

# PRODUCT SPECIFICATION

**2.8" TN TFT LCD MODULE**

**MODEL: T028240320-A6TMN-001 Ver:1.7**



< ◇ > Preliminary Specification

< ◆ > Finally Specification

CUSTOMER'S APPROVAL	
CUSTOMER :	
SIGNATURE:	DATE:

APPROVED BY	PM REVIEWED	PD REVIEWED	PREPARED BY

## Revision History

Revision	Date	Originator	Detail	Remarks
1.0	2013.07.11		Initial Release	
1.1	2013.10.10		Add LED Life Time	P5
1.2	2013.10.30		Modify Reliability Specification	P22
1.3	2013.11.23		Update driver IC to NV3029C	P4,P26
1.4	2014.06.07		Update IC to ILI9341V	P4,P5,P11-12, P13-20 P31
1.5	2014.06.28		Add weight Add Current Consumption Modify Chromaticity Transmissive Modify Inspection Specification Modify Reliability Specification	P4 P5 P6 P25 P27
1.6	2014.08.13		Modify Luminance on TFT	P6
1.7	2016.02.29	ZFY	Add Reliability Specification	P27

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## 1. General Description

The specification is a transmissive type color active matrix liquid crystal display (LCD) which uses amorphous thin film transistor (TFT) as switching devices. This product is composed of a TFT-LCD panel, driver ICs and a backlight unit.

## 2. Module Parameter

Features	Details	Unit
Display Size(Diagonal)	2.8"	
LCD type	TN TFT	
Display Mode	Transmissive /Normally white	
Resolution	240 RGB x 320	Pixels
View Direction	6 O'clock	Best Image
Gray Scale Inversion Direction	12 clock	
Module Outline	50.00(H) x 69.20(V) x 2.55MAX(T) ( Note1 )	mm
Active Area	43.2 (H) x 57.6 (V)	mm
Pixel Size	180 x180	um
Pixel Arrangement	R.G.B. Vertical Stripe	
Polarizer Surface Treatment	Anti-glare	
Display Colors	262K	
Interface	8-bit Parallel CPU interface	
With or without touch panel	Without	
Driver IC	ILI9341V	-
Operating Temperature	-20~70	°C
Storage Temperature	-30~80	°C
Weight	15	g

Note 1: Exclusive hooks, posts, FFC/FPC tail etc.

## 3. Absolute Maximum Ratings

V<sub>SS</sub>=0V, Ta=25°C

Item	Symbol	Min.	Max.	Unit
Supply Voltage	IOVCC	-0.3	4.6	V
	VCC	-0.3	4.6	V
Storage temperature	T <sub>STG</sub>	-30	+80	°C
Operating temperature	T <sub>OP</sub>	-20	+70	°C

Note 1: If Ta below 50°C, the maximal humidity is 90%RH, if Ta over 50°C, absolute humidity should be less than 60%RH.

Note 2: The response time will be extremely slow when the operating temperature is around -10°C, and the background will become darker at high temperature operating.

## 4. DC Characteristics

Item	Symbol	Min.	Typ.	Max.	Unit
Supply Voltage	Logic IOVCC	1.65	1.8/2.8	3.3	V
	Analog VCC	2.4	2.8	3.3	V
Logic Low input voltage	$V_{IL}$	GND	-	$0.3 \times IOVCC$	V
Logic High input voltage	$V_{IH}$	$0.7 \times IOVCC$	-	IOVCC	V
Logic Low output voltage	$V_{OL}$	GND	-	$0.2 \times IOVCC$	V
Logic High output voltage	$V_{OH}$	$0.8 \times IOVCC$	-	IOVCC	V
Current Consumption All Black	Logic $I_{CC+I_{IN}}$	-	10	30	mA
	Analog				

## 5. Backlight Characteristic

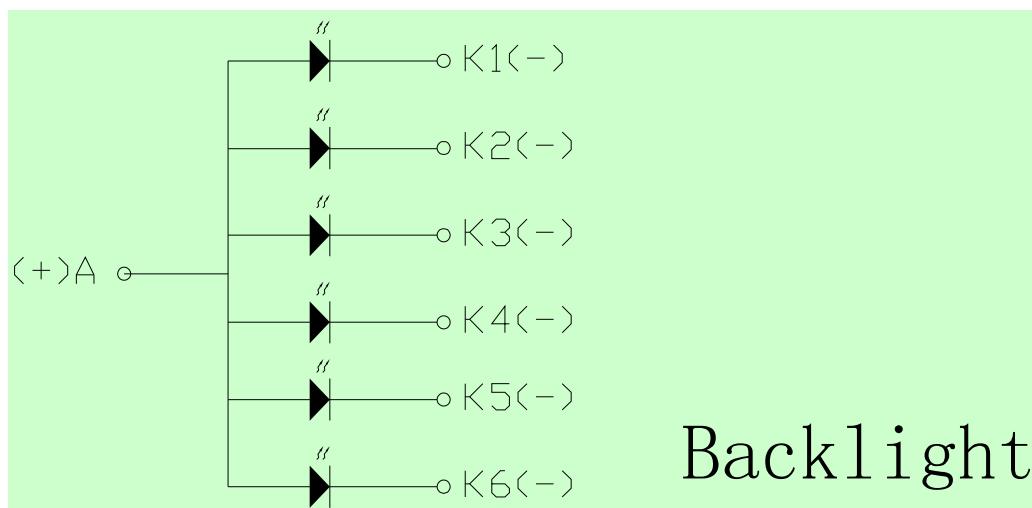
### 5.1. Backlight Characteristics

Item	Symbol	Condition	Min.	Typ.	Max.	Unit
Forward Voltage	$V_F$	$T_a=25^\circ C, I_F=15mA/LED$	2.9	3.2	3.4	V
Forward Current	$I_F$	$T_a=25^\circ C, V_F=3.2V/LED$	-	$15^*6$	$20^*6$	mA
Power dissipation	$P_D$		-	288	408	mW
LED Life Time( $25^\circ C$ )	-	-	(20,000)	-	-	hrs
Uniformity	Avg		80	85	-	%
Drive method		Constant current				
LED Configuration		6 White LEDs in parallel				

Note: LED life time defined as follows: The final brightness is at 50% of original brightness.

The environmental conducted under ambient air flow, at  $T_a=25\pm 2^\circ C, 60\%RH\pm 5\%$ .

### 5.2. Backlighting circuit



## 6. Optical Characteristics

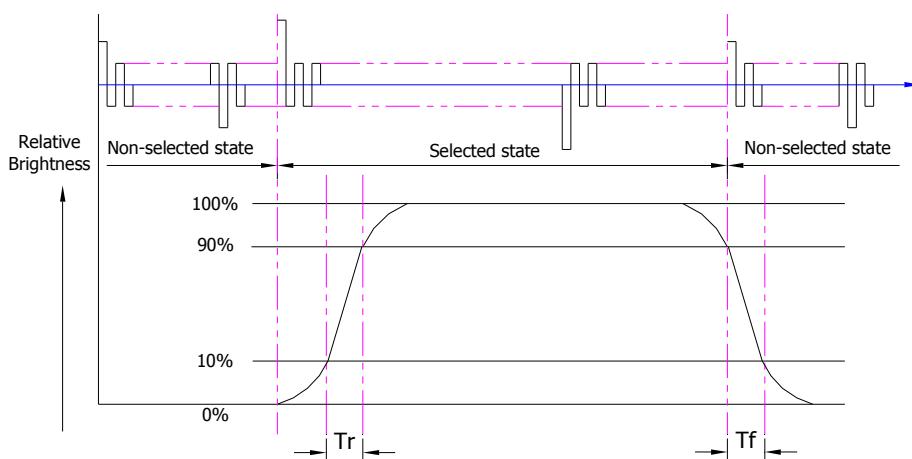
### 6.1. Optical Characteristics

T<sub>a</sub>=25°C, V<sub>DD</sub>=2.8V, TN LC+ Polarizer

Backlight On (Transmissive Mode)	Item	Symbol	Condition	Specification			Unit
				Min.	Typ.	Max.	
Luminance on TFT(I <sub>f</sub> =15mA/LED)	L <sub>v</sub>	Normally viewing angle θ <sub>x</sub> = φ <sub>y</sub> = 0°	280	350	-	cd/m <sup>2</sup>	
	CR		400	500	-		
	T <sub>R</sub> +T <sub>F</sub>		-	16	32	ms	
Chromaticity Transmissive (See 6.5)	Red	X <sub>R</sub>	Center CR≥10	0.552	0.602	0.652	
		Y <sub>R</sub>		0.298	0.348	0.398	
	Green	X <sub>G</sub>		0.239	0.289	0.339	
		Y <sub>G</sub>		0.546	0.596	0.646	
	Blue	X <sub>B</sub>		0.096	0.146	0.196	
		Y <sub>B</sub>		0.030	0.080	0.130	
	White	X <sub>w</sub>		0.219	0.269	0.319	
		Y <sub>w</sub>		0.258	0.308	0.358	
	Viewing Angle (See 6.4)	θ <sub>x+</sub>		50	60	-	Deg.
		θ <sub>x-</sub>		50	60	-	
		φ <sub>y+</sub>		50	60	-	
		φ <sub>y-</sub>		40	50	-	
	NTSC Ratio(Gamut)			-	60	-	%

### 6.2. Definition of Response Time

#### 6.2.1. Normally Black Type (Negative)



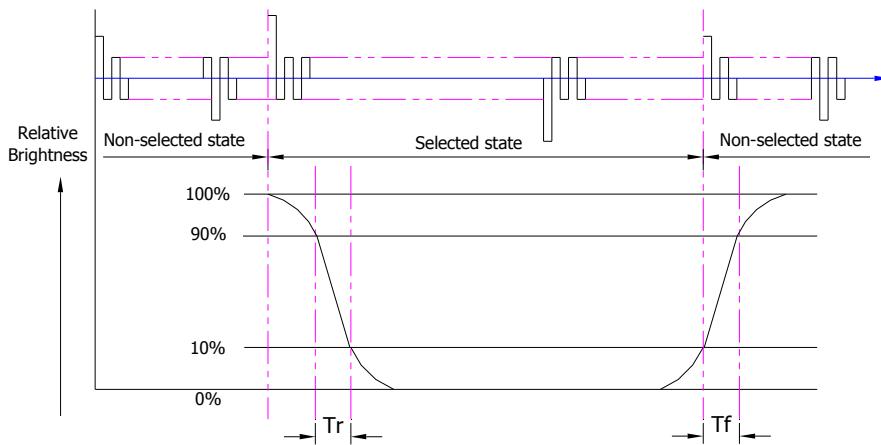
Tr is the time it takes to change from non-selected stage with relative luminance 10% to selected state with relative luminance 90%;

Tf is the time it takes to change from selected state with relative luminance 90% to

non-selected state with relative luminance 10%.

