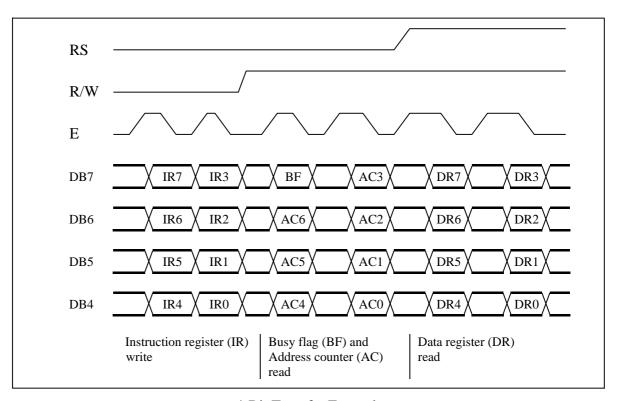


#### 10.3 Interfacing to the MPU

The IC can send data in either two 4-bit operations, thus allowing interfacing with 4-or 8-bit MPU.

• For 4-bit interface data, only four bus lines (DB4 to DB7) are used for transfer. Bus lines DB0 to DB3 are disabled. The data transfer between the IC and the MPU is completed after the 4-bit data has been transferred twice. As for the order of data transfer, the four high order bits (for 8-bit operation, DB4 to DB7) are transferred before the four low order bits (for 8-bit operation, DB0 to DB3).

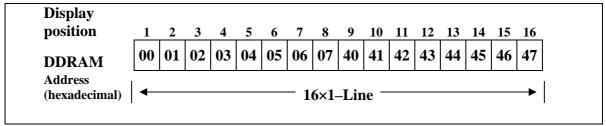
The busy flag must be checked (one instruction) after the 4-bit data has been transferred twice. Two more 4-bit operations then transfer the busy flag and address counter data.



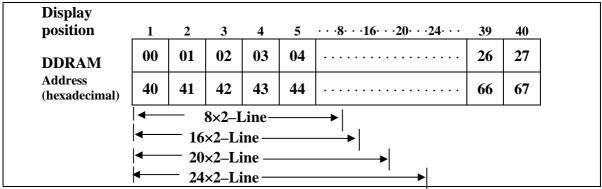
4-Bit Transfer Example



### 1-Line Display



### 2-Line Display



### 4-Line Display

| Display<br>position   | 1           | 2  | 3  |           | 15         | 16      |
|-----------------------|-------------|----|----|-----------|------------|---------|
| DDRAM                 | 00          | 01 | 02 |           | <b>0E</b>  | 0F      |
| Address (hexadecimal) | 40          | 41 | 42 |           | <b>4</b> E | 4F      |
|                       | 14          | 15 | 16 |           | 1E         | 1F      |
|                       | 54          | 55 | 56 |           | 5E         | 5F      |
|                       | <del></del> | 1  |    | 16×4 Line |            | <b></b> |

| Display<br>position   | 1        | 2  | 3  |           | 19 | 20      |
|-----------------------|----------|----|----|-----------|----|---------|
| DDRAM                 | 00       | 01 | 02 |           | 12 | 13      |
| Address (hexadecimal) | 40       | 41 | 42 |           | 52 | 53      |
|                       | 14       | 15 | 16 |           | 26 | 27      |
|                       | 54       | 55 | 56 |           | 66 | 67      |
|                       | <b>←</b> |    | ı  | 20×4 Line |    | <b></b> |



#### 10.5 CGRAM

Relationship between CGRAM Addresses, Character Codes (DDRAM) and Patterns (CGRAM Data)

For 5×8 dot character patterns

| Character Codes<br>(DDRAM data) | CGRAM    | I Address                                  | Character Patterns<br>(CGRAM data)  |                       |
|---------------------------------|----------|--|---|-----------------------|
| 7 6 5 4 3 2 1 0                 | 5 4 3    | 2 1 0                                      | 7 6 5 4 3 2 1 0   |                       |
| High Low                        | High     | Low  | High Low  |                       |
| 0 0 0 0 * 0 0 0                 | 0 0 0    | 0 0 0<br>0 0 1<br>0 1 0<br>0 1 1<br>1 0 0  | * * * 1 1 1 1 0<br>1 0 0 0 1<br>1 0 0 0 1<br>1 1 1 1 0<br>1 0 1 0   | Character Pattern (1) |
|                                 |          | 1 0 1<br>1 1 0<br>1 1 1                    |   | ) Cursor position     |
| 0 0 0 0 * 0 0 1                 | 0 0 1    | 0 0 0 0 0 0 1 0 1 0 1 1 1 0 0 1 1 1 1 1    | * * * 1 0 0 0 1 1 0 1 0 1 0 1 0 1 0 0 1 0 0 1 0 0 0 1 0 0 0 1 0 0 0 0 1 0 0 0 0 0 1 0 | Character Pattern (2) |
|                                 |          | 1 1 1                                      | * * * 0 0 0 0 0   | } Cursor position     |
|                                 |          | $\begin{bmatrix}0&0&0\\0&0&1\end{bmatrix}$ | * * *   |                       |
|                                 | <u>'</u> |  | · · · · · · · · · · · · · · · · · · ·   |                       |
| 0 0 0 0 * 1 1 1                 | 1 1 1    | 1 0 0<br>1 0 1<br>1 1 0<br>1 1 1           | * * *   |                       |