Note : Measuring machine: LCD-5100

### 6.2.2. Normally White Type (Positive)



$T_r$  is the time it takes to change from non-selected stage with relative luminance 90% to selected state with relative luminance 10%;

$T_f$  is the time it takes to change from selected state with relative luminance 10% to non-selected state with relative luminance 90%;

Note: Measuring machine: LCD-5100 or EQUI

### 6.3. Definition of Contrast Ratio

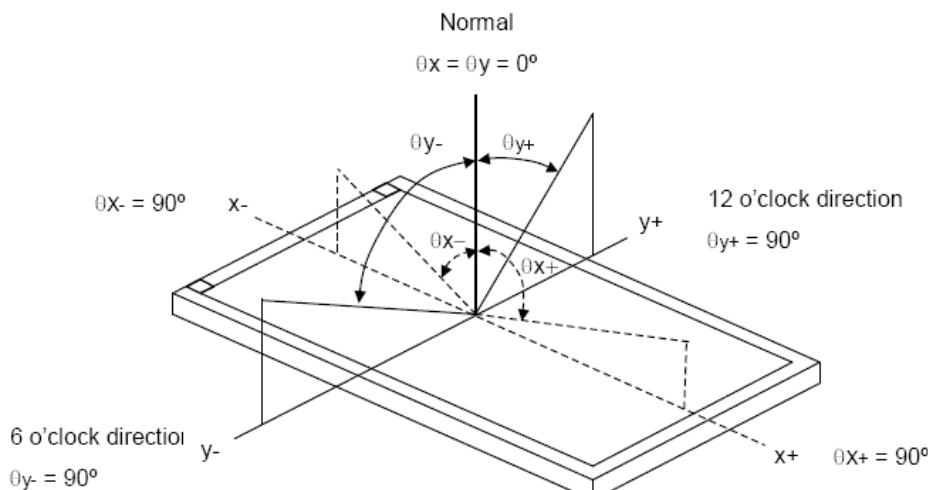
Contrast is measured perpendicular to display surface in reflective and transmissive mode.

The measurement condition is:

Measuring Equipment	Eldim or Equivalent
Measuring Point Diameter	3mm/1mm
Measuring Point Location	Active Area centre point
Test pattern	A: All Pixels white
	B: All Pixel black
Contrast setting	Maximum

Definitions: CR (Contrast) = Luminance of White Pixel / Luminance of Black Pixel

### 6.4. Definition of Viewing Angles



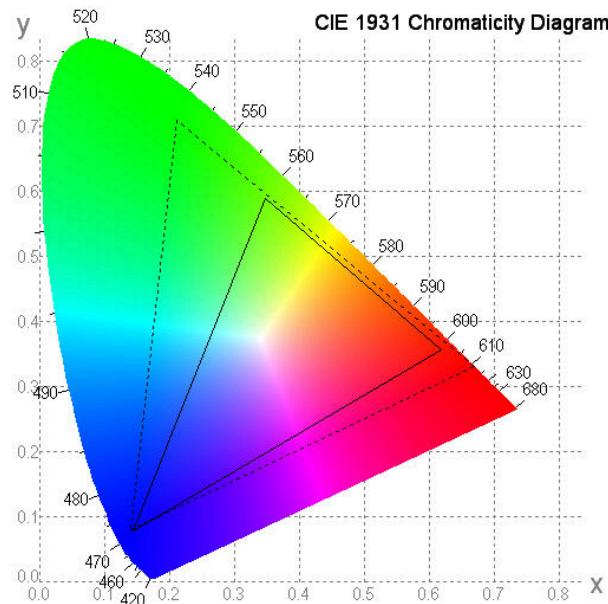
Measuring machine: LCD-5100 or EQUI

## 6.5. Definition of Color Appearance

R,G,B and W are defined by (x, y) on the IE chromaticity diagram

NTSC=area of RGB triangle/area of NTSC triangleX100%

Measuring picture: Red, Green, Blue and White (Measuring machine: BM-7)



## 6.6. Definition of Surface Luminance, Uniformity and Transmittance

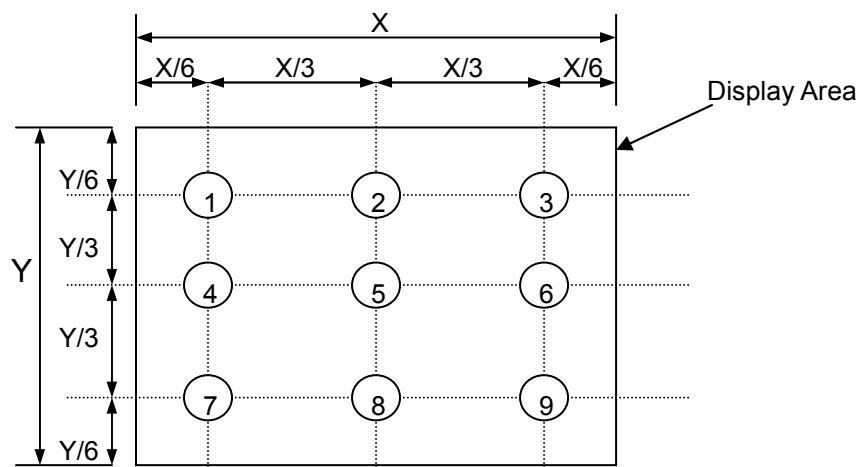
Using the transmissive mode measurement approach, measure the white screen luminance of the display panel and backlight.

6.6.1. Surface Luminance:  $L_V = \text{average } (L_{P1}:L_{P9})$

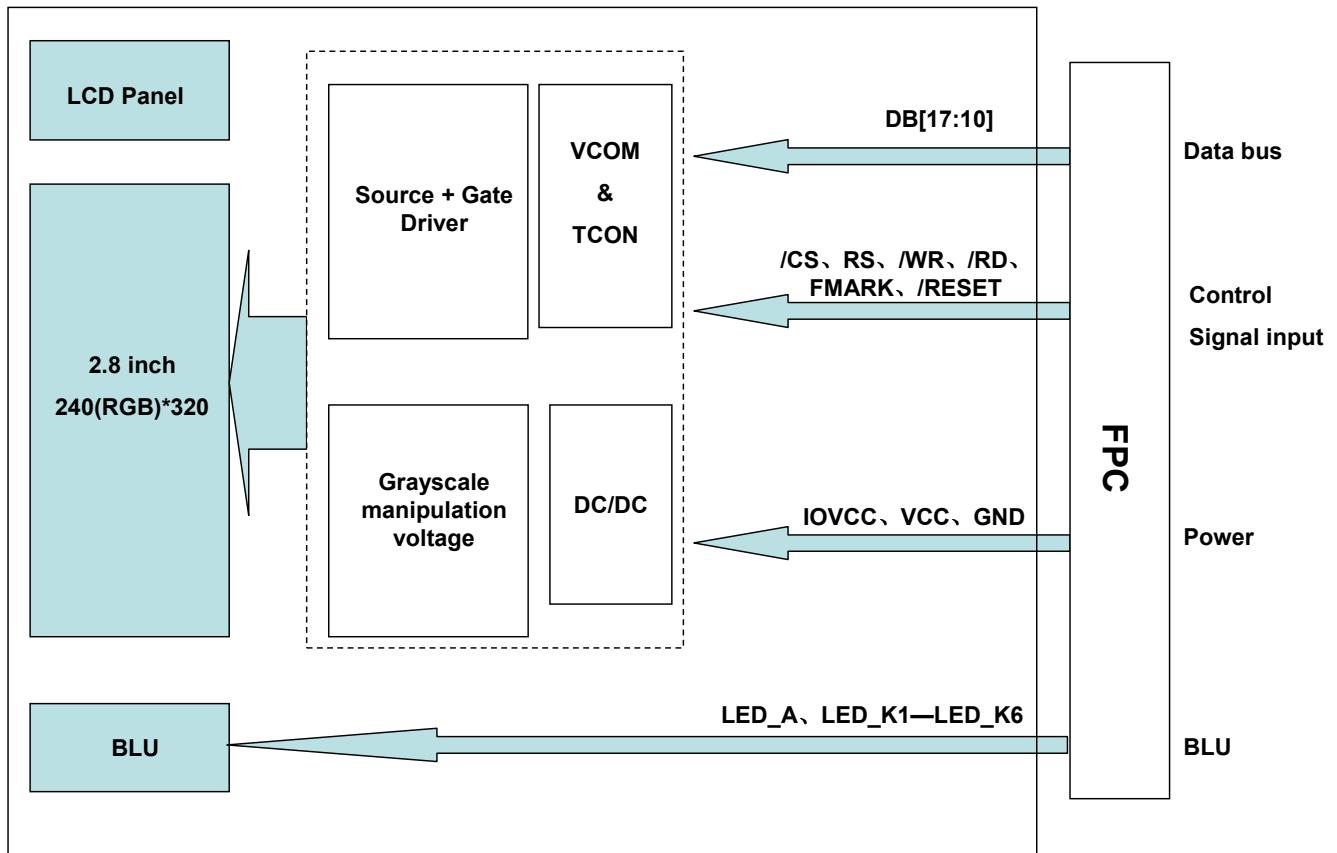
6.6.2. Uniformity = Minimal  $(L_{P1}:L_{P9}) / \text{Maximal } (L_{P1}:L_{P9}) * 100\%$

6.6.3. Transmittance =  $L_V \text{ on LCD} / L_V \text{ on Backlight} * 100\%$

Note: Measuring machine: BM-7



## 7. Block Diagram and Power Supply

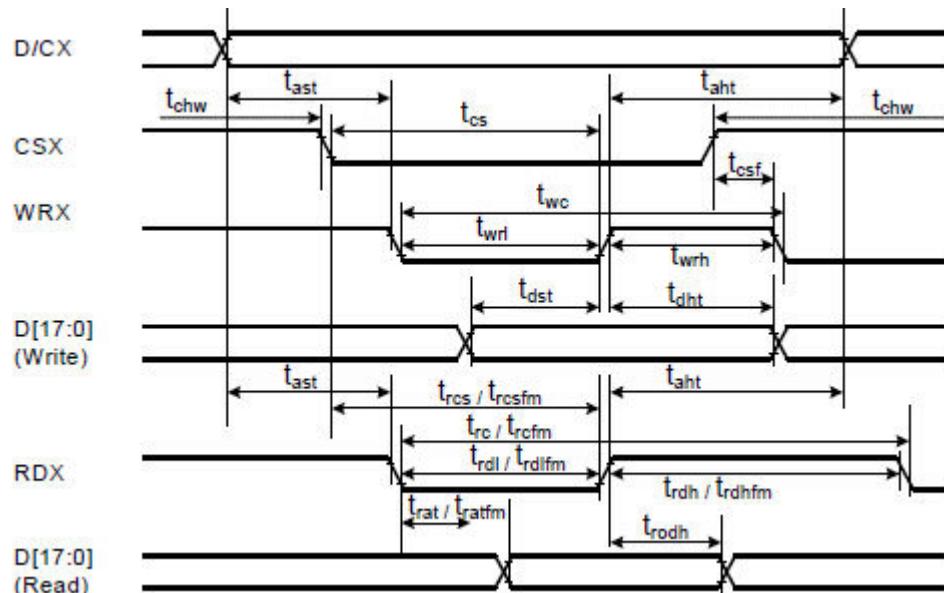


## 8. Interface Pins Definition

No.	Symbol	Function	Remark
1	FMARK	Tearing effect output pin	
2	IOVCC	Digital Supply Power	
3	VCC	Analog Supply Power	
4	/CS	Chip Select Signal (Low: active)	
5	RS	Data/Commander Selection	
6	/WR	Write Signal	
7	/RD	Read Signal	
8	/RESET	Reset Signal	
9	GND	Ground	
10	NC	No Connection	
11	GND	Ground	
12	NC	No Connection	
13	GND	Ground	
14	NC	No Connection	
15	GND	Ground	
16	NC	No Connection	
17	DB10	Data Bus	
18	DB11	Data Bus	
19	DB12	Data Bus	
20	DB13	Data Bus	
21	DB14	Data Bus	
22	DB15	Data Bus	
23	DB16	Data Bus	
24	DB17	Data Bus	
25	LCD_ID	No Connection	
26	NC	No Connection	
27	NC	No Connection	
28	NC	No Connection	
29	NC	No Connection	
30	LED_A	Led Anode	
31	LED_K1	Led Cathode	
32	LED_K2	Led Cathode	
33	LED_K3	Led Cathode	
34	LED_K4	Led Cathode	
35	LED_K5	Led Cathode	
36	LED_K6	Led Cathode	
37	NC	No Connection	