Notes: 1. Character code bits 0 to 2 correspond to CGRAM address bits 3 to 5 (3 bits: 8 types).

2. CGRAM address bits 0 to 2 designate the character pattern line position. The 8th line is the cursor position and its display is formed by a logical OR with the cursor. Maintain the 8th line data, corresponding to the cursor display position, at 0 as the cursor display.

If the 8th line data is 1, 1 bits will light up the 8th line regardless of the cursor presence.

- 3. Character pattern row positions correspond to CGRAM data bits 0 to 4 (bit 4 being at the left).
- 4. As shown Table 5, CGRAM character patterns are selected when character code bits 4 to 7 are all 0. However, since character code bit 3 has no effect, the R display example above can be selected by either character code 00H or 08H.
- 5. 1 for CGRAM data corresponds to display selection and 0 to non-selection.
- \* Indicates no effect.



# 10.6 Correspondence between Character Codes and Character Patterns (ROM Code:00)

| NT388 | 31 - 07074                                  |   |
|-------|---|---|
| Y O   | 1 2 3 4 5 6 7 8                             | 9 A B C D E F                                       |
| 0     | ODP'F                                       | - BH)⊣. Д%  |
| 1     | !1AQa=                                      | 了另 <b>山,</b> 以约                                     |
| 2     | "2BRbr                                      | Ёбъ⊔Щ⁄а   |
| 3     | #3CScs                                      | Жвышдч  |
| 4     | \$4DTdt                                     | 3mk岁ゆ目  |
| 5     | %5EUeu                                      | Hëa <b>x</b> u-                                     |
| 6     | 86FUfu                                      | йжюўщц  |
| 7     | ² 7GW9W                                     | JB9I F  |
| 8     | (8HXhx                                      | ∏⊳₁⊹≀Ⅱ¨≢  |
| 9     | )9IYiy                                      | ソロッキでも  |
| A     | *:JZjz                                      | 中区企业会主  |
| В     | +;K[k10                                     | 닠э?감바중‡   |
| С     | , <l¢l12< th=""><th>Litertu X</th></l¢l12<> | Litertu X   |
| D     | —=M]Mi2                                     | ЪнснФ⊗  |
| Е     | .>H^n€                                      | りょうしょう  |
| F     | /?O_o <b>≤</b>                              | 3TE "O  |
| D     | —=M]m!5<br>.>M^n+                           | もいくといれる<br>りつチン・・・・・・・・・・・・・・・・・・・・・・・・・・・・・・・・・・・・ |



#### 11. QUALITY ASSURANCE

#### 11.1 Test Condition

#### 11.1.1 Temperature and Humidity(Ambient Temperature)

Temperature :  $20 \pm 5$ °C Humidity :  $65 \pm 5$ %

#### 11.1.2 Operation

Unless specified otherwise, test will be conducted under function state.

#### 11.1.3 Container

Unless specified otherwise, vibration test will be conducted to the product itself without putting it in a container.

#### 11.1.4 Test Frequency

In case of related to deterioration such as shock test. It will be conducted only once.

#### 11.1.5 Test Method

|     |  | <b>A</b> 11.1  |             |
|-----|--|--|-------------|
| No. | Parameter                                | Conditions   | Regulations |
| 1   | High Temperature Operating               | 70 ± 2 °C  | Note 3      |
| 2   | Low Temperature Operating                | -20 ± 2 °C   | Note 3      |
| 3   | High Temperature Storage                 | 80 ± 2 °C  | Note 3      |
| 4   | Low Temperature Storage                  | -30 ± 2 °C   | Note 3      |
| 5   | Vibration Test<br>(Non-operation state)  | Total fixed amplitude: 1.5mm Vibration Frequency: 10 ~ 55Hz One cycle 60 seconds to 3 directions of X.Y.Z. for each 15 minutes | Note 3      |
|     | Damp Proof Test<br>(Non-operation state) | 40°C ± 2°C, 90~95%RH, 96h  | Note 1,2    |
| 7   | Shock Test<br>(Non-operation state)      | To be measured after dropping from 60cm high once concrete surface in packing state  | Note 3      |

Note 1: Returned under normal temperature and humidity for 4 hrs.