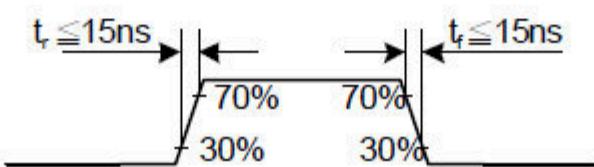
## 9. AC Characteristics

### 9.1. Display Parallel 18/16/9/8-bit Interface Timing Characteristics (8080-II system)

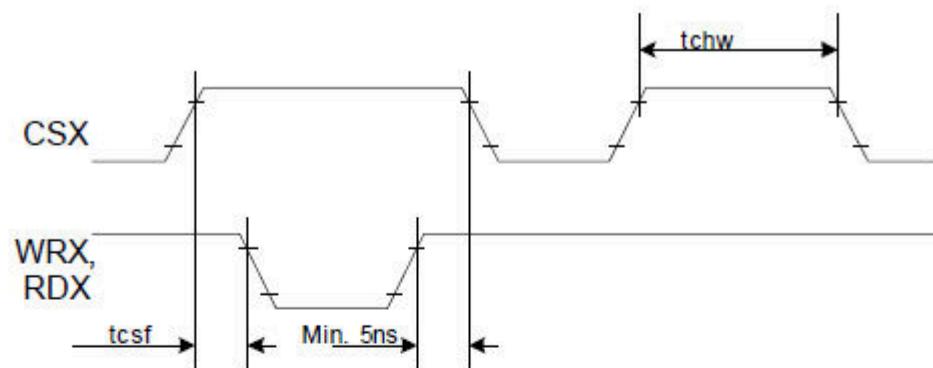


Signal	Symbol	Parameter	min	max	Unit	Description
DCX	t <sub>ast</sub>	Address setup time	0	-	ns	
	t <sub>aht</sub>	Address hold time (Write/Read)	0	-	ns	
CSX	t <sub>chw</sub>	CSX "H" pulse width	0	-	ns	
	t <sub>cs</sub>	Chip Select setup time (Write)	15	-	ns	
	t <sub>rcs</sub>	Chip Select setup time (Read ID)	45	-	ns	
	t <sub>rcsfm</sub>	Chip Select setup time (Read FM)	355	-	ns	
	t <sub>csf</sub>	Chip Select Wait time (Write/Read)	10	-	ns	
WRX	t <sub>wc</sub>	Write cycle	66	-	ns	
	t <sub>wrh</sub>	Write Control pulse H duration	15	-	ns	
	t <sub>wrl</sub>	Write Control pulse L duration	15	-	ns	
RDX (FM)	t <sub>rcfm</sub>	Read Cycle (FM)	450	-	ns	
	t <sub>rdhfm</sub>	Read Control pulse H duration (FM)	90	-	ns	
	t <sub>rdlfm</sub>	Read Control pulse L duration (FM)	355	-	ns	
RDX (ID)	t <sub>rc</sub>	Read cycle (ID)	160	-	ns	
	t <sub>rdh</sub>	Read Control pulse H duration	90	-	ns	
	t <sub>rdl</sub>	Read Control pulse L duration	45	-	ns	
D[17:0], D[17:10]&D[8:1], D[17:10], D[17:9]	t <sub>dst</sub>	Write data setup time	10	-	ns	For maximum CL=30pF For minimum CL=8pF
	t <sub>dh</sub>	Write data hold time	10	-	ns	
	t <sub>rat</sub>	Read access time	-	40	ns	
	t <sub>tratfm</sub>	Read access time	-	340	ns	
	t <sub>rodh</sub>	Read output disable time	20	80	ns	

Note:  $T_a = -30$  to  $70$  °C,  $VDDI=1.65V$  to  $3.3V$ ,  $VCI=2.5V$  to  $3.3V$ ,  $VSS=0V$ .

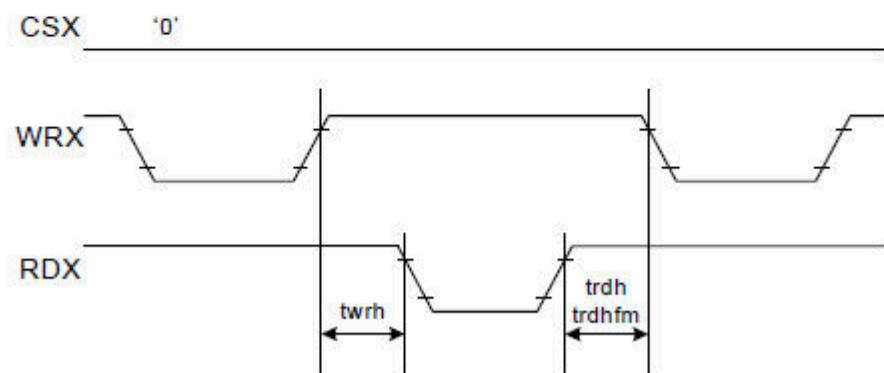


CSX timings :



*Note: Logic high and low levels are specified as 30% and 70% of VDDI for Input signals.*

Write to read or read to write timings:



*Note: Logic high and low levels are specified as 30% and 70% of VDDI for Input signals.*

## 10. Command Table

Regulative Command Set														
Command Function	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	Hex	
No Operation	0	1	↑	XX	0	0	0	0	0	0	0	0	00h	
Software Reset	0	1	↑	XX	0	0	0	0	0	0	0	1	01h	
Read Display Identification Information	0	1	↑	XX	0	0	0	0	0	1	0	0	04h	
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX	
	1	↑	1	XX	ID1 [7:0]								XX	
	1	↑	1	XX	ID2 [7:0]								XX	
	1	↑	1	XX	ID3 [7:0]								XX	
	0	1	↑	XX	0	0	0	0	1	0	0	1	09h	
Read Display Status	1	↑	1	XX	X	X	X	X	X	X	X	X	XX	
	1	↑	1	XX	D [31:25]								0 00	
	1	↑	1	XX	0	D [22:20]			D [19:16]				81	
	1	↑	1	XX	D [15]	0	D [13]	0	0	D [10:8]			00	
	1	↑	1	XX	D [7:5]			D [4:1]				0	00	
	0	1	↑	XX	0	0	0	0	1	0	1	0	0Ah	
Read Display Power Mode	1	↑	1	XX	X	X	X	X	X	X	X	X	XX	
	1	↑	1	XX	D [7:2]								0 00	
	0	1	↑	XX	0	0	0	0	1	0	1	1	0Bh	
Read Display MADCTL	1	↑	1	XX	X	X	X	X	X	X	X	X	XX	
	1	↑	1	XX	D [7:2]								0 00	
	0	1	↑	XX	0	0	0	0	1	1	0	0	0Ch	
Read Display Pixel Format	1	↑	1	XX	X	X	X	X	X	X	X	X	XX	
	1	↑	1	XX	0	DPI [2:0]			0	DBI [2:0]			06	
	0	1	↑	XX	0	0	0	0	1	1	0	1	0Dh	
Read Display Image Format	1	↑	1	XX	X	X	X	X	X	X	X	X	XX	
	1	↑	1	XX	0	0	0	0	0	D [2:0]			00	
	0	1	↑	XX	0	0	0	0	1	1	1	0	0Eh	
Read Display Signal Mode	1	↑	1	XX	X	X	X	X	X	X	X	X	XX	
	1	↑	1	XX	D [7:2]								0 00	
	0	1	↑	XX	0	0	0	0	1	1	1	1	0Fh	
Read Display Self-Diagnostic Result	1	↑	1	XX	X	X	X	X	X	X	X	X	XX	
	1	↑	1	XX	D [7:6]			0	0	0	0	0	00	
Enter Sleep Mode	0	1	↑	XX	0	0	0	1	0	0	0	0	10h	
Sleep OUT	0	1	↑	XX	0	0	0	1	0	0	0	1	11h	
Partial Mode ON	0	1	↑	XX	0	0	0	1	0	0	1	0	12h	
Normal Display Mode ON	0	1	↑	XX	0	0	0	1	0	0	1	1	13h	
Display Inversion OFF	0	1	↑	XX	0	0	1	0	0	0	0	0	20h	
Display Inversion ON	0	1	↑	XX	0	0	1	0	0	0	0	1	21h	
Gamma Set	0	1	↑	XX	0	0	1	0	0	1	1	0	26h	
	1	1	↑	XX	GC [7:0]								01	
Display OFF	0	1	↑	XX	0	0	1	0	1	0	0	0	28h	
Display ON	0	1	↑	XX	0	0	1	0	1	0	0	1	29h	
Column Address Set	0	1	↑	XX	0	0	1	0	1	0	1	0	2Ah	
	1	1	↑	XX	SC [15:8]								XX	
	1	1	↑	XX	SC [7:0]								XX	
	1	1	↑	XX	EC [15:8]								XX	
	1	1	↑	XX	EC [7:0]								XX	
Page Address Set	0	1	↑	XX	0	0	1	0	1	0	1	1	2Bh	
	1	1	↑	XX	SP [15:8]								XX	
	1	1	↑	XX	SP [7:0]								XX	
	1	1	↑	XX	EP [15:8]								XX	
	1	1	↑	XX	EP [7:0]								XX	

Memory Write	0	1	↑	XX	0	0	1	0	1	1	0	0	2Ch			
	1	1	↑		D [17:0]											
Color SET	0	1	↑	XX	0	0	1	0	1	1	0	1	2Dh			
	1	1	↑	XX	0	0			R00 [5:0]				XX			
	1	1	↑	XX	0	0			Rnn [5:0]				XX			
	1	1	↑	XX	0	0			R31 [5:0]				XX			
	1	1	↑	XX	0	0			G00 [5:0]				XX			
	1	1	↑	XX	0	0			Gnn [5:0]				XX			
	1	1	↑	XX	0	0			G84 [5:0]				XX			
	1	1	↑	XX	0	0			B00 [5:0]				XX			
	1	1	↑	XX	0	0			Bnn [5:0]				XX			
	1	1	↑	XX	0	0			B31 [5:0]				XX			
Memory Read	0	1	↑	XX	0	0	1	0	1	1	1	0	2Eh			
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX			
	1	↑	1		D [17:0]											
Partial Area	0	1	↑	XX	0	0	1	1	0	0	0	0	30h			
	1	1	↑	XX			SR [15:8]						00			
	1	1	↑	XX			SR [7:0]						00			
	1	1	↑	XX			ER [15:8]						01			
	1	1	↑	XX			ER [7:0]						3F			
Vertical Scrolling Definition	0	1	↑	XX	0	0	1	1	0	0	1	1	33h			
	1	1	↑	XX			TFA [15:8]						00			
	1	1	↑	XX			TFA [7:0]						00			
	1	1	↑	XX			VSA [15:8]						01			
	1	1	↑	XX			VSA [7:0]						40			
	1	1	↑	XX			BFA [15:8]						00			
	1	1	↑	XX			BFA [7:0]						00			
Tearing Effect Line OFF	0	1	↑	XX	0	0	1	1	0	1	0	0	34h			
Tearing Effect Line ON	0	1	↑	XX	0	0	1	1	0	1	0	1	35h			
	1	1	↑	XX	0	0	0	0	0	0	0	M	00			
Memory Access Control	0	1	↑	XX	0	0	1	1	0	1	1	0	36h			
	1	1	↑	XX	MY	MX	MV	ML	BGR	MH	0	0	00			
Vertical Scrolling Start Address	0	1	↑	XX	0	0	1	1	0	1	1	1	37h			
	1	1	↑	XX			VSP [15:8]						00			
	1	1	↑	XX			VSP [7:0]						00			
Idle Mode OFF	0	1	↑	XX	0	0	1	1	1	0	0	0	38h			
Idle Mode ON	0	1	↑	XX	0	0	1	1	1	0	0	1	39h			
Pixel Format Set	0	1	↑	XX	0	0	1	1	1	0	1	0	3Ah			
	1	1	↑	XX	0		DPI [2:0]		0		DBI [2:0]		66			
Write Memory Continue	0	1	↑	XX	0	0	1	1	1	1	0	0	3Ch			
	1	1	↑		D [17:0]											

Read Memory Continue	0	1	↑	XX	0	0	1	1	1	1	1	0	3Eh			
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX			
	1	↑	1		D [17:0]											
Set Tear Scanline	0	1	↑	XX	0	1	0	0	0	1	0	0	0	44h		
	1	1	↑	XX	0	0	0	0	0	0	0	0	STS [8]	XX		
	1	1	↑	XX			STS [7:0]						XX			
Get Scanline	0	1	↑	XX	0	1	0	0	0	1	0	1	45h			
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX			
	1	↑	1	XX	0	0	0	0	0	0	GTS [9:8]	XX				
	1	↑	1	XX			GTS [7:0]						XX			
Write Display Brightness	0	1	↑	XX	0	1	0	1	0	0	0	1	51h			
	1	1	↑	XX			DBV [7:0]						00			

Read Display Brightness	0	1	↑	XX	0	1	0	1	0	0	1	0	52h
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX
	1	↑	1	XX					DBV [7:0]				00
Write CTRL Display	0	1	↑	XX	0	1	0	1	0	0	1	1	53h
	1	1	↑	XX	0	0	BCTRL	0	DD	BL	0	0	00
Read CTRL Display	0	1	↑	XX	0	1	0	1	0	1	0	0	54h
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX
	1	↑	1	XX	0	0	BCTRL	0	DD	BL	0	0	00
Write Content Adaptive Brightness Control	0	1	↑	XX	0	1	0	1	0	1	0	1	55h
	1	1	↑	XX	0	0	0	0	0	0	C [1:0]	00	
Read Content Adaptive Brightness Control	0	1	↑	XX	0	1	0	1	0	1	1	0	56h
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX
	1	↑	1	XX	0	0	0	0	0	0	C [1:0]	00	
Write CABC Minimum Brightness	0	1	↑	XX	0	1	0	1	1	1	1	1	5Eh
	1	1	↑	XX					CMB [7:0]				00
Read CABC Minimum Brightness	0	1	↑	XX	0	1	0	1	1	1	1	1	5Fh
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX
	1	↑	1	XX					CMB [7:0]				00
Read ID1	0	1	↑	XX	1	1	0	1	1	0	1	0	DAh
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX
	1	↑	1	XX					Module's Manufacture [7:0]				XX
Read ID2	0	1	↑	XX	1	1	0	1	1	0	1	1	DBh
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX
	1	↑	1	XX					LCD Module / Driver Version [7:0]				XX
Read ID3	0	1	↑	XX	1	1	0	1	1	1	0	0	DCh
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX
	1	↑	1	XX					LCD Module / Driver ID [7:0]				XX

Extended Command Set													
Command Function	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	Hex
RGB Interface Signal Control	0	1	↑	XX	1	0	1	1	0	0	0	0	B0h
	1	1	↑	XX	Bypass MODE	RCM [1:0]	0	VSPL	HSPL	DPL	EPL	00	
Frame Control (In Normal Mode)	0	1	↑	XX	1	0	1	1	0	0	0	1	B1h
	1	1	↑	XX	0	0	0	0	0	0	DIVA [1:0]	00	
	1	1	↑	XX	0	0	0				RTNA [4:0]	1B	
Frame Control (In Idle Mode)	0	1	↑	XX	1	0	1	1	0	0	1	0	B2h
	1	1	↑	XX	0	0	0	0	0	0	DIVB [1:0]	00	
	1	1	↑	XX	0	0	0				RTNB [4:0]	1B	
Frame Control (In Partial Mode)	0	1	↑	XX	1	0	1	1	0	0	1	1	B3h
	1	1	↑	XX	0	0	0	0	0	0	DIVC [1:0]	00	
	1	1	↑	XX	0	0	0				RTNC [4:0]	1B	
Display Inversion Control	0	1	↑	XX	1	0	1	1	0	1	0	0	B4h
	1	1	↑	XX	0	0	0	0	0	NLA	NLB	NLC	02
Blanking Porch Control	0	1	↑	XX	1	0	1	1	0	1	0	1	B5h
	1	1	↑	XX	0					VFP [6:0]			02
	1	1	↑	XX	0					VBP [6:0]			02
	1	1	↑	XX	0	0	0			HFP [4:0]			0A
	1	1	↑	XX	0	0	0			HBP [4:0]			14

Display Function Control	0	1	↑	XX	1	0	1	1	0	1	1	0	B8h
	1	1	↑	XX	0	0	0	0	PTG [1:0]	PT [1:0]			0A
	1	1	↑	XX	REV	GS	SS	SM		ISC [3:0]			82
	1	1	↑	XX	0	0			NL [5:0]				27
	1	1	↑	XX	0	0			PCDIV [5:0]				04
	0	1	↑	XX	1	0	1	1	0	1	1	1	B7h
Entry Mode Set	1	1	↑	XX	0	0	0	0	0	GON	DTE	GAS	08
	0	1	↑	XX	1	0	1	1	1	0	0	0	B8h
Backlight Control 1	1	1	↑	XX	0	0	0	0		TH_UI [3:0]			0C
	0	1	↑	XX	1	0	1	1	1	0	0	1	B9h
Backlight Control 2	1	1	↑	XX		TH_MV [3:0]				TH_ST [3:0]			CC
	0	1	↑	XX	1	0	1	1	1	0	1	0	BAh
Backlight Control 3	1	1	↑	XX	0	0	0	0		DTH_UI [3:0]			04
	0	1	↑	XX	1	0	1	1	1	0	1	1	BBh
Backlight Control 4	1	1	↑	XX		DTH_MV [3:0]				DTH_ST [3:0]			65
	0	1	↑	XX	1	0	1	1	1	1	0	0	BCh
Backlight Control 5	1	1	↑	XX		DIM2 [3:0]			0		DIM1 [2:0]		44
	0	1	↑	XX	1	0	1	1	1	1	1	0	BEh
Backlight Control 7	1	1	↑	XX		PWM_DIV [7:0]							0F
	0	1	↑	XX	1	0	1	1	1	1	1	1	BFh
Backlight Control 8	1	1	↑	XX	0	0	0	0	0	LEDONR	LEDONPOL	LEDPWMOPL	00
	0	1	↑	XX	1	1	0	0	0	0	0	0	C0h
Power Control 1	1	1	↑	XX	0	0			VRH [5:0]				21
	0	1	↑	XX	1	1	0	0	0	0	0	1	C1h
Power Control 2	1	1	↑	XX	0	0	0	1	0		BT [2:0]		10
	0	1	↑	XX	1	1	0	0	0	1	0	1	C5h
VCOM Control 1	1	1	↑	XX	0				VMH [6:0]				31
	1	1	↑	XX	0				VML [6:0]				3C
VCOM Control 2	0	1	↑	XX	1	1	0	0	0	1	1	1	C7h
	1	1	↑	XX	nVM				VMF [6:0]				C0
NV Memory Write	0	1	↑	XX	1	1	0	1	0	0	0	0	D0h
	1	1	↑	XX	0	0	0	0	0		PGM_ADR [2:0]		00
	1	1	↑	XX					PGM_DATA [7:0]				XX
NV Memory Protection Key	0	1	↑	XX	1	1	0	1	0	0	0	1	D1h
	1	1	↑	XX					KEY [23:16]				XX
	1	1	↑	XX					KEY [15:8]				XX
NV Memory Status Read	1	1	↑	XX					KEY [7:0]				XX
	0	1	↑	XX	1	1	0	1	0	0	0	1	D2h
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX
	1	↑	1	XX	0	ID2_CNT [2:0]	0			ID1_CNT [2:0]			XX
	1	↑	1	XX	BUSY	VMF_CNT [2:0]	0			ID3_CNT [2:0]			XX