Note 2: No dew condensation to be observed.

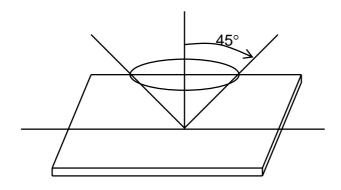
Note 3: No change on display and in operation under the test condition



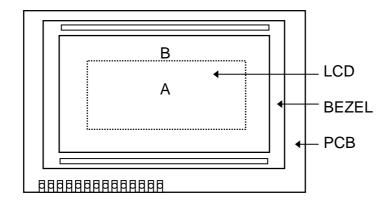
## 11.2 Inspection condition

#### 11.2.1 Inspection conditions

The LCD shall be inspected under 40W white fluorescent light.



### 11.2.2 Definition of applicable Zones



A : Display Area B : Non-Display Area





### 11.2.3 Inspection Parameters

| No | . Parameter                 | Criteria   |                             |                                  |                                 |                     |
|----|-----------------------------|--|-----------------------------|----------------------------------|---------------------------------|---------------------|
| 1  | Black or White spots        | Zone Dimension $D < 0.15$ $0.15 \le D < 0.2$ $0.2 \le D \le 0.25$  | Accer<br>num<br>A<br>*<br>4 | B  * 4 2                         | Class<br>Of<br>Defects          | AQL<br>Level<br>2.5 |
| 2  | Scratch, Substances         | D ≤ 0.3  | 0<br>D = (L                 | _1 _l<br>₋ong + S                | hort) / 2                       | * : Disregard       |
|    | Coratori, Cubatancea        | Zone  X (mm) Y(mm)  * $0.04 \ge$ $3.0 \ge L$ $0.06 \ge$ $2.0 \ge L$ $0.08 \ge$ - $0.1 < V$   | W * W 2                     | * *<br>1 4<br>2 3                | Of Defects Minor                | AQL<br>Level        |
| 3  | Air Bubbles                 | X : Length Y : Width * : Disregard Total defects should not exceed 4/module  |                             |                                  |                                 |                     |
|    | (between glass & polarizer) | Zone $\begin{array}{c} \text{Dimension} \\ \text{D} \leq 0.15 \\ 0.15 < \text{D} \leq 0.25 \\ 0.25 < \text{D} \\ * : \text{Disregard} \end{array}$ |                             | ceptable<br>imber<br>B<br>*<br>* | Class<br>of<br>Defects<br>Minor | AQL<br>Level<br>2.5 |
| 4  | Uniformity of Pixel         | Total defects shall not excess 3/module.  (1) Pixel shape (with Dent)  0.152   |                             |                                  |                                 |                     |



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|----------|-----------------------|-----------|---|--|--|--|
|          | 4 Uniformity of Pixel |           | (2) Pixel shape ( with Projection)  |  |  |  |
|          |                       |           | Should not be connected to next pixel  0.152  |  |  |  |
|          |                       |           | (3) Pin hole  |  |  |  |
| 4        |                       |           | X $Y$   |  |  |  |
|          |                       |           | (4) Deformation   |  |  |  |
|          |                       |           | (4) Deformation   |  |  |  |
|          |                       |           | $X (X+Y)/2 \le 0.3$ mm  X Total acceptable number : 1/pixel, 5/cell   |  |  |  |
|          |                       |           | Definition  |  |  |  |
| Class of | Major AQL 0.65        |           | It is a defect that is likely to result in failure or to reduce materially the usability of the product for th intended function. |  |  |  |
| defects  |                       | AQL 1.00% | It is a defect that is likely to assembly size and not  |  |  |  |
|          | Minor                 | AQL 2.5%  | result in functioning problem.  It is a defect that will not result in functioning problem with deviation classified.             |  |  |  |

### 11.3 Sampling Condition

Unless otherwise agree in written, the sampling inspection shall be applied to the incoming inspection of customer. Lot size: Quantity of shipment lot per model.