Read ID4	0	1	↑	XX	1	1	0	1	0	0	1	1	D3h
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX
	1	↑	1	XX	0	0	0	0	0	0	0	0	00
	1	↑	1	XX	1	0	0	1	0	0	1	1	93
	1	↑	1	XX	0	1	0	0	0	0	0	1	41
	0	1	↑	XX	1	1	1	0	0	0	0	0	E0h
Positive Gamma Correction	1	1	↑	XX	0	0	0	0	VP0 [3:0]				0F
	1	1	↑	XX	0	0	VP1 [5:0]				16		
	1	1	↑	XX	0	0	VP2 [5:0]				14		
	1	1	↑	XX	0	0	0	0	VP4 [3:0]				0A
	1	1	↑	XX	0	0	0	0	VP6 [4:0]				0D
	1	1	↑	XX	0	0	0	0	VP13 [3:0]				06
	1	1	↑	XX	0	VP20 [6:0]				43			
	1	1	↑	XX	VP36 [3:0]				VP27 [3:0]				75
	1	1	↑	XX	0	VP43 [6:0]				33			
	1	1	↑	XX	0	0	0	0	VP50 [3:0]				06
	1	1	↑	XX	0	0	0	0	VP57 [4:0]				0E
	1	1	↑	XX	0	0	0	0	VP59 [3:0]				00
	1	1	↑	XX	0	0	VP61 [5:0]				0C		
	1	1	↑	XX	0	0	VP62 [5:0]				09		
	1	1	↑	XX	0	0	0	0	VP63 [3:0]				08
Negative Gamma Correction	0	1	↑	XX	1	1	1	0	0	0	0	1	E1h
	1	1	↑	XX	0	0	0	0	VN0 [3:0]				08
	1	1	↑	XX	0	0	VN1 [5:0]				2B		
	1	1	↑	XX	0	0	VN2 [5:0]				2D		
	1	1	↑	XX	0	0	0	0	VN4 [3:0]				04
	1	1	↑	XX	0	0	0	0	VN6 [4:0]				10
	1	1	↑	XX	0	0	0	0	VN13 [3:0]				04
	1	1	↑	XX	0	VN20 [6:0]				3E			
	1	1	↑	XX	VN36 [3:0]				VN27 [3:0]				24
	1	1	↑	XX	0	VN43 [6:0]				4E			
	1	1	↑	XX	0	0	0	0	VN50 [3:0]				04
	1	1	↑	XX	0	0	0	0	VN57 [4:0]				0F
	1	1	↑	XX	0	0	0	0	VN59 [3:0]				0E
	1	1	↑	XX	0	0	VN61 [5:0]				35		
	1	1	↑	XX	0	0	VN62 [5:0]				38		
	1	1	↑	XX	0	0	0	0	VN63 [3:0]				0F
Digital Gamma Control 1	0	1	↑	XX	1	1	1	0	0	0	1	0	E2h
1 <sup>st</sup> Parameter	1	1	↑	XX	RCA0 [3:0]				BCA0 [3:0]				XX
2 <sup>nd</sup> Parameter	1	1	↑	XX	RCA1 [3:0]				BCA1 [3:0]				XX
3 <sup>rd</sup> Parameter	1	1	↑	XX	RCA2 [3:0]				BCA2 [3:0]				XX
4 <sup>th</sup> Parameter	1	1	↑	XX	RCA3 [3:0]				BCA3 [3:0]				XX
5 <sup>th</sup> Parameter	1	1	↑	XX	RCA4 [3:0]				BCA4 [3:0]				XX
6 <sup>th</sup> Parameter	1	1	↑	XX	RCA5 [3:0]				BCA5 [3:0]				XX
7 <sup>th</sup> Parameter	1	1	↑	XX	RCA6 [3:0]				BCA6 [3:0]				XX
8 <sup>th</sup> Parameter	1	1	↑	XX	RCA7 [3:0]				BCA7 [3:0]				XX
9 <sup>th</sup> Parameter	1	1	↑	XX	RCA8 [3:0]				BCA8 [3:0]				XX
10 <sup>th</sup> Parameter	1	1	↑	XX	RCA9 [3:0]				BCA9 [3:0]				XX
11 <sup>th</sup> Parameter	1	1	↑	XX	RCA10 [3:0]				BCA10 [3:0]				XX
12 <sup>th</sup> Parameter	1	1	↑	XX	RCA11 [3:0]				BCA11 [3:0]				XX
13 <sup>th</sup> Parameter	1	1	↑	XX	RCA12 [3:0]				BCA12 [3:0]				XX
14 <sup>th</sup> Parameter	1	1	↑	XX	RCA13 [3:0]				BCA13 [3:0]				XX
15 <sup>th</sup> Parameter	1	1	↑	XX	RCA14 [3:0]				BCA14 [3:0]				XX
16 <sup>th</sup> Parameter	1	1	↑	XX	RCA15 [3:0]				BCA15 [3:0]				XX

Digital Gamma Control 2	0	1	↑	XX	1	1	1	0	0	0	1	1	E3h
1 <sup>st</sup> Parameter	1	1	↑	XX	RFA0 [3:0]		BFA0 [3:0]						XX
2 <sup>nd</sup> Parameter	1	1	↑	XX	RFA1 [3:0]		BFA1 [3:0]						XX
3 <sup>rd</sup> Parameter	1	1	↑	XX	RFA2 [3:0]		BFA2 [3:0]						XX
4 <sup>th</sup> Parameter	1	1	↑	XX	RFA3 [3:0]		BFA3 [3:0]						XX
5 <sup>th</sup> Parameter	1	1	↑	XX	RFA4 [3:0]		BFA4 [3:0]						XX
6 <sup>th</sup> Parameter	1	1	↑	XX	RFA5 [3:0]		BFA5 [3:0]						XX
7 <sup>th</sup> Parameter	1	1	↑	XX	RFA6 [3:0]		BFA6 [3:0]						XX
8 <sup>th</sup> Parameter	1	1	↑	XX	RFA7 [3:0]		BFA7 [3:0]						XX
9 <sup>th</sup> Parameter	1	1	↑	XX	RFA8 [3:0]		BFA8 [3:0]						XX
10 <sup>th</sup> Parameter	1	1	↑	XX	RFA9 [3:0]		BFA9 [3:0]						XX
11 <sup>th</sup> Parameter	1	1	↑	XX	RFA10 [3:0]		BFA10 [3:0]						XX
12 <sup>th</sup> Parameter	1	1	↑	XX	RFA11 [3:0]		BFA11 [3:0]						XX
13 <sup>th</sup> Parameter	1	1	↑	XX	RFA12 [3:0]		BFA12 [3:0]						XX
14 <sup>th</sup> Parameter	1	1	↑	XX	RFA13 [3:0]		BFA13 [3:0]						XX
15 <sup>th</sup> Parameter	1	1	↑	XX	RFA14 [3:0]		BFA14 [3:0]						XX
16 <sup>th</sup> Parameter	1	1	↑	XX	RFA15 [3:0]		BFA15 [3:0]						XX
17 <sup>th</sup> Parameter	1	1	↑	XX	RFA16 [3:0]		BFA16 [3:0]						XX
18 <sup>th</sup> Parameter	1	1	↑	XX	RFA17 [3:0]		BFA17 [3:0]						XX
19 <sup>th</sup> Parameter	1	1	↑	XX	RFA18 [3:0]		BFA18 [3:0]						XX
20 <sup>th</sup> Parameter	1	1	↑	XX	RFA19 [3:0]		BFA19 [3:0]						XX
21 <sup>st</sup> Parameter	1	1	↑	XX	RFA20 [3:0]		BFA20 [3:0]						XX
22 <sup>nd</sup> Parameter	1	1	↑	XX	RFA21 [3:0]		BFA21 [3:0]						XX
23 <sup>rd</sup> Parameter	1	1	↑	XX	RFA22 [3:0]		BFA22 [3:0]						XX
24 <sup>th</sup> Parameter	1	1	↑	XX	RFA23 [3:0]		BFA23 [3:0]						XX
25 <sup>th</sup> Parameter	1	1	↑	XX	RFA24 [3:0]		BFA24 [3:0]						XX
26 <sup>th</sup> Parameter	1	1	↑	XX	RFA25 [3:0]		BFA25 [3:0]						XX
27 <sup>th</sup> Parameter	1	1	↑	XX	RFA26 [3:0]		BFA26 [3:0]						XX
28 <sup>th</sup> Parameter	1	1	↑	XX	RFA27 [3:0]		BFA27 [3:0]						XX
29 <sup>th</sup> Parameter	1	1	↑	XX	RFA28 [3:0]		BFA28 [3:0]						XX

30 <sup>th</sup> Parameter	1	1	↑	XX	RFA29 [3:0]		BFA29 [3:0]						XX
31 <sup>st</sup> Parameter	1	1	↑	XX	RFA30 [3:0]		BFA30 [3:0]						XX
32 <sup>nd</sup> Parameter	1	1	↑	XX	RFA31 [3:0]		BFA31 [3:0]						XX
33 <sup>rd</sup> Parameter	1	1	↑	XX	RFA32 [3:0]		BFA32 [3:0]						XX
34 <sup>th</sup> Parameter	1	1	↑	XX	RFA33 [3:0]		BFA33 [3:0]						XX
35 <sup>th</sup> Parameter	1	1	↑	XX	RFA34 [3:0]		BFA34 [3:0]						XX
36 <sup>th</sup> Parameter	1	1	↑	XX	RFA35 [3:0]		BFA35 [3:0]						XX
37 <sup>th</sup> Parameter	1	1	↑	XX	RFA36 [3:0]		BFA36 [3:0]						XX
38 <sup>th</sup> Parameter	1	1	↑	XX	RFA37 [3:0]		BFA37 [3:0]						XX

39 <sup>th</sup> Parameter	1	1	↑	XX	RFA38 [3:0]		BFA38 [3:0]		XX
40 <sup>th</sup> Parameter	1	1	↑	XX	RFA39 [3:0]		BFA39 [3:0]		XX
41 <sup>st</sup> Parameter	1	1	↑	XX	RFA40 [3:0]		BFA40 [3:0]		XX
42 <sup>nd</sup> Parameter	1	1	↑	XX	RFA41 [3:0]		BFA41 [3:0]		XX
43 <sup>rd</sup> Parameter	1	1	↑	XX	RFA42 [3:0]		BFA42 [3:0]		XX
44 <sup>th</sup> Parameter	1	1	↑	XX	RFA43 [3:0]		BFA43 [3:0]		XX
45 <sup>th</sup> Parameter	1	1	↑	XX	RFA44 [3:0]		BFA44 [3:0]		XX
46 <sup>th</sup> Parameter	1	1	↑	XX	RFA45 [3:0]		BFA45 [3:0]		XX
47 <sup>th</sup> Parameter	1	1	↑	XX	RFA46 [3:0]		BFA46 [3:0]		XX
48 <sup>th</sup> Parameter	1	1	↑	XX	RFA47 [3:0]		BFA47 [3:0]		XX
49 <sup>th</sup> Parameter	1	1	↑	XX	RFA48 [3:0]		BFA48 [3:0]		XX
50 <sup>th</sup> Parameter	1	1	↑	XX	RFA49 [3:0]		BFA49 [3:0]		XX
51 <sup>st</sup> Parameter	1	1	↑	XX	RFA50 [3:0]		BFA50 [3:0]		XX
52 <sup>nd</sup> Parameter	1	1	↑	XX	RFA51 [3:0]		BFA51 [3:0]		XX
53 <sup>rd</sup> Parameter	1	1	↑	XX	RFA52 [3:0]		BFA52 [3:0]		XX
54 <sup>th</sup> Parameter	1	1	↑	XX	RFA53 [3:0]		BFA53 [3:0]		XX
55 <sup>th</sup> Parameter	1	1	↑	XX	RFA54 [3:0]		BFA54 [3:0]		XX
56 <sup>th</sup> Parameter	1	1	↑	XX	RFA55 [3:0]		BFA55 [3:0]		XX
57 <sup>th</sup> Parameter	1	1	↑	XX	RFA56 [3:0]		BFA56 [3:0]		XX
58 <sup>th</sup> Parameter	1	1	↑	XX	RFA57 [3:0]		BFA57 [3:0]		XX
59 <sup>th</sup> Parameter	1	1	↑	XX	RFA58 [3:0]		BFA58 [3:0]		XX
60 <sup>th</sup> Parameter	1	1	↑	XX	RFA59 [3:0]		BFA59 [3:0]		XX
61 <sup>st</sup> Parameter	1	1	↑	XX	RFA60 [3:0]		BFA60 [3:0]		XX
62 <sup>nd</sup> Parameter	1	1	↑	XX	RFA61 [3:0]		BFA61 [3:0]		XX
63 <sup>rd</sup> Parameter	1	1	↑	XX	RFA62 [3:0]		BFA62 [3:0]		XX
64 <sup>th</sup> Parameter	1	1	↑	XX	RFA63 [3:0]		BFA63 [3:0]		XX