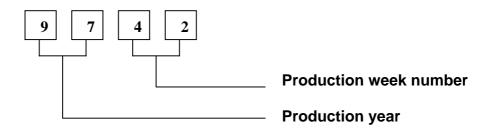
Sampling type: normal inspection, single sampling

Sampling table: MIL-STD-105E

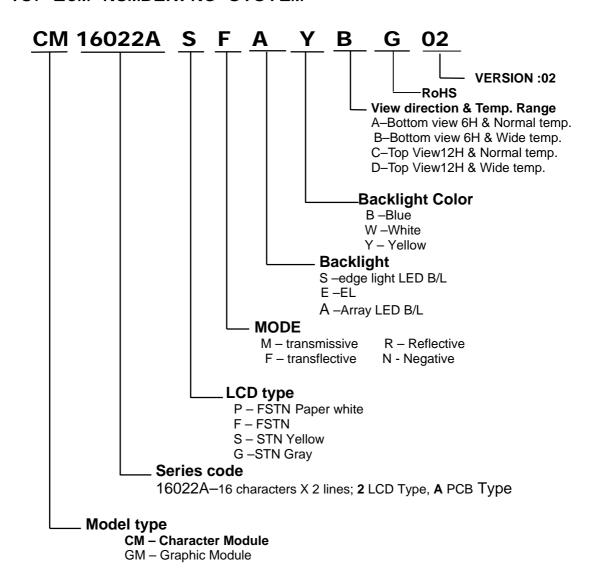
Inspection level: Level II



### 12. LOT NUMBERING SYSTEM



#### 13. LCM NUMBERING SYSTEM







#### 14. PRECAUTION FOR USING LCM

#### 1. LIQUID CRYSTAL DISPLAY (LCD)

- LCD is made up of glass, organic sealant, organic fluid, and polymer based polarizers. The following precautions should be taken when handing,
- (1). Keep the temperature within range of use and storage. Excessive temperature and humidity could cause polarization degredation, polarizer peel off or bubble.
- (2). Do not contact the exposed polarizers with anything harder than an HB pencil lead. To clean dust off the display surface, wipe gently with cotton, chamois or other soft material soaked in petroleum benzin.
- (3). Wipe off saliva or water drops immediately. Contact with water over a long period of time may cause polarizer deformation or color fading, while an active LCD with water condensation on its surface will cause corrosion of ITO electrodes.
- (4). Glass can be easily chipped or cracked from rough handling, especially at corners and edges.
- (5). Do not drive LCD with DC voltage.

#### 2. Liquid Crystal Display Modules

#### 2.1 Mechanical Considerations

- LCM are assembled and adjusted with a high degree of precision. Avoid excessive shocks and do not make any alterations or modifications. The following should be noted.
- (1). Do not tamper in any way with the tabs on the metal frame.
- (2). Do not modify the PCB by drilling extra holes, changing its outline, moving its components or modifying its pattern.
- (3). Do not touch the elastomer connector, especially insert an backlight panel (for example, EL).
- (4). When mounting a LCM make sure that the PCB is not under any stress such as bending or twisting. Elastomer contacts are very delicate and missing pixels could result from slight dislocation of any of the elements.
- (5). Avoid pressing on the metal bezel, otherwise the elastomer connector could be deformed and lose contact, resulting in missing pixels.

#### 2.2. Static Electricity

LCM contains CMOS LSI's and the same precaution for such devices should apply, namely

- (1). The operator should be grounded whenever he/she comes into contact with the module. Never touch any of the conductive parts such as the LSI pads, the copper leads on the PCB and the interface terminals with any parts of the human body.
- (2). The modules should be kept in antistatic bags or other containers resistant to static for storage.
- (3). Only properly grounded soldering irons should be used.
- (4). If an electric screwdriver is used, it should be well grounded and shielded from commutator sparks.

- (5) The normal static prevention measures should be observed for work clothes and working benches; for the latter conductive (rubber) mat is recommended.
- (6). Since dry air is inductive to statics, a relative humidity of 50-60% is recommended.

#### 2.3 Soldering

- (1). Solder only to the I/O terminals.
- (2). Use only soldering irons with proper grounding and no leakage.
- (3). Soldering temperature :  $280^{\circ}\text{C} \pm 10^{\circ}\text{C}$
- (4). Soldering time: 3 to 4 sec.
- (5). Use eutectic solder with resin flux fill.
- (6). If flux is used, the LCD surface should be covered to avoid flux spatters. Flux residue should be removed after wards.