Interface Control	0	1	↑	XX	1	1	1	1	0	1	1	0	F6h
	1	1	↑	XX	MY_EOR	MX_EOR	MV_EOR	0	BGR_EOR	0	0	WEMODE	01
	1	1	↑	XX	0	0	EPF [1:0]		0	0	MDT [1:0]		00
	1	1	↑	XX	0	0	ENDIAN	0	DM [1:0]	RM	RIM		00
Power Control A	0	1	↑	XX	1	1	0	0	1	0	1	1	CBh
	1	1	↑	XX	0	0	1	1	1	0	0	1	39
	1	1	↑	XX	0	0	1	0	1	1	0	0	2C
	1	1	↑	XX	0	0	0	0	0	0	0	0	00
	1	1	↑	XX	0	0	1	1	0	REG_VD[2:0]			30
	1	1	↑	XX	0	0	0	0	0	VBC[2:0]			01
Power Control B	0	1	↑	XX	1	1	0	0	1	1	1	1	CFh
	1	1	↑	XX	0	0	0	0	0	0	0	0	00
	1	1	↑	XX	1	PCEQ	DRV_ena	Power control[1:0]	0	0	1		81
	1	1	↑	XX	DRV_vml[2:1]	1	DC_ena	DRV_vml[0]		DRV_vmh[2:0]			30
Driver timing control A	0	1	↑	XX	1	1	1	0	1	0	0	0	E8h
	1	1	↑	XX	CR/EQ/PC	SDT[1:0]	0	0	1	0	NOW		84
	1	1	↑	XX	0	0	EQ[2:0]		0	CR[2:0]			11

	1	1	↑	XX	0	1	1	1	1	PC[1:0]			7A
Driver timing control B	0	1	↑	XX	1	1	1	0	1	0	0	1	E9h
	1	1	↑	XX	CRE/EQE /PCE	SDT[1:0]		0	0	1	0	NOWE	04
	1	1	↑	XX	0	0	EQ[2:0]			CR[2:0]			11
	1	1	↑	XX	0	1	1	1	1	PC[1:0]			7A
Driver timing control C	0	1	↑	XX	1	1	1	0	1	0	1	0	EAh
	1	1	↑	XX	VG_SW_T4	VG_SW_T3		VG_SW_T2	VG_SW_T1			66	
Power on sequence control	0	1	↑	XX	1	1	1	0	1	1	0	1	EDh
	1	1	↑	XX	0	1	CP1 soft start			0	1	CP23 soft start	
	1	1	↑	XX	0	0	En_vcl			0	0	En_ddvdh	
	1	1	↑	XX	0	0	En_vgh			0	0	En_vgl	
Enable 3G	1	1	↑	XX	DDVDH_ENH	0	0	0	0	0	0	1	01
	0	1	↑	XX	1	1	1	1	0	0	1	0	F2h
	1	1	↑	XX	0	0	0	0	0	0	1	3G_enb	02

Note 1: Undefined commands are treated as NOP (00h) command.

Note 2: B0 to D9 and DE to FF are for factory use of display supplier. USER can decide if these commands are available or they are treated as NOP (00h) commands before shipping to USER. Default value is NOP (00h).

Note 3: Commands 10h, 12h, 13h, 26h, 28h, 29h, 30h, 36h (Bit D4 only), 38h and 39h are updated during V-SYNC when ILI9341V is in Sleep OUT mode to avoid abnormal visual effects. During Sleep IN mode, these commands are updated immediately. Read status (09h), Read display power mode (0Ah), Read display MADCTL (0Bh), Read display pixel format (0Ch), Read display image mode (0Dh), Read display signal mode (0Eh) and Read display self diagnostic result (0Fh) of these commands are updated immediately both in Sleep IN mode and Sleep OUT mode.

## 11. Quality Assurance

### 11.1. Purpose

This standard for Quality Assurance assures the quality of LCD module products supplied to customer.

### 11.2. Standard for Quality Test

#### 11.2.1 Sampling Plan:

GB2828.1-2012

Single sampling, general inspection level II

#### 11.2.2 Sampling Criteria:

Visual inspection: AQL 1.5%

Electrical functional: AQL 0.65%.

#### 11.2.3 Reliability Test:

Detailed requirement refer to Reliability Test Specification.

### 11.3. Nonconforming Analysis & Disposition

#### 11.3.1 Nonconforming analysis:

11.3.1.1 Customer should provide overall information of non-conforming sample for their complaints.

11.3.1.2 After receipt of detailed information from customer, the analysis of nonconforming parts usually should be finished in one week.

11.3.1.3 If cannot finish the analysis on time, customer will be notified with the progress status.

#### 11.3.2 Disposition of nonconforming:

11.3.2.1 Non-conforming product over PPM level will be replaced.

11.3.2.2 The cause of non-conformance will be analyzed. Corrective action will be discussed and implemented.

### 11.4. Agreement Items

Shall negotiate with customer if the following situation occurs:

11.4.1 There is any discrepancy in standard of quality assurance.

11.4.2 Additional requirement to be added in product specification.

11.4.3 Any other special problem.

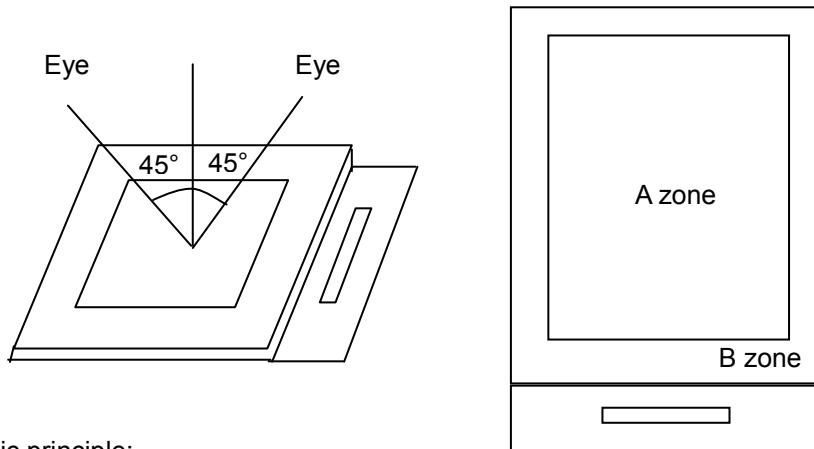
### 11.5. Standard of the Product Visual Inspection

#### 11.5.1 Appearance inspection:

11.5.1.1 The inspection must be under illumination about 1000 – 1500 lx, and the distance of view must be at 30cm ± 2cm.

11.5.1.2 The viewing angle should be 45° from the vertical line without reflection light or follows customer's viewing angle specifications.

11.5.1.3 Definition of area: A Zone: Active Area, B Zone: Viewing Area,



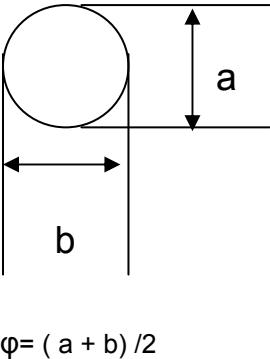
## 11.5.2 Basic principle:

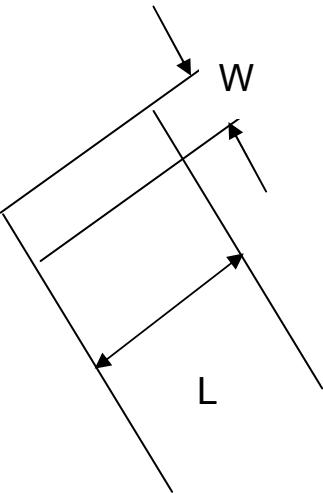
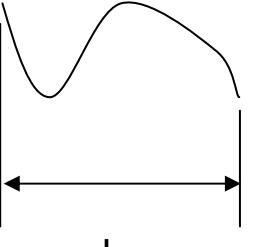
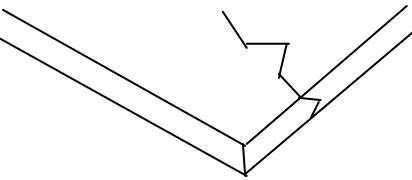
11.5.2.1 A set of sample to indicate the limit of acceptable quality level must be discussed by

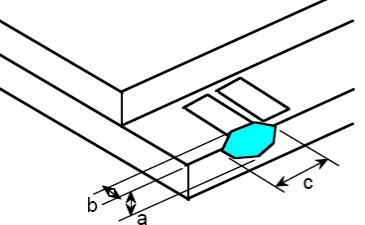
both us and customer when there is any dispute happened.

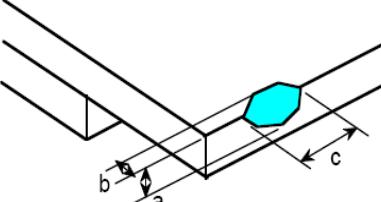
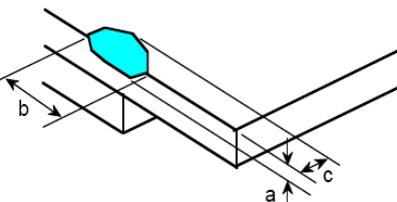
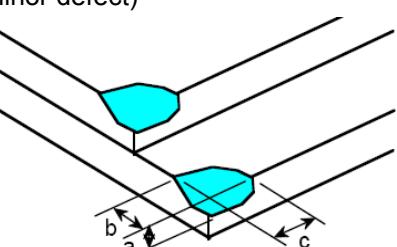
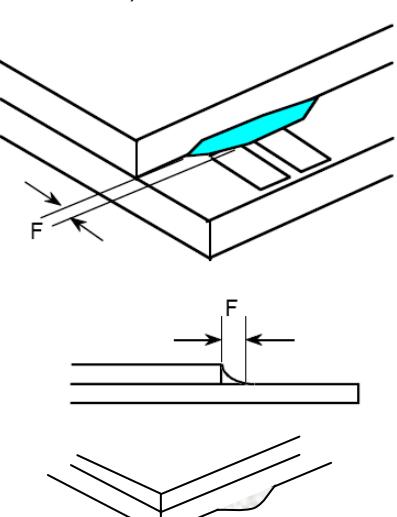
11.5.2.2 New item must be added on time when it is necessary.

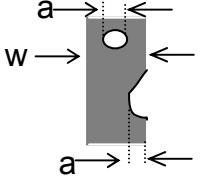
## 11.6. Inspection Specification

No.	Item	Criteria (Unit: mm)																				
01	Black / White spot Foreign material (Round type) Pinholes Stain Particles inside cell. (Minor defect)	 $\varphi = (a + b) / 2$	<table border="1"> <thead> <tr> <th>Size</th><th>Area</th><th>Acc. Qty</th></tr> </thead> <tbody> <tr> <td><math>\varphi \leq 0.10</math></td><td></td><td>Ignore</td></tr> <tr> <td><math>0.10 &lt; \varphi \leq 0.15</math></td><td></td><td>2</td></tr> <tr> <td><math>0.15 &lt; \varphi \leq 0.25</math></td><td></td><td>1</td></tr> <tr> <td><math>0.25 &lt; \varphi</math></td><td></td><td>0</td></tr> <tr> <td>Total</td><td></td><td>2 no include <math>\varphi \leq 0.10</math></td></tr> </tbody> </table>	Size	Area	Acc. Qty	$\varphi \leq 0.10$		Ignore	$0.10 < \varphi \leq 0.15$		2	$0.15 < \varphi \leq 0.25$		1	$0.25 < \varphi$		0	Total		2 no include $\varphi \leq 0.10$	
Size	Area	Acc. Qty																				
$\varphi \leq 0.10$		Ignore																				
$0.10 < \varphi \leq 0.15$		2																				
$0.15 < \varphi \leq 0.25$		1																				
$0.25 < \varphi$		0																				
Total		2 no include $\varphi \leq 0.10$																				
Distance between 2 defects should more than 3mm apart.																						
02	Electrical Defect (Minor defect)	<table border="1"> <thead> <tr> <th></th><th>Display Area</th><th>Total</th><th rowspan="4">Note1</th></tr> </thead> <tbody> <tr> <td>Bright dot</td><td>0</td><td>0</td><td></td></tr> <tr> <td>Dark dot</td><td><math>N \leq 2</math></td><td><math>N \leq 2</math></td><td></td></tr> <tr> <td>Total dot</td><td><math>N \leq 2</math></td><td><math>N \leq 2</math></td><td></td></tr> <tr> <td>Mura</td><td colspan="2">Not visible through 5% ND filters.</td><td>Note 2</td></tr> </tbody> </table> <p>Remark: 1. Bright dot caused by scratch and foreign object accords to item 1.</p>		Display Area	Total	Note1	Bright dot	0	0		Dark dot	$N \leq 2$	$N \leq 2$		Total dot	$N \leq 2$	$N \leq 2$		Mura	Not visible through 5% ND filters.		Note 2
	Display Area	Total	Note1																			
Bright dot	0	0																				
Dark dot	$N \leq 2$	$N \leq 2$																				
Total dot	$N \leq 2$	$N \leq 2$																				
Mura	Not visible through 5% ND filters.		Note 2																			

03	<p>Black and White line Scratch Foreign material (Line type) (Minor defect)</p>	  <table border="1" data-bbox="610 752 1229 1066"> <thead> <tr> <th>Length</th><th>Width</th><th>Acc. Qty</th></tr> </thead> <tbody> <tr> <td>/</td><td><math>W \leq 0.03</math></td><td>Ignore</td></tr> <tr> <td><math>L \leq 2.5</math></td><td><math>0.03 &lt; W \leq 0.05</math></td><td>3</td></tr> <tr> <td><math>L \leq 2.5</math></td><td><math>0.05 &lt; W \leq 0.10</math></td><td>2</td></tr> <tr> <td>/</td><td><math>0.1 &lt; W</math></td><td>0</td></tr> <tr> <td align="center" colspan="2">Total</td><td>3</td></tr> </tbody> </table> <p>Distance between 2 defects should more than 3mm apart. Scratches not viewable through the back of the display are acceptable.</p>	Length	Width	Acc. Qty	/	$W \leq 0.03$	Ignore	$L \leq 2.5$	$0.03 < W \leq 0.05$	3	$L \leq 2.5$	$0.05 < W \leq 0.10$	2	/	$0.1 < W$	0	Total		3
Length	Width	Acc. Qty																		
/	$W \leq 0.03$	Ignore																		
$L \leq 2.5$	$0.03 < W \leq 0.05$	3																		
$L \leq 2.5$	$0.05 < W \leq 0.10$	2																		
/	$0.1 < W$	0																		
Total		3																		
04	<p>Glass Crack (Minor defect)</p>	 <p>Crack is potential to enlarge, any type is not allowed.</p>																		

05	<p>Glass Chipping Pad Area: (Minor defect)</p> 	<table border="1" data-bbox="864 1785 1341 1965"> <thead> <tr> <th>Length and Width</th><th>Acc. Qty</th></tr> </thead> <tbody> <tr> <td><math>c &gt; 3.0, b &lt; 1.0</math></td><td>1</td></tr> <tr> <td><math>c &lt; 3.0, b &lt; 1.0</math></td><td>3</td></tr> <tr> <td align="center" colspan="2"><math>a &lt; \text{Glass Thickness}</math></td></tr> </tbody> </table>	Length and Width	Acc. Qty	$c > 3.0, b < 1.0$	1	$c < 3.0, b < 1.0$	3	$a < \text{Glass Thickness}$	
Length and Width	Acc. Qty									
$c > 3.0, b < 1.0$	1									
$c < 3.0, b < 1.0$	3									
$a < \text{Glass Thickness}$										

06	<p>Glass Chipping Rear of Pad Area: (Minor defect)</p> 	<table border="1" data-bbox="864 291 1325 505"> <thead> <tr> <th>Length and Width</th><th>Acc. Qty</th></tr> </thead> <tbody> <tr> <td><math>c &gt; 3.0, b &lt; 1.0</math></td><td>1</td></tr> <tr> <td><math>c &lt; 3.0, b &lt; 1.0</math></td><td>2</td></tr> <tr> <td><math>c &lt; 3.0, b &lt; 0.5</math></td><td>4</td></tr> <tr> <td colspan="2"><math>a &lt; \text{Glass Thickness}</math></td></tr> </tbody> </table>	Length and Width	Acc. Qty	$c > 3.0, b < 1.0$	1	$c < 3.0, b < 1.0$	2	$c < 3.0, b < 0.5$	4	$a < \text{Glass Thickness}$	
Length and Width	Acc. Qty											
$c > 3.0, b < 1.0$	1											
$c < 3.0, b < 1.0$	2											
$c < 3.0, b < 0.5$	4											
$a < \text{Glass Thickness}$												
07	<p>Glass Chipping Except Pad Area: (Minor defect)</p> 	<table border="1" data-bbox="864 640 1325 853"> <thead> <tr> <th>Length and Width</th><th>Acc. Qty</th></tr> </thead> <tbody> <tr> <td><math>c &gt; 3.0, b &lt; 1.0</math></td><td>1</td></tr> <tr> <td><math>c &lt; 3.0, b &lt; 1.0</math></td><td>2</td></tr> <tr> <td><math>c &lt; 3.0, b &lt; 0.5</math></td><td>4</td></tr> <tr> <td colspan="2"><math>a &lt; \text{Glass Thickness}</math></td></tr> </tbody> </table>	Length and Width	Acc. Qty	$c > 3.0, b < 1.0$	1	$c < 3.0, b < 1.0$	2	$c < 3.0, b < 0.5$	4	$a < \text{Glass Thickness}$	
Length and Width	Acc. Qty											
$c > 3.0, b < 1.0$	1											
$c < 3.0, b < 1.0$	2											
$c < 3.0, b < 0.5$	4											
$a < \text{Glass Thickness}$												
08	<p>Glass Corner Chipping: (Minor defect)</p> 	<table border="1" data-bbox="864 988 1325 1134"> <thead> <tr> <th>Length and Width</th><th>Acc. Qty</th></tr> </thead> <tbody> <tr> <td><math>c &lt; 3.0, b &lt; 3.0</math></td><td>Ignore</td></tr> <tr> <td colspan="2"><math>a &lt; \text{Glass Thickness}</math></td></tr> </tbody> </table>	Length and Width	Acc. Qty	$c < 3.0, b < 3.0$	Ignore	$a < \text{Glass Thickness}$					
Length and Width	Acc. Qty											
$c < 3.0, b < 3.0$	Ignore											
$a < \text{Glass Thickness}$												
09	<p>Glass Burr: (Minor defect)</p> 	<table border="1" data-bbox="864 1605 1325 1695"> <thead> <tr> <th>Length</th><th>Acc. Qty</th></tr> </thead> <tbody> <tr> <td><math>F &lt; 1.0</math></td><td>Ignore</td></tr> </tbody> </table> <p>Glass burr don't affect assemble and module dimension.</p>	Length	Acc. Qty	$F < 1.0$	Ignore						
Length	Acc. Qty											
$F < 1.0$	Ignore											