#### 2.4 Operation

- (1). The viewing angle can be adjusted by varying the LCD driving voltage V0.
- (2). Driving voltage should be kept within specified range; excess voltage shortens display life.
- (3). Response time increases with decrease in temperature.
- (4). Display may turn black or dark blue at temperatures above its operational range; this is (however not pressing on the viewing area) may cause the segments to appear "fractured".
- (5). Mechanical disturbance during operation (such as pressing on the viewing area) may cause the segments to appear "fractured".

#### 2.5 Storage

If any fluid leaks out of a damaged glass cell, wash off any human part that comes into contact with soap and water. Never swallow the fluid. The toxicity is extremely low but caution should be exercised at all the time.

#### 2.6 Limited Warranty

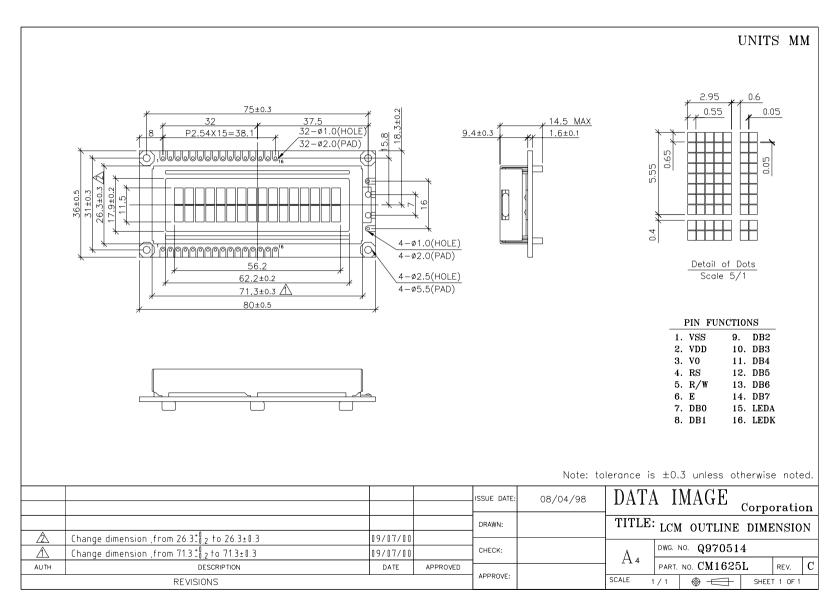
Unless otherwise agreed between DATA IMAGE and customer, DATA IMAGE will replace or repair any of its LCD and LCM which is found to be defective electrically and visually when inspected in accordance with DATA IMAGE acceptance standards, for a period on one year from date of shipment. Confirmation of such date shall be based on freight documents. The warranty liability of DATA IMAGE is limited to repair and/or replacement on the terms set forth above. DATA IMAGE will not responsible for any subsequent or consequential events.

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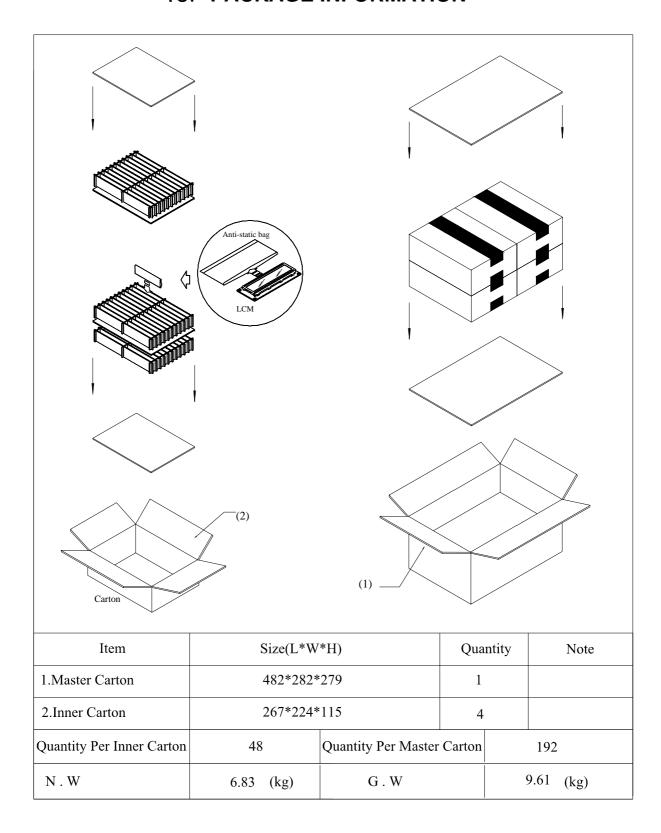


# 15. OUTLINE DRAWING



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### 16. PACKAGE INFORMATION



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