10	<p>FPC Defect: (Minor defect)</p> 	<p>10.1 Dent, pinhole width <math>a &lt; w/3</math>. (w: circuitry width.)</p> <p>10.2 Open circuit is unacceptable.</p> <p>10.3 No oxidation, contamination and distortion.</p>										
11	<p>Bubble on Polarizer (Minor defect)</p>	<table border="1"> <thead> <tr> <th>Diameter</th><th>Acc. Qty</th></tr> </thead> <tbody> <tr> <td><math>\varphi \leq 0.20</math></td><td>Ignore</td></tr> <tr> <td><math>0.20 &lt; \varphi \leq 0.30</math></td><td>4</td></tr> <tr> <td><math>0.30 &lt; \varphi \leq 0.50</math></td><td>1</td></tr> <tr> <td><math>0.50 &lt; \varphi</math></td><td>None</td></tr> </tbody> </table>	Diameter	Acc. Qty	$\varphi \leq 0.20$	Ignore	$0.20 < \varphi \leq 0.30$	4	$0.30 < \varphi \leq 0.50$	1	$0.50 < \varphi$	None
Diameter	Acc. Qty											
$\varphi \leq 0.20$	Ignore											
$0.20 < \varphi \leq 0.30$	4											
$0.30 < \varphi \leq 0.50$	1											
$0.50 < \varphi$	None											
12	<p>Dent on Polarizer (Minor defect)</p>	<table border="1"> <thead> <tr> <th>Diameter</th><th>Acc. Qty</th></tr> </thead> <tbody> <tr> <td><math>\varphi \leq 0.20</math></td><td>Ignore</td></tr> <tr> <td><math>0.20 &lt; \varphi \leq 0.30</math></td><td>4</td></tr> <tr> <td><math>0.30 &lt; \varphi \leq 0.50</math></td><td>1</td></tr> <tr> <td><math>0.50 &lt; \varphi</math></td><td>None</td></tr> </tbody> </table>	Diameter	Acc. Qty	$\varphi \leq 0.20$	Ignore	$0.20 < \varphi \leq 0.30$	4	$0.30 < \varphi \leq 0.50$	1	$0.50 < \varphi$	None
Diameter	Acc. Qty											
$\varphi \leq 0.20$	Ignore											
$0.20 < \varphi \leq 0.30$	4											
$0.30 < \varphi \leq 0.50$	1											
$0.50 < \varphi$	None											
13	<p>Bezel</p>	<p>13.1 No rust, distortion on the Bezel.</p> <p>13.2 No visible fingerprints, stains or other contamination.</p>										
14	<p>Touch Panel</p>	<p>D: Diameter W: width L: length</p> <p>14.1 Spot: <math>D &lt; 0.25</math> is acceptable  <math>0.25 \leq D \leq 0.4</math>  2dots are acceptable and the distance between defects should more than 10 mm.</p> <p><math>D &gt; 0.4</math> is unacceptable</p> <p>14.2 Dent: <math>D &gt; 0.40</math> is unacceptable</p> <p>14.3 Scratch: <math>W \leq 0.03</math>, <math>L \leq 10</math> is acceptable,  <math>0.03 &lt; W \leq 0.10</math>, <math>L \leq 10</math> is acceptable  Distance between 2 defects should more than 10 mm.  <math>W &gt; 0.10</math> is unacceptable.</p>										
15	<p>PCB</p>	<p>15.1 No distortion or contamination on PCB terminals.</p> <p>15.2 All components on PCB must same as documented on the BOM/component layout.</p> <p>15.3 Follow IPC-A-600F.</p>										

16	Soldering	Follow IPC-A-610C standard
17	Electrical Defect (Major defect)	<p>The below defects must be rejected.</p> <p>17.1 Missing vertical / horizontal segment, 17.2 Abnormal Display. 17.3 No function or no display. 17.4 Current exceeds product specifications. 17.5 LCD viewing angle defect. 17.6 No Backlight. 17.7 Dark Backlight. 17.8 Touch Panel no function.</p>

Remark: LCD Panel Broken shall be rejected. Defect out of LCD viewing area is acceptable.

#### 11.7. Classification of Defects

11.7.1 Visual defects (Except no / wrong label) are treated as minor defect and electrical defect is major.

11.7.2 Two minor defects are equal to one major in lot sampling inspection.

#### 11.8. Identification/marking criteria

Any unit with illegible / wrong /double or no marking/ label shall be rejected.

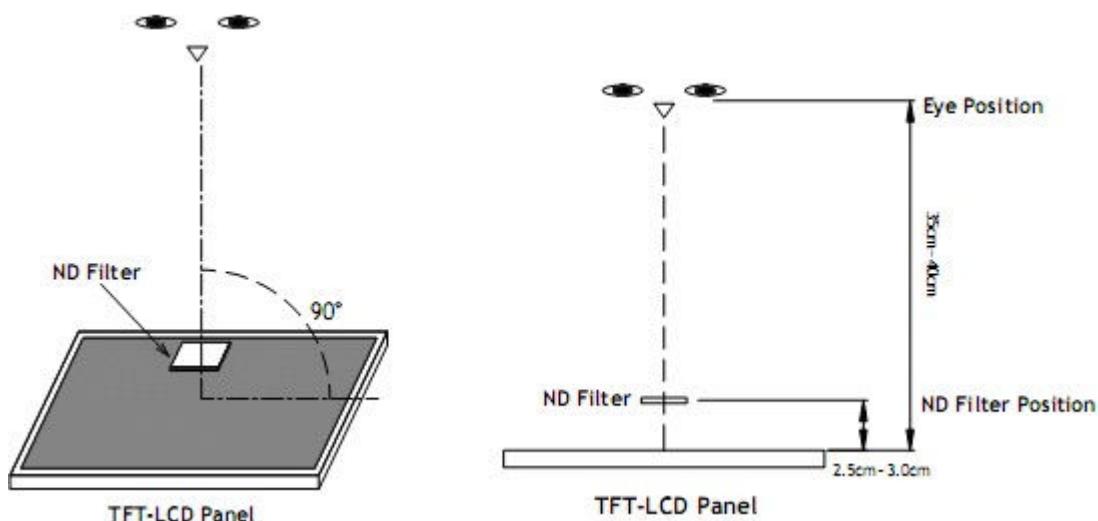
#### 11.9. Packaging

11.9.1 There should be no damage of the outside carton box, each packaging box should have one identical label.

11.9.2 Modules inside package box should have compliant mark.

11.9.3 All direct package materials shall offer ESD protection

**Note1:** Bright dot is defined as the defective area of the dot is larger than 50% of one sub-pixel area.



**Bright dot:** The bright dot size defect at black display pattern. It can be recognized by 2% transparency of filter when the distance between eyes and panel is  $350\text{mm} \pm 50\text{mm}$ .

**Dark dot:** Cyan, Magenta or Yellow dot size defect at white display pattern. It can be recognized by 5% transparency of filter when the distance between eyes and panel is  $350\text{mm} \pm 50\text{mm}$ .

**Note2:** Mura on display which appears darker / brighter against background brightness on parts of display area.

## 12. Reliability Specification

No	Item	Condition	Quantity	Criteria
1	<b>High Temperature Operating</b>	<b>70°C, 96Hrs</b>	2	GB/T2423.2 -2008
2	<b>Low Temperature Operating</b>	<b>-20°C, 96Hrs</b>	2	GB/T2423.1 -2008
3	<b>High Humidity</b>	<b>50°C, 90%RH, 96Hrs</b>	2	GB/T2423.3 -2006
4	<b>High Temperature Storage</b>	<b>80°C, 96Hrs</b>	2	GB/T2423.2 -2008
5	<b>Low Temperature Storage</b>	<b>-30°C, 96Hrs</b>	2	GB/T2423.1 -2008
6	Thermal Cycling Test	-20°C, 60min~70°C, 60min, 20 cycles.	2	GB/T2423.22 -2012
7	Packing vibration	Frequency range:10Hz~50Hz Acceleration of gravity:5G X, Y, Z 30 min for each direction.	2	GB/T5170.14 -2009
8	Electrical Static Discharge	Air: $\pm 8KV$ 150pF/330Ω 5 times Contact: $\pm 4KV$ 150pF/330Ω 5 times	2	GB/T17626.2 -2006
9	Drop Test (Packaged)	Height:80 cm,1 corner, 3 edges, 6 surfaces.	2	GB/T2423.8 -1995

Note1. No deflection cosmetic and operational function allowable.

Note2. Total current Consumption should be below double of initial value.

**Note3. Do not display the fixed pattern for a long time because it may develop image sticking**

## 13. Precautions and Warranty

### 13.1 Safety

- 13.1.1. The liquid crystal in the LCD is poisonous. Do not put it in your mouth. If the liquid crystal touches your skin or clothes, wash it off immediately using soap and water.
- 13.1.2. Since the liquid crystal cells are made of glass, do not apply strong impact on them. Handle with care.

### 13.2. Handling

- 13.2.1. Reverse and use within ratings in order to keep performance and prevent damage.
- 13.2.2. Do not wipe the polarizer with dry cloth, as it might cause scratch. If the surface of the LCD needs to be cleaned, wipe it swiftly with cotton or other soft cloth soaked with petroleum IPA, do not use other chemicals.

### 13.3. Storage

- 13.3.1 Do not store the LCD module beyond the specified temperature ranges.

### 13.4. Metal Pin (Apply to Products with Metal Pins)

#### 13.4.1. Pins of LCD and Backlight

- 13.4.1.1. Solder tip can touch and press on the tip of Pin LEAD during the soldering
- 13.4.1.2. Recommended Soldering Conditions

Solder Type: Sn96.3~94-Ag3.3~4.3-Cu0.4~1.1

Maximum Solder Temperature: 370 °C

Maximum Solder Time: 3s at the maximum temperature

Recommended Soldering Temp: 350±20 °C

Typical Soldering Time: ≤3s

#### 13.4.1.3. Solder Wetting



#### 13.4.2. Pins of EL

- 13.4.2.1. Solder tip can touch and press on the tip of EL leads during soldering.
- 13.4.2.2. No Solder Paste on the soldering pad on the motherboard is recommended.
- 13.4.2.3. Recommended Soldering Conditions

Solder type: Nippon Alimit Leadfree SR-34, size 0.5mm

Recommended Solder Temperature: 270~290 °C

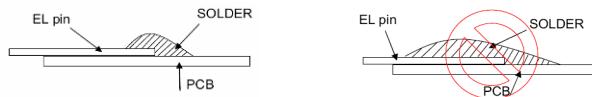
Typical Soldering Time: ≤2s

Minimum solder distance from EL lamp (body): 2.0mm

#### 13.4.2.4. No horizontal press on the EL leads during soldering.

#### 13.4.2.5. 180° bend EL leads three times is not allowed.

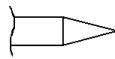
#### 13.4.2.6. Solder Wetting



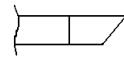
Recommended

Not Recommended

#### 13.4.2.7. The type of the solder iron:

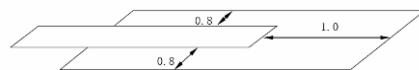


Recommended



Not Recommended

#### 13.4.2.8. Solder Pad



### 13.5. Operation

- 13.5.1. Do not drive LCD with DC voltage
- 13.5.2. Response time will increase below lower temperature
- 13.5.3. Display may change color with different temperature
- 13.5.4. Mechanical disturbance during operation, such as pressing on the display area, may cause the segments to appear "fractured".

### 13.6. Static Electricity

- 13.6.1. CMOS LSIs are equipped in this unit, so care must be taken to avoid the electro-static charge, by ground human body, etc.
- 13.6.2. The normal static prevention measures should be observed for work clothes and benches.
- 13.6.3. The module should be kept into anti-static bags or other containers resistant to static for storage.

### 13.7. Limited Warranty

- 13.7.1. Our warranty liability is limited to repair and/or replacement. We will not be responsible for any consequential loss.
- 13.7.2. If possible, we suggest customer to use up all modules in six months. If the module storage time over twelve months, we suggest that recheck it before the module be used
- 13.7.3. After the product shipped, any product quality issues must be feedback within three months, otherwise, we will not be responsible for the subsequent or consequential events.

## **14. Packaging**

TBD

## 15. Outline Drawing